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|  | 1  2  3  4  5  6  7  8  9  10  11  12  13  14  15  16  17  18  19  20  21 | |  | | --- | | from graphics import \* | |  | | # Build a window | | win = GraphWin('A Dot', 600, 600) | | win.setBackground('white') | |  | | # Draw one circle | | poly = Circle( Point( 300, 300 ), 200 ) | | poly.setFill( 'red' ) | | poly.draw(win) | |  | | # Add some text | | mytext = Text( Point(450, 520), “hello”) | | mytext.setFill('red') | | mytext.setSize( 30 ) | | mytext.draw(win) | |  | | # Wait to stop | | win.getMouse() | | win.close() | |

You got lost?

* Get files at https://github.com/bongotastic/RandomBytes
* Unzip the folder to your Desktop
* Launch Python: Start > Python > IDLE
* Open in IDLE with File > Open… , then RandomBytes\ProgAsArt\interactive.py
* Add some code.
* Run the script with either key “F5”, or Module > Run…

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