BEE WERTHEIMER

WRITER, NARRATIVE DESIGNER, AND GAME DEVELOPER

Brooklyn, NY | https://bombylls.com | beewertheimer@gmail.com | (201) 968-6865

EXPERIENCE

ANNOTA LINE (THESIS)
Solo Narrative Designer & Developer
AUGUST 2024 – PRESENT

- Narrative point-and-click adventure game about higher powers, addiction, and train heists
- Created a robust and expandable dialogue system in Unity Engine using Pixel Crushers
- Developed a rich world with unique characters, mythology, and technology
- Conveyed narrative through snappy dialogue, poetic prose, and tight environmental barks

PRATT INSTITUTE
2D Printing Center Monitor
AUGUST 2022 – PRESENT

- Assisted students with binding books, making zines, and using other printing materials for art projects

HOME
Solo Narrative Designer & Developer
October 2024

- Interactive fiction about adolescence and New Jersey
- Made in Tiny Choice for Wonderville 2-Hour Game Jam
- Presented at NYU Game Center and Parsons

AEROBANQUETS RMX
Narrative Consultant & QA Intern
MAY – AUGUST 2024

- Consulted on narrative direction of installation
- Ported existing VR project to Unity 2023 LTS and Meta Quest 3
- Facilitated communication between 3D modeling, printing, and programming teams

AN EMPTY HOUSE
Lead Narrative Designer, Level Designer
MARCH – MAY 2023

- Developed game narrative about sexual trauma informed by horror-shooter game mechanics
- Designed level environments to convey narrative through gameplay experience; scaled difficulty and surrealism alongside narrative tension
- Collaborated with partner to develop, playtest, and iterate on game and narrative design

EDUCATION

PRATT INSTITUTE
B.F.A. Game Design
Minor in Creative Writing
AUGUST 2021 – MAY 2025

EXHIBITIONS, PUBLICATIONS, & AWARDS

Game Developers Conference	March 2025
Pratt Digital Arts Department	2023 - 2025
Hex House	December 2024
Ubiquitous Magazine	Fall 2024
Pratt Institute President's List	2021 - 2025
Teen Ink Magazine	June 2022
University of Hartford Pegasus Award	2021
Scholastic Art and Writing Award	2020

PROGRAMS & PLUGINS

Ink	Unity
Yarnspinner	Twine
Pixel Crushers	Procreate
Github	PlasticSCM
Adobe Suite	Google Workspace
Godot	Unreal
Canva	Jira
Bitsy	Miro
Autodesk Maya	Blender
Ableton Live	

LANGUAGES

C#	CSS
HTML	JavaScript
Lua	Python