# Graph500 on OpenSHMEM: Using A Practical Survey of Past Work to Motivate Novel Algorithmic Developments

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### **Outline**

### Background:

- The OpenSHMEM Programming Model
- Graph500 and the BFS Kernel
- Existing Implementations

#### Methods:

- Flat OpenSHMEM Implementations
- Hybrid OpenSHMEM Implementations w/ OpenSHMEM Contexts

#### **Evaluation**

Comparison to Reference MPI Implementations

### **Conclusions**

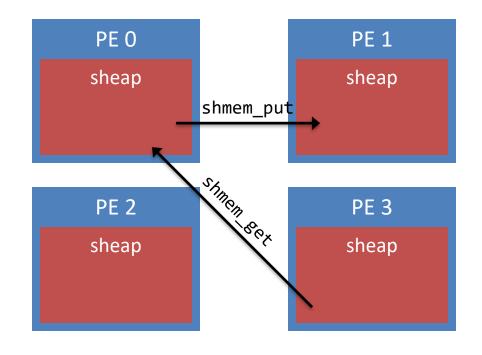
# **OpenSHMEM**

PGAS, SPMD programming model

Core abstraction = symmetric heap and symmetric allocations

Supports efficient communication for applications with small to medium sized messages.

- RDMA, remote atomics, collectives, point-to-point sync.
- Fences and quiets





### **OpenSHMEM**

```
PE 0
                                                         PE 1
int *a = shmem malloc(sizeof(*a));
                                         int *a = shmem malloc(sizeof(*a));
int *b = shmem malloc(sizeof(*b));
                                         int *b = shmem malloc(sizeof(*b));
*b = 43;
// Send 42 to the sym var a on PE 1
                                        // Wait for receipt of 42 in a
shmem int p(a, 42, 1);
                                         shmem int wait until(a,
                                             SHMEM CMP EQ, 42);
                                         // Retrieve the value 43 from PE 0
                                         shmem int g(b, 0);
// Collective barrier
                                         // Collective barrier
shmem barrier all();
                                         shmem barrier all();
```

### **OpenSHMEM Contexts**

Enables creation of separate logical endpoints into the network.

```
#pragma omp parallel
{
     shmem_ctx_t my_ctx;
     shmem_ctx_create(SHMEM_CTX_PRIVATE, &ctx);
     shmem_ctx_int_put(..., my_ctx);
}
```

#### Several benefits:

- Independent memory fences, quieting on different contexts
- Relaxation of thread safety on individual contexts reduces overheads
- Offers hints to runtime as to how to partition network resources
- Significant performance benefits at small to medium packet sizes

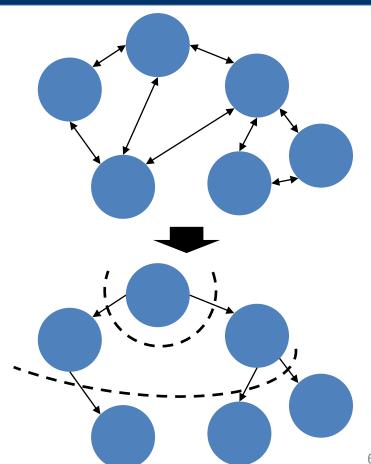


# Graph500

Open benchmark for high performance computing, emphasis on irregular and fine grain data access/computation.

Researchers commonly focus on the BFS kernel.

Distributed reference implementations are MPI-based, but Graph500's small/medium messages are natural fit for OpenSHMEM.





### **MPI Reference Implementations**

**Simple**: naïve but easily understood implementation of distributed BF

- Message queue-based
- Scattered MPI\_Test calls
- Does not scale.

**One-Sided**: algorithmically similar to Simple but uses MPI one-sided APIs.

**Replicated**: Communicates via allgathers of vertex bit masks

 Can profitably use multithreading.

```
for each vertex in current wavefront:
                                           Iterate over
 for each edge on current vertex:
                                       local vertices in
                                            wavefront
   owner = VERTEX_OWNER(edge.tgt)
    if owner == my rank:
      if not is visited(edge.tgt):
        set visited(edge.tgt)
                                           Save locally
        update predecessor map
        insert in next wavefront's queue
    else:
      add edge.tgt to buffer[owner]
                                      Buffer and send
                                             remotely
      if buffer[owner].is full:
        send buffer[owner] to owner
```

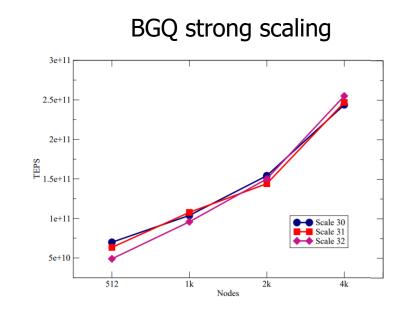
# **Research Implementations**

**MPI Tuned:** From "Breaking the Speed and Scalability Barriers for Graph Exploration on Distributed-memory Machines"

- Does not compile for many rank counts
- Performed comparably to Replicated

**D'Azevedo et al (2014)** performed a port of One-Sided to OpenSHMEM; emphasized missing capabilities in OpenSHMEM

**Jose et al (2013)** ported Simple to OpenSHMEM, with RDMA extensions





### **Contributions**

Survey of open source past work on Graph500's BFS kernel in MPI and OpenSHMEM.

Develop several new open source OpenSHMEM implementations, flat and hybrid (OpenSHMEM + OpenMP).

Use OpenSHMEM contexts for hybrid implementations

Evaluate new OpenSHMEM implementations against reference MPI implementations out to 1,024 Edison nodes.



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#### **Bitvector**

- Found MPI Replicated performed best out of reference implementations
- Ported Replicated to OpenSHMEM, exchanged bitvectors with all-gathers
- Ran into issues with Cray OpenSHMEM all-gather performance

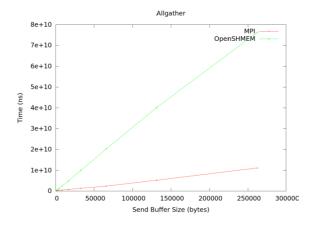


Figure 1: Time to complete 10 all-gather operations using Cray MPICH and Cray SHMEM with various send buffer sizes. Experiments performed on the Edison supercomputer.

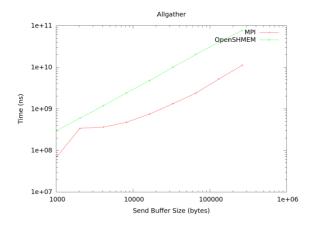


Figure 2: Time to complete 10 all-gather operations using Cray MPICH and Cray SHMEM with various send buffer sizes. Experiments performed on the Edison supercomputer. Axes are in log scale.



#### **Concurrent-Fence**

- Inspired by work in Jose et al (2013)
- Computationcommunication overlap
- Fixes packet delivery ordering, but requires an expensive fence

```
for each vertex in current wavefront:
 for each edge on vertex:
    if not is visited(edge.tgt):
      target pe = owner pe(edge.tgt)
      send buffer[target pe] += edge.tgt
      if send_buffer[target_pe].is_full():
        shmem put nbi(send_buffer[target_pe].body)
        shmem_fence()
        shmem put nbi(send buffer[target pe].header)
  check for incoming send buffers and process them
```



#### **Concurrent-Hash**

- Incremental improvement on Concurrent-Fence
- Rather than using fence to ensure safe packet delivery, include hash of packet header/body in packet and check it on receiving end
- Explored several hashing algorithms (CRC32, MurmurHash, CityHash);
   found CityHash performed best for our data
  - Profiling shows that PEs spend ~1% of execution time hashing



Figure 3: Format of a send buffer in the Concurrent-Fence implementation.

Figure 4: Format of a send buffer in the Concurrent-Hash implementation.



#### **Wavefront-Puts**

- On each wavefront, traverse all local vertices and perform remote PUTs to signal their neighbors
- **Upside: Clean implementation**
- Downside: each PUT is 4 bytes, lots of very fine grain network traffic

```
// Traverse vertices owned by this PE
for (vertex = local vertex start;
   vertex < local vertex end; vertex++) {</pre>
  // Vertex being visited in the current wavefront
  if (in curr wavefront(vertex)) {
    set visited(vertex);
    // Iterate over the current vertex's neighbors
    for (nbr = nbor start(vertex);
        nbr < nbor end(vertex); nbr++) {</pre>
      // If this neighbor hasn't been visited,
      // notify its owner with a PUT
      if (!visited(nbr)) {
        shmem putmem(&preds[local offset(nbr)],
          &vertex, sizeof(vertex), owner pe(nbr));
        set visited(nbr);
                                               14
```



#### **Wavefront-Atomics**

- Incremental improvement on Wavefront-Puts, signal using a bitwise OR instead of PUT
- Enables aggregation of multiple remote signals into a single atomic RDMA, reduced network traffic

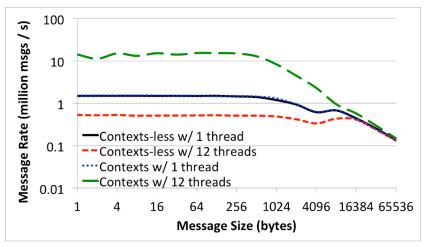
```
// Traverse vertices owned by this PE
for (vertex = local vertex start;
    vertex < local vertex end; vertex++) {</pre>
  // Vertex being visited in the current wavefront
  if (in curr wavefront(vertex)) {
    set visited(vertex);
    // Iterate over the current vertex's neighbors
    for (nbr = nbor start(vertex);
        nbr < nbor end(vertex); nbr++)</pre>
      // If this neighbor hasn't been visited
      if (!visited(nbr)) {
        curr_signals[owner_pe] |= BIT_MASK(nbr);
        set visited(nbr);
for each PE
  shmemx ctx uint64 atomic or(...);
                                                15
```



# **Hybrid OpenSHMEM Implementations**

Wavefront-Puts/Atomics are simple, but poor in performance.

OpenSHMEM contexts enable multiple threads to drive the network independently -> increased utilization at small and medium packet sizes.



PUT

```
// Traverse vertices owned by this PE
#pragma omp parallel for
for (vertex = local_vertex_start;
    vertex < local_vertex_end; vertex++) {
    ...
    shmem_ctx_putmem(&preds[local_offset(nbr)],
        &vertex, sizeof(vertex), owner_pe(nbr),
        ctx);
}</pre>
```



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# **Evaluation Methodology**

Experiments run on NERSC's Edison

- Cray XC30 w/ 2 x 12-core Intel Xeons
- Cray Aries Interconnect
- Cray MPICH/SHMEM 7.6.0 for the flat tests
- Sandia OpenSHMEM on top of libfabric's GNI provider for hybrid tests

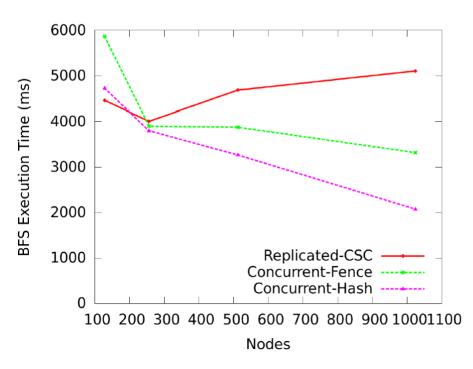
Use graphs with  $2^{32}$  vertices for flat tests,  $2^{29}$  vertices for hybrid.

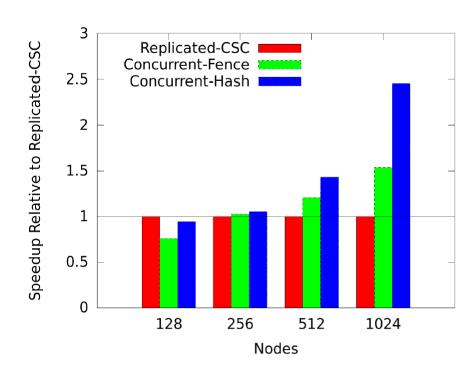
Comparison to available open source implementations.



### **Performance Evaluation**

### Strong scaling, flat parallelism.

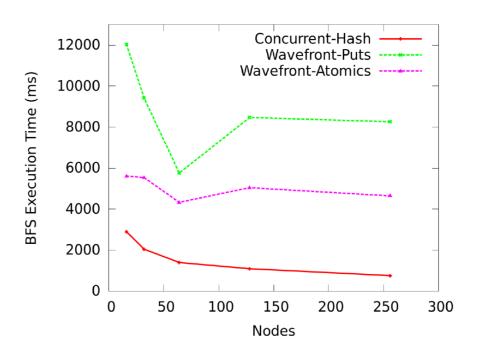


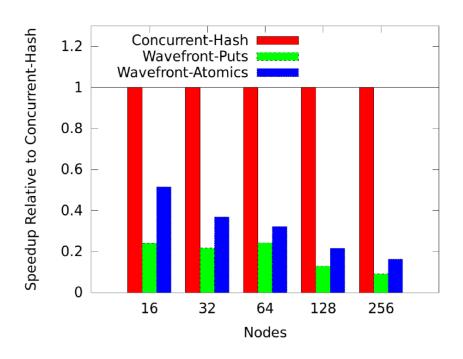




### **Performance Evaluation**

### Strong scaling, hybrid parallelism w/ OpenSHMEM contexts.







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### **Conclusions**

Contributed a survey of the status of currently available, open source OpenSHMEM and MPI Graph500 implementations.

Exploration of techniques in implementing Graph500's BFS kernel on top of OpenSHMEM, using both flat parallelism and hybrid parallelism supported by OpenSHMEM Contexts.

Performance comparison of publicly available OpenSHMEM and MPI implementations on Edison.



# **Acknowledgements**











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