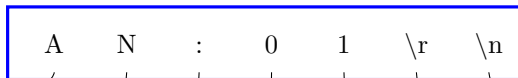
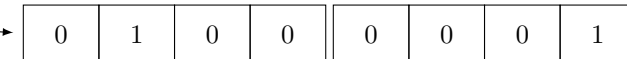


Befehl:



ASCII Byte:



UART Byte:

