

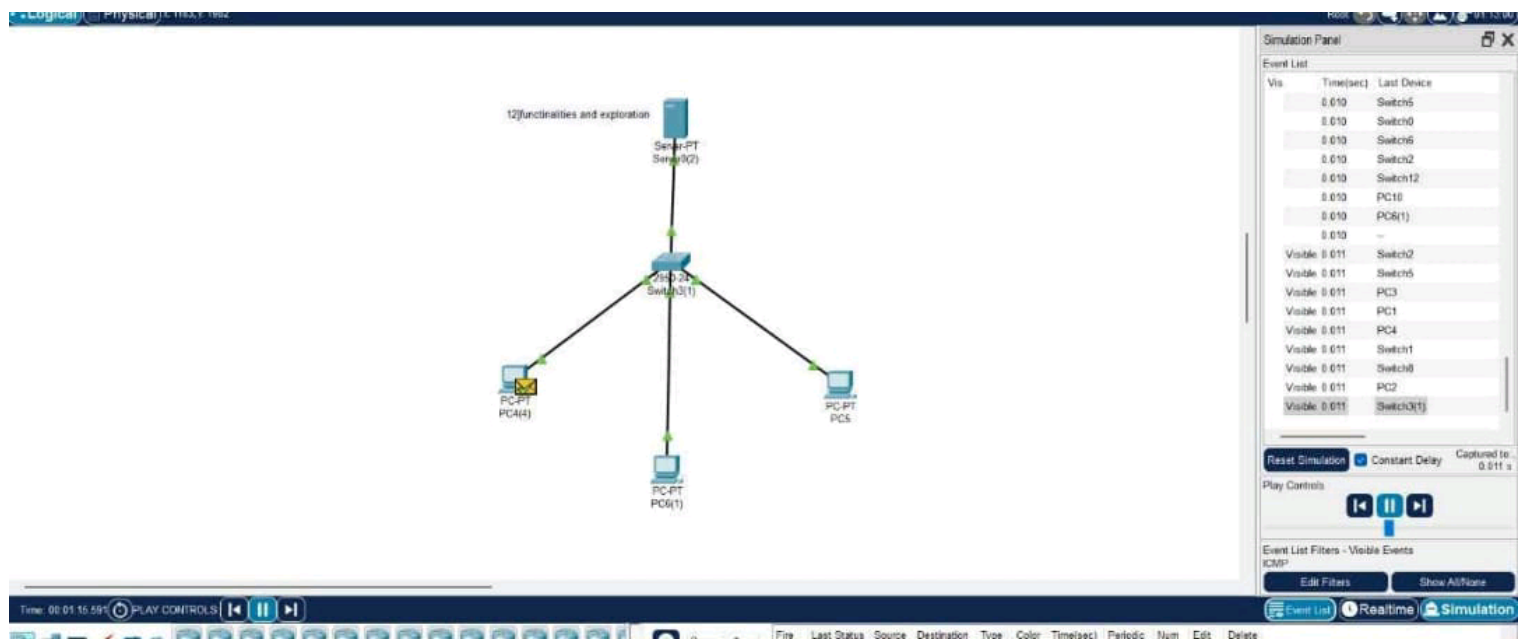
Time: 00:01:50

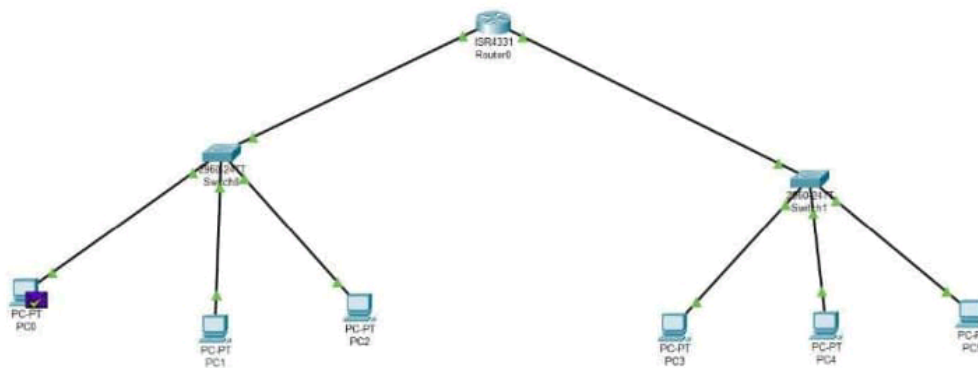
Realtime Simulation



Scenario 9

File Last Status Source Destination Type Color Time(sec) Periodic Num Edit Delete





Simulation Panel

Event List

Vis	Time(sec)	Last Device
	0.000	-
	0.001	PC0
	0.002	Switch0
	0.003	Router0
	0.004	Switch1
	0.004	Switch1
	0.004	Switch1
	0.005	PC5
	0.006	Switch1
	0.007	Router0
Visible	0.008	Switch0

Reset Simulation ☒ Constant Delay Captured to: 150.531 s

Play Controls

Event List Filters - Visible Events

ICMP

☒ Realtime ☐ Simulation



15) DHCP

```
graph TD; Server0[Server-PT Server0] <--> Switch2[Switch2]; PC2[PC-PT PC2] <--> Switch2; PC3[PC-PT PC3] <--> Switch2; Laptop0[Laptop-PT Laptop0] <--> Switch2; Laptop1[Laptop-PT Laptop1] <--> Switch2; PC4[PC-PT PC4] <--> Switch2;
```

Simulation Panel

Event List

Vis	Time(sec)	Last Device
	300.542	--
	300.546	--
	300.547	PC2
	300.548	Switch2
	300.549	Laptop1
Visible	300.550	Switch2

Reset Simulation ☒ Constant Delay Captured to: 300.550 s

Play Controls

Event List Filters - Visible Events

ICMP

Edit Filters Show All/None

Event List Realtime Simulation

Time: 00:05:51.228 PLAY CONTROLS

Scenario 0

Fire	Last Status	Source	Destination	Type	Color	Time(sec)	Periodic	Num	Edit	Delete
	Successful	PC2	Laptop1	ICMP		300.542	N	0	(edit)	(delete)