

Bolat Tleubayev

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EDUCATION

Katholieke Universiteit Leuven (KU Leuven) Leuven, Belgium
Advanced Master of Science in Artificial Intelligence Grade: 69.25% (Cum laude) July 2021

Nazarbayev University Nur-Sultan, Kazakhstan
Bachelor of Science in Robotics and Mechatronics GPA: 3.37 May 2019

WORK EXPERIENCE

Software developer, Open Summer of Code and imec Jul 2021

- Developed native iOS augmented reality application that highlights intended route and displays hints on recognition of QR markers for visually impaired people [ARKit, UIKit, Swift]
- Developed user positioning and routing capabilities for iOS and Android applications with Google Maps and OpenStreetMap [Flutter]

RESEARCH EXPERIENCE

Master's Thesis, KU Leuven Oct 2020 - Jul 2021

- Standardised volumetric face shape data from 3D scanners for 22 participants from 5 viewpoints at Medical Imaging Research Center of UZ Leuven hospital [MATLAB, meshmonk]
- Developed 3D face shape reconstruction algorithm from 2D photos. It combines both 3dmm and deep learning based approaches. Such method allowed to reconstruct face shapes within average accuracy of 1.55 mm [MATLAB]

Research assistant, Nazarbayev University Aug 2019 - Dec 2020

- Conducted robot-assisted sessions for children suffering from severe ASD and ADHD for data collection. Interviewed therapists and parents for experiment design and evaluation
- Developed Ubuntu tablet software for joint dysgraphia research with EPFL CHILI Lab. Resulting software was used to record dynamic handwriting features of 200 primary school children
- Developed rules for trilingual text-to-speech engine creation and data collection [tensorflow]

TECHNICAL SKILLS

Programming: Python (OpenCV, matplotlib, Keras, scikit-learn, pandas), MATLAB (+Simulink), Swift (UIKit+SwiftUI, ARKit, MapKit), Flutter, SQL (mysql), NoSQL (Firebase)

Hardware: Arduino, BeagleBone Black (on Python), Wacom tablet, NAO and Pepper robots

LEADERSHIP AND AWARDS

Team leader, Delaware Student Game Mar 2021

Managed and represented a team of artificial intelligence program students on the coding competition by delaware BeLux. Our team won the **third place** with proposed industrial applications of computer vision and augmented reality [ARKit, Swift]

CTO and developer, ABC startup incubation Oct 2020

Developed a mobile social network application for fashion industry. Supervised technical and design decisions. Our team won the competition landing ~4,700 USD funding [Flutter, NoSQL]

Presenter, International Conference on Human-Robot Interaction 2020 Mar 2020

Won the **best demo** award on the ACM/IEEE International Conference on Human-Robot Interaction 2020 in Cambridge, United Kingdom for video presentation "CoWriting Kazakh: Learning a New Script with a Robot - Demonstration"

SELECTED PUBLICATION

Asselborn, T., Johal, W., Tleubayev, B., Zhexenova, Z., Dillenbourg, P., McBride, C. and Sandygulova, A., 2021. *The transferability of handwriting skills: from the Cyrillic to the Latin alphabet*. **Nature** partner journal: science of learning, 6(1), pp.1-11.