structs.Struct

- Struct_Entry
- Struct_Type
- Struct_Units
- Struct_Lock

+ Struct()
+ Struct()
+ GetEntry()
+ GetType()
+ GetUnits()
+ SE()
+ SetEntry()
+ CC()
+ CT()
# COT()
# IsPositive()
# Is0_1()
# IsNot0()
- GetLock()
- SetType()
- SetUnits()
- SetLock()

structs.SDouble

heap

+ SDouble()
+ SDouble()
+ SE()
+ CC()
+ CT()

data.Weight

+ Weight()
+ Weight()