



NUBOMEDIA: The First Open Source WebRTC PaaS

ACM Multimedia 2017 – Open Source Competition
25th October 2017 (Mountain View, CA, USA)

Boni García
Universidad Rey Juan Carlos (Spain)
boni.garcia@urjc.es

Table of contents

1. Introduction
2. NUBOMEDIA overview
3. Demo
4. Conclusions

Table of contents

1. Introduction

- Context
- Problem at hand
- Our proposal: NUBOMEDIA
- References

2. NUBOMEDIA overview

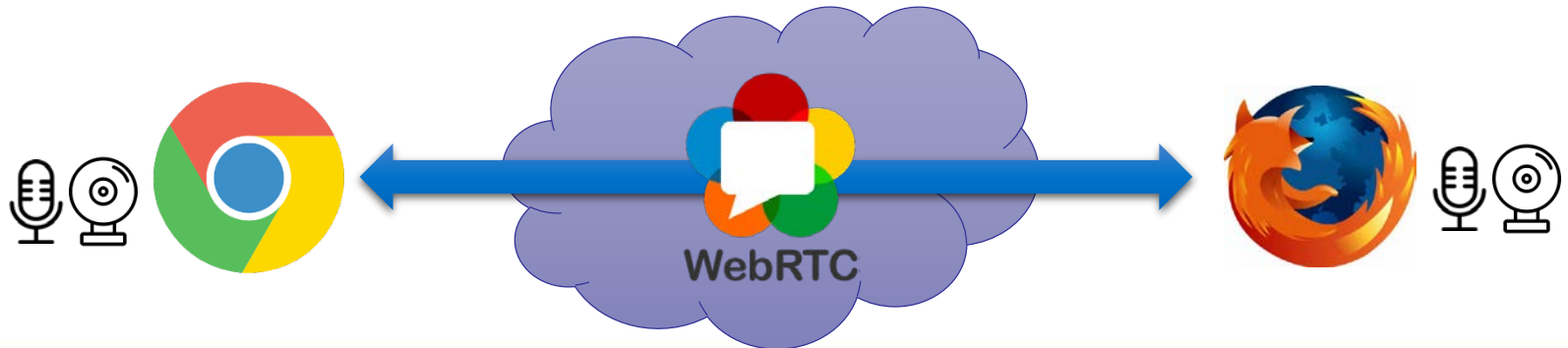
3. Demo

4. Conclusions

1. Introduction

Context

- **WebRTC** is the umbrella term for a number of technologies aimed to bring high-quality *Real Time Communications* to the Web
 - W3C (JavaScript APIs): *getUserMedia*, *PeerConnection*, *DataChannels*
 - IETF (protocol stack): ICE, SDP, TURN, STUN, ...



1. Introduction

Problem at hand

- Multimedia applications and services are becoming the main force of the Internet
 - For example WebRTC, but also Video Content Analysis (VCA) or Augmented Reality (AR)
- Deploying these types of technologies in common clouds infrastructures is complex and cannot be achieved easily

1. Introduction

Our proposal: NUBOMEDIA



- NUBOMEDIA is an open source **PaaS** (Platform as a Service)
- NUBOMEDIA exposes to developers the ability of **deploying and leveraging** applications with media capabilities:
 - WebRTC, media recording, group communications, VCA, AR, etc.

1. Introduction

Our proposal: NUBOMEDIA



- NUBOMEDIA has been conceived for simplifying the way developers use to deal with multimedia applications
 - From the developer's perspective, NUBOMEDIA capabilities are accessed through a set of **APIs and SDKs**
 - NUBOMEDIA applications can be deployed using the NUBOMEDIA **PaaS Manager**

1. Introduction

References

- Home page
<http://www.nubomedia.eu/>
- Developers guide
<http://nubomedia.readthedocs.io/>
- GitHub organization
<https://github.com/nubomedia/>
- Support for developers
<https://groups.google.com/forum/#!forum/nubomedia-dev>



 Read *the* Docs



Table of contents

1. Introduction

2. NUBOMEDIA overview

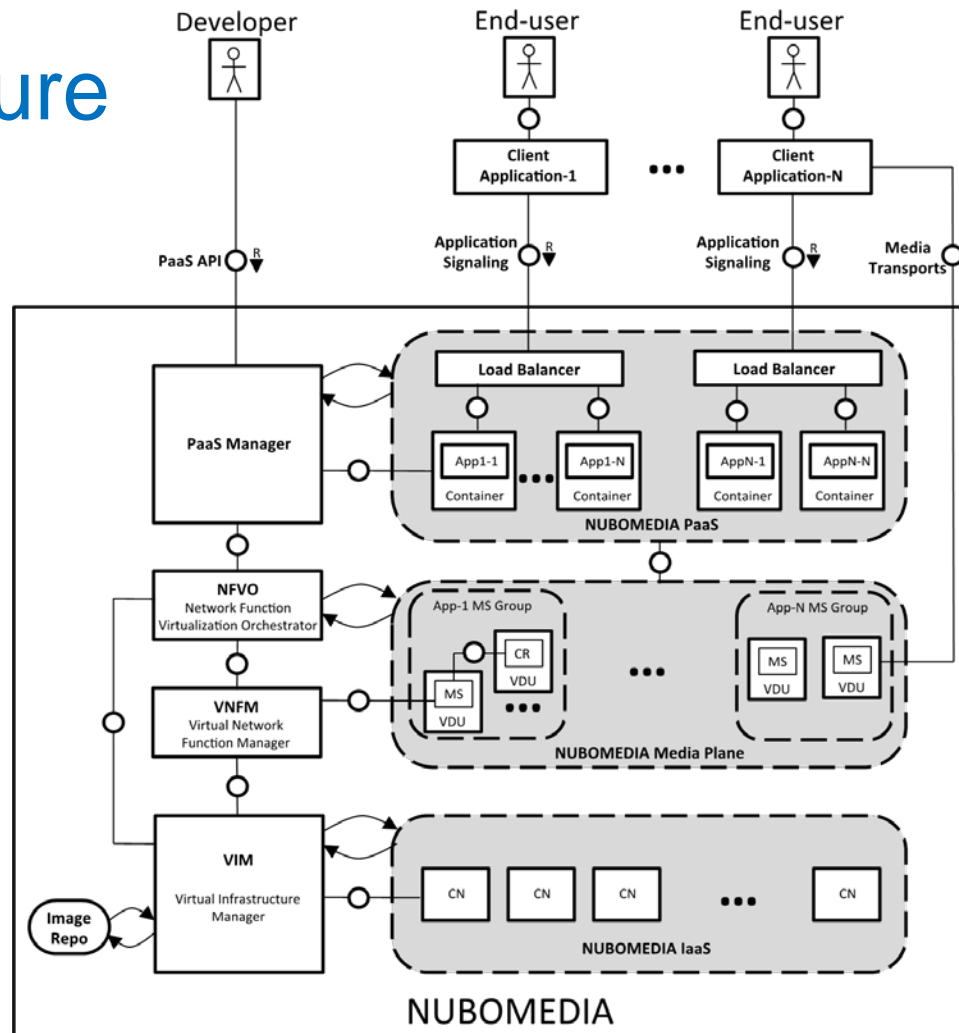
- Architecture
- Media API
- Room API
- PaaS Manager

3. Demo

4. Conclusions

2. NUBOMEDIA overview

Architecture



OPEN BATON

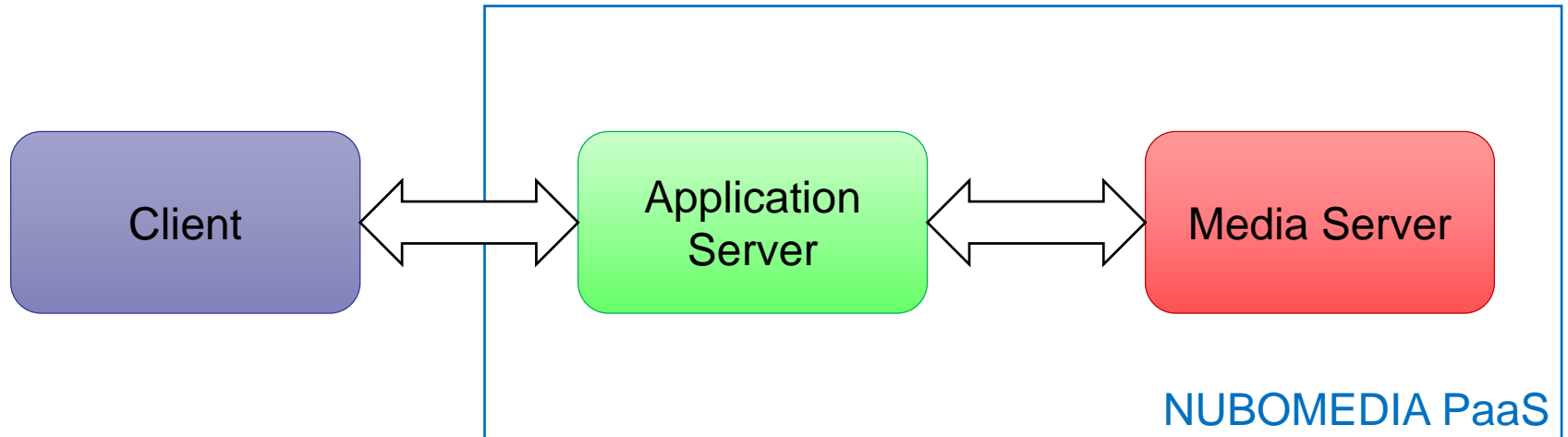


OPENSIFT

2. NUBOMEDIA overview

Architecture

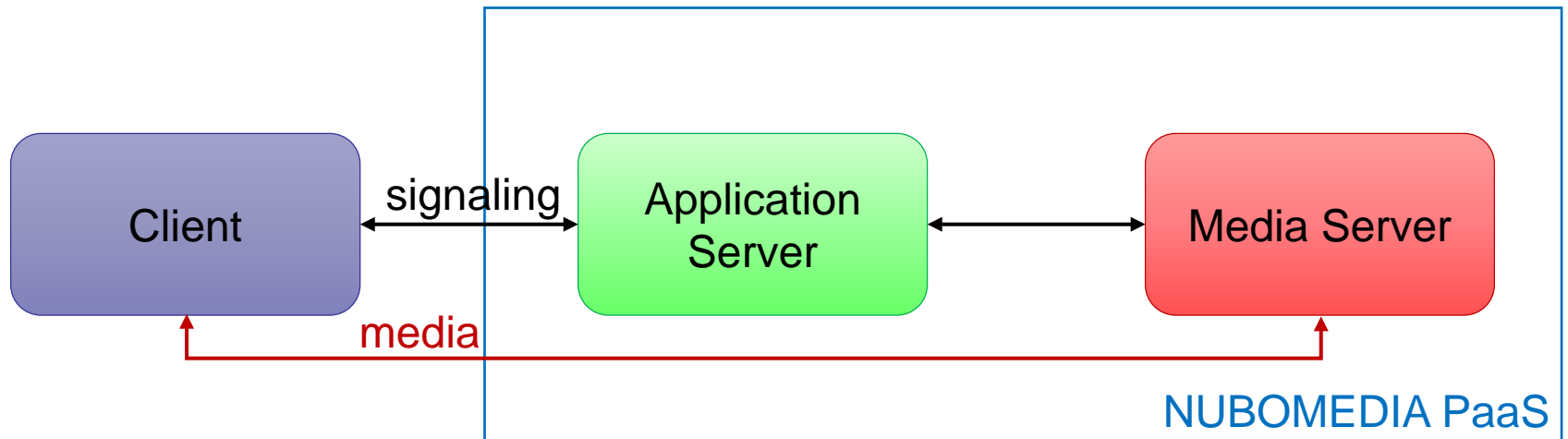
- A NUBOMEDIA application follows a three-tier model (inspired in the Web)



2. NUBOMEDIA overview

Architecture

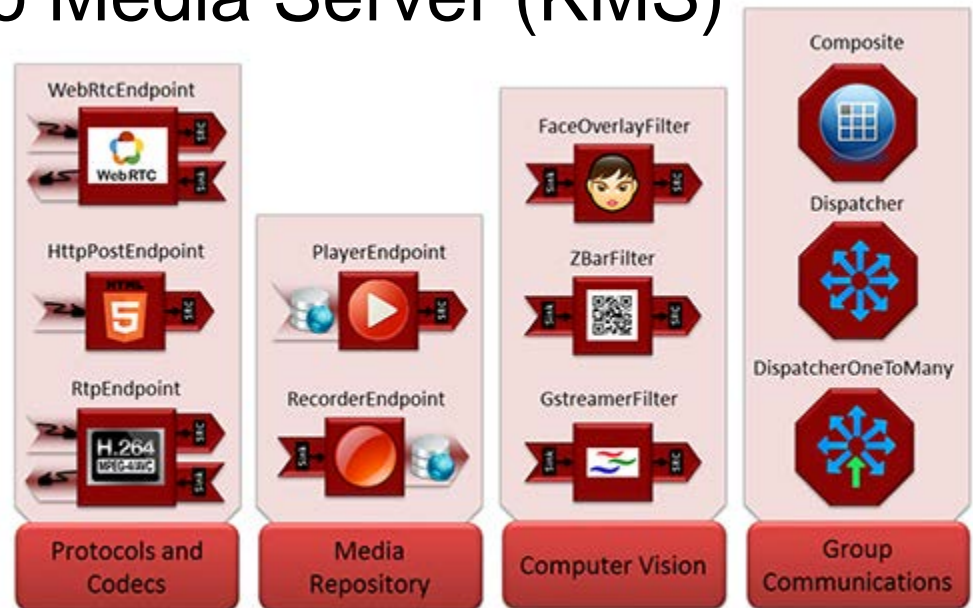
- Like every application with media capabilities, it is important to distinguish between the **media** and **signaling** plane



2. NUBOMEDIA overview

Media API

- NUBOMEDIA Media API allows to Java developers consume the media services provided by Kurento Media Server (KMS)
- Concepts:
 - Media Element
 - Media Pipeline



2. NUBOMEDIA overview

Media API

- KMS instances are provided elastically by NUBOMEDIA
 - The number of available KMS instances depends on the PaaS Manager configuration
- Each KMS has a total amount of available points to create Media Pipelines and Media Elements
 - The total points depends on the number of VCPUs of the KMS
 - The type of the instance can be selected on the PaaS Manager configuration

Instance type	# VCPUs	KMS points
Medium	2	200
Large	4	400

2. NUBOMEDIA overview


Media API

- Each KMS is controlled by an instance of `KurentoClient`

```
<dependency>
  <groupId>org.kurento</groupId>
  <artifactId>kurento-client</artifactId>
</dependency>

<dependency>
  <groupId>de.fhg.fokus.nubomedia</groupId>
  <artifactId>nubomedia-media-client</artifactId>
</dependency>
```

Dependencies
(Maven)



- With each media session an instance of `KurentoClient` should be created

```
KurentoClient kurentoClient = KurentoClient.create();
```

- The number of available points per KMS decreases with each Media Element creation (scaling in/out)

2. NUBOMEDIA overview

Media API

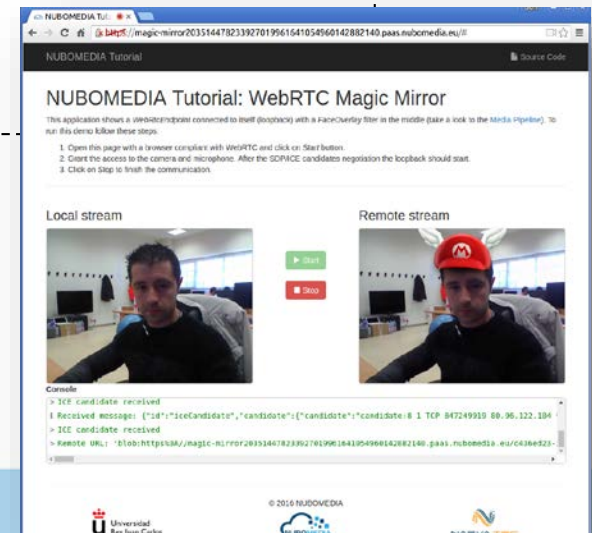
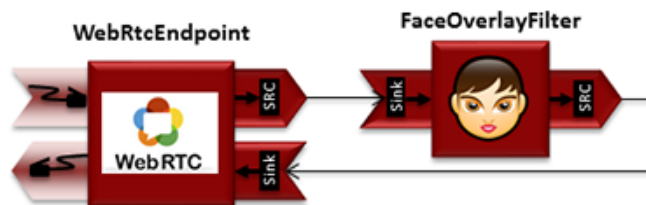
– Example: [nubomedia-magic-mirror](#)

```
// One KurentoClient instance per session
KurentoClient kurentoClient = KurentoClient.create();

// Media logic (pipeline and media elements connectivity)
MediaPipeline mediaPipeline = kurentoClient.createMediaPipeline();

WebRtcEndpoint webRtcEndpoint = new WebRtcEndpoint.Builder(mediaPipeline).build();
FaceOverlayFilter faceOverlayFilter = new FaceOverlayFilter.Builder(mediaPipeline).build();
faceOverlayFilter.setOverlaidImage("http://files.kurento.org/img/mario-wings.png", -0.35F,
    -1.2F, 1.6F, 1.6F);

webRtcEndpoint.connect(faceOverlayFilter);
faceOverlayFilter.connect(webRtcEndpoint);
```



2. NUBOMEDIA overview

Room API

- The Room API is a high-level communications library that provides capabilities for managing multi-conference WebRTC sessions. It has the following components:
 - Room Server: a container-based implementation of the server, uses JSON-RPC over WebSockets for communications with the clients
 - Room JavaScript Client: module implementing a Room client for Web applications
 - Room Client: a client library for Java web applications or Android clients

2. NUBOMEDIA overview

Room API

- Example: [nubomedia-room-tutorial](#)

Server-side:
KurentoClient
management

```
<dependency>
  <groupId>org.kurento</groupId>
  <artifactId>kurento-room-server</artifactId>
</dependency>
<dependency>
  <groupId>org.kurento</groupId>
  <artifactId>kurento-room-client-js</artifactId>
</dependency>
```

Dependencies
(Maven)

```
public class SingleKmsManager extends KmsManager {

  @Override
  public KurentoClient getKurentoClient(KurentoClientSessionInfo sessionInfo) throws RoomException {
    return KurentoClient.create();
  }

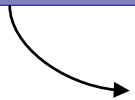
  @Override
  public boolean destroyWhenUnused() {
    return true;
  }
}
```

2. NUBOMEDIA overview

Room API

- Example: [nubomedia-room-tutorial](#)

Client-side
room
management



```
var kurento = KurentoRoom(wsUri, function (error, kurento) {  
  if (error) return console.log(error);  
  
  room = kurento.Room({  
    room: $scope.roomName,  
    user: $scope.userName,  
    updateSpeakerInterval: $scope.updateSpeakerInterval,  
    thresholdSpeaker: $scope.thresholdSpeaker  
  });  
  
  var localStream = kurento.Stream(room, {audio: true, video: true, data: true});  
  
  localStream.addEventListener("access-accepted", function () {  
    room.addEventListener("room-connected", function (roomEvent) {  
      var streams = roomEvent.streams;  
      localStream.publish();  
      ServiceRoom.setLocalStream(localStream.getWebRtcPeer());  
      for (var i = 0; i < streams.length; i++) {  
        ServiceParticipant.addParticipant(streams[i]);  
      }  
    });  
  });  
  
  // ...  
});
```

2. NUBOMEDIA overview

Room API

- Example: [nubomedia-room-tutorial](https://room-tutorial922949127327876719004898520848438538428.paas.nubomedia.eu/#/call)



2. NUBOMEDIA overview

PaaS Manager

- NUBOMEDIA PaaS manager which controls the way in which the NUBOMEDIA applications are built and deployed
- Internally, the NUBOMEDIA PaaS uses **Docker containers** to deploy applications
- We need to include a **Dockerfile** in GitHub repository to be deployed on NUBOMEDIA



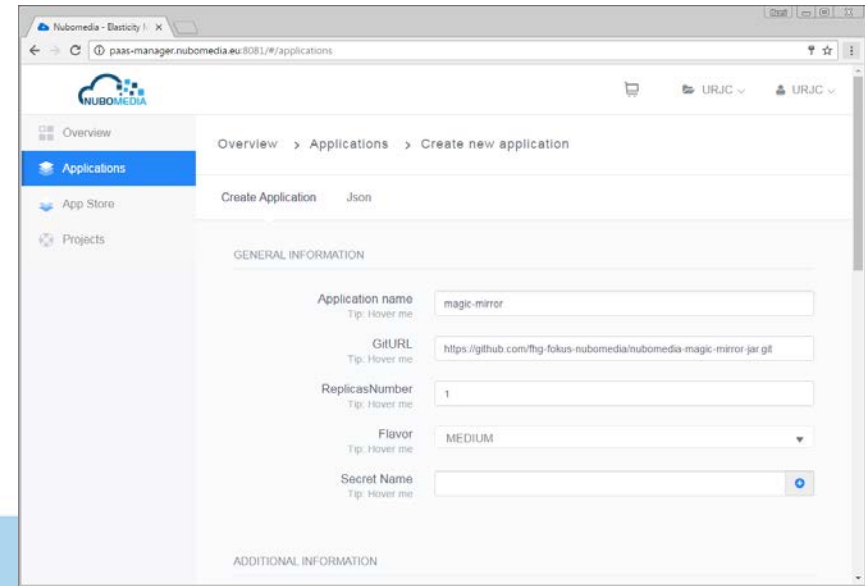
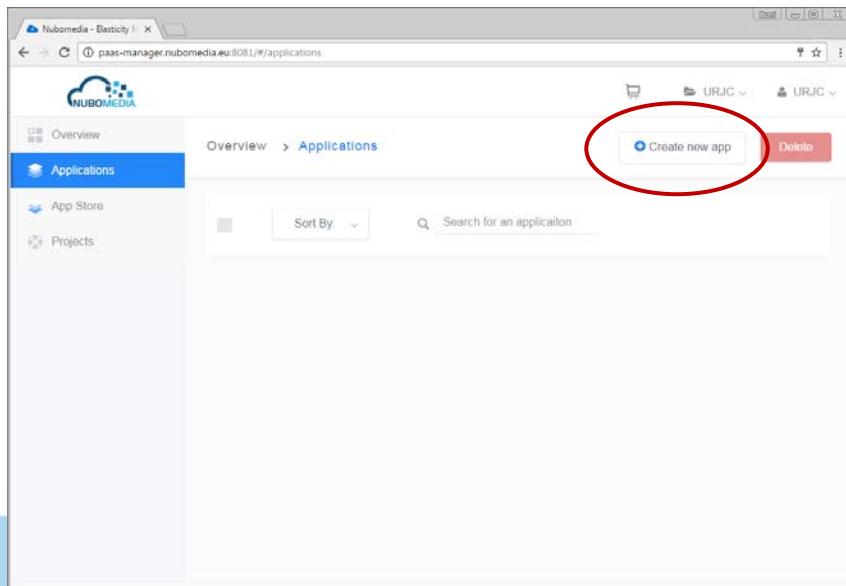
```
FROM nubomedia/apps-baseimage:src
MAINTAINER Nubomedia
ADD . /home/nubomedia
ENTRYPOINT cd /home/nubomedia && mvn spring-boot:run
```

<https://docs.docker.com/engine/reference/builder/>

2. NUBOMEDIA overview

PaaS Manager

- The capabilities provided by the Paas Manager can be used by developers using the **PaaS GUI**
- NUBOMEDIA apps are deployed using GitHub repositories and a set of configuration parameters



2. NUBOMEDIA overview

PaaS Manager

- Most important configuration values:

The screenshot displays the 'GENERAL INFORMATION' section of the PaaS Manager configuration interface. The fields and their values are as follows:

- Application name:** magic-mirror (Callout: GitHub URL repository)
- GitURL:** https://github.com/nubomedia/nubomedia-benchmark (Callout: GitHub URL repository)
- ReplicasNumber:** 1 (Callout: Number of KMSs)
- Flavor:** MEDIUM (Callout: KMS host type: Medium = 2 VCPUs (200 points), Large = 4 VCPUs (400 points))
- Secret Name:** (Empty field)

The 'ADDITIONAL INFORMATION' section at the bottom shows the 'In/OUT scale' set to 'Enable' and 'ScaleInOut' set to '0'.

Table of contents

1. Introduction
2. NUBOMEDIA overview
- 3. Demo**
4. Conclusions

Table of contents

1. Introduction
2. NUBOMEDIA overview
3. Demo
4. Conclusions

4. Conclusions

- NUBOMEDIA is a PaaS platform enabling the convergence of WebRTC and advanced media processing
- It can be used by developers for saving tons of effort when creating applications with advance media capabilities
- Possible improvement: scheduling and placement algorithms for sessions based on policies beyond the points mechanisms



Thank you!
QA

Boni García
Universidad Rey Juan Carlos (Spain)
boni.garcia@urjc.es