


structs.Struct.SetType



```
graph LR; A[structs.Struct.SetType] --> B[structs.Struct.GetLock]
```

A diagram showing a call from the function `structs.Struct.SetType` to the function `structs.Struct.GetLock`. The first box is shaded gray and the second is white. A blue arrow points from the right side of the first box to the left side of the second box.

structs.Struct.GetLock