```
structs.Struct

    Struct

           Entry
  - Struct
           Type

    Struct Units

  - Struct
           Lock
  + Struct()
  + Struct()
  + GetEntry()
  + GetType()
  + GetUnits()
  + SE()
  + SetEntry()
  + CC()
  + CT()
  # COT()
  # IsPositive()
  # Is0 1()
  # IsNot0()
  GetLock()
  SetType()
  SetUnits()
  SetLock()
 structs.SDouble
 # heap
 + SDouble()
 + SDouble()
 + SE()
 + CC()
 + CT()
         Λ
data.Activity Level
+ Activity_Level()
+ Activity Level()
# COT()

    IsBetween1 2()
```