

```

decode(node)
{
    f(node);
    decode(node_gauche);
    g(node);
    decode(node_droit);
    if(node.frozen)
        node.s = 0;
    else
        node.s = R1(node);
}

```

$N = 1024$

```

decode()
{
    f(n1);
    n2.s = 0;
    g(n1);
    n3.s = R1(node);
}

```

$N = 1024$

```

decode()
{
    f(n1);
    n2.s = R1(node);
    g(n1);
    n3.s = 0;
}

```