

# Paredit Cheatsheet

## Basic Insertion Commands

paredit-open-round (

```
(a b |c d)
(a b (|) c d)

(foo "bar |baz" quux)
(foo "bar (|baz" quux)
```

paredit-close-round )

```
(a b |c )
(a b c)|

; Hello,| world
; Hello,)| world
```

paredit-close-round-and-newline M-)

```
(defun f (x| ) )
(defun f (x| ) )
)
```

```
; (Foo.|
; (Foo.|
```

paredit-open-square [

```
(a b |c d)
(a b [|] c d)

(foo "bar |baz" quux)
(foo "bar [|baz" quux)
```

paredit-close-square ]

```
(define-key keymap [frob| ]
'frobnicate)
(define-key keymap [frob]| 'frobnicate)

; [Bar.|
; [Bar.)|
```

paredit-doublequote "

```
(frob grovel |full lexical)
(frob grovel "||" full lexical)

(foo "bar |baz" quux)
(foo "bar \"|baz" quux)
```

paredit-meta-doublequote M-"

```
(foo "bar |baz" quux)
(foo "bar baz"
  |quux)
```

```
(foo |(bar #\x "baz \\ quux") zot)
(foo "|(bar #\\x \"baz \\|\\ quux\" )"
zot)
```

paredit-backslash \

```
(string #|)
Escaping character... (x)
(string #\x|)
"foo|bar"
Escaping character... (")
"foo\"|bar"
```

paredit-comment-dwim M-;

```
(foo |bar) ; baz
(foo bar) ; |baz
(frob grovel)|
(frob grovel) ;|
|(defun hello-world ...)
;;; |
(defun hello-world ...)
```

paredit-newline C-j

```
(let ((n (frobbotz))) | (display (+n 1)
port))
(let ((n (frobbotz)))
  | (display (+n 1)
            port))
```

## Deleting & Killing

paredit-forward-delete C-d, <delete>, <deletechar>

```
(quu|x "zot")
(quu| "zot")
(quux |"zot")
(quux "|zot")
(quux "|ot")
(foo (|) bar)
(foo | bar)

|(foo bar)
|(foo bar)
```

paredit-backward-delete DEL

```
("zot" q|uux)
("zot" |uux)
("zot"| quux)
("zot|" quux)
("zo|" quux)
```

```
(foo (|) bar)
(foo | bar)
```

```
(foo bar)|
(foo bar|)
```

paredit-kill C-k

```
(foo bar)| ; Useless comment!
(foo bar)|
```

```
(|foo bar) ; Useful comment!
(|) ; Useful comment!
```

```
| (foo bar) ; Useless line!
```

```
|
(foo "|bar baz"
  quux)
(foo "|"
  quux)
```

paredit-forward-kill-word M-d

```
| (foo bar) ; baz
(| bar) ; baz
(|) ; baz
() ;|
```

```
;;;| Frobnicate
(defun frobnicate ...)
;;;|
(defun frobnicate ...)
;;;
(| frobnicate ...)
```

## Movement & Navigation

paredit-forward C-M-f

```
(foo |(bar baz) quux)
(foo (bar baz)| quux)
```

```
(foo (bar)|)
(foo (bar))|
```

paredit-backward C-M-b

```
(foo (bar baz)| quux)
(foo |(bar baz) quux)
```

```
(|(foo) bar)
|((foo) bar)
```

# Depth-Changing Commands

paredit-wrap-around M-(

```
(foo |bar baz)
(foo (|bar) baz)
```

paredit-splice-sexp M-s

```
(foo (bar |baz) quux)
(foo bar| baz quux)
```

paredit-splice-sexp-killing-backward M-<up>, ESC <up>

```
(foo (let ((x 5)) |(sqrt n)) bar)
(foo |(sqrt n) bar)
```

paredit-splice-sexp-killing-forward M-<down>, ESC <down>

```
(a (b c| d e) f)
(a b c| f)
```

paredit-raise-sexp M-r

```
(dynamic-wind in (lambda () |body) out)
(dynamic-wind in |body out)
|body
```

## Barfage & Slurpage

paredit-forward-slurp-sexp C-), C-<right>

```
(foo (bar |baz) quux zot)
(foo (bar |baz quux) zot)
```

```
(a b ((c| d)) e f)
(a b ((c| d) e) f)
```

paredit-forward-barf-sexp C-}, C-<left>

```
(foo (bar |baz quux) zot)
(foo (bar |baz) quux zot)
```

paredit-backward-slurp-sexp C-(, C-M-<left>, ESC C-<left>

```
(foo bar (baz| quux) zot)
(foo (bar| baz quux) zot)
```

```
(a b ((c| d)) e f)
(a (b (c| d) e) f)
```

paredit-backward-barf-sexp C-{, C-M-<right>, ESC C-<right>

```
(foo (bar baz |quux) zot)
(foo bar (baz |quux) zot)
```

## Miscellaneous Commands