```
structs.Struct
 Struct_EntryStruct_TypeStruct_Units
 Struct Lock
 + Struct()
 + Struct()
 + GetEntry()
 + GetType()
 + GetUnits()
 + SE()
 + SetEntry()
 + CC()
 + ČT()
 # COT()
 # IsPositive()
 # Is0_1()
 # IsNot0()
 GetLock()
 SetType()
 - SetUnits()
 - SetLock()
      Λ
              structs.SDouble
              # heap
              + SDouble()
              + SDouble()
              + SE()
              + CC()
              + CT()
structs.SInt
# heap
+ SInt()
+ SInt()
+ SE()
+ CC()
+ CT()
               data.Weight
               + Weight()
               + Weight()
                    -weight
     data.Lifts
+ Lifts()
+ Lifts()
+ Lifts()
+ GetWeight()
+ GetWeightUnits()
# SetWeight()
```