Renato Seelaender Crescenti

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EDUCATION

42 São Paulo Currently attending

Software Engineering

São Paulo, SP

- Studying programming using the C language.
- Study areas include: graphical, algorithms, sys admin, Unix.

Les Gobelins June, 2017

3D Character Animation Course

Annecy, France

Animation course focused on character animation.

Fundação Armando Alvares Penteado

June, 2015

São Paulo, SP

BS Industrial Design

- Specialization in Product Design.
- Practical experience with wood and metalworking.
- Played in the school basketball team.

Exército Brasileiro Jan. 2011 – Dec. 2011

Aspirante/Aluno

São Paulo, SP

• Reserve Officer Training Course(CPOR/SP).

WORK EXPERIENCE

TNZPV Sep. 2019 – May 2019

3D Animator

Arles, France

- 3D animation for TV series.
- Software used: Blender.

The LEGO Group Oct. 2016 – Jul. 2017

Sales Associate

London, UK

Sales and stockroom managing.

VetorZero March 2015 – Jan. 2016

3D Animation Intern

São Paulo, SP

- 3D character and props animation for ads.
- Software used: Autodesk Maya.

SKILLS & INTERESTS

- Coding languages: C/C++, Java, Ruby, JavaScript, Html/CSS, ReactJS.
- **Software:** VS Code, Linux, Git, Blender, Autodesk Maya, Adobe suite, Figma/Penpot.
- **Skills:** Design thinking, adaptability, coding, Unix systems, 3D animation and modeling, product design.
- Interests: Technology, gadgets, sports, arts.
- Languages spoken: Portuguese, English and French.