Markov Chain Monte Carlo: Metropolis-Hastings & Hamiltonian Monte Carlo

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1 Introduction

All the code for this project (including code to generate the report and its graphs) can be found at https://github.com/bollu/sampleraytracer.

1.1 MCMC sampling: the fundamental algorithm

markov-chain-monte-carlo methods are a class of algorithms which blend together two or three properties; these properties blend together in subtle ways, and permit us to solve very different-looking-problems using the same toolkit, by leveraging different portions of the algorithm's power. Broadly, they all solve the following problem:

Given an **arbitrary** function $\mathfrak{P}: X \to \mathbb{R}$, **create a sampler** for the **normalized** probability distributed from \mathfrak{P} , $\hat{\mathfrak{P}}(x) \equiv \frac{\mathfrak{P}(x)}{\int \mathfrak{P}(x) dx}$. Furthermore, allow the sampling process to be **guided by** a proposal distribution: Prop : $X \to (X \to [0,1])$. This proposal, for each location $x_0 \in X$, permits the specification of a 'likely direction of higher likelihood', Prop $(x_0): X \to \mathbb{R}$.

1.2 Sampling use case 1. Simulation And Sampling

Often, we do really want samples from a particular distribution. For example, we might often want to apply Bayes' rule and sample from the posterior distribution. Assume that we have a computational procedure to compute $P(X = x_0 | Y = y_0)$. We now want to $P(Y | X = x_0)$.

$$P(Y|X = x_0) = \frac{P(X = x_0|Y)P(Y)}{\sum_{y} P(X = x_0|Y = y)}$$

There are two problems in sampling the above distribution:

- 1 The expression P(Y = y | X = x) has no a-priori structure. Hence, we will need an algorithm that can sample from an arbitrary distribution.
- 2 The denominator term, which is a normalization factor can be extremely expensive to compute due to the summation involved

Hence, we need to use MCMC to sample from $P(Y|X=x_0)$, and we can expedite this by sampling from $\mathfrak{P}(Y|X=x_0)=P(X=x_0|Y)P(Y)\propto P(Y|X=x_0)$

1.3 Sampling use case 2. Gradient Free Optimisation

We want to maximize a function $f: X \to \mathbb{R}$. However, we lack gradients for f, hence we cannot use techniques such as gradient descent, or other techniques from convex optimisation. In such a case, we can consider f as some sort of unnormalized probability distribution, and use MCMC to sample from f.

That is, we set $\mathfrak{P} \equiv f$. Now, samples from \mathfrak{P} will be 'more likely' to come from those regions where f is large, since a sampler will be more likely to sample from regions of high probability.

1.4 Sampling use case 3. Numerical Integration

We wish to calculate $\int_{l}^{u} f(x)dx$ where f is some complicated function with no closed form for the definite integral of f. In this case, we know that the average value of a function, denoted by $\mathbb{E}[f]$, can be computed as:

$$\mathbb{E}\left[f\right] \equiv \frac{1}{|u-l|} \int_{l}^{u} f(x) dx$$

On rearrangement, we get:

$$\int_{l}^{u} f(x)dx = |u - l| \mathbb{E}[f]$$

Hence, if we have a good approximation of $\mathbb{E}[f]$, we have a good approximation for the integration. The naive approximation of $\mathbb{E}[f]$ can be found by using:

$$\mathbb{E}\left[f\right] \simeq \frac{1}{n} \sum_{i=1}^{n} f(x_i)$$

However, we often know something about f, just not its precise shape:

In this case, we can guide the sampling process, by setting the proposal Prop as the envelope of the function f. That way, we will be more likely to pick up $useful\ samples$, which rapidly sample from the region of space that has mass for the integration.

2 Where it all begins: The Metropolis Hastings sampler

2.1 The big idea

We wish to sample from a distribution \mathfrak{P} , but we do not know how to do so. The idea is that we build a markov chain $M[\mathfrak{P}, Prop]$ where $\mathfrak{P}, Prop$ are supplied by the user. We will show that the *stationary distribution* of $M[\mathfrak{P}, Prop]$ is going to be \mathfrak{P} . This will ensure that if we interpret *states of* M as samples, these samples will the distributed according to \mathfrak{P} .

2.2 Detail balance: A tool for proofs

We will first require a condition that will enable to rapidly establish that some distribution $\mathfrak{P}: X \to \mathbb{R}$ is the stationary distribution of a markov chain M. If the transition kernel $K: X \times X \to \mathbb{R}$ of $M \equiv (X, K)$ is such that:

$$\forall x, x' \in X, \mathfrak{P}(x)K(x, x') = \mathfrak{P}(x')K(x', x)$$

Then \mathfrak{P} is said to be **detail balanced** with respect to M.

Theorem 1 If \mathfrak{P} is detail balanced to $M \equiv (X, K : X \to (X \to [0, 1])$, then \mathfrak{P} is the stationary distribution of M.

Proof 1.1 Let \mathfrak{P} be detail balanced to M. This means that:

$$\forall x, x' \in X, \mathfrak{P}(x)K(x)(x') = \mathfrak{P}(x')K(x')(x)$$

Let us say say that we are in state \mathfrak{P} . We wish the find the probability distribution after one step of transition. The probability of being in some state x'_0 is going to be:

$$Pnext(x_0') \equiv \sum_{x} \mathfrak{P}(x)K(x)(x_0')$$

since we have $\mathfrak{P}(x)$ probability to be at a given x, and $K(x, x'_0)$ probability to go from x to x'_0 . If we add over all possible $x \in X$, we get the probability of all states to enter in x'_0 . Manipulating Pnext, we get:

$$\begin{aligned} &Pnext(x_0') \equiv \sum_x \mathfrak{P}(x)K(x)(x_0') \\ &= \sum_x \mathfrak{P}(x_0')K(x_0')(x) \quad (by \ detail \ balance) \\ &= \mathfrak{P}(x_0') \sum_x K(x_0')(x) \quad (P(x_0) \ is \ constant \\ &= \mathfrak{P}(x_0') \cdot 1 \quad (K(x_0') \ is \ a \ distribution \ which \ is \ being \ summed \ over) \\ &= \mathfrak{P}(x_0') \quad (eliminate \ multiplication \ with \ 1) \end{aligned}$$

Hence, $Pnext(n'_0) = \mathfrak{P}(x'_0)$ if \mathfrak{P} is the current state, and \mathfrak{P} is in detail balance with the kernel K. This means that \mathfrak{P} is the stationary distribution of M. \triangle

2.3 Metropolis Hastings

There are three key players in the metropolis hasting sampler:

- 1 $\mathfrak{P}: X \to \mathbb{R}$: the probability distribution we wish to sample from.
- 2 Prop : $X \to (X \to \mathbb{R})$. For each $x_0 \in X$, provide a distribution Prop(x) : $X \to \mathbb{R}$ that is used to sample points around x_0 . Prop for proposal.
- 3 $M[\mathfrak{P}, \mathsf{Prop}] \equiv (X, K[\mathfrak{P}, \mathsf{Prop}] : X \to \mathbb{R})$: The Metropolis Markov chain we will sample from, whose stationary distribution is $\mathfrak{P} M$ for Markov.

We want the stationary distribution of $M[\mathfrak{P}, Prop]$ to be \mathfrak{P} . We also wish for $K[\mathfrak{P}, Prop](x_0) \sim Prop(x_0)$: That is, at a point x_0 , we want to choose new points in a way that is 'controlled' by the proposal distribution $Prop(x_0)$, since this will allow us to 'guide' the markov chain towards regions where \mathfrak{P} is high. If we had a gradient, then we could use \mathfrak{P}' to 'move' from the current point x_0 to a new point. Since we lack a gradient, we will provide a custom $Prop(x_0)$ for each x_0 that will tell us how to pick a new x', in a way that will improve \mathfrak{P} . So, we tentatively define

$$K[\mathfrak{P}, \mathsf{Prop}](x)(x') \stackrel{?}{\equiv} \mathsf{Prop}(x)(x').$$

Recall that for $\mathfrak P$ to be a stationary distribution of K, it is sufficient for $\mathfrak P$ to be in detail balance for K. So, we write:

$$\mathfrak{P}(x)K(x,x') \stackrel{?}{=} \mathfrak{P}(x')K(x',x)$$
 (going forward equally likely as coming back) $\mathfrak{P}(x)Prop(x)(x') \stackrel{?}{=} \mathfrak{P}(x')Prop(x')(x)$ (this is a hard condition to satisfy)

This is far too complicated a condition to impose on Prop and \mathfrak{P} , and there is no reason for this condition to be satisfied in general. Hence, we add a custom

"fudge factor" $\alpha \in X \to (X \to \mathbb{R})$ that tells us how often to transition from x to x'. We redefine the kernel as:

$$K[\mathfrak{P}, Prop](x)(x') \equiv Prop(x)(x')\alpha(x)(x')$$

Redoing detail balance with this new K, we get:

$$\mathfrak{P}(x)K(x,x') \stackrel{?}{=} \mathfrak{P}(x')K(x',x) \quad \text{(going forward equally likely as coming back)}$$

$$\mathfrak{P}(x)Prop(x)(x')\alpha(x)(x') = \mathfrak{P}(x')Prop(x')(x)\alpha(x')(x) \quad \text{(Fudge a hard condition with } \alpha)$$

$$\frac{\alpha(x)(x')}{\alpha(x')(x)} = \frac{\mathfrak{P}(x')Prop(x)(x')}{\mathfrak{P}(x)Prop(x')(x)} \quad \text{(Find conditions for } \alpha)$$

What we have above is a *constraint* for α . We now need to *pick* an α that satisfies this. A reasonable choice is:

$$\alpha(x)(x') \equiv \min\left(1, \frac{\mathfrak{P}(x') \mathtt{Prop}(x')(x)}{\mathfrak{P}(x) \mathtt{Prop}(x)(x')}\right)$$

since K is a transition kernel, we canot have its entries be greater than 1. Hence, we choose to clamp it with a $\min(1,\cdot)$. This finally gives us the kernel as:

$$\begin{split} &K[\mathfrak{P}, \texttt{Prop}](x)(x') \equiv \texttt{Prop}(x)(x')\alpha(x)(x') \\ &K[\mathfrak{P}, \texttt{Prop}](x)(x') = \texttt{Prop}(x)(x') \min\left(1, \frac{\mathfrak{P}(x')\texttt{Prop}(x')(x)}{\mathfrak{P}(x)\texttt{Prop}(x)(x')}\right) \\ &K[\mathfrak{P}, \texttt{Prop}](x)(x') = \min\left(\texttt{Prop}(x)(x'), \frac{\mathfrak{P}(x')\texttt{Prop}(x')(x)}{\mathfrak{P}(x)}\right) \end{split}$$

We can make sure that detail balance is satisfied:

$$\begin{split} &\mathfrak{P}(x)K[\mathfrak{P},\mathsf{Prop}](x)(x') = \mathfrak{P}(x)\min\left(\mathsf{Prop}(x)(x'),\frac{\mathfrak{P}(x')\mathsf{Prop}(x')(x)}{\mathfrak{P}(x)}\right) \\ &= \min\left(\mathfrak{P}(x)\mathsf{Prop}(x)(x'),\mathfrak{P}(x)\frac{\mathfrak{P}(x')\mathsf{Prop}(x')(x)}{\mathfrak{P}(x)}\right) \\ &= \min\left(\mathfrak{P}(x)\mathsf{Prop}(x)(x'),\mathfrak{P}(x')\mathsf{Prop}(x')(x)\right) \end{split}$$

Note that the above right-hand-side is symmetric in x and x', and hence we can state that:

$$\mathfrak{P}(x)K[\mathfrak{P},\mathsf{Prop}](x)(x') = \min\left(\mathfrak{P}(x)\mathsf{Prop}(x)(x'),\mathfrak{P}(x')\mathsf{Prop}(x')(x)\right) = \mathfrak{P}(x')K[\mathfrak{P},\mathsf{Prop}](x')(x)$$

Hence, we can wrap up, stating that our design of K does indeed give us a markov chain whose stationary distribution is \mathfrak{P} , since \mathfrak{P} is detail balanced with $K[\mathfrak{P}, \mathsf{Prop}]$. As an upshot, we also gained a level of control with Prop , where we are able to provide "good" samples for a given point.

2.4 Simplification when proposal is symmetric

If our function Prop is symmetric: $\forall x, x' \text{Prop}(x)(x') = \text{Prop}(x')(x)$, then a lot of the above derivation becomes much simpler. We will perform those simplifications here for pedagogy.

When we have Prop(x)(x') = Prop(x')(x), we can simply α :

$$\begin{split} &\alpha(x)(x') \equiv \min\left(1, \frac{\mathfrak{P}(x') \texttt{Prop}(x')(x)}{\mathfrak{P}(x) \texttt{Prop}(x)(x')}\right) \\ &\alpha(x)(x') = \min\left(1, \frac{\mathfrak{P}(x')}{\mathfrak{P}(x)}\right) \quad [\text{cancelling: } \texttt{Prop}(x)(x') = \texttt{Prop}(x')(x)] \end{split}$$

This also makes the kernel look a lot more pleasing:

$$\begin{split} K[\mathfrak{P}, \texttt{Prop}](x)(x') &\equiv \texttt{Prop}(x)(x')\alpha(x)(x') \\ K[\mathfrak{P}, \texttt{Prop}](x)(x') &= \texttt{Prop}(x)(x') \min\left(1, \frac{\mathfrak{P}(x')}{\mathfrak{P}(x)}\right) \end{split}$$

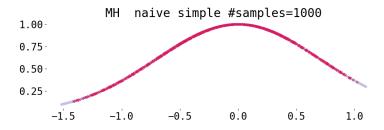
```
# prob is the distribution to sample from;
# symproposal is the *symmetric* proposal function
# symproposal: X -> X; produces a new 'X' from a
# given 'X' with some distribution.
# prob: X -> |R: gives probability of point 'xi'.
# N: number of markov chain walks before returning a new sample.
def metropolis_hastings(prob, symproposal, x0, N):
    x = x0
    while True:
    for i in range(N):
        # xnext chosen with Prop(x)(x') prob.
        xnext = symproposal(x); px = prob(x); pxnext = prob(xnext);
        # x' chosen with Prop(x)(x') * alpha prob.
        r = uniformO1(); alpha = min(1, pxnext / px); if r < alpha: x = xnext
        yield x</pre>
```

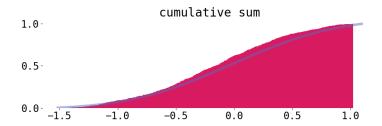
2.5 Implementing MH: Devil in the Details

2.5.1 Naive implementation

Let us try to transcribe the equations we have derived for symmetric proposal into code, and see what happens. Let us choose $\mathfrak{P}(x) \equiv \mathtt{normal}(0,1) = e^{-x*x}$ and the proposal function to be $P(x_0)(x) = \mathtt{normal}(x_0, \mathtt{1e-2})$ is, a Gaussian centered around x_0 with standard deviation $\mathtt{1e-2}$. This gives us the code:

```
# mcmc1d.py
def mhsimple(x0, prob, prop):
    yield x0; x = x0;
    while true:
        xnext = prop(x); p = prob(x); pnext = prob(xnext)
        r = np.random.uniform() + 1e-5;
        if r < pnext/p: x = xnext
        yield xnext
    ...
def exp(x): return np.exp(-x*x)
def expprop(x): return np.random.normal(loc=x, scale=1e-1)
    ...
nsamples = 1000
xs = list(itertools.islice(mhsimple(0, exp, expprop), nsamples))</pre>
```



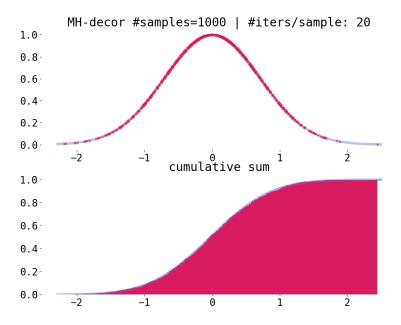


We can see from the plots of the raw samples and the cumulative distribution that we wind up overshooting. This is because the markov chain, by definition, has correlations between samples; However, we are supposed to be drawing independent samples from $\mathfrak P$ for plotting/downstream use.

2.5.2 Sampling per iters_per_sample steps

The solution is to take samples that are *spaced out* — that is, we do not consider each step from the markov chain as a sample. Rather, we consider the state we are in after some iters_per_sample steps to be a sample. In code, this is now:

```
# mcmc1d.py
def mh_uncorr(x0, prob, prop, iters_per_sample):
    yield x0; x = x0;
    while True:
        for i in range(iters_per_sample):
            xnext = prop(x); p = prob(x); pnext = prob(xnext)
            r = np.random.uniform() + 1e-5;
            if r < min(1, pnext/p): x = xnext
            yield xnext
        ...
def exp(x): return np.exp(-x*x)
def expprop(x): return np.random.normal(loc=x, scale=1e-1)
        ...
NSAMPLES = 1000; ITERS_PER_SAMPLE = 20
xs = list(itertools.islice(mhsimple(0, exp, expprop, ITERS_PER_SAMPLE), NSAMPLES))</pre>
```



3 Hamiltonian Monte Carlo

If our target probability density $\mathfrak{P}: X \to [0,1]$ is differentiable, then we can use the derivative of $\mathfrak{P}(x)$ to provide better proposals. The idea is as follows:

- Interpret the probability landscape as a potential, with points of high probability being "valleys" and points of low probability being "peaks" (ie, invert the probability density with a transform such as $U[\mathfrak{P}](x) = -\log \mathfrak{P}(x)$. This way, a ball rolling on this terrain will try to move towards the valleys which are the locations of high probability \mathfrak{P} .
- For a proposal at a position $x_0 \in X$, keep a ball at x_0 , randomly choose its velocity, simulate the ball according to classical mechanics (Newton's laws of motion) for a fixed duration $D \in \mathbb{R}$ and propose the final position as the final position of the ball. This is reversible and detail balanced because classical mechanics is reversible and detail balanced.

We wish to sample from a new distribution P_H , which is defined as:

$$P_H[\mathfrak{P}](\mathbf{p}, \mathbf{q}) \equiv \exp(-H[\mathfrak{P}](\mathbf{p}, \mathbf{q}))$$
 (Sample states with low energy: Boltzmann/Ising model)
 $= \exp(-(U[\mathfrak{P}](\mathbf{q}) + K(\mathbf{p})))$ (by defn. of hamiltonian, $H[\mathfrak{P}] = U[\mathfrak{P}] + K)$
 $= \exp(-(-\log \mathfrak{P}(\mathbf{q}) + \mathbf{p}^T \mathbf{p}/2))$ (by choice of U as NLL, K as classical KE)
 $= \exp(\log \mathfrak{P}(\mathbf{q}) - \mathbf{p}^T \mathbf{p}/2)$
 $= \exp(\log \mathfrak{P}(\mathbf{q})) \cdot \exp(-\mathbf{p}^T \mathbf{p}/2)$
 $= \mathfrak{P}(\mathbf{q}) \cdot \exp(-\mathbf{p}^T \mathbf{p}/2)$

Note that the probability distribution for $P_H[\mathfrak{P}]$ has split into two independent distributions: $\mathfrak{P}(\mathbf{q})$, and $\exp(-\mathbf{p}^T\mathbf{p}/2)$. Hence, sampling $(\mathbf{p}, \mathbf{q}) \sim P_H[\mathfrak{P}]$ correctly is equivalent to sampling $\mathbf{q} \sim \mathfrak{P}$, and $\mathbf{p} \sim \exp(-\mathbf{p}^T\mathbf{p}/2)$. Therefore, if we can sample from P_H effectively, taking only $(\mathbf{q}, \mathbf{p}) \sim P_H[\mathfrak{P}]$ will correctly give us the samples we are looking for.

We will show that using MCMC to sample from the $P_H[\mathfrak{P}]$ above, with a particular proposal function Prop_H that we shall define momentarily will provide us with samples (\mathbf{p}, \mathbf{q}) such that the \mathbf{q} is sampled from \mathfrak{P} . This begs the question: "why do we need \mathbf{p} anyway?" We will show how introducing this \mathbf{p} allows for rapid exploration of the space of possible \mathbf{q} s.

3.1 The proposal function for HMC

In classical mechanics, once we have a hamiltonian $H(\mathbf{q}, \mathbf{p})$, the dynamics of the system are simulated according to the equations (called Hamilton's equations):

$$\frac{\partial \mathbf{q}}{\partial t} = \frac{\partial H[\mathfrak{P}]}{\partial \mathbf{p}} \qquad \frac{\partial \mathbf{p}}{\partial t} = \frac{-\partial H[\mathfrak{P}]}{\partial \mathbf{q}}$$

These equations, specialized to our situation become:

$$\begin{split} \frac{\partial \mathbf{q}}{\partial t} &= \frac{\partial H[\mathfrak{P}]}{\partial \mathbf{p}} = \frac{\partial (U[\mathfrak{P}](\mathbf{q}) + K(\mathbf{p}))}{\partial \mathbf{p}} = \frac{\partial K(\mathbf{p})}{\partial \mathbf{p}} = \frac{\partial (\mathbf{p}^T \mathbf{p})}{\partial \mathbf{p}} = 2\mathbf{p} \\ \frac{\partial \mathbf{p}}{\partial t} &= \frac{-\partial H[\mathfrak{P}]}{\partial \mathbf{q}} = \frac{-\partial (U[\mathfrak{P}](\mathbf{q}) + K(\mathbf{p}))}{\partial \mathbf{q}} = \frac{-\partial U[\mathfrak{P}](\mathbf{q})}{\partial \mathbf{q}} = \frac{-\partial - \log \mathfrak{P}(\mathbf{q})}{\partial \mathbf{q}} = \frac{\partial \log \mathfrak{P}(\mathbf{q})}{\partial \mathbf{q}} \end{split}$$

We will denote a solution to the above system of equations as $(\mathbf{q}_{final}, \mathbf{p}_{final}) \equiv X_H[\mathfrak{P}](\mathbf{q}_0, \mathbf{p}_0, T_0)$. That is, starting from the position $(\mathbf{p}_0, \mathbf{q}_0)$, simulate the system for $T_0 \in \mathbb{R}$ time, according to Hamilton's equations. The final (position, momentum) is $(\mathbf{q}_{final}, \mathbf{p}_{final})$.

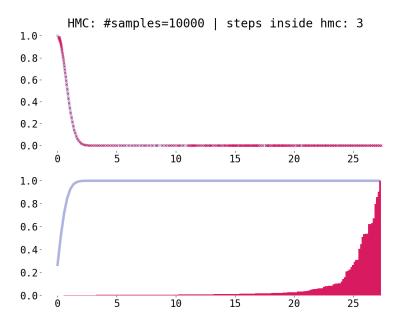
Now, our proposal function will be:

$$Prop(\mathbf{q}_0, \underline{\ }) \equiv let \ \mathbf{p}_0 \sim normal(0, 1) \ in \ (X_H[\mathfrak{P}](\mathbf{q}_0, \mathbf{p}_0, T_0)$$

That is, we will propose the new point as one obtained from time evolution of the solutions to the hamiltonian; (a) we start from the point \mathbf{q}_0 ; (b) pick a random velocity \mathbf{p}_0 ; (c) simulate the system for T_0 time using hamilton's equations; (d) return the final (position, momentum) as our proposal.

3.2 Simulating the above regime

```
def euler(dhdp, dhdq, q, p, dt): % f(x + dx) = f(x) + f'(x) * dx
   pnew = p + -dhdq(q, p) * dt; qnew = q + dhdp(q, p) * dt
   return (qnew, pnew)
def hmc(q0, U, dU, nsteps, dt):
    # hamiltonian definition
    def h(q, p): return U(q) + 0.5*p*p
   def hdp(q, p): return p
   def hdq(q, p): return dU(q)
    def nextsample(q, p): # run 'euler' for n steps
        for _ in range(nsteps):
            (q, p) = euler(hdq, hdp, q, p, dt)
       return (q, p)
   yield q0; q = q0
    while True:
       p = np.random.normal(0, 1) # pick random momentum
        (qnext, pnext) = nextsample(q, p) # simulate next sample
       pnext = -p # reverse momentum so our process is reversible
       r = np.random.uniform(); # if accept according to MH, accept.
        if np.log(r) < h(q, p) - h(qnext, pnext): q = qnext
        yield q # return point
```

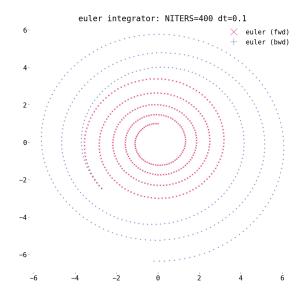


This has sampled disastrously: what is going wrong?

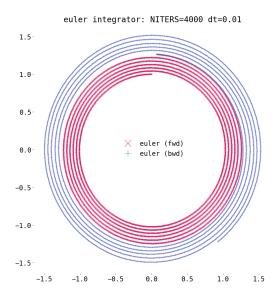
3.3 Simulation: Euler integration

Unfortunately, it turns out that running this simulation is in fact numerically unstable on using a naive simulation schemes. For example, let us say that we wish to simulate the orbit of a planet. Recall that we want the proposal to be symmetric: so, if we simulate the trajectory of the planet for N timesteps, each timestep of time δt , and then reverse the momentum of the planet, run the next phse of the simulation for N timesteps with timestep Δt , we should begin where we started. However, if we try to use the euler integration equations, here is what we see:

```
def euler(dhdp, dhdq, q, p, dt):
    pnew = p + -dhdq(q, p) * dt
    qnew = q + dhdp(q, p) * dt
    return (qnew, pnew)
```



We can clearly see the forward trajectory (in pink) spiralling out, and the backward trajectory (in blue), spiralling out even more. We can attempt to fix this by making Δt smaller:

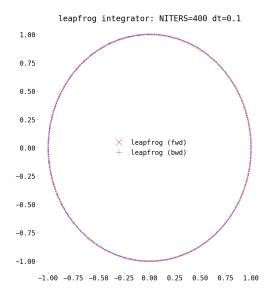


to no avail. Indeed, this is a **fundamental limitation of euler integration**. Hence, we will need to explore more refined integration schemes.

3.4 Simulation: Symplectic integrator

The type of integrators that will allow us to get 'reasonable orbits' that do not decay with time are knows as *symplectic integrators*. (An aside: the word *symplectic* comes from Weyl, who substituted the latin root in the word *complex* by the corresponding greek root. It is a branch of differential geometry which formalizes the consructs needed to carry out hamiltonian mechanics on spaces that are more complicated that Euclidian \mathbb{R}^n).

```
## dq/dt = dH/dp/_{p0, q0}, dp/dt = -dH/dq/_{p0, q0}
def leapfrog(dhdp, dhdq, q0, p0, dt):
    p0 += -dhdq(q0, p0) * 0.5 * dt # kick: half step momentum
    q0 += dhdp(q0, p0) * dt # drift: full step position
    p0 += -dhdq(q0, p0) * 0.5 * dt # kick: half step momentum
    return (q0, p0)
```



It is clear from the plots that the leapfrog integrator is stable: orbits stay as orbits. Indeed, we can prove the symplecticity/energy-preserving property of this integrator.

3.5 Proof that leapfrog is symplectic

We will show that in phase space, the leapfrog integrator preserves infinitesimal volumes of the form $dV \equiv d\mathbf{p} \times d\mathbf{q}$.

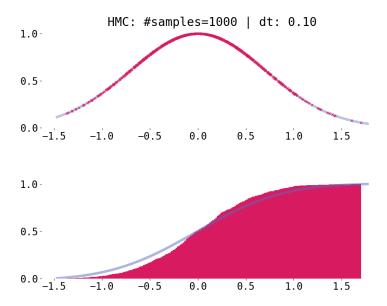
3.6 Using HMC on the 1D gaussian

Now that we have the math to setup a symmetric proposal distribution, let's code up HMC on a 1D gaussian:

```
def leapfrog(dhdq, dhdp, q0, p0, dt):
    p0 += -dhdq(q0, p0) * 0.5 * dt # kick: half step momentum
    q0 += dhdp(q0, p0) * dt # drift: full step position
    p0 += -dhdq(q0, p0) * 0.5 * dt # kick: half step momentum
    return (q0, p0)

def hmc(q0, U, dU, nsteps, dt):
    def h(q, p): return U(q) + 0.5 * p*p
    def nextsample(q, p):
        for _ in range(nsteps):
            def hdp(q, p): return p
            def hdq(q, p): return dU(q)
            (q, p) = leapfrog(hdq, hdp, q, p, dt)
        return (q, p)
```

```
yield q0; q = q0
while True:
    p = np.random.normal(0, 1)
    (qnext, pnext) = nextsample(q, p)
    pnext = -p # reverse momentum so our process is reversible
    r = np.random.uniform();
    if np.log(r) < h(q, p) - h(qnext, pnext): q = qnext
        yield q
...
def neglogexp(x): return -1 * logexp(x)
def neglogexpgrad(x): return -1 * logexpgrad(x)
xs = list(take_every_nth(DECORRELATE_STEPS,
    itertools.islice(hmc(1, neglogexp, neglogexpgrad, NSTEPS, DT), NSAMPLES*DECORRELATE_STEPS)))</pre>
```

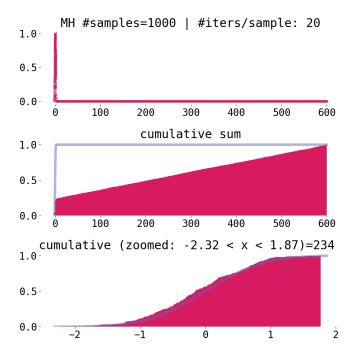


This looks far worse than the results we got from vanilla metropolis hastings: why would anybody use this technique?

3.7 HMC v/s MH when the proposal is atypical

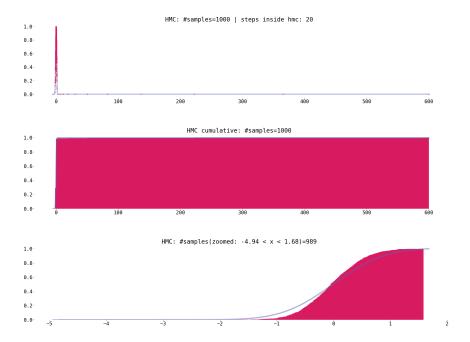
So far, I've hidden one thing under the rug: the *initialization* of the distribution. We've been starting at x=1—let's now change that, and start at x=600. Note that this is very far from the "region of interest" in the case of a standard normal distribution: 99% of the probability mass is in [-3,3] (the 3σ rule).

3.7.1 MH starting at x = 600



Note that out of the 1000 samples we started from, only 234 are present in the region of $-2 \le x \le 2$. We have wasted around 80% of the samples we have moving through the space to get to the typical set.

3.7.2 HMC starting at x = 600



Note that out of the 1000 samples we started from, only 987 are present in the region of $-2 \le x \le 2$. Notice the distribution of samples (pink crosses) in the hamiltonian monte-carlo case: most samples clustered around the gaussian; our initial samples that are far away are powered by a strong potential energy to move towards the center.

This is in stark contrast to the MH case, where the entire x-axis is pink, due to the 'current point' having to move, proposal-by-proposal (which allows at most a movement of distance 1), from 600 to 0.