Stefan Wagner

Born on 10.12.1983 in Pirna

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Portfolio: https://stefanwagner.dev

Profil

More than ten years of experience in professional software development; group leader of development team; specialized in mobile applications; diploma in media computer science

Specialization

Mobile applications – Development and design of applications for Android and iOS

Data-oriented development – Evaluating data and using the results to develop/adapt new functions

Group leader – Responsible for the development team in a start-up

Work experience

Die Kapitäne Media GmbH (2015 – current)

Group leader for development team; responsible for development, product and data analysis of several mobile applications and games

Fraunhofer IGD (2013 – 2015)

Research associate in the field of interactive engineering technologies

Crytek GmbH (2012)

Diploma thesis about the compression of 3D models for the use with WebGL

Fraunhofer Institute for Integrated Circuits
Department of Design Automation EAS (2007 – 2011)

Development of a digital/analog signal display software for the display and processing of measurement results in Java

Education

TU Dresden (2007 – 2012)

Diploma in Media Computer Science
Main: Computer graphics, media design, distributed systems
Minor: Art and design

DGIS Service GmbH / ENSO Energie Sachsen Ost AG (2005 – 2007)

Apprenticeship as an information technology officer with european qualification
Development and extension of a mapping software in Java

Skills

Expert in
Programming languages: C#, Java, JavaScript, Python
Frameworks: Unity, LibGDX

Languages
German (mother tongue), English (fluent)