ROBOTICS, VISION AND CONTROL

Trajectory Planning. Point-to-Point Polynomials

Nicola Piccinelli





Outline



Problem statement

Joint Space Trajectories Point-to-Point

PROJECT

Problem statement



Goal: compute the *reference inputs* for the motion control system to move the manipulator's end-effector to accomplish a specific task.

The trajectory planning problem consists in finding a relationship between two elements belonging to different domains: *time* and *space*.

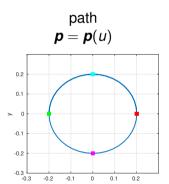
Planned trajectory is a time sequence of values, i.e. a parametric function of time

Geometric Path: the locus of points in the joint space (q) or in the operational space (x)

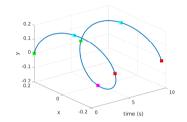
Trajectory: is a path on which a timing law (or motion law) is specified, for instance in terms of velocities and/or accelerations at each point, e.g. $\mathbf{q}(t)$, $\dot{\mathbf{q}}(t)$, $\ddot{\mathbf{q}}(t)$, or $\mathbf{x}(t)$, $\dot{\mathbf{x}}(t)$, $\ddot{\mathbf{x}}(t)$

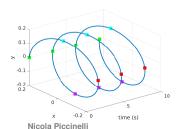






trajectories $\boldsymbol{p}(t) = \boldsymbol{p}(u(t)) = \boldsymbol{p}(u) \circ u(t)$









Inputs:

- path description
- path constraints (e.g. positions and velocities should be continuous functions of time)
- trajectory time (duration)
- dynamics constraints (manipulator)
- obstacles

More often:

- extremal points
- intermediate points
- geometric primitives interpolating the points,
- velocity constraints
- acceleration constraints
- velocity and acceleration at particular points of interest

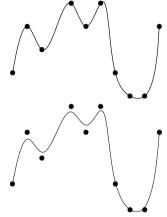
Outputs:

▶ time sequences of the positions (end-effector poses), velocities and accelerations which satisfy the constraints (*if a trajectory exists...*).





Interpolation: the curve crosses the given points for some values of the time



Approximation: the curve does not pass exactly through the points, but there is an error that may be assigned by specifying a prescribed tolerance

For given boundary conditions (initial and final positions, velocities, accelerations, etc.) and duration, the *typology of the trajectory* has a strong influence on the peak values of the velocity and acceleration in the intermediate points (\rightarrow frequency aspects, vibrations)





	point-to-point motion	motion through a sequence of points
	(point-to-point trajectory)	(multi-point trajectory)
joint space	$(q_i,t_i),(q_f,t_f)$	$(q_i, t_i), (q_1, t_1), \ldots, (q_f, t_f)$
operational space	$(x_i,t_i),(x_f,t_f)$	$(x_i, t_i), (x_1, t_1), \ldots, (x_f, t_f)$

Joint Space Trajectories Point-to-Point

Polynomials





Assumption 1: *scalar case*, i.e. single actuator, or single axis of motion Assumption 2: *no dynamic model is taken into account*

Data: initial joint configuration $q_i \in \mathbb{R}$ at t_i , final joint configuration $q_f \in \mathbb{R}$ at t_f ($t_f = t_i$ +traveling time), no constraints

Trajectories described by polynomial functions

$$q(t) = a_n t^n + a_{n-1} t^{n-1} + \ldots + a_2 t^2 + a_1 t + a_0, \quad t \in [t_i, t_f]$$

where the n + 1 coefficients a_i are determined so that the initial and final constraints are satisfied.

- ▶ The degree n of the polynomial depends on the number of conditions to be satisfied (e.g. velocities and accelerations in specific time instant $t_j \in [t_i, t_f]$) and on the desired "smoothness" of the resulting motion.
- ► Since the number of boundary conditions is usually even, the degree *n* of the polynomial function is odd.

Linear trajectory





The *linear trajectory* (constant velocity) requires a first order polynomial

$$q(t) = a_0 + a_1(t - t_i), \quad t \in [t_i, t_f]$$

Conditions on the coefficients:

$$\begin{cases} q(t_i) = q_i = a_0 \\ q(t_f) = q_f = a_0 + a_1(t_f - t_i) \end{cases}$$

We need to solve

$$\begin{bmatrix} 1 & 0 \\ 1 & \Delta T \end{bmatrix} \begin{bmatrix} a_0 \\ a_1 \end{bmatrix} = \begin{bmatrix} q_i \\ q_f \end{bmatrix}$$

where $\Delta T = t_f - t_i$. Then, considering $\Delta q = q_f - q_i$ we have

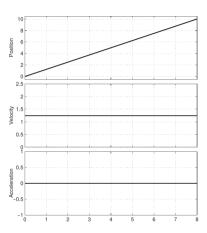
$$\begin{cases}
a_0 = q_i \\
a_1 = \frac{\Delta q}{\Delta T}
\end{cases}$$





Remarks:

- ▶ The velocity $\dot{q}(t) = a_1$ is constant
- The acceleration is null in the interior of the trajectory and has an impulsive behaviour at the extremities







The *parabolic trajectory* (constant acceleration) requires the composition of two second degree polynomials, one from t_i to t_m (the flex point) and the second from t_m to t_f

$$t_m:=rac{t_i+t_f}{2}, \qquad q(t_m)=q_m:=rac{q_i+q_f}{2}$$

In the case of trajectory symmetric with respect to its middle point.





Acceleration period

$$q_a(t) = a_0 + a_1(t - t_i) + a_2(t - t_i)^2, \quad t \in [t_i, t_m]$$

Conditions on the coefficients:

$$\begin{cases} q_{a}(t_{i}) = q_{i} = a_{0} \\ q_{a}(t_{m}) = q_{m} = a_{0} + a_{1}(t_{m} - t_{i}) + a_{2}(t_{m} - t_{i})^{2} \\ \dot{q}_{a}(t_{i}) = \dot{q}_{i} = a_{1} \end{cases} \Rightarrow \begin{cases} a_{0} = q_{i} \\ a_{1} = \dot{q}_{i} \\ a_{2} = \frac{2}{\Delta T^{2}} (\Delta q - \dot{q}_{i} \Delta T) \end{cases}$$

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Deceleration period

$$q_d(t) = a_3 + a_4(t - t_m) + a_5(t - t_m)^2, \quad t \in [t_m, t_f]$$

Conditions on the coefficients:

$$\begin{cases} q_{d}(t_{m}) = q_{m} = a_{3} \\ q_{d}(t_{f}) = q_{f} = a_{3} + a_{4}(t_{f} - t_{m}) + a_{5}(t_{f} - t_{m})^{2} \\ \dot{q}_{d}(t_{f}) = \dot{q}_{f} = a_{4} + 2a_{5}(t_{f} - t_{m}) \end{cases} \Rightarrow \begin{cases} a_{3} = q_{m} \\ a_{4} = 2\frac{\Delta q}{\Delta T} - \dot{q}_{f} \\ a_{5} = \frac{2}{\Delta T^{2}}(\dot{q}_{f}\Delta T - \Delta q) \end{cases}$$

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Parabolic trajectory





Remarks:

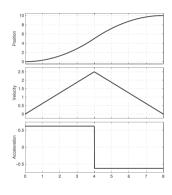
- if $\dot{q}_i \neq \dot{q}_f$ the velocity profile is discontinuous at t_m
- ▶ the maximum velocity in obtained at the flex point

$$\dot{q}_{max}=\dot{q}_{a}(t_{m})=2rac{\Delta q}{\Delta T}-\dot{q}_{i}$$

 acceleration profile is piecewise constant with opposite sign in the acceleration/deceleration periods

$$\ddot{q}_a = \frac{4}{\Delta T^2} (\Delta q - \dot{q}_i \Delta T), \quad \ddot{q}_d = \frac{4}{\Delta T^2} (\dot{q}_f \Delta T - \Delta q)$$

The jerk is always null except at the flex point, when the acceleration changes its sign and it assumes an infinite value.



Parabolic trajectory



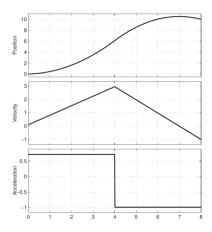


If $\dot{q}_i \neq \dot{q}_f$ (i.e. the velocity profile is discontinuous at t_m with the previous approach) and the constraint on the position at t_m (i.e. $q_m = \frac{q_i + g_f}{2}$) is not assigned, to have a continuous velocity profile $(\dot{q}_a(t_m) = \dot{q}_d(t_m))$ we can solve the following system of six equations in six unknowns

$$\begin{cases} q_{a}(t_{i}) = q_{i} = a_{0} \\ \dot{q}_{a}(t_{i}) = \dot{q}_{i} = a_{1} \\ q_{d}(t_{f}) = q_{f} = a_{3} + a_{4} \frac{\Delta T}{2} + a_{5} \left(\frac{\Delta T}{2}\right)^{2} \\ \dot{q}_{d}(t_{f}) = \dot{q}_{f} = a_{4} + 2a_{5} \frac{\Delta T}{2} \\ q_{a}(t_{m}) = a_{0} + a_{1} \frac{\Delta T}{2} + a_{2} \left(\frac{\Delta T}{2}\right)^{2} = a_{3} = q_{d}(t_{m}) \\ \dot{q}_{a}(t_{m}) = a_{1} + 2a_{2} \frac{\Delta T}{2} = a_{4} = \dot{q}_{d}(t_{m}) \end{cases} \Rightarrow \begin{cases} a_{0} = q_{i} \\ a_{1} = \dot{q}_{i} \\ a_{2} = \dots \\ a_{3} = a_{4} =$$

where $\frac{\Delta T}{2} = t_m - t_i = t_f - t_m$. It is possible to generate trajectory with asymmetric constant acceleration, i.e. $t_m \neq \frac{t_i + t_f}{2}$, but t_m is given.





Cubic Polynomials





- ⇒ Infinite solutions! We need a criterion / metric / performance index
 - ⇒ optimization problem

We know from "Robotics" that a *cubic polynomial* (third-order polynomial function) minimizes the energy associated to the motion. Then

$$q(t) = a_3t^3 + a_2t^2 + a_1t + a_0$$

with

$$\dot{q}(t) = 3a_3t^2 + 2a_2t + a_1$$
$$\ddot{q}(t) = 6a_3t + 2a_2$$

Cubic Polynomials





Since we have 4 unkowns, we need 4 constraints: q_i , \dot{q}_i at t_i , q_f , \dot{q}_f at t_f

$$a_3t_i^3 + a_2t_i^2 + a_1t_i + a_0 = q_i$$

$$3a_3t_i^2 + 2a_2t_i + a_1 = \dot{q}_i$$

$$a_3t_f^3 + a_2t_f^2 + a_1t_f + a_0 = q_f$$

$$3a_3t_f^2 + 2a_2t_f + a_1 = \dot{q}_f$$

If
$$t_i = 0$$

$$a_0 = q_i$$

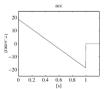
$$a_1 = \dot{q}_i$$

$$a_3 t_f^3 + a_2 t_f^2 + a_1 t_f + a_0 = q_f$$

$$3a_3 t_f^2 + 2a_2 t_f + a_1 = \dot{q}_f$$







Cubic Polynomials





Exercise: Derive the four conditions using the cubic polynomial

$$q(t) = a_3(t-t_i)^3 + a_2(t-t_i)^2 + a_1(t-t_i) + a_0, \quad t \in [t_i, t_f]$$

as a function of Δq and ΔT .

Solution:

$$\left\{egin{array}{l} a_0=q_i \ a_1=\dot{q}_i \ \ a_2=rac{3\Delta q-(2\dot{q}_i+\dot{q}_f)\Delta T}{\Delta T^2} \ \ a_3=rac{-2\Delta q+(\dot{q}_i+\dot{q}_f)\Delta T}{\Delta T^3} \end{array}
ight.$$

By exploiting this result, it is very simple to compute a trajectory with continuous velocity through a sequence of n points by connecting with the previous equations pairs of points (SEE LATER)

Nicola Piccinelli





Remark: Discontinuities in the desired trajectory may generate vibrations in the robotic manipulator due to the induced discontinuities in the applied forces and the elastic effects of the mechanical system.

Solution 1: If we would like to assign also the initial and final values of acceleration, six constraints have to be satisfied and then a polynomial of at least *fifth order* is needed

$$q(t) = a_5t^5 + a_4t^4 + a_3t^3 + a_2t^2 + a_1t + a_0$$

Then we also have the equations

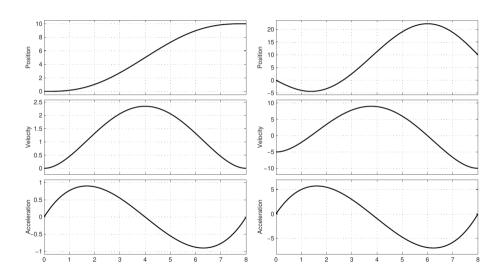
$$\dots = \ddot{q}$$

 $\dots = \ddot{q}$

⇒ trajectories with continuous acceleration, but discontinuous jerk











Solution 2: If we would like to assign also the initial and final values of jerk, eight constraints have to be satisfied and then a polynomial of at least *seventh order* is needed

$$q(t) = a_7t^7 + a_6t^6 + a_5t^5 + a_4t^4 + a_3t^3 + a_2t^2 + a_1t + a_0$$

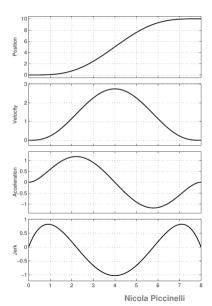
Then we also have the equations

$$\dots = \ddot{q}$$

 $\dots = \ddot{q}$

⇒ trajectories with continuous jerk











TODO:

▶ Implement in Matlab 3rd– (cubic), 5th–, 7th–order polynomials for $q_i > q_f$ and $q_i < q_f$, and in both formulations

$$q(t) = a_3t^3 + a_2t^2 + a_1t + a_0,$$
 $t \in [t_i, t_f]$

and

$$q(t) = a_3(t-t_i)^3 + a_2(t-t_i)^2 + a_1(t-t_i) + a_0, t \in [0, \Delta T]$$

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