```
decode(node)
{
  f(node);
  decode(node_gauche);
  g(node);
  decode(node_droit);
  if(node.frozen)
    node.s = 0;
  else
    node.s = R1(node);
}
```

$$N = 1024$$

```
decode()
{
  f(n1);
  n2.s = 0;
  g(n1);
  n3.s = R1(node);
}
```

$$N = 1024$$

```
decode()
{
  f(n1);
  n2.s = 0;
  g(n1);
  n3.s = R1(node);
}
```

$$N = 1024$$