

Master's degree in Computer Engineering for  
Robotics and Smart Industry

Advanced control systems

Course assignments

Enrico Bonoldi - VR502852

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# 1 Introduction

This technical report is about the assignments of the **Advanced control systems** course.

The code is available at Github.

## 2 Robot structure and kinematics

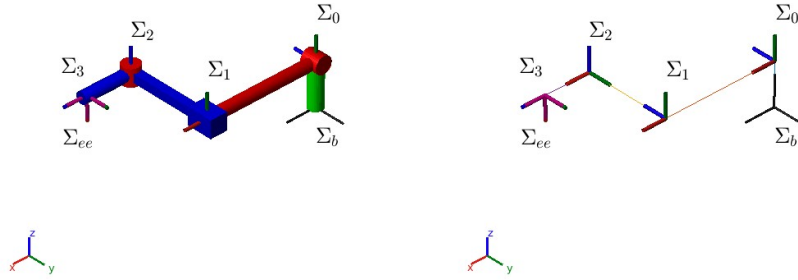


Figure 1: Robot visualization

$$\delta_{b-0} = 0.15 \quad (1)$$

$$\delta_{0-1} = 0.4 \quad (2)$$

$$\delta_{1-2} = 0.3 \quad (3)$$

$$\delta_{2-3} = 0.16 \quad (4)$$

### 2.1 DH table

a	$\alpha$	d	$\theta$
0	$\frac{\pi}{2}$	$\delta_{b-0}$	0
$\delta_{0-1}$	0	0	$q_1$
0	$-\frac{\pi}{2}$	$\delta_{1-2} + q_2$	0
$\delta_{2-3}$	0	0	$q_3$

To have the same alignment at the end-effector as the one in from the robotic toolbox we must rotate around the y axis (of the frame  $\sigma_3$ ) by  $\frac{\pi}{2}$  rad.

## 2.2 Direct kinematics

$$T_i^{i-1} = \begin{bmatrix} \cos(\theta) & -\sin(\theta) \cos(\alpha) & \sin(\theta) \sin(\alpha) & a \cos(\theta) \\ \sin(\theta) & \cos(\theta) \cos(\alpha) & -\cos(\theta) \sin(\alpha) & a \sin(\theta) \\ 0 & \sin(\alpha) & \cos(\alpha) & d \\ 0 & 0 & 0 & 1 \end{bmatrix} \quad (5)$$

## 2.3 Inverse kinematics

A closed for solution of the inverse kinematics problem can be found by considering only the cartesian coordinates of the end-effector (since we have only 3 DoF).

$$x_{ee} = 0.4 \cos(q_1) + 0.16 \cos(q_1) \cos(q_3) \quad (6)$$

$$y_{ee} = 0.16 \sin(q_3) - q_2 - 0.3 \quad (7)$$

$$z_{ee} = 0.4 \sin(q_1) + 0.16 \cos(q_3) \sin(q_1) + 0.15 \quad (8)$$

TODO: calculations?

$$q_1 = \arctan\left(\frac{z_{ee} - 0.15}{x_{ee}}\right) \quad (9)$$

$$q_3 = \arccos\left(\frac{z_{ee} - 0.15 - 0.4 \sin q_1}{0.16 \sin(q_1)}\right) \quad (10)$$

$$q_2 = 0.16 \sin(q_3) - 0.3 - y_{ee} \quad (11)$$

Figure(2) shows the case in which multiple valid solutions exists.

## 2.4 Jacobian matrices

The Euler angles sequence chosen for the analytical Jacobian matrix is **ZYZ**.

# 3 Manipulator dynamics

## 3.1 Potential energy

$$\mathcal{U}(q) = g \sin(q_1) + 0.7848 \cos(q_3) \sin(q_1) + 4.4145 \quad (12)$$

Where g is the gravitational acceleration.

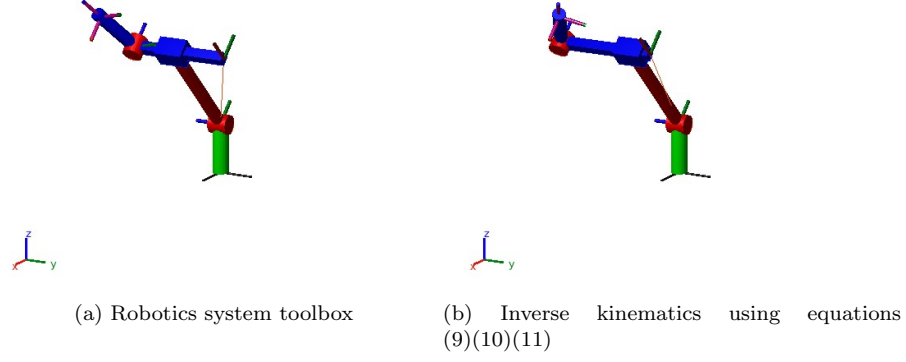


Figure 2: Inverse kinematics solutions

### 3.2 Kinetic energy

$$\begin{aligned} \mathcal{T}(q, \dot{q}) = & 0.0063 \dot{q}_1^2 \cos(q_3)^2 + 0.0320 \dot{q}_1^2 \cos(q_3) + 0.2653 \dot{q}_1^2 + \dot{q}_2^2 \\ & - 0.0800 \dot{q}_2 \dot{q}_3 \cos(q_3) + 0.0128 \dot{q}_3^2 \end{aligned} \quad (13)$$

### 3.3 Dynamic model

$$B(q) = \begin{bmatrix} 0.064 \cos(q_3) + 0.0126 \cos(q_3)^2 + 0.5305 & 0 & 0 \\ 0 & 2 & -0.08 \cos(q_3) \\ 0 & -0.08 \cos(q_3) & 0.0256 \end{bmatrix} \quad (14)$$

$$C(q, \dot{q}) = \begin{bmatrix} -\dot{q}_3 (0.0063 \sin(2 q_3)) + 0.032 \sin(q_3) & 0 & -\dot{q}_1 (0.0063 \sin(2 q_3) + 0.032 \sin(q_3)) \\ 0 & 0 & 0.08 \dot{q}_3 \sin(q_3) \\ \dot{q}_1 (0.0063 \sin(2 q_3) + 0.032 \sin(q_3)) & 0 & 0 \end{bmatrix} \quad (15)$$

$$g(q) = \begin{bmatrix} 0.3924 \cos(q_1) (2 \cos(q_3) + 25) \\ 0 \\ -0.7848 \sin(q_1) \sin(q_3) \end{bmatrix} \quad (16)$$

$$B(q) \ddot{q} + C(q, \dot{q}) \dot{q} + g(q) = \tau \quad (17)$$

Equation(17) is a set of 3 nonlinear second-order differential equations.

### 3.4 RNE formulation

Using the Newton–Euler equations it is possible to set up an algorithm composed by a **forward recursion** step in which we propagate the links velocity and acceleration from the base link to the EE and a **backward recursion** step in which we propagate the forces from the EE to the base link.

TODO: add B,C\* $\dot{q}$ ,g matrices from the newton-euler approach

### 3.5 Dynamic model in the operational space

TODO: add just matrices T and J or all of them? ask the others



### 3.6 Bonus: Parameters estimation

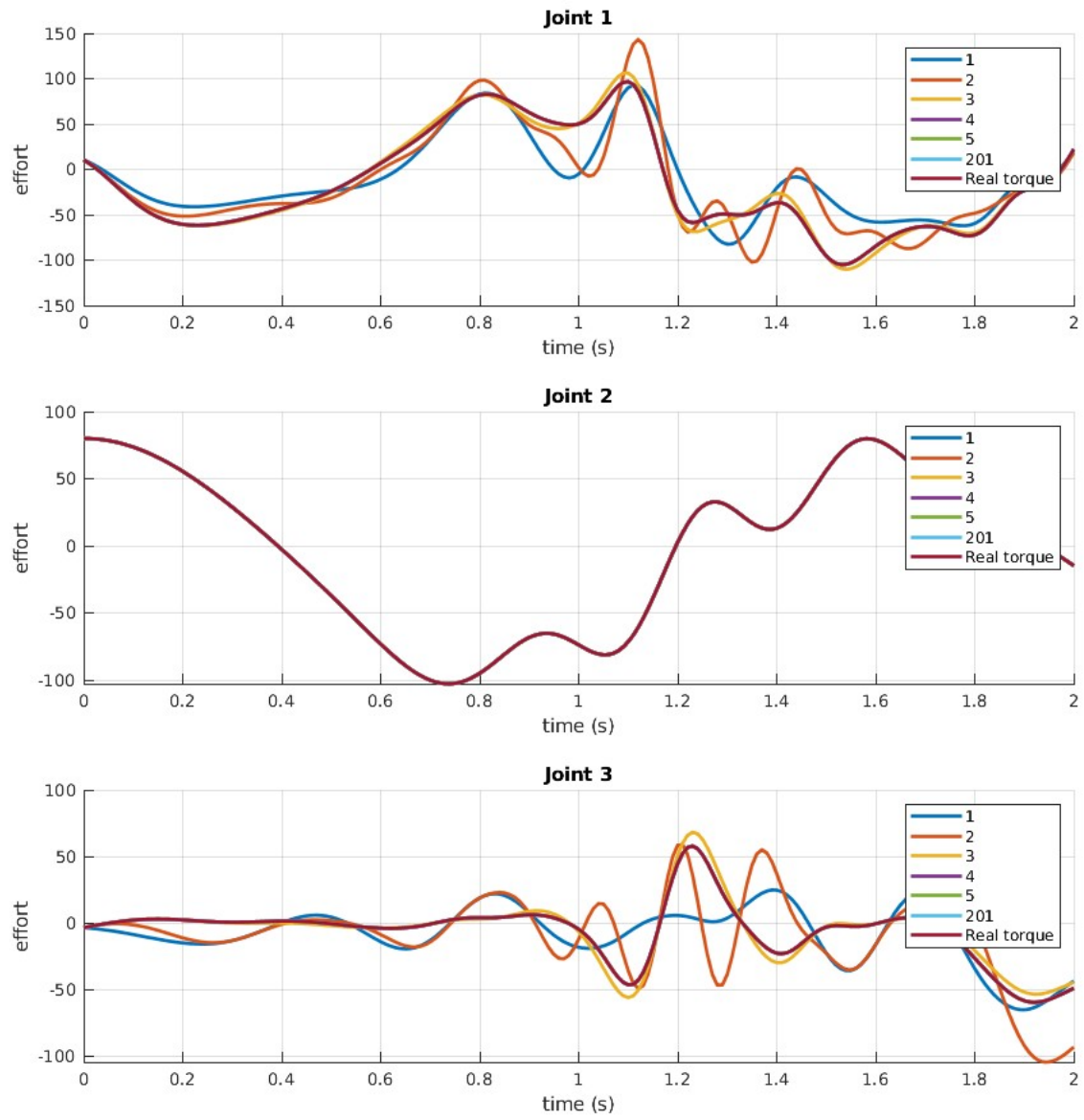


Figure 3: Parameters estimation  
different simulation steps amount are taken into account



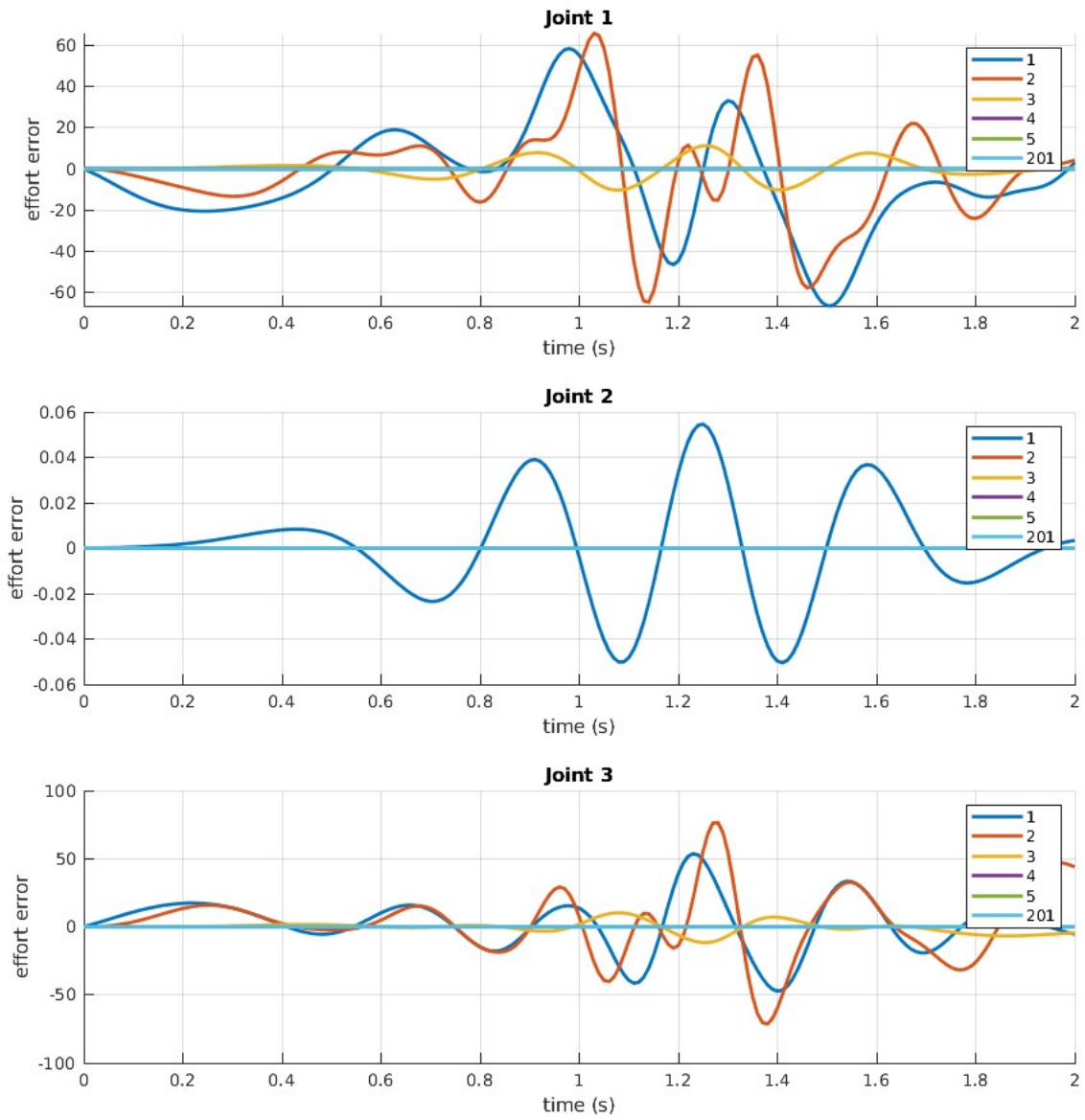


Figure 4: Parameters estimation error  
different simulation steps amount are taken into account

Link # \ Property	Mass	Inertia tensor (w.r.t. CoM)
1	1	$\begin{bmatrix} 0.0002 & 0 & 0 \\ 0 & 0.0800 & 0 \\ 0 & 0 & 0.0800 \end{bmatrix}$
2	1	$\begin{bmatrix} 0.0076 & 0 & 0 \\ 0 & 0.0150 & 0 \\ 0 & 0 & 0.0076 \end{bmatrix}$
3	1	$\begin{bmatrix} 0.0002 & 0 & 0 \\ 0 & 0.0128 & 0 \\ 0 & 0 & 0.0128 \end{bmatrix}$

Table 1: Real robot parameters

Link # \ Property	Mass	Inertia tensor (w.r.t. CoM)
1	1	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0 & 0 \\ 0 & 0 & 0.0406 \end{bmatrix}$
2	1	$\begin{bmatrix} 0 & 0 & 0 \\ 0 & 0.0406 & 0 \\ 0 & 0 & 0 \end{bmatrix}$
3	1	$\begin{bmatrix} 0.0140 & 0 & 0 \\ 0 & 0.0266 & 0 \\ 0 & 0 & 0.0128 \end{bmatrix}$

Table 2: Estimated robot parameters

## 4 Control schemes

### 4.1 Joint Space PD control law with gravity compensation

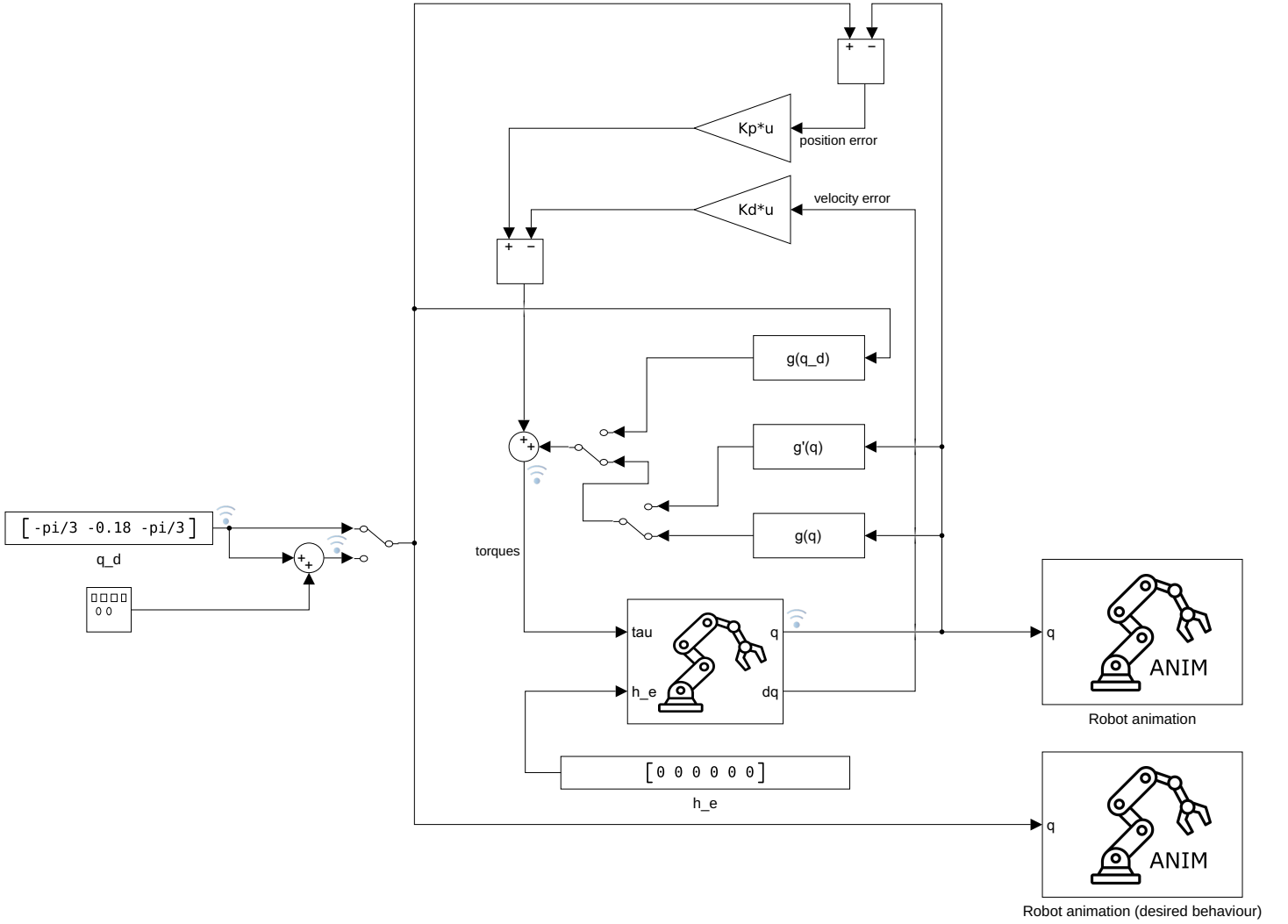


Figure 5: Joint Space PD control law with gravity compensation control scheme

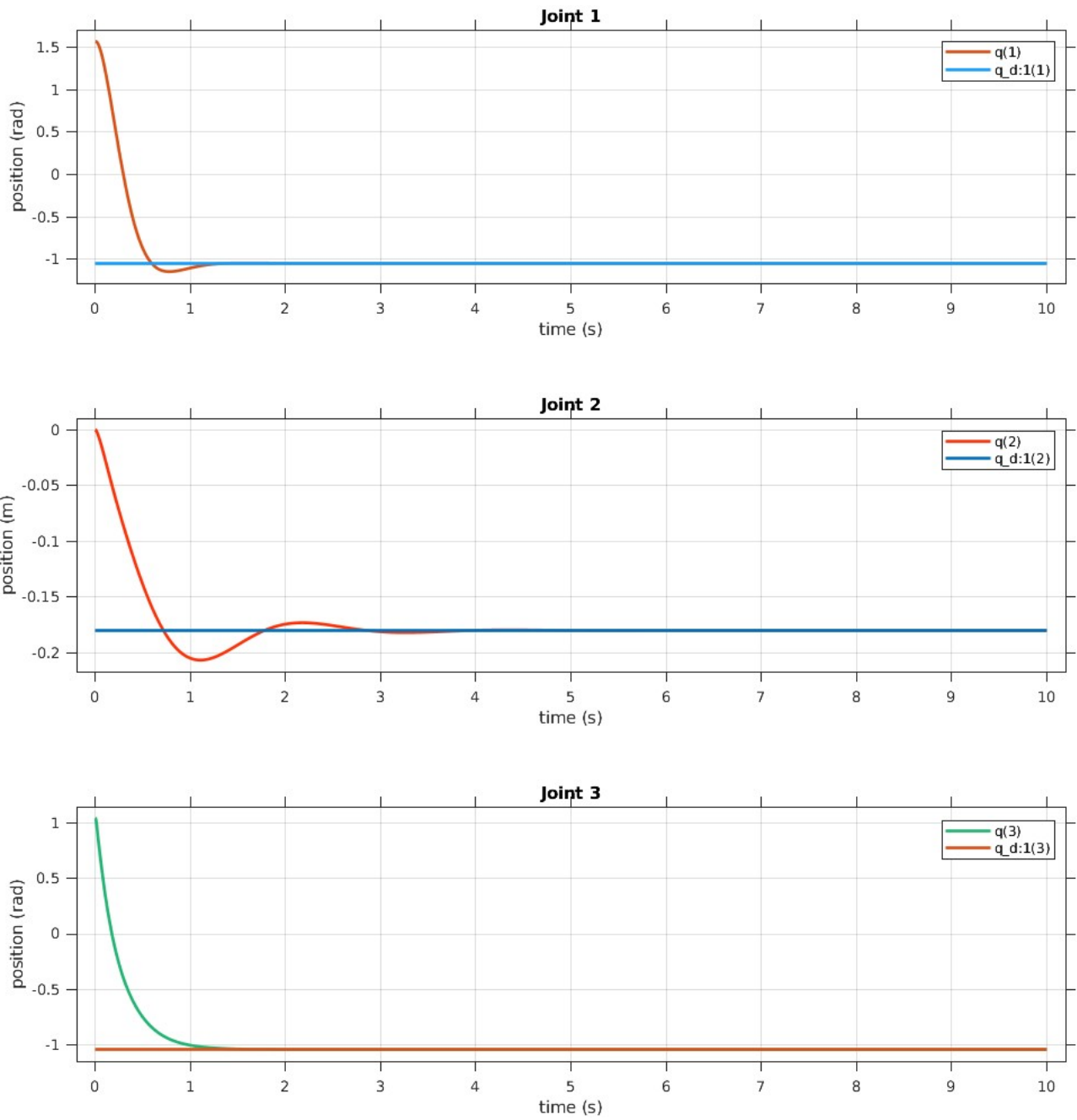


Figure 6: Joint Space PD control law with gravity compensation

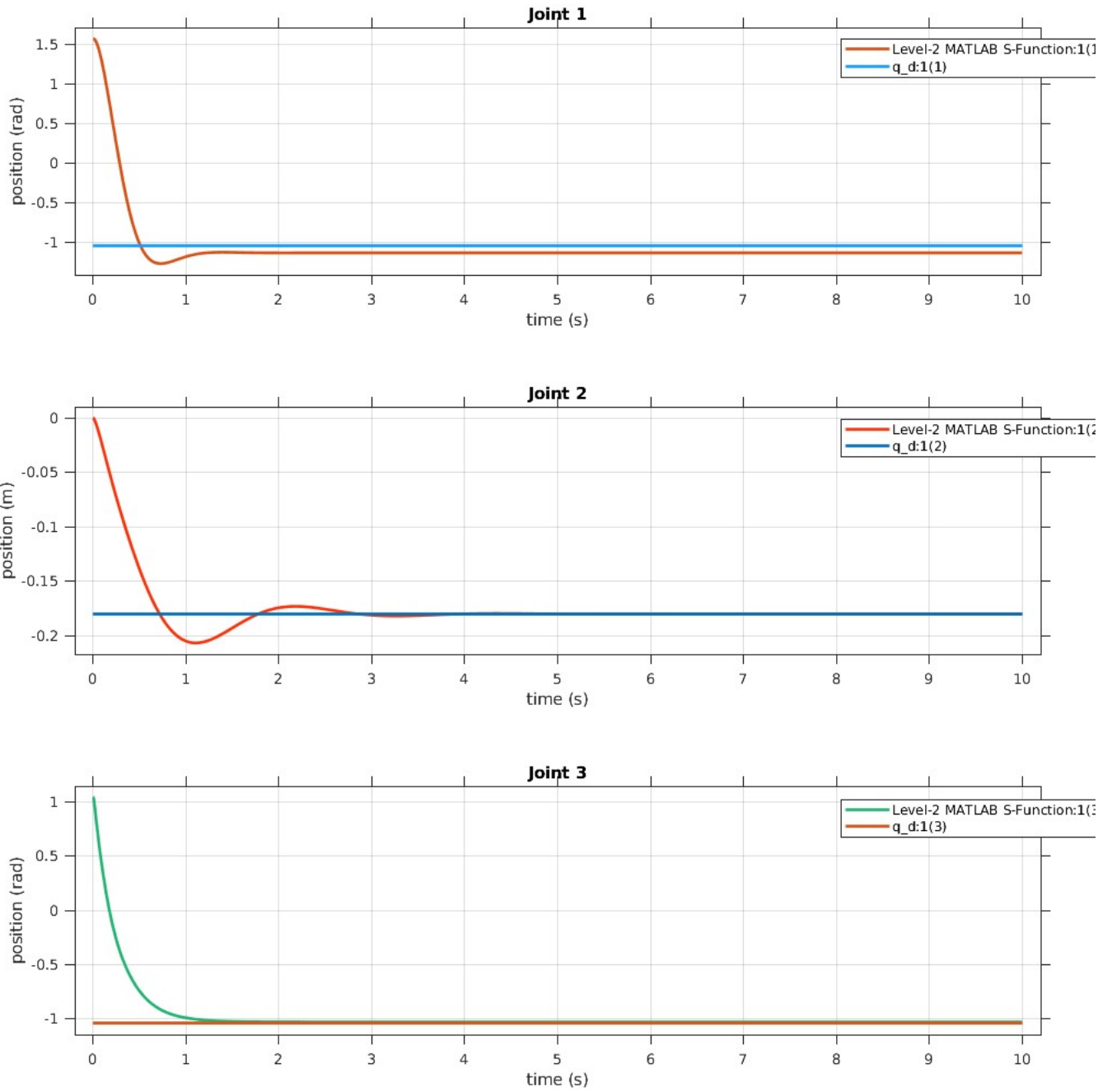


Figure 7: Joint Space PD control law with gravity compensation  
compensated gravity term is  $g'(q)$

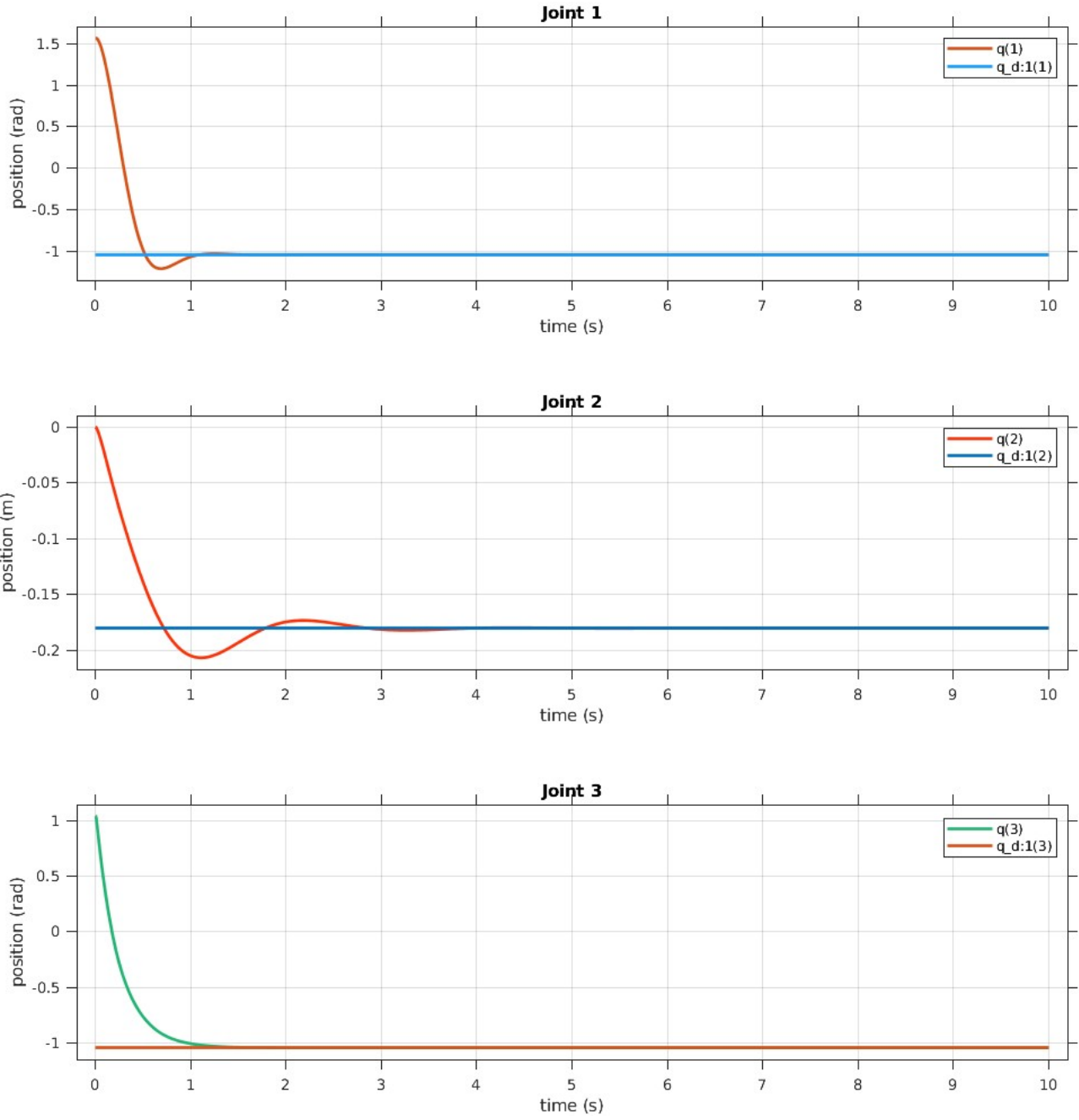


Figure 8: Joint Space PD control law with gravity compensation  
compensated gravity term is  $g(q_d)$

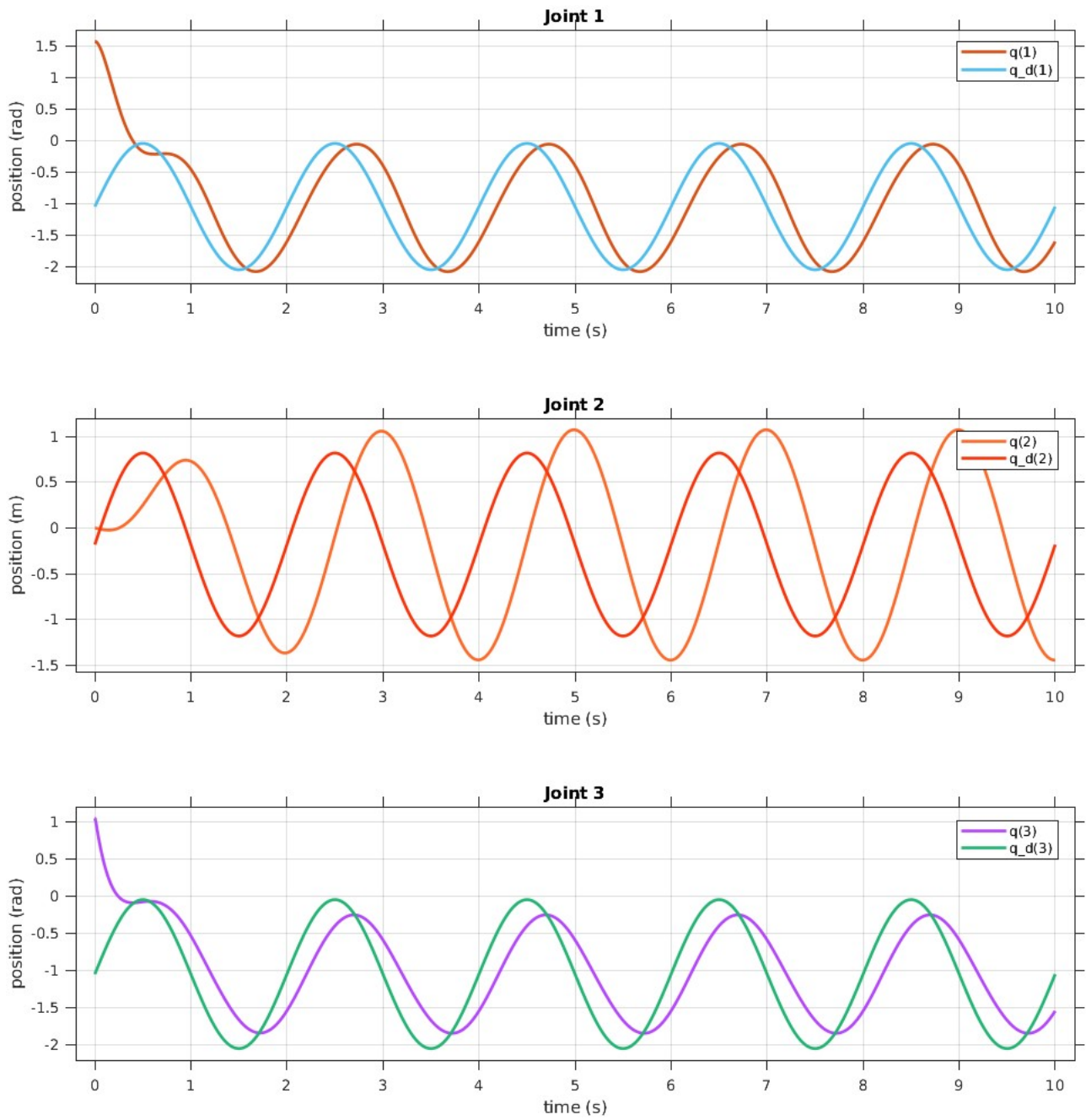


Figure 9: Joint Space PD control law with gravity compensation tracking task

## 4.2 Joint Space Inverse Dynamics control law

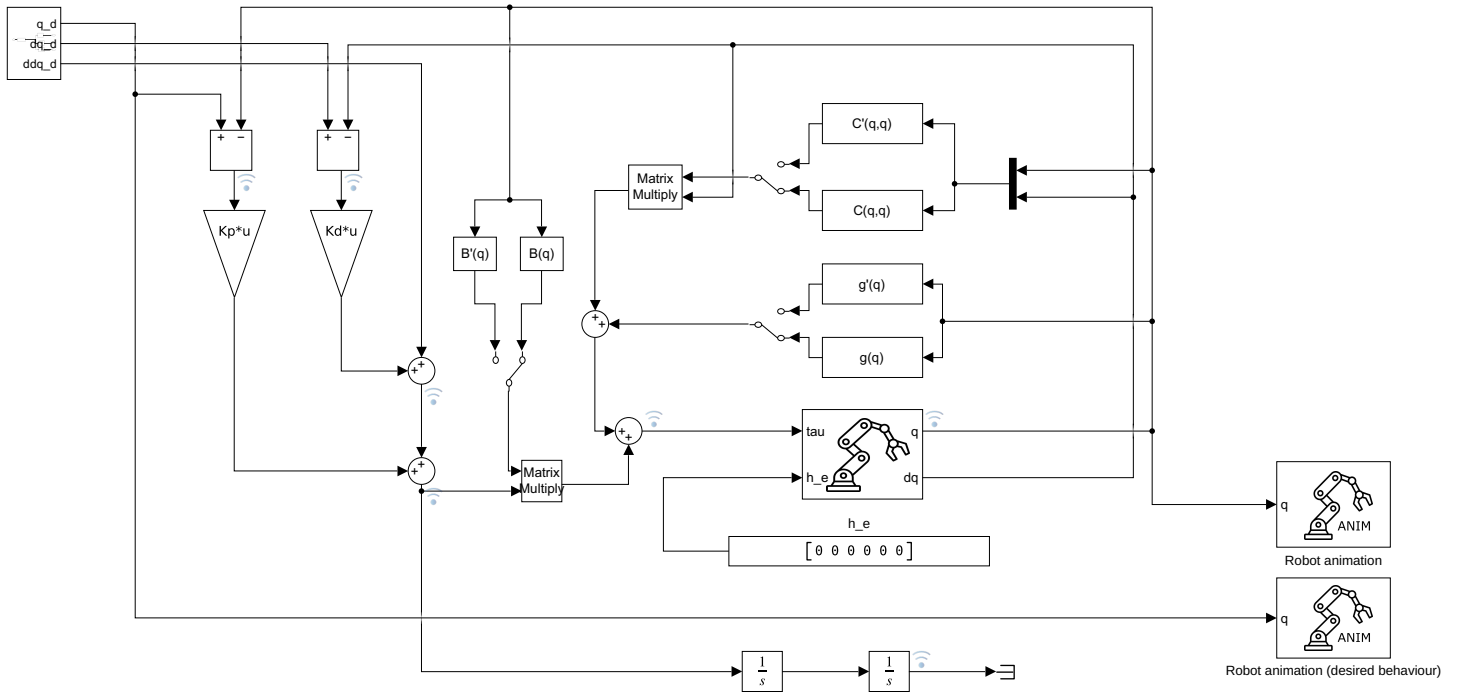


Figure 10: Joint Space Inverse Dynamics control law control scheme



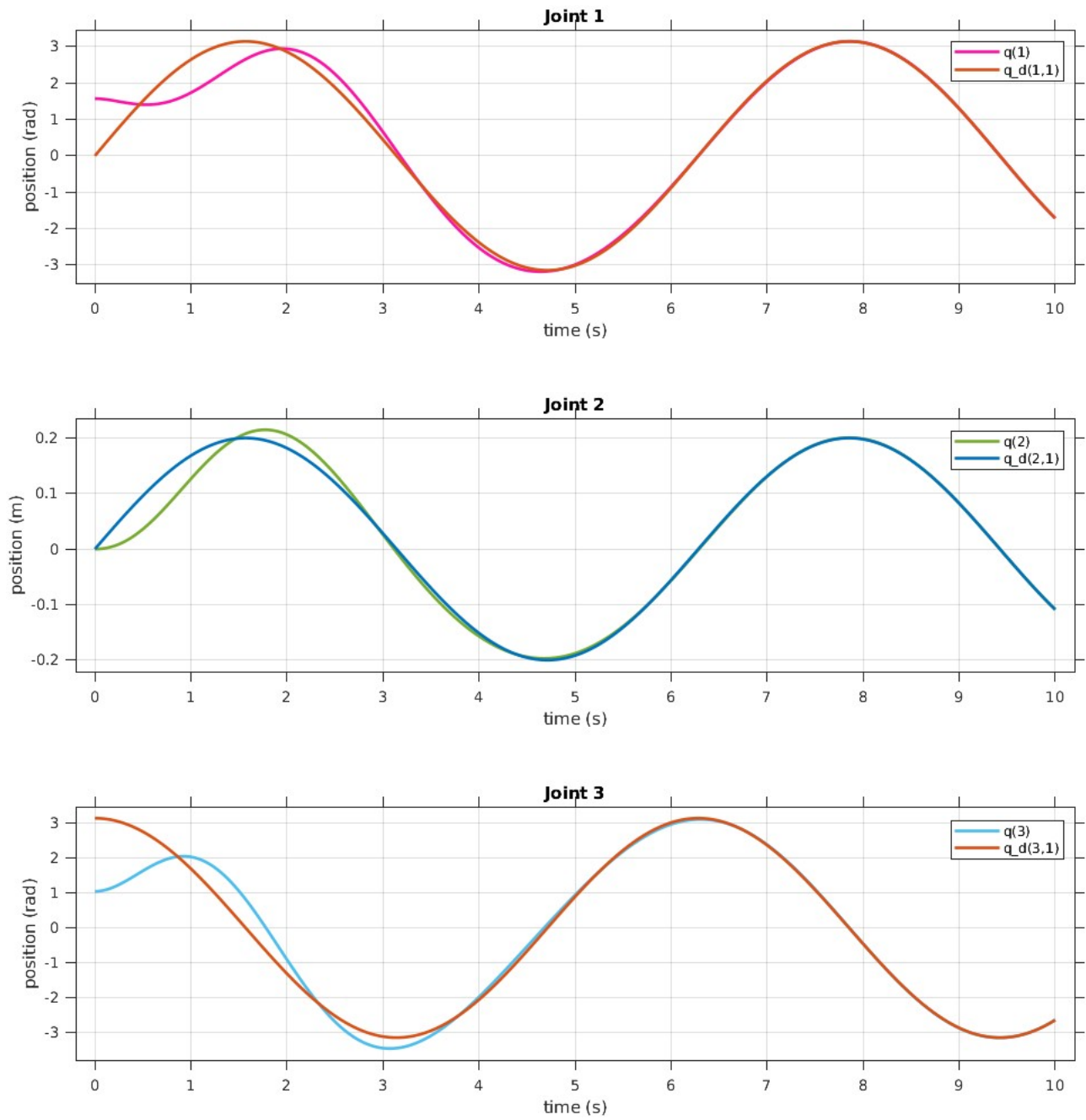


Figure 11: Joint Space Inverse Dynamics control law

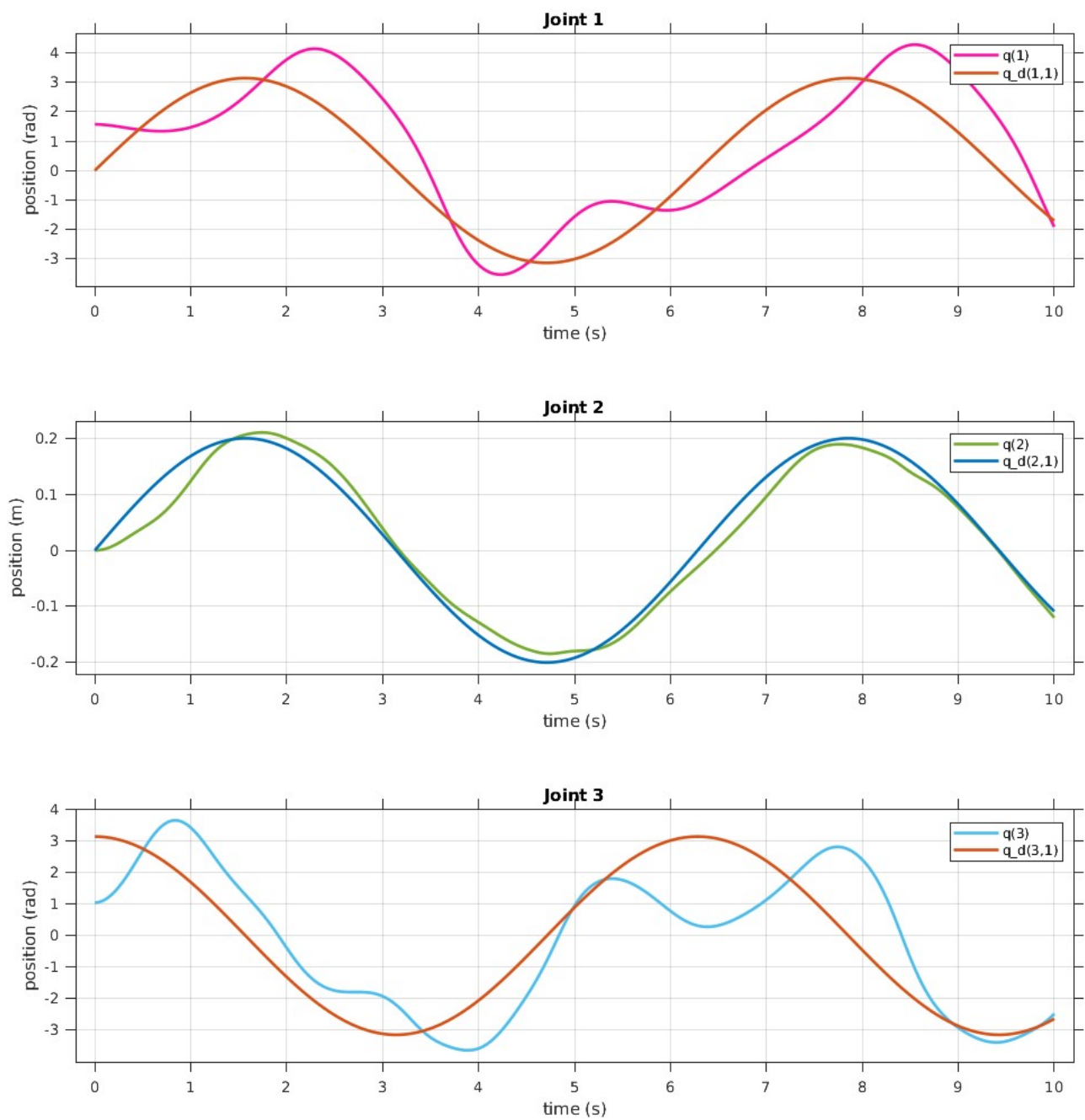


Figure 12: Joint Space Inverse Dynamics control law  
dynamics matrices are off

### 4.3 Operations Space PD control law with gravity compensation

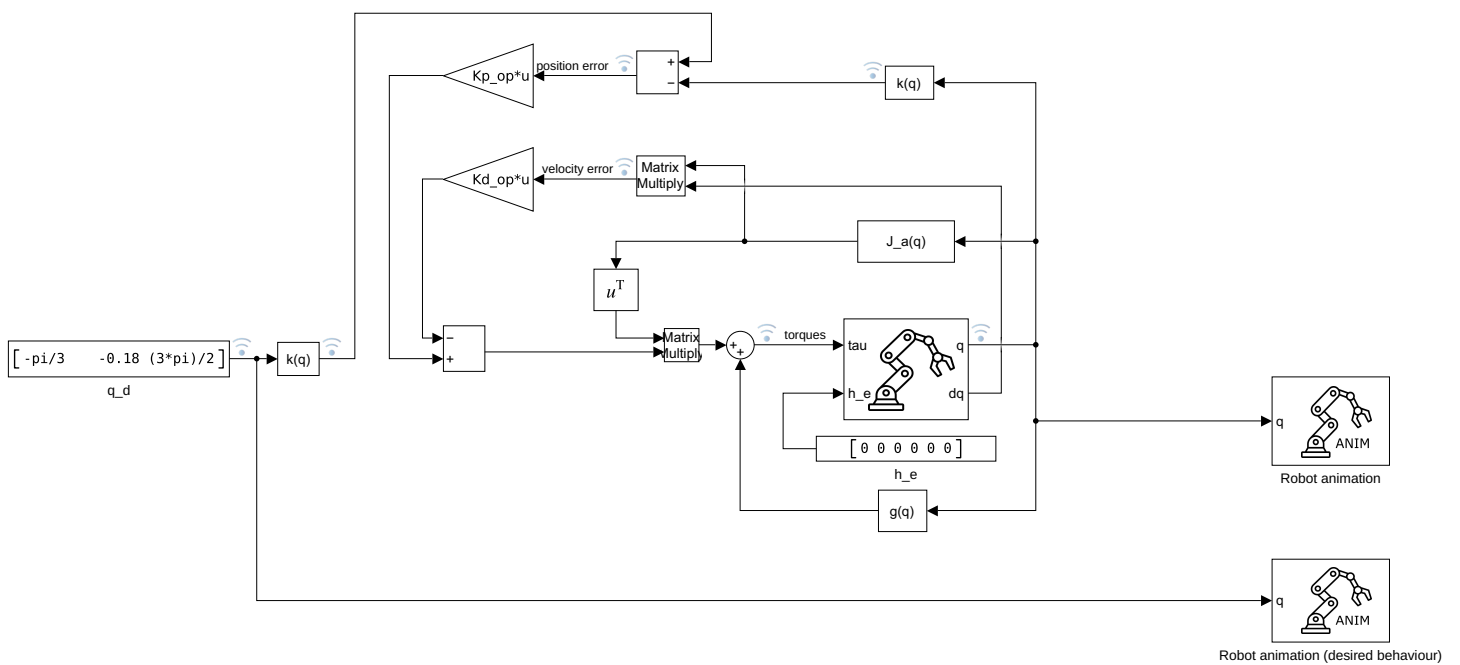


Figure 13: Operational Space PD control law with gravity compensation scheme

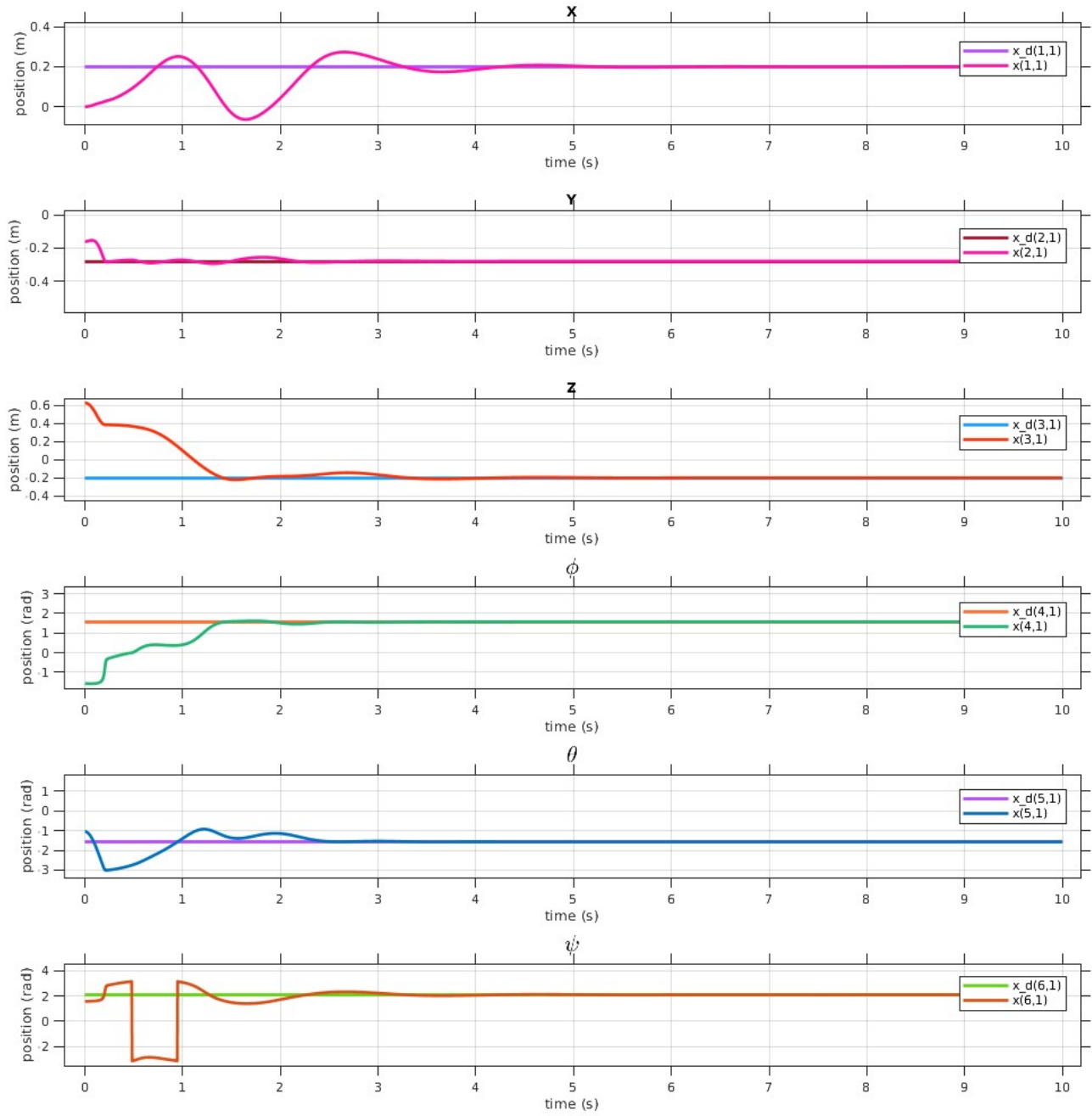


Figure 14: Operational Space PD control law with gravity compensation