UNDERSTANDING BARGS

- Problem: command-line arguments in a Node.js app are provided as an array, and parsing is tedious
- Solution: a library to accept command-line arguments, and return an object which can be more easily consumed by other code
- Many such packages already exist (e.g., yargs, commander, minimist); bargs is intended to provide the absolute minimum set of useful features
- bargs has a single exported function, the brilliantly-named parse()

UNDERSTANDING BARGS VIA EXAMPLE

Input Array	Output JS Object	Notes
["foo"]	{foo: true}	
["foo", "bar"]	{foo: true, bar: true}	
["foo", "-b"]	{foo: true, b: true}	
["foo", "-bar"]	{foo: true, bar: true}	
["foo=baz"]	{foo: "baz"}	
["foo", "baz"]	{foo: "baz"}	needs options object
["baz"]	{_: "baz"}	
["foo", "baz"]	{_: "baz", foo: true}	
["", "foo"]	{_: "foo"}	
["foo", "a", "foo", "b"]	{foo: ["a", "b"]}	needs options object
["foo", "foo"]	{foo: true}	