ROGUET

Killing your friends is fun!

Welcome to RoguelightTM, the multilayered board game for ruining friendships. The objective of the game is to steal life tokens from your opponents whilst evading them at the same time. The game is somewhat simple:

1. Setup

Place the colored pieces on their corosponding spaces on the board in relation to the amount of people playing. Each player receives 5 life tokens. Oldest player goes first.

2. Gameplay

Players take turns going around the board. If you land on the same space as another player, you take one life token. If a player loses all their life tokens, they are eliminated from the game. When moving, players must chose which direction they are going, either to the left or right, before they roll. After a direction is chosen, the player has the option of using 1 or 2 dice to move.

The first player to get 10 life tokens is the winner!

3. Special Spaces

Swap!

The swap space allows you to switch places with any other player on the board

Battle!

The battle space allows a player to take a life token from any player not on a torch or the camp space.

Torches

Torches grant one life token when you land on them while also allowing protection from other opponents' attacks.

Game Includes:

- -4 Token Pieces
- -40 Life Tokens
- -2 Dice
- -RoguelightTM Board
- -Instruction Booklet

