



BONNIE LYNN TRAN

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EXPERIENCE

- Oct '18 ~ present **SERVICE DESIGN APPRENTICE**
NYC Mayoral Office of Economic Opportunity | Brooklyn, NY
Working within and extending brand visual assets for campaigns and supporting research strategy and synthesis in the Service Design Studio.
- Jul '18 ~ Sept '18 **UX DESIGN INTERN**
CarinaCare | Seattle, WA
Visualizing design systems, creating interactive prototypes, and supporting user experience and product development for a non-profit healthcare startup.
- Jan '18 ~ Jun '18 **UX DESIGNER + RESEARCHER**
Seattle Housing Authority | Seattle, WA
Employing design and research strategy in efforts to improve information dissemination from SHA staff and service providers to residents at Yesler Terrace.
- Aug '17 ~ Jun '18 **UNDERGRADUATE DESIGN RESEARCHER**
Tactile and Tactical Lab | UW Seattle, WA
Planned a series of participatory design workshops, prototyped low and high fidelity ideas to increase access to menstrual hygiene.
- Mar '16 ~ Jun '18 **STUDIO ASSISTANT**
Disability Resources for Students | UW Seattle
Designing and implementing accomodation services to a blind student enrolled in HCDE 539, a physical computing and prototyping course.

ACHIEVEMENTS

- April 2018 **MENSTRUAL MAZE: A TOY EXPLORING PUBLIC ENGAGEMENT IN MENSTRUAL HEALTH EDUCATION**
CHI EA '18 Extended Abstracts of the 2018 CHI Conference on Human Factors in Computing Systems | Montreal QC

EDUCATION

B.S. Human Centered Design and Engineering

Human Computer Interaction

University of Washington Seattle

Class of 2018

SKILLS

UX/UI DESIGN

Low & High Fidelity Prototyping

Wireframing

Print Design

Physical Computing

DESIGN TOOLS

Illustrator

Photoshop

InDesign

Sketch

Figma

Tableau

Axure

Framer JS

RESEARCH

User research

Interviews

Field Studies

Surveys

Usability Studies

Participatory/Co-Design

PROGRAMMING

Java | Javascript | Python |

HTML | CSS | MySQL | PHP