

sensors_mpl.c的 pollEvent 函数，是SensorDevice的poll的实现。

其中有 readEvent 函数，是获取传感器event事件的具体函数。

readEvent 函数中，有 CALL_MEMBER_FN 的宏定义，是一个handler的指针。

```
update = CALL_MEMBER_FN(this, mHandlerers[i])(mPendingEvents + i);
```

以 rawGyroHandler 为例子，这是原始陀螺仪数据的handler方法。

```

int MPLSensor::rawGyroHandler(sensors_event_t* s)
{
    VHANDLER_LOG;
    int update;

    #if defined ANDROID_LOLLIPOP
        update = inv_get_sensor_type_gyroscope_raw(s->uncalibrated_gyro.uncalib,
                                                    &s->gyro.status, (inv_time_t *)
(&s->timestamp));
    #else
        update = inv_get_sensor_type_gyroscope_raw(s->uncalibrated_gyro.uncalib,
                                                    &s->gyro.status, &s-
>timestamp);
    #endif

    if(update) {
        memcpy(s->uncalibrated_gyro.bias, mGyroBias, sizeof(mGyroBias));
        LOGV_IF(HANDLER_DATA, "HAL:gyro bias data : %f %f %f -- %lld - %d",
            s->uncalibrated_gyro.bias[0], s->uncalibrated_gyro.bias[1],
            s->uncalibrated_gyro.bias[2], s->timestamp, update);
    }
    s->gyro.status = SENSOR_STATUS_UNRELIABLE;
    LOGV_IF(HANDLER_DATA, "HAL:raw gyro data : %f %f %f -- %lld - %d",
        s->uncalibrated_gyro.uncalib[0], s->uncalibrated_gyro.uncalib[1],
        s->uncalibrated_gyro.uncalib[2], s->timestamp, update);
    return update;
}

```

上诉代码中，通过 `inv_get_sensor_type_gyroscope_raw` 函数获得了未校准的陀螺仪数据。并根据是否获取到bias的值输出log。

inv_get_sensor_type_gyroscope_raw 的实现如下：

[illegible]

```

{
    long gyro[3];
    int status;

    inv_get_gyro_set_raw(gyro, accuracy, timestamp);
    values[0] = gyro[0] * GYRO_CONVERSION;
    values[1] = gyro[1] * GYRO_CONVERSION;
    values[2] = gyro[2] * GYRO_CONVERSION;
    if (hal_out.gyro_status & INV_NEW_DATA)
        status = 1;
    else
        status = 0;
    return status;
}

```

根据注释可以看出，这个函数返回了以机身作为坐标的陀螺仪原始数据。

其中的核心代码就是 `inv_get_gyro_set_raw` 函数，下面进去 `inv_get_gyro_set_raw` 查看，代码如下：

```

/** Gets a whole set of gyro raw data including data, accuracy and timestamp.
 * @param[out] data Gyro Data where 1 dps = 2^16
 * @param[out] accuracy Accuracy 0 being not accurate, and 3 being most
accurate.
 * @param[out] timestamp The timestamp of the data sample.
 */
void inv_get_gyro_set_raw(long *data, int8_t *accuracy, inv_time_t *timestamp)
{
    memcpy(data, sensors.gyro.raw_scaled, sizeof(sensors.gyro.raw_scaled));
    if (timestamp != NULL) {
        *timestamp = sensors.gyro.timestamp;
    }
    if (accuracy != NULL) {
        *accuracy = 0;
    }
}

```

这个函数就是返回了一个 `sensors.gyro.raw_scaled` 的数据结构以及时间戳与精度。
`sensors` 的结构如下：

```

struct inv_sensor_cal_t {
    struct inv_single_sensor_t gyro;
    struct inv_single_sensor_t accel;
    struct inv_single_sensor_t compass;
    struct inv_single_sensor_t temp;
    struct inv_quat_sensor_t quat;
    struct inv_soft_iron_t soft_iron;
    /** Combinations of INV_GYRO_NEW, INV_ACCEL_NEW, INV_MAG_NEW to indicate
 * which data is a new sample as these data points may have different
sample rates.
 */
}

```

```

    int status;
};

```

gyro的结构如下：

```

struct inv_single_sensor_t {
    /** Orientation Descriptor. Describes how to go from the mounting frame to
    the body frame when
    * the rotation matrix could be thought of only having elements of 0,1,-1.
    * 2 bits are used to describe the column of the 1 or -1 and the 3rd bit is
    used for the sign.
    * Bit 8 is sign of +/- 1 in third row. Bit 6-7 is column of +/-1 in third
    row.
    * Bit 5 is sign of +/- 1 in second row. Bit 3-4 is column of +/-1 in
    second row.
    * Bit 2 is sign of +/- 1 in first row. Bit 0-1 is column of +/-1 in first
    row.
    */
    int orientation;
    /** The raw data in raw data units in the mounting frame */
    short raw[3];
    /** Raw data in body frame */
    long raw_scaled[3];
    /** Calibrated data */
    long calibrated[3];
    long sensitivity;
    /** Sample rate in microseconds */
    long sample_rate_us;
    long sample_rate_ms;
    /** INV_CONTIGUOUS is set for contiguous data. Will not be set if there
    was a sample
    * skipped due to power savings turning off this sensor.
    * INV_NEW_DATA set for a new set of data, cleared if not available.
    * INV_CALIBRATED_SET if calibrated data has been solved for */
    int status;
    /** 0 to 3 for how well sensor data and biases are known. 3 is most
    accurate. */
    int accuracy;
    inv_time_t timestamp;
    inv_time_t timestamp_prev;
    /** Bandwidth in Hz */
    int bandwidth;
};

```

从注释可以看出，sensors.gyro.raw_scaled 的数据就是机身的陀螺仪原始数据。那这个数据是从哪里来的，看下面的函数：

```

/** Takes raw data stored in the sensor, removes bias, and converts it to
* calibrated data in the body frame. Also store raw data for body frame.
* @param[in,out] sensor structure to modify
* @param[in] bias bias in the mounting frame, in hardware units scaled by

```

```

*                2^16. Length 3.
*/
void inv_apply_calibration(struct inv_single_sensor_t *sensor, const long
*bias)
{
    long raw32[3];

    // Convert raw to calibrated
    raw32[0] = (long)sensor->raw[0] << 15;
    raw32[1] = (long)sensor->raw[1] << 15;
    raw32[2] = (long)sensor->raw[2] << 15;

    inv_convert_to_body_with_scale(sensor->orientation, sensor->sensitivity <<
1, raw32, sensor->raw_scaled);

    raw32[0] -= bias[0] >> 1;
    raw32[1] -= bias[1] >> 1;
    raw32[2] -= bias[2] >> 1;

    inv_convert_to_body_with_scale(sensor->orientation, sensor->sensitivity <<
1, raw32, sensor->calibrated);

    sensor->status |= INV_CALIBRATED;
}

```

注释说明了将陀螺仪原始数据储存在一个 `inv_single_sensor_t` 的结构体中，消除偏差，并且转换成机身的校准数据，同时，未校准数据也储存下来。这个函数中输入和输出都是 `sensors` 这个结构体，`inv_convert_to_body_with_scale` 函数是核心的转换函数，第一个函数的输出是 `sensor->raw_scaled`，原始数据。之后减去 `bias` 偏差，并再次使用 `inv_convert_to_body_with_scale` 函数转换输出到 `sensor->calibrated` 中储存。

下面看一下 `inv_convert_to_body_with_scale` 函数做了些什么：

```

/** Uses the scalar orientation value to convert from chip frame to body frame
and
* apply appropriate scaling.
* @param[in] orientation A scalar that represent how to go from chip to body
frame
* @param[in] sensitivity Sensitivity scale
* @param[in] input Input vector, length 3
* @param[out] output Output vector, length 3
*/
void inv_convert_to_body_with_scale(unsigned short orientation, long
sensitivity, const long *input, long *output)
{
    output[0] = inv_q30_mult(input[orientation & 0x03] *
SIGNSET(orientation & 0x004), sensitivity);
    output[1] = inv_q30_mult(input[(orientation>>3) & 0x03] *
SIGNSET(orientation & 0x020), sensitivity);
    output[2] = inv_q30_mult(input[(orientation>>6) & 0x03] *
SIGNSET(orientation & 0x100), sensitivity);
}

```

该函数用一个scalar orientation计算了芯片框架到机身框架的向量转换。

下面回到 `inv_apply_calibration` 函数，看看哪些地方使用了这个函数。

1) `inv_set_gyro_bias` 未使用

2) `inv_build_gyro`。

接着详细看一下2)的使用：

```
/** Record new gyro data and calls inv_execute_on_data() if previous
 * sample has not been processed.
 * @param[in] gyro Data is in device units. Length 3.
 * @param[in] timestamp Monotonic time stamp, for Android it's in nanoseconds.
 * @param[out] executed Set to 1 if data processing was done.
 * @return Returns INV_SUCCESS if successful or an error code if not.
 */
inv_error_t inv_build_gyro(const short *gyro, inv_time_t timestamp)
{
#ifdef INV_PLAYBACK_DBG
    if (inv_data_builder.debug_mode == RD_RECORD) {
        int type = PLAYBACK_DBG_TYPE_GYRO;
        fwrite(&type, sizeof(type), 1, inv_data_builder.file);
        fwrite(gyro, sizeof(gyro[0]), 3, inv_data_builder.file);
        fwrite(&timestamp, sizeof(timestamp), 1, inv_data_builder.file);
    }
#endif

    memcpy(sensors.gyro.raw, gyro, 3 * sizeof(short));
    sensors.gyro.status |= INV_NEW_DATA | INV_RAW_DATA | INV_SENSOR_ON;
    sensors.gyro.timestamp_prev = sensors.gyro.timestamp;
    sensors.gyro.timestamp = timestamp;
    inv_apply_calibration(&sensors.gyro, inv_data_builder.save.gyro_bias);

    return INV_SUCCESS;
}
```

可以看出这个函数的第一个参数，一个`const *short`类型的变量就是数据的来源。

接着看哪里使用了 `inv_build_gyro` 函数：

正是MPLSensor类的`buildMpuEvent`成员函数，函数中有语句

```
inv_build_gyro(mCachedGyroData, mSensorTimestamp);
```

`mCachedGyroData` 是来源。

往上翻，看到

```
for (i = 0; i < 3; i++) {
    if (mLocalSensorMask & INV_THREE_AXIS_ACCEL) {
        mCachedAccelData[i] = *((short *) (rdata + i * 2));
    }
    if (mLocalSensorMask & INV_THREE_AXIS_GYRO) {
        mCachedGyroData[i] = *((short *) (rdata + i * 2 +
            ((mLocalSensorMask & INV_THREE_AXIS_ACCEL)? 6: 0)));
    }
    if ((mLocalSensorMask & INV_THREE_AXIS_COMPASS)
```

```

        && mCompassSensor->isIntegrated()) {
    mCachedCompassData[i] =
        *((short *) (rdata + i * 2 + 6 * (sensors - 1)));
    }
}

```

mCacheGyroData从rdata中来，继续看rdata的来源。
rdata的实际空间是一个字符数组，如下定义

```

char mIIIOBuffer[(16 + 8 * 3 + 8) * IIO_BUFFER_LENGTH]; //IIO_BUFFER_LENGTH的长度
为480

```

rdata是使用了read从设备文件中读进，其中的 nbyte=(8 * sensors + 8) * 1; //sensors是传感器的数量

```

ssize_t rsize = read(iio_fd, rdata, nbyte);

```

而 iio_fd = open(iio_device_node, O_RDONLY); , 是 iio_device_node 文件的一个文件句柄。这句打开文件的语句在 enable_iio_sysfs 函数中，并被MPLSensor的构造函数所调用。

下面看看iio_device_node是什么： inv_get_iio_device_node(iio_device_node); 获得了这个字符串，进去 inv_get_iio_device_node 看一下：

```

/**
 * @brief return iio device node. If iio is not initialized, return false.
 *        So the return must be checked to make sure the number is valid.
 * @unsigned char *name: This should be array big enough to hold the device
 *        node. It should be zeroed before calling this function.
 *        Or it could have unpredictable result.
 */
inv_error_t inv_get_iio_device_node(const char *name)
{
    if (process_sysfs_request(CMD_GET_DEVICE_NODE, (char *)name) < 0)
        return INV_ERROR_NOT_OPENED;
    else
        return INV_SUCCESS;
}

```

重点在 process_sysfs_request(CMD_GET_DEVICE_NODE, (char *)name) 中
进入 process_sysfs_request 中，可以看到：

```

case CMD_GET_DEVICE_NODE:
    //data就是传入的参数name
    sprintf(data, "/dev/iio:device%d", iio_dev_num);
    break;

```

就是把iio_dev_num连接在/dev/iio:device后面了， iio_dev_num 是通过一个 find_type_by_name 函数获取的， find_type_by_name 怎么运作的不在深究。

有点太过深入了，我们回到 buildMpuEvent 成员函数中，我们说这个函数调用了

```
inv_build_gyro(mCachedGyroData, mSensorTimestamp);
```

来获取数据，那么哪里调用了 buildMpuEvent 函数呢：

在 sensors_poll_context_t::pollEvents() 中我们找到了这样一句 ((MPLSensor*) mSensor)->buildMpuEvent();

而 pollEvents 被 poll__poll 所调用，然后 poll__poll 被 open_sensors 处理到一个 sensors_poll_context_t 类型的dev中：

```
dev->device.poll= poll__poll;
```

这个函数最终会被SensorDevice类所使用，最终SensorService会使用SensorDevice类进行数据的监听和获取。

到此，整个流程逻辑分析完毕，从SensorDevice出发又回到了SensorDevice。

