

Dec 26, 07 16:49

grammar_body.pl

Page 1/2

```

new_session: _new_session name {
    $::session = $item{name};
    &::new_session;
    1;
5  }

load_session: _load_session name {
    $::session = $item{name};
    &::load_session unless $::session_name eq $item{name};
10    1;
    }

add_track: _add_track wav channel(s?) {
    if ($::track_names{$item{wav}}) {
15        print "Track name already in use.\n";
    } else {
        &::add_track($item{wav}) ;
        my %ch = ( @{$item{channel}} );
        $ch{r} and $::state_c{$::i}->{ch_r} = $::ch{r};
20        $ch{m} and $::state_c{$::i}->{ch_m} = $::ch{m};

        }
        1;
    }
25

generate_setup: _generate_setup {}
setup: 'setup' { &::setup_transport and &::connect_transport; 1}

list_marks: _list_marks {}
30

show_setup: _show_setup {
    map { push @::format_fields,
35        $_,
        $::state_c{$_-}>{active},
        $::state_c{$_-}>{file},
        $::state_c{$_-}>{rw},
        &::rec_status($_),
        $::state_c{$_-}>{ch_r},
        $::state_c{$_-}>{ch_m},
40        }

        } sort keys %::state_c;

    write; # using format at end of file Flow.pm
    1;
45 }

name: /\w+/

wav: name
50

mix: 'mix' {1}

norm: 'norm' {1}
55

exit: 'exit' { &::save_state($::statestore); exit; }

channel: r | m
60

r: 'r' dd { $::state_c{$::chain{$::select_track}}->{ch_r} = $item{dd} }
m: 'm' dd { $::state_c{$::chain{$::select_track}}->{ch_m} = $item{dd} }

65 rec: 'rec' wav(s?) {
    map{$::state_c{$::chain{$_-}>{rw} = q(rec)} @{$item{wav}}
    }
    mon: 'mon' wav(s?) {
        map{$::state_c{$::chain{$_-}>{rw} = q(mon)} @{$item{wav}}
70    }

```

Dec 26, 07 16:49

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Page 2/2

```
mute: 'mute' wav(s?) {  
    map{$::state_c{$::chain{$_}}->{rw} = q(mute)} @{$item{wav}}  
}  
  
75 mon: 'mon' {$::state_c{$::chain{$::select_track}} = q(mon); }  
mute: 'mute' {$::state_c{$::chain{$::select_track}} = q(mute); }  
rec: 'rec' {$::state_c{$::chain{$::select_track}} = q(rec); }  
80 last: ( 'last' | '$' )  
dd: /\d+/
```