

**Q1 Variables****7 Points****Q1.1****1 Point**

What is the maximum value that an `uint8_t` can store on the microcontroller?

255 in decimal

**Q1.2****1 Point**

What is the minimum value that an `int8_t` can store on the microcontroller?

-128 in decimal

**Q1.3****1 Point**

A non-standard signed variable is stored using 11 bits. How many unique numbers can be stored within this variable?

2048 unique numbers

**Q1.4****1 Point**

The binary memory value of `1100 1010` will always represent the same numerical value.

True

False

### Q1.5

3 Points

```
uint8_t x, y, z;  
x = 102 / 5;  
y = 102 * 5;  
z = 102 % 5;
```

What is the final value of `x`? (in DECIMAL)

20

What is the final value of `y`? (in DECIMAL)

254

What is the final value of `z`? (in DECIMAL)

2

### Q2 Operators

8 Points

Given the variables below, answer the following subquestions. For Hexadecimal and Binary answers, you must answer using in full byte form (as done in Activity 2, e.g.: 0x02, 00000010). Correct conversions provided in the wrong BASE will not receive credit.

```
uint8_t a = 0x6F;
```

```
uint8_t b = 0x36;
```

```
uint8_t c = 0x4E;
```

```
uint8_t d, e, f, g;
```

**Q2.1**  
**2 Points**

```
d = (a >> 3) & b;
```

What is `d` in HEXADECIMAL?

0x30

**Q2.2**  
**2 Points**

```
e = b | ~c;
```

What is `e` in BINARY?

10110111

**Q2.3**  
**2 Points**

```
f = b + 1;  
f += 1;  
f++;
```

What is `f` in DECIMAL?

57

**Q2.4**  
**2 Points**

```
g = !(b && !c);
```

What is `g` in BINARY?

00000001

**Q3 Simple C Code**  
**4 Points**

Given the code snippet below, what will be the final output of variables `a`, `b`, and `c` after the code completes?

```
uint8_t a = 1;
uint8_t b = 2;
uint8_t c = 3;

while(c != 0){
    if(a <= b){
        a *= 2;
    }else{
        b /= 2;
    }
    c--;
}

// What are the values at this point?
```

`a`:

4

`b`:

1

`c`:

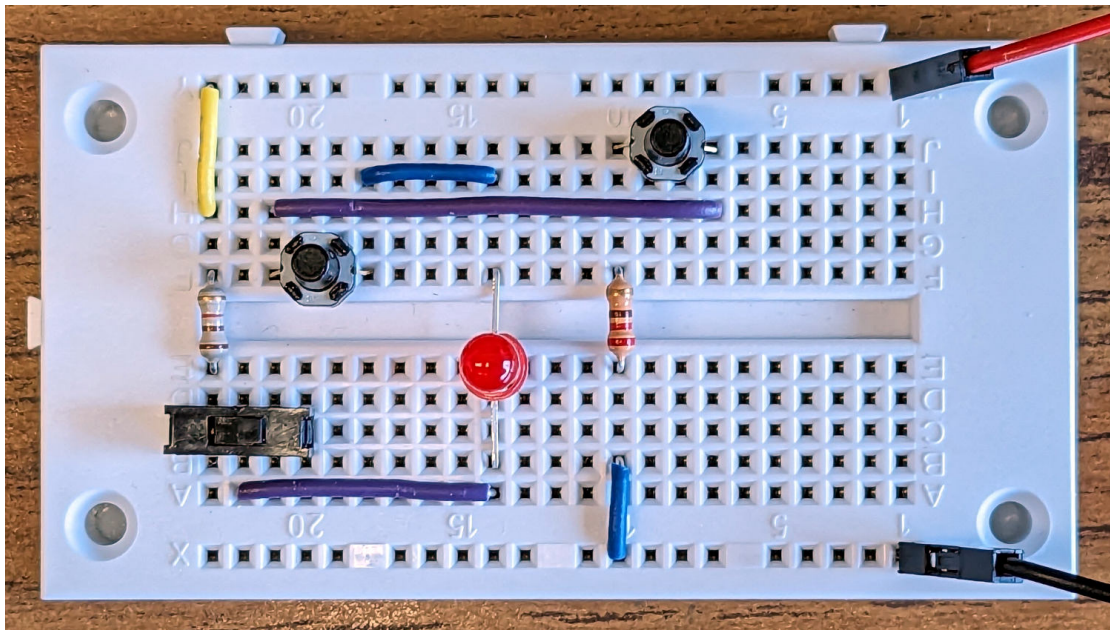
0

#### Q4

5 Points

Given the built circuit below, answer the following subquestions. The red wire is 3.3 V and the black wire is ground (0 V). The LED is oriented such that the "flat" side is pointing up (corresponding to the shorter lead).

*You may want to open this image in a new tab (right click -> Open Image in New Tab) to avoid having to scroll up and down.*

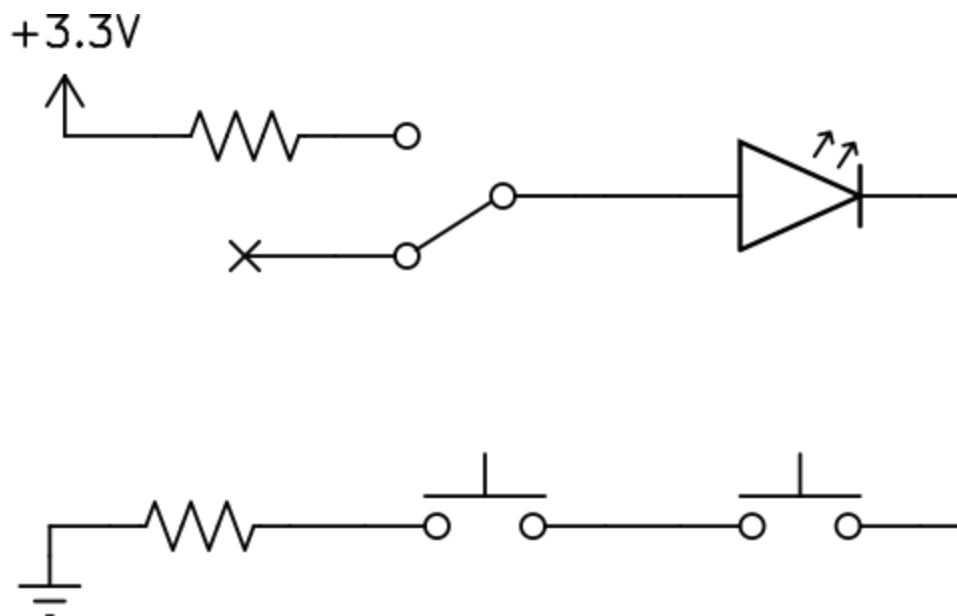


## Q4.1 Hardware

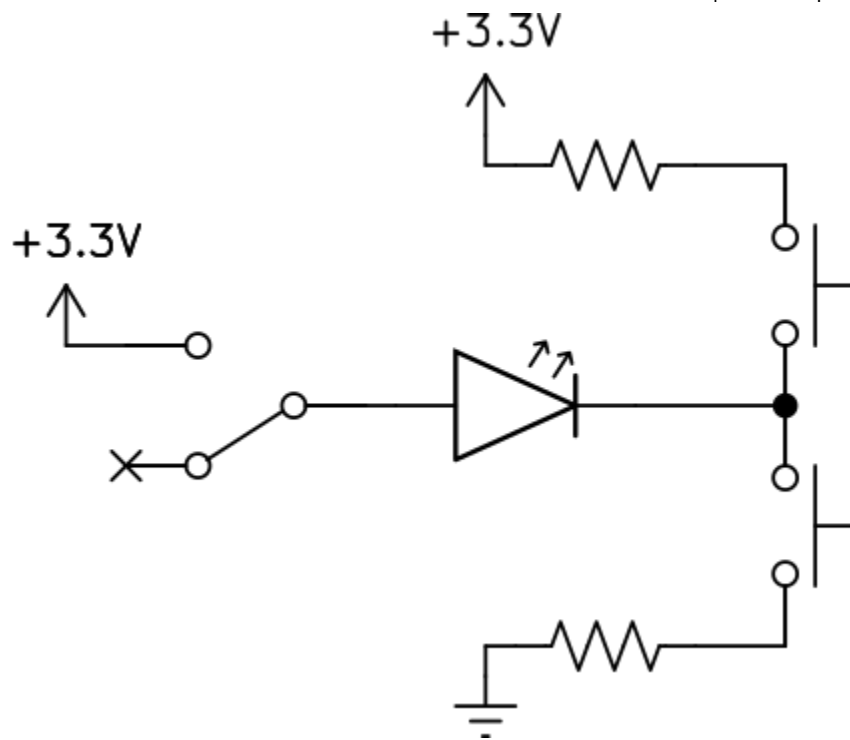
3 Points

Which schematic corresponds to the built circuit?

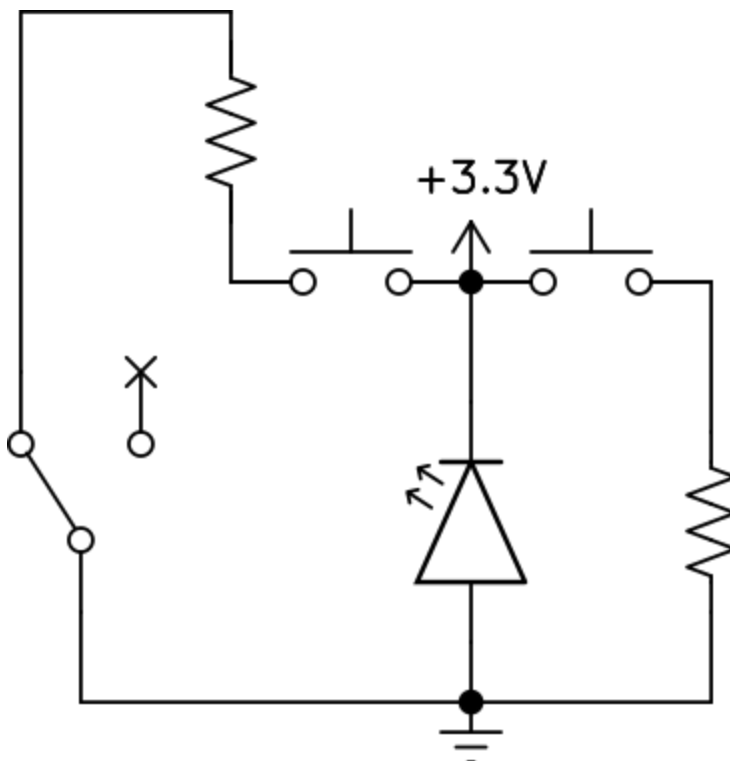
A :



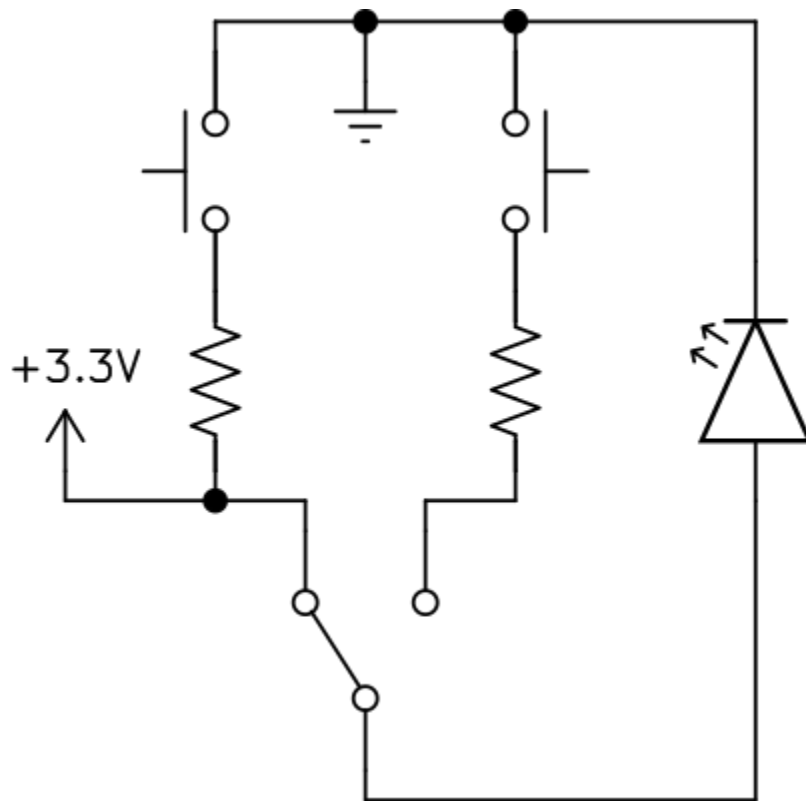
B :



C :



D :



- D
- A
- C
- B

**Q4.2**  
**2 Points**

What conditions **must** exist for the LED to be ON? Select all that apply (no partial credit):

☐ Slide switch moved to RIGHT position☒ Slide switch moved to LEFT position☒ Right PB Not Pressed☒ Left PB Not Pressed☐ Right PB Pressed☐ Left PB Pressed

## Q5 Bit Manipulation

6 Points

For each subquestion, assume that the variable `uint8_t a` starts as unknown (`xxxxxxxx`). For the operation(s) shown, show the state of each bit as either `0`, `1`, or `x` (unknown), for example: `xx1x0xxx`.

### Q5.1

2 Points

```
a &= 0xDA;
```

XX0XX0X0

### Q5.2

2 Points

```
a |= 0x1C;
```

XXX111XX

### Q5.3

2 Points



```
a = 0xF0;  
a ^= 0x41;
```

10110001

Quiz 1

● Graded

Select each question to review feedback and grading details.

Student  
Ryan So  
[View or edit group](#)

Total Points  
26 / 30 pts

Question 1		
Variables		7 / 7 pts
1.1	(no title)	Resolved 1 / 1 pt
1.2	(no title)	Resolved 1 / 1 pt
1.3	(no title)	Resolved 1 / 1 pt
1.4	(no title)	1 / 1 pt
1.5	(no title)	3 / 3 pts
Question 2		
Operators		6 / 8 pts
2.1	(no title)	0 / 2 pts
2.2	(no title)	2 / 2 pts
2.3	(no title)	2 / 2 pts
2.4	(no title)	2 / 2 pts

**Question 3**[Simple C Code](#)

4 / 4 pts

**Question 4**

(no title)

3 / 5 pts

4.1 [Hardware](#)

3 / 3 pts

4.2 (no title)

0 / 2 pts

**Question 5**

Bit Manipulation

6 / 6 pts

5.1 (no title)

2 / 2 pts

5.2 (no title)

2 / 2 pts

5.3 (no title)

2 / 2 pts