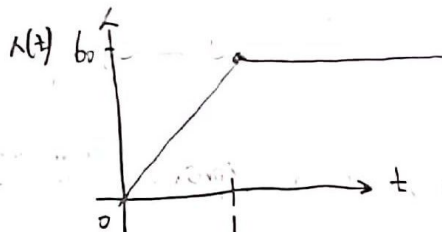


•Formulation of time varying function

Exercise 15

During the first hour ($0 \leq t \leq 1$), $\lambda(t)$ increases linearly from 0 to 60. After the first hour, $\lambda(t)$ is constant at 60. Draw plot for $\lambda(t)$ and express the function in math form.



"Man can learn nothing unless he proceeds from the known to the unknown. - Claude Bernard"

IV. Series and Others

Exercise 12 (Infinite geometric series)

Simplify the following. When $|r| < 1$, $S = a + ar + ar^2 + ar^3 + \dots$

$$S = a + ar + ar^2 + ar^3 + \dots + ar^{n-2} + ar^{n-1}$$

$$rS = ar + ar^2 + ar^3 + \dots + ar^{n-1} + ar^n$$

$$S - rS = (1-r)S = a - ar^n$$

$$S = \frac{a - ar^n}{1-r} = \frac{a(1-r^n)}{1-r}$$

($r \neq 1$)

If $|r| < 1$, $\lim_{n \rightarrow \infty} r^n = 0$

$$S = \frac{a}{1-r}$$

Exercise 13 (Finite geometric series)

Simplify the following. When $r \neq 1$, $S = a + ar + ar^2 + ar^3 + \dots + ar^{n-1}$

In Exercise 12, already solved problem.

$$(r \neq 1)$$

$$S = \frac{a(1-r^n)}{1-r}$$

Exercise 14 (Power series)

Simplify the following. When $|r| < 1$, $S = r + 2r^2 + 3r^3 + 4r^4 + \dots$

$$S = r + 2r^2 + 3r^3 + 4r^4 + \dots$$

$$rS = r^2 + 2r^3 + 3r^4 + \dots$$

$$S(1-r) = r + r^2 + r^3 + r^4 + \dots$$

$$S = \frac{r + r^2 + r^3 + r^4 + \dots}{1-r} = \frac{r(1 + r + r^2 + \dots)}{1-r}$$

$$= \frac{r}{(1-r)^2}$$

Exercise 9

Solve the following system of equations.

$$(\pi_0 \ \pi_1 \ \pi_2) \begin{pmatrix} -2 & 2 \\ 3 & -5 & 2 \\ & 3 & -3 \end{pmatrix} = (0 \ 0 \ 0)$$

$$\pi_0 + \pi_1 + \pi_2 = 1$$

$-2\pi_0 + 3\pi_1 = 0$
 $2\pi_0 - 5\pi_1 + 2\pi_2 = 0$
 $2\pi_1 - 3\pi_2 = 0$
 $\pi_0 + \pi_1 + \pi_2 = 1$

$(\pi_0 \ \pi_1 \ \pi_2) \begin{pmatrix} -2 & 2 \\ 3 & -5 & 2 \\ & 3 & -3 \end{pmatrix} = (0 \ 0 \ 0)$
 $\pi_0 = \frac{1}{19}, \pi_1 = \frac{6}{19}, \pi_2 = \frac{4}{19}$

Gaussian method
 $\begin{pmatrix} -2 & 3 & 0 & 0 \\ 2 & -5 & 3 & 0 \\ 0 & 2 & -3 & 0 \\ 1 & 1 & 1 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -3 & 0 & 0 \\ 0 & -2 & 3 & 0 \\ 0 & 2 & -3 & 0 \\ 1 & 1 & 1 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & 0 & \frac{6}{19} \\ 0 & 1 & 0 & \frac{6}{19} \\ 0 & 0 & 1 & \frac{4}{19} \\ 0 & 0 & 0 & 0 \end{pmatrix}$

Exercise 11

Solve following and express π_i for $i = 0, 1, 2, \dots$

$$\begin{aligned} \pi_0 + \pi_1 + \pi_2 + \dots &= 1 \\ 0.02\pi_0 + 0.02\pi_1 + 0.02\pi_2 + \dots &= \pi_0 \\ 0.98\pi_0 &= \pi_1 \\ 0.98\pi_1 &= \pi_2 \\ 0.98\pi_2 &= \pi_3 \\ \dots &= \dots \end{aligned}$$

$$\begin{pmatrix} 1 & 1 & 1 & \dots & 1 \\ -0.98 & 0.02 & 0.02 & \dots & 0 \\ 0.98 & -1 & 0 & 0 & 0 \\ 0 & 0.98 & -1 & 0 & 0 \\ 0 & 0 & 0.98 & -1 & 0 \end{pmatrix}$$

Exercise 10

Solve the following system of equations.

$$(\pi_1 \ \pi_2 \ \pi_3 \ \pi_4) \begin{pmatrix} .7 & .3 \\ .5 & .5 & .6 & .4 \\ & .3 & .7 \end{pmatrix} = (\pi_1 \ \pi_2 \ \pi_3 \ \pi_4)$$

$$\pi_1 + \pi_2 + \pi_3 + \pi_4 = 1$$

Gaussian method
 $0.19\pi_1 + 0.05\pi_2 = \pi_1$
 $0.3\pi_1 + 0.15\pi_2 = \pi_2$
 $0.6\pi_3 + 0.3\pi_4 = \pi_3$
 $0.4\pi_3 + 0.7\pi_4 = \pi_4$
 $\pi_1 + \pi_2 + \pi_3 + \pi_4 = 1$

$\begin{pmatrix} .7 & .3 & 0 & 0 \\ .5 & .5 & .6 & .4 \\ 0 & .3 & .7 & 0 \\ 1 & 1 & 1 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & 0 & \frac{25}{32} & \frac{5}{8} \\ 0 & 1 & \frac{21}{32} & \frac{3}{8} \\ 0 & 0 & 1 & \frac{3}{4} \\ 0 & 0 & 0 & 0 \end{pmatrix}$

$$\pi_1 = \frac{5}{8} - \frac{25}{32} \pi_4$$

$$\pi_2 = \frac{3}{8} - \frac{21}{32} \pi_4$$

$$\pi_3 = \frac{3}{4} \pi_4$$

$$\pi_4 = \text{any value.}$$

Matrix multiplication

Exercise 5

Solve the followings.

$$\begin{pmatrix} 0.6 & .4 \end{pmatrix} \begin{pmatrix} .7 & .3 \\ .5 & .5 \end{pmatrix} =$$

$$(0.6, 0.4) \begin{pmatrix} 0.7 & 0.3 \\ 0.5 & 0.5 \end{pmatrix} = (0.6 \times 0.7 + 0.4 \times 0.5, 0.6 \times 0.3 + 0.4 \times 0.5)$$

$$(1 \times 2) \times (2 \times 2) = (1 \times 2)$$

Solution to system of linear equations

Exercise 7

Solve the followings.

$$(\pi_1 \quad \pi_2) \begin{pmatrix} .7 & .3 \\ .5 & .5 \end{pmatrix} = (\pi_1 \quad \pi_2)$$

$$\pi_1 + \pi_2 = 1$$

$$(0.7\pi_1 + 0.5\pi_2, 0.3\pi_1 + 0.5\pi_2) = (\pi_1, \pi_2)$$

$$1) 0.7\pi_1 + 0.5\pi_2 = \pi_1 \rightarrow \pi_2 = \frac{2}{3}\pi_1$$

$$2) 0.3\pi_1 + 0.5\pi_2 = \pi_2$$

$$3) \pi_1 + \pi_2 = 1 \rightarrow \pi_1 = \frac{5}{8}, \pi_2 = \frac{3}{8}$$

Exercise 6

What is P^2 ?

$$P = \begin{pmatrix} .7 & .3 \\ .5 & .5 \end{pmatrix}$$

$$\begin{pmatrix} 0.7 & 0.3 \\ 0.5 & 0.5 \end{pmatrix} \begin{pmatrix} 0.7 & 0.3 \\ 0.5 & 0.5 \end{pmatrix} =$$

$$= \begin{pmatrix} 0.7 \times 0.7 + 0.3 \times 0.5 & 0.7 \times 0.3 + 0.3 \times 0.5 \\ 0.5 \times 0.7 + 0.5 \times 0.5 & 0.5 \times 0.3 + 0.5 \times 0.5 \end{pmatrix}$$

$$= \begin{pmatrix} 0.64 & 0.36 \\ 0.6 & 0.4 \end{pmatrix}$$

Exercise 8

Solve the following system of equations.

$$x = y$$

$$y = 0.5z$$

$$z = 0.6 + 0.4x$$

$$x + y + z = 1$$

$$x - y = 0$$

$$y - 0.5z = 0$$

$$z - 0.4x - 0.6 = 0$$

$$x - y - z = -1$$

$$\rightarrow \begin{pmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & -0.5 & 0 \\ -0.4 & 0 & 1 & -0.6 \\ 1 & -1 & -1 & -1 \end{pmatrix} \text{ by Gauss Jordan Elimination}$$

$$\rightarrow \begin{pmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & -0.5 & 0 \\ 0 & -0.4 & 1 & -0.6 \\ 0 & 0 & 1 & 1 \end{pmatrix} \rightarrow \begin{pmatrix} 1 & -1 & 0 & 0 \\ 0 & 1 & -0.5 & 0 \\ 0 & 0 & 1 & 1 \\ 0 & 0 & 0 & 1 \end{pmatrix}$$

it doesn't have solution.

- Newton method approximates the function f near x_k by the tangent line at $f(x_k)$.

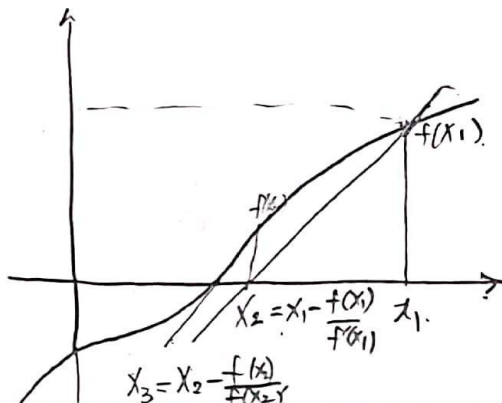
1: x_0 = initial guess

2: for $k=0,1,2,\dots$

3: $x_{k+1} = x_k - f(x_k)/f'(x_k)$

4: break if $|x_{k+1} - x_k| < tol$

5: end



- Root-finding numerical methods such as bisection method and newton method has a few common properties.

① It is characterized as a iterative process (such as $x_0 \rightarrow x_1 \rightarrow x_2 \rightarrow \dots$).

② In each iteration, the current candidate gets closer to the true value.

③ It converges. That is, it is theoretically reach the exact value up to tolerance.

- Many iterative numerical methods share the properties above.

- The famous back propagation in deep neural network is also motivated by Newton method.

- Major algorithms for dynamic programming are called policy iteration and value iteration that also share the properties above.

III. Matrix Algebra

Solving an equation

- For the rest of this section, we consider a nonlinear and differentiable (thus, continuous) function $f: \mathbb{R} \rightarrow \mathbb{R}$, we aim to find a point $x^* \in \mathbb{R}$ such that $f(x^*) = 0$. We call such x^* as a solution or a root.

Bisection Method

- The bisection method aims to find a very short interval $[a, b]$ in which f changes a sign.
- Why? Changing a sign from a to b means the function crosses the $\{y=0\}$ -axis, (a.k.a. x -axis), at least once. It means x^* such that $f(x^*) = 0$ is in this interval. Since $[a, b]$ is a very short interval, We may simply say $x^* = \frac{a+b}{2}$.

Definition 7 (sign function)

$\text{sgn}(\cdot)$ is called a sign function that returns 1 if the input is positive, -1 if negative, and 0 if zero.

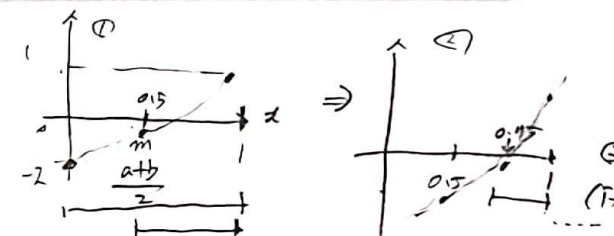
ex) let $f(x) = x^3 + 2x - 2$

$$f(0) = -2$$

$$f(1) = 1$$

$$f(0.5) = -0.875$$

$$f(0.75) = -0.078$$



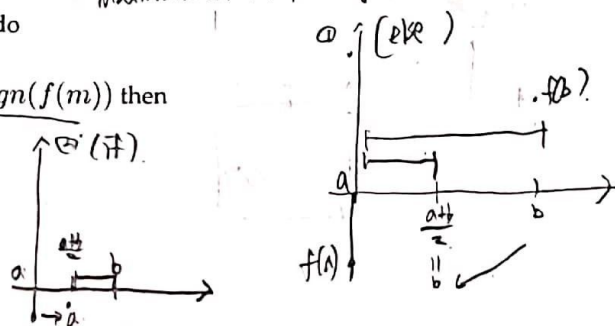
Bisection algorithm \rightarrow slow but sure convergence

- Let tol be the maximum allowable length of the short interval and an initial interval $[a, b]$ be such that $\text{sgn}(f(a)) \neq \text{sgn}(f(b))$.
- The bisection algorithm is the following.

```

1: while ((b - a) > tol) do
2:   m = (a + b) / 2
3:   if sgn(f(a)) = sgn(f(m)) then
4:     a = m
5:   else
6:     b = m
7:   end
8: end

```



- At each iteration, the interval length is halved. As soon as the interval length becomes smaller than tol , then the algorithm stops.

Newton Method

- The bisection technique makes no use of the function values other than their signs, resulting in slow but sure convergence.
- More rapid convergence can be achieved by using the function values to obtain a more accurate approximation to the solution at each iteration.
- Newton method is a method that use both the function value and derivative value.

Remark 3

The followings are popular antiderivatives.

- For $p \neq -1$, $f(x) = x^p \Rightarrow \int f(x)dx = \frac{1}{p+1}x^{p+1} + C$ (polynomial)
- $f(x) = \frac{1}{x} \Rightarrow \int f(x)dx = \log(x) + C$ (fraction)
- $f(x) = e^x \Rightarrow \int f(x)dx = e^x + C$ (exponential)
- $f(x) = \frac{g'(x)}{g(x)} \Rightarrow \int f(x)dx = \log(g(x)) + C$ (See Theorem 4 above)

Exercise 3

Derive $\int f'(x)g(x) dx = f(x)g(x) - \int f(x)g'(x) dx$. (Hint: Use Theorem 2 above.)

by theorem 2. $h(x) = f(x)g(x) \xrightarrow{H^2} h'(x) = f'(x)g(x) + f(x)g'(x) = (f(x)g(x))'$

$$\Rightarrow (f(x)g(x))' = f'(x)g(x) + f(x)g'(x)$$

$$f'(x)g(x) = (f(x)g(x))' - f(x)g'(x)$$

$$\int f'(x)g(x) = f(x)g(x) - \int f(x)g'(x)$$

Exercise 4

Find $\int xe^x dx$, and evaluate $\int_0^1 xe^x dx$. (Hint: Use Exercise 3 above.)

1) $\int e^x \cdot x$ $f(x) = e^x$ $f'(x) = e^x$
 $g(x) = x$ $g'(x) = 1$

$$\int f'(x)g(x) = e^x x = f(x)g(x) - \int f(x)g'(x) = xe^x - \int e^x$$

$$= xe^x - e^x = (x-1)e^x + C$$

2) $\int_0^1 xe^x$

$$(x-1)e^x \Big|_0^1 = (-1)e^1 - \left\{ (0-1)e^0 \right\}$$

$$= -1$$

Differentiation

- Oftentimes, finding analytic derivative is hard, but finding numerical derivative is often possible.

ex) $x^3 + 2x - 2 = 0$

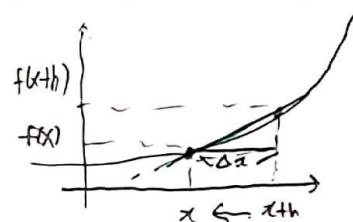
→ Approximate

Definition 6

For a function f and small constant h ,

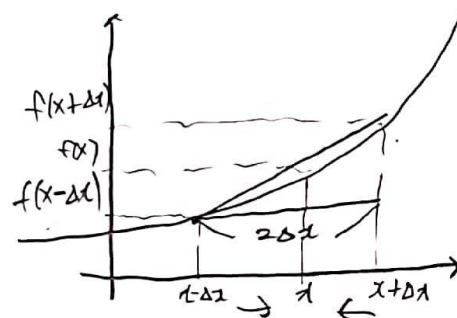
- $f'(x) \approx \frac{f(x+h)-f(x)}{h}$ (forward difference formula)
- $f'(x) \approx \frac{f(x)-f(x-h)}{h}$ (backward difference formula)
- $f'(x) \approx \frac{f(x+h)-f(x-h)}{2h}$ (centered difference formula)

(forward difference formula)

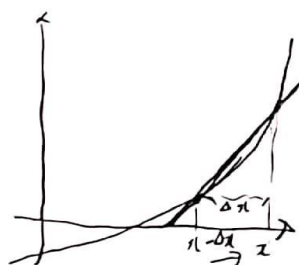


II. Numerical Methods

→ (centered difference formula)



(backward difference formula)



Definition 3 (differentiable)

If $\lim_{h \rightarrow 0} \frac{f(x+h/2) - f(x-h/2)}{h}$ exists for a function f at x , we say the function f is differentiable at x . That is, $f'(x) = \lim_{h \rightarrow 0} \frac{f(x+h/2) - f(x-h/2)}{h}$. If f is differentiable for all x , then we say f is differentiable (everywhere).

Remark 2

The followings are popular derivatives.

- $f(x) = x^p \Rightarrow f'(x) = px^{p-1}$ (polynomial)
- $f(x) = c^x \Rightarrow f'(x) = c^x$ (exponential)
- $f(x) = \log(x) \Rightarrow f'(x) = 1/x$ (log function; not differentiable at $x = 0$)

Theorem 1

Differentiation is linear. That is, $h(x) = f(x) + g(x)$ implies $h'(x) = f'(x) + g'(x)$.

Theorem 2 (differentiation of product)

If $h(x) = f(x)g(x)$, then $h'(x) = f'(x)g(x) + f(x)g'(x)$.

Exercise 1

Suppose $f(x) = xe^x$, find $f'(x)$.

$$h(x) = xe^x = f(x)g(x), \Rightarrow h'(x) = f'(x)g(x) + f(x)g'(x)$$

$$f(x) = x \leftarrow f'(x) = 1 \quad g(x) = e^x \leftarrow g'(x) = e^x$$

$$h'(x) = 1 \cdot e^x + x \cdot e^x = e^x + xe^x$$

Theorem 3 (differentiation of fraction)

If $h(x) = \frac{f(x)}{g(x)}$, then $h'(x) = \frac{f'(x)g(x) - f(x)g'(x)}{(g(x))^2}$.

Theorem 4 (composite function)

If $h(x) = f(g(x))$, then $h'(x) = f'(g(x)) \cdot g'(x)$.

Exercise 2

Suppose $f(x) = e^{2x}$, find $f'(x)$.

$$h(x) = f(g(x)), \quad h'(x) = f'(g(x)) \cdot g'(x)$$

$$f(x) = e^x \quad g(x) = 2x$$

$$h(x) = f(g(x)) = e^{2x}$$

$$h'(x) = e^{2x} \cdot g'(x) = e^{2x} \cdot 2 = 2e^{2x}$$

Integration

Definition 4 (integration)

Integration is the computation of an integral, which is a reverse operation of differentiation up to an additive constant.

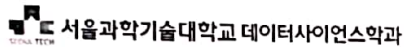
Definition 5 (antiderivative)

Let's say a function f is a derivative of g , or $g'(x) = f(x)$, then we say g is an antiderivative of f , written as $g(x) = \int f(x)dx + C$, where C is a integration constant.

16/02/66 김봉석

Lecture A1. Math Review

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I. Differentiation and Integration

- ① I. Differentiation and Integration
- ② II. Numerical Methods
- ③ III. Matrix Algebra
- ④ IV. Series and Others

Differentiation

Definition 1 (differentiation)

Differentiation is the action of computing a derivative.

Definition 2 (derivative)

The derivative of a function $y = f(x)$ of a variable x is a measure of the rate at which the value y of the function changes with respect to (wrt., hereafter) the change of the variable x . It is notated as $f'(x)$ and called derivative of f wrt. x .

Remark 1

If x and y are real numbers, and if the graph of f is plotted against x , the derivative is the slope of this graph at each point.