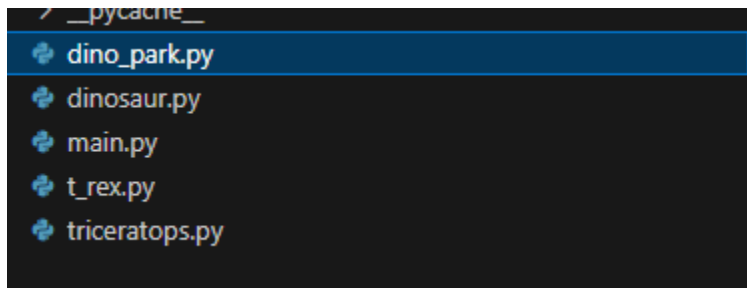


Bondoc, Moses

Polymorphism

Program:



Main.py:

```
from t_rex import T_Rex
from triceratops import Triceratops
from dino_park import DinoPark

if __name__ == "__main__":
    trex = T_Rex()
    trike = Triceratops()

    park = DinoPark()

    print(trex.make_sound())
    print(trike.make_sound())
    print(park.make_dino_sounds([trex, trike]))
```

dino_park.py:

```
from typing import List
from dinosaur import Dinosaur

class DinoPark:
    def make_dino_sounds(self, dinos: List[Dinosaur]) -> List[str]:
        return [dino.make_sound() for dino in dinos]
```

triceratops.py:

```
from dinosaur import Dinosaur
```

```
class Triceratops(Dinosaur):
    def make_sound(self) -> str:
        return "GRUUUUNNT!"
```

t_rex.py:

```
from dinosaur import Dinosaur

class T_Rex(Dinosaur):
    def make_sound(self) -> str:
        return "ROOAAAARRR!!!"
```

dinosaur.py:

```
from abc import ABC, abstractmethod

class Dinosaur(ABC):
    @abstractmethod
    def make_sound(self) -> str:
        pass
```

Output:

```
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Try the new cross-platform PowerShell https://aka.ms/pscore6

PS D:\mosespoly> & 'C:\Users\COMLAB\AppData\Local\Programs\Python\Python311\python
ncher' '59128' '--' 'd:\mosespoly\main.py'
ROOAAAARRR!!!
GRUUUUNNT!
['ROOAAAARRR!!!', 'GRUUUUNNT!']
PS D:\mosespoly> d;; cd 'd:\mosespoly'; & 'C:\Users\COMLAB\AppData\Local\Programs\
apter/../../debugpy\launcher' '59139' '--' 'd:\mosespoly\dino_park.py'
PS D:\mosespoly>
```