

Cult of Chaos (Ranged)			Enemy Card			
			N/A			
Unit type	Subtype		move	armour	HP	unit size
Infantry	Minoris (Ranged)		10"	0	2	10
name	Range	atk	hit	ap	dmg	Weapon Rules
Autogun	20"	15/10/5	4+	-	2/2	
Gun Butt	-	6/4/2	5+	-	1/2	

Cult of Chaos (Melee)			Enemy Card			
			N/A			
Unit type	Subtype		move	armour	HP	unit size
Infantry	Minoris (Melee)		10"	0	2	10
name	Range	atk	hit	ap	dmg	Weapon Rules
Wicked Blades	-	10/8/6	4+	6+	1/2	

Traitor Guard			Enemy Card			
			N/A			
Unit type	Subtype		move	armour	HP	unit size
Infantry	Majoris		8"	2	3	8
name	Range	atk	hit	ap	dmg	Weapon Rules
Lasgun	25"	20/14/8	4+	6+	1/2	Reliable 5+
Gun Butt	-	6/4/2	5+	-	1/2	

Legionary Marines			Enemy Card			
			N/A			
Unit type	Subtype		move	armour	HP	unit size
Infantry	Extremis		8"	3	8	5
name	Range	atk	hit	ap	dmg	Weapon Rules
Bolter	20"	25/20/15	4+	3+	2/3	Assault
Chaos Claw	-	20/12/4	3+	-	3/3	