```
decode (node)
  f(node);
  decode (node_gauche);
  g(node);
  decode(node_droit);
  if (node.frozen)
    node.s = 0;
  else
    node.s = R1(node);
}
```

```
decode()
{
   f(n1);
   n2.s = 0;
   g(n1);
   n3.s = R1(node);
}
```

$$N = 1024$$

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