

















Button held / Trimmer						
	DCO 0	DCO 1	DCO 2	DCO 3	Reverb LFO	Flanger
	Amplitude LFO pulse width				Reverb LFO pulse width	—
	Amplitude LFO waveform				Reverb LFO waveform	—
	Amplitude LFO frequency				Reverb LFO frequency	—
	Amplitude LFO amount				Reverb LFO amount	Flanger pulse width
	DCO pulse width				—	Flanger waveform
	Pitch LFO pulse width				—	Flanger base

# KRELL

## Control guide



 +  Reset

 +  Save













 +  Recall

 +  Demo bank 1

 +  Demo bank 2

 +  Demo bank 3

[boldport.com/krell](http://boldport.com/krell)

Button released / Trimmer	 DCO 0	 DCO 1	 DCO 2	 DCO 3	 Effects	 Master
	DCO waveform				Modulation: none, ring, frequency DCO 0 > DCO 1	Master volume
	Pitch LFO waveform				Reverb feedback	Fuzz (hard clipping)
	Pitch LFO frequency				Modulation: none, ring, frequency DCO 2 > DCO 3	Additive synthesis
	Pitch LFO amount				—	—
	DCO pitch				Reverb period	Flanger frequency
	DCO amplitude				Reverb level	Flanger amplitude