Parameter Efficient Finetuning

LoRA, Adaptors, Prefix-tuning

Finetuning LLMs

- Typical LLMs has 7B, 70B, 400B parameters.
 - Finetuning 70B will take around 1TB of VRAM with a batch size of 1.
 - My rule of thumb is usually params * 4 * size(float) for full finetune
 - Why? Optimizer states (momentum, etc), activation value, current weight value
 - Calculator https://github.com/manuelescobar-dev/LLM-Tools
 - Info on memory requirements https://blog.eleuther.ai/transformer-math/
 https://arxiv.org/abs/2404.10933
- This is not practical for most users.



Example Memory breakdown of LLM

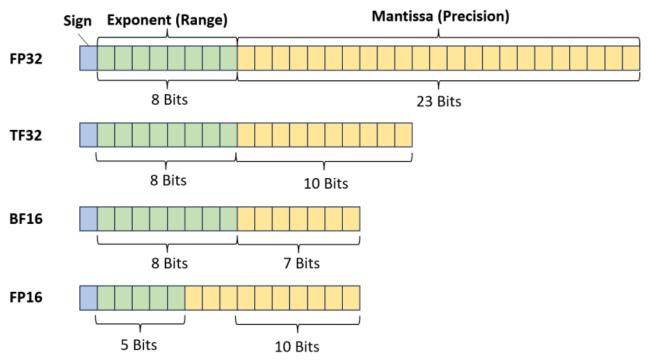
| | | OPT-1.3B, 16bit- float, seq 512 |
|------------------------------------|--|------------------------------------|
| cuDNN and CUDA | | ~1GB |
| Model weights | size(float)*N | 2.6GB |
| Gradients | size(float)*N _{trainable} | 2.6GB |
| Hidden state activations | ~size(float) L (20H seq + 3 seq ²) | 1 GB |
| Optimizer states | 2*size(float)*N _{trainable} | 5.2 GB |
| (Maybe) fp32 copy of the gradients | 4*N _{trainable} | 10.2 GB |

Estimate 12.4 GB, actual 11.0 GB

Tricks such as gradient/activation checkpointing can help reduce memory requirements for hidden states

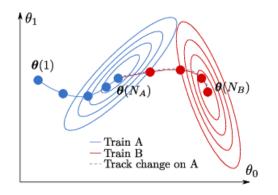
Notes on precision

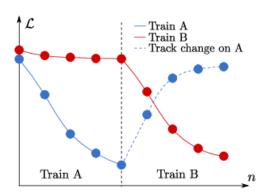
Most transformer are trained in mixed precision. Usually BF16+FP32 or FP16+FP32



Catastrophic Forgetting

- Finetuning on a new dataset usually makes the model forgets its original capabilities.
- More likely that your model will be dumber if you finetune a model on a small dataset
 - O Remember Chinchilla Scaling Law?
- Instead of finetuning the entire model, let's focus on parts of the model instead





Parameter Efficient Fine-Tuning

What if we train on less parameters

Train on 0.2M parameters

| | | OPT-1.3B, 16bit- float, seq 512 |
|------------------------------------|--|------------------------------------|
| cuDNN and CUDA | | ~1GB |
| Model weights | size(float)*N | 2.6GB |
| Gradients | size(float)*N _{trainable} | 0.4MB |
| Hidden state activations | ~size(float) L (20H seq + 3 seq ²) | 1 GB |
| Optimizer states | 2*size(float)*N _{trainable} | 0.8MB |
| (Maybe) fp32 copy of the gradients | 4*N _{trainable} | 1.6MB |

Estimate 4.6 GB, actual 5.7 GB

Parameter Efficient Fine-tuning

- O. In-context learning (Prompt Engineering)
- 1. Prefix-tuning
 - a. Append learnable tokens in the input
- 2. Adapter Module
 - Insert a small number of layers that are relatively small compared to the entire model.
- 3. Select parts of network to update
 - a. BiTFit, freeze and reconfigure
- 4. Low-Rank Adaptation (LoRA)
 - a. Represent an adaptation weight (gradient) with a low-rank matrix.

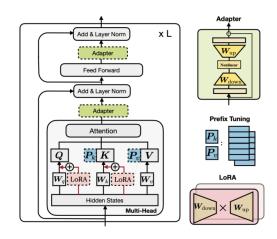
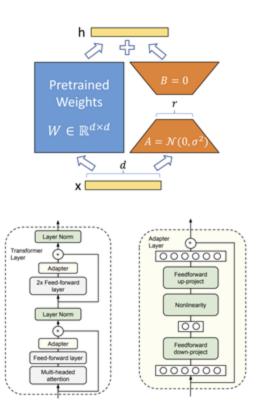


Figure 1: Illustration of the transformer architecture and several state-of-the-art parameter-efficient tuning methods. We use blocks with dashed borderlines to represent the added modules by those methods.



Adapters

- Add small adapter layers after attention and feed forward layers.
- Only update these layers

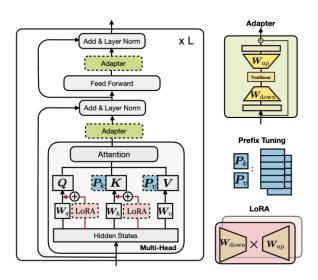
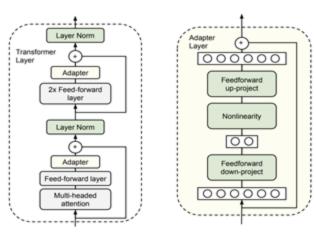


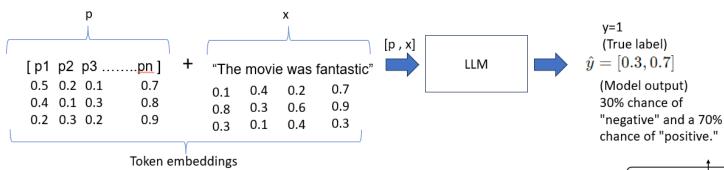
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https://arxiv.org/abs/1902.00751

Prompt tuning / Prefix tuning

Original idea: add a learnable token to the input text instead of prompt engineering your prompt



- Modern versions only append the key and value tokens (prefix tuning)
- Some people refer to this as a soft prompt

Add & Layer Norm

Add & Layer Norm

Feed Forward

Add & Layer Norm

https://developer.ibm.com/articles/awb-how-prompt-tuning-works/ https://arxiv.org/pdf/2104.08691

Ladder Side-Tuning (LST)

- Add another branch to the original network.
 - O Think of original model as multiple feature extractors
- Reduce the requirement to backprop over the entire network

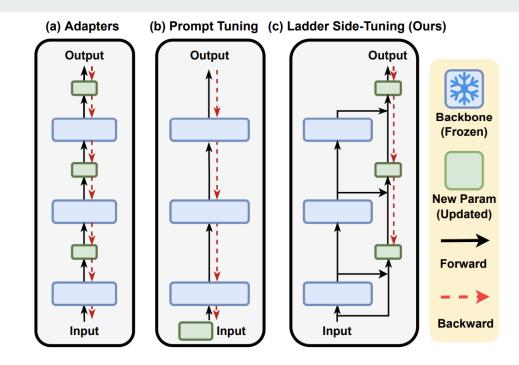


Figure 2: Comparison between transfer learning with (a) Adapters, (b) Prompt Tuning, and our (b) Ladder Side-Tuning (LST). LST reduces memory usage by removing the need of backpropgation through backbone networks.

BitFit

- A kind of selective finetuning
- Finetune only the **bias** of the network
- Works well on the paper (BERT) but doesn't work well on LLM scale

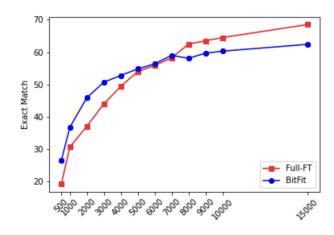
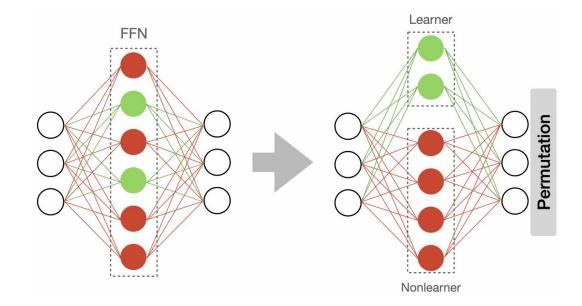


Figure 2: Comparison of BitFit and Full-FT with BERT_{BASE} exact match score on SQuAD validation set.

Squeeze and reconfigure

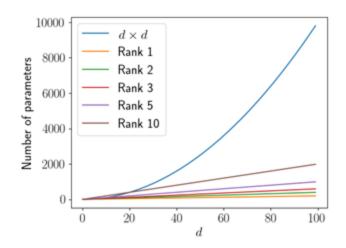
- Selects part of the network based on some criterion.
 - O In the paper they used the size of the change in weight in full finetuning
- Only learn on that part

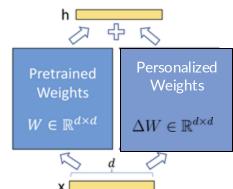


Low-Rank Adaptation

LoRA compress the update weights using low-rank decomposition. You are essentially updating all weights in a low parameter space.

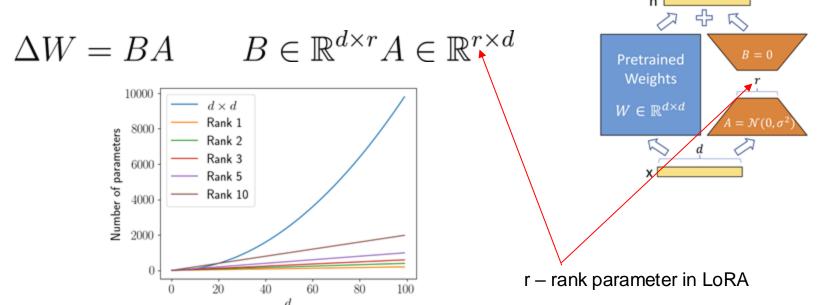
$$\Delta W = BA$$
 $B \in \mathbb{R}^{d \times r} A \in \mathbb{R}^{r \times d}$





Low-Rank Adaptation

LoRA compress the update weights using low-rank decomposition. You are essentially updating all weights in a low parameter space.



Low-Rank Adaptation

In the initialization process, we use a random Gaussian initialization for A and zero for B.

$$h = W_0 x + \Delta W x = W_0 x + BAx$$

Therefore, the model is initialized to be identical to the pretrained weights.

In addition, the paper proposes to scale low-rank matrices by alpha/r, claiming that it helps reduce the need to adjust hyperparameters when varying r.

Can be seen as Learning Rate

Works well. Popularized by stable diffusion finetuning.

$$h = W_0 x + \frac{\alpha}{r} BAx$$

Newer variants introduce dropout (peft library drops input x). New paper drops B and A columns/rows. PiSSA initializes the weight matrixes with SVD and works better.

https://arxiv.org/abs/2106.09685 LORA: LOW-RANK ADAPTATION OF LARGE LANGUAGE MODELS 2021 https://openreview.net/forum?id=c4498OydLP https://arxiv.org/abs/2404.02948

QLoRA

- QLoRA is an implementation of LoRA that focuses on compute efficiency
- Quantize both the value and the quantization scaling (double quantization)
- LoRA that is done on a quantized weights of the original model
- Uses 4-bit NormalFloat (for weight storage) and BF16 (for compute)

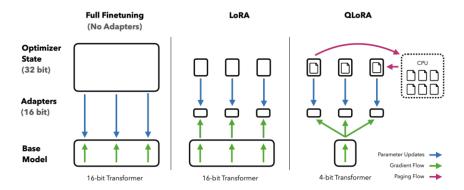
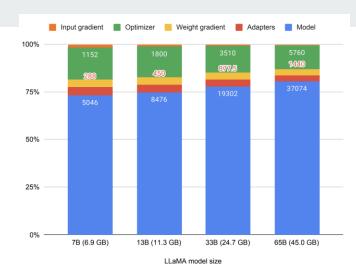
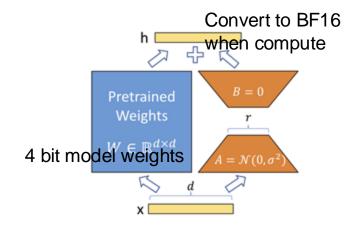


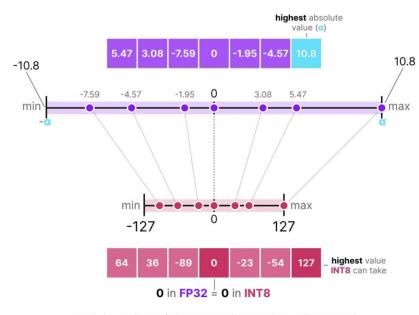
Figure 1: Different finetuning methods and their memory requirements. QLORA improves over LoRA by quantizing the transformer model to 4-bit precision and using paged optimizers to handle memory spikes.





Quick slide on Quantization

• Symmetric quantization keeps track of the abs(max) for scaling to the quantized value



$$S = \frac{2^{b-1}-1}{\alpha}$$
 (scale factor)
$$X_{\text{quantized}} = \text{round}\left(S \cdot X\right)$$
 (quantization)

Filling in the values would then give us the following:

$$s = \frac{127}{10.8} = 11.76$$
 (scale factor)
$$x_{\text{quantized}} = \text{round} \left(11.76 \cdot \text{quantization} \right)$$

Note the [-127, 127] range of values represents the restricted range. The unrestricted range is [-128, 127] and depends on the quantization method.

Hybrid approaches

- There are MANY approaches that are based on these simple methods.
- Example MAM adaptors (Mix-and-Match adaptors)
 - O Sacled parallel adapter + prefixed finetuning
- S4 finds optimal combinations of PEFT

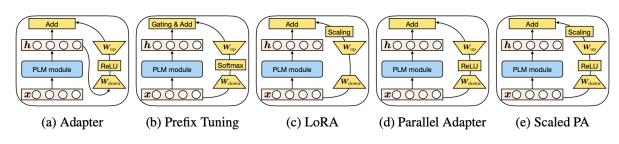
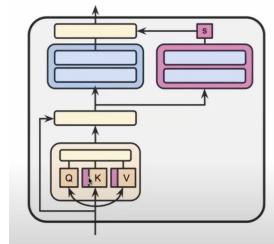


Table 2: Accuracy on the dev set of MNLI and SST2. MAM Adapter is proposed in §4.6. Bitfit numbers are from Ben Zaken et al. (2021).

| Method (# params) | MNLI | SST2 |
|--------------------|----------------------------|-----------------------------|
| Full-FT (100%) | $87.6_{\pm.4}$ | $94.6_{\pm.4}$ |
| Bitfit (0.1 %) | 84.7 | 93.7 |
| Prefix (0.5%) | $86.3_{\pm.4}$ | $94.0_{\pm.1}$ |
| LoRA (0.5%) | $87.2_{\pm.4}$ | $94.2_{\pm.2}$ |
| Adapter (0.5%) | $87.2_{\pm.2}$ | $94.2 \scriptstyle{\pm .1}$ |
| MAM Adapter (0.5%) | 87.4 _{±,3} | 94.2 _{±.3} |



https://arxiv.org/pdf/2110.04366 https://arxiv.org/abs/2301.01821

Performance comparison

 These depend on application and exact benchmarks, but people tends to fine LoRA to perform well.

| Method | $T5_{LARGE}$ | $T5_{3B}$ | $T5_{11B}$ |
|---------------------------------|---------------------|------------------------|--------------------------|
| Additive methods | | | |
| Adapters (Houlsby) | $67.34_{\pm 9.58}$ | $74.66_{\pm 1.68}$ | $76.16_{\pm 1.47}$ |
| Adapters (Pfeiffer) | $62.93_{\pm 3.52}$ | $69.92_{\pm 5.61}$ | $50.72_{\pm 1.69}$ |
| Parallel Adapter | $66.78_{\pm 3.85}$ | $\frac{74.15}{0.88}$ | $68.74_{\pm 12.73}$ |
| IA3 | $55.06_{\pm 1.80}$ | $41.77_{\pm 0.50}$ | $61.05_{\pm 3.42}$ |
| Prefix Tuning | $45.05_{\pm 3.89}$ | $48.90_{\pm 5.37}$ | $51.93_{\pm 2.21}$ |
| Prompt Tuning | $8.97_{\pm 30.91}$ | $8.38_{\pm 0.50}$ | - |
| Selective methods | | | |
| LN Tuning | $64.68_{\pm 4.59}$ | $72.95_{\pm 1.38}$ | ${f 73.77}_{\pm 0.93}$ |
| Reparametrization-based methods | | | |
| LoRA (q and v) | $67.42_{\pm 2.32}$ | ${\bf75.49}_{\pm1.71}$ | $76.20_{\pm 1.27}$ |
| LoRA (all linear) | $68.76_{\pm 1.83}$ | ${f 75.22}_{\pm 1.28}$ | $76.58_{\pm 2.16}$ |
| KronA | $65.68_{\pm 3.27}$ | $71.98_{\pm 0.57}$ | $\frac{72.13}{\pm 7.30}$ |
| Hybrid methods | | | |
| MAM | $46.90_{\pm 6.47}$ | $45.57_{\pm 4.67}$ | $51.49_{\pm 0.54}$ |
| Compacter | $64.48_{\pm 1.81}$ | $70.72_{\pm 0.87}$ | ${f 74.33}_{\pm 1.40}$ |
| $\operatorname{Compacter}++$ | $64.78_{\pm 2.23}$ | $71.00_{\pm 1.62}$ | ${f 74.72}_{\pm 0.82}$ |
| Unipelt | $44.10_{\pm 15.48}$ | $47.16_{\pm 4.84}$ | $52.29_{\pm 3.09}$ |
| Full tuning | 67.22 | 74.83 | 73.25 |

Table 4: Average model performance on our collection of datasets (Section 11.1) with 95% confidence intervals (two standard deviations). We **bold** values that outperform full-tuning by mean value. We <u>underline</u> values that achieve full-tuning performance within the confidence interval.

Some consideration on picking PEFT approaches

- Does it save storage size compared to full finetune (Disk)
- Whether it increases inference overhead (with additional parameters)
- Does it save memory when training (RAM)
- Some method does not require you to backprop through parts of the original model (BP)

| | E@sioner. | | | | |
|--|-----------|---------------------------|--------------|--------------|--------------------|
| Method | Type | Efficiency Disk RAM BP | | | Inference overhead |
| Adapters (Houlsby et al., 2019) | A | ✓ | √ | Х | + FFN |
| AdaMix (Wang et al., 2022) | | ✓ | \checkmark | X | + FFN |
| SparseAdapter (He et al., 2022b) | | ✓ | \checkmark | X | + FFN |
| Cross-Attn tuning (Gheini et al., 2021) | S | ✓ | \checkmark | X | No overhead |
| BitFit (Ben-Zaken et al., 2021) | S | ✓ | \checkmark | X | No overhead |
| DiffPruning (Guo et al., 2020) | S | ✓ | X | X | No overhead |
| Fish-Mask (Sung et al., 2021) | S | ✓ | χ^5 | X | No overhead |
| LT-SFT (Ansell et al., 2022) | S | ✓ | χ^5 | X | No overhead |
| Prompt Tuning (Lester et al., 2021) | A | ✓ | \checkmark | X | + input |
| Prefix-Tuning (Li and Liang, 2021) | A | ✓ | \checkmark | X | + input |
| Spot (Vu et al., 2021) | A | ✓ | \checkmark | X | + input |
| IPT (Qin et al., 2021) | A | ✓ | \checkmark | X | + FFN and input |
| MAM Adapter (He et al., 2022a) | A | ✓ | \checkmark | X | + FFN and input |
| Parallel Adapter (He et al., 2022a) | A | ✓ | \checkmark | X | $+ 	ext{ FFN}$ |
| Intrinsinc SAID (Aghajanyan et al., 2020) | R | ✓ | X | X | No overhead |
| LoRa (Hu et al., 2022) | R | ✓ | \checkmark | X | No overhead |
| DoRA (Liu et al., 2024) | R | √ | \checkmark | X | No overhead |
| UniPELT (Mao et al., 2021) | AR | ✓ | \checkmark | X | + FFN and input |
| Compacter (Karimi Mahabadi et al., 2021) | AR | √ | \checkmark | X | + FFN |
| PHM Adapter (Karimi Mahabadi et al., 2021) | AR | ✓ | \checkmark | X | + FFN |
| KronA (Edalati et al., 2022) | R | √ | \checkmark | X | No overhead |
| $KronA_{res}^{\dot{B}}$ (Edalati et al., 2022) | AR | √ | \checkmark | X | + linear layer |
| $(IA)^3$ (Liu et al., 2022) | A | √ | \checkmark | X | + gating |
| Attention Fusion (Cao et al., 2022) | A | ✓ | \checkmark | \checkmark | + decoder |
| LeTS (Fu et al., 2021) | A | ✓ | \checkmark | \checkmark | + FFN |
| Ladder Side-Tuning (Sung et al., 2022) | A | √ | \checkmark | \checkmark | + decoder |
| FAR (Vucetic et al., 2022) | S | ✓ | \checkmark | X | No overhead |
| S4-model (Chen et al., 2023) | ARS | ✓ | \checkmark | X | + FFN and input |

More on PeFT

- Refer to the paper
 https://arxiv.org/abs/2303.1564
 7 for overview of other methods.
- https://github.com/synbol/Para meter-Efficient-Transfer-Learning-Benchmark for computer vision benchmarks

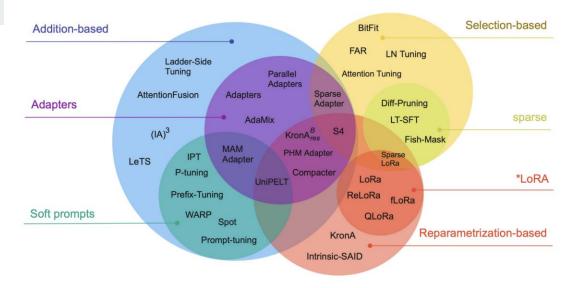


Figure 2: Parameter-efficient fine-tuning methods taxonomy. We identify three main classes of methods: **Addition**-based, **Selection**-based, and **Reparametrization**-based. Within additive methods, we distinguish two large included groups: **Adapter-like** methods and **Soft prompts**.

Scaling and PEFT

- Large/better pre-trained models require a small amount of parameters to be finetuned
 - The larger the model the smaller the amount of parameters need to be changed
 - Ex Typhoon-2 uses LoRA rank = 8 to finetune from base models (LLAMA 3 and Qwen2)
- Implications
 - O PEFT should always be used in finetuning large models

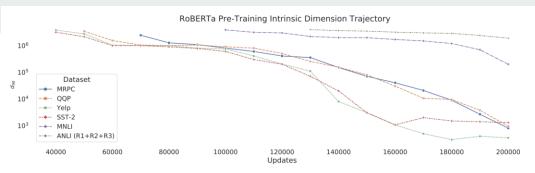


Figure 2: Every 10k updates of RoBERTa-Base that we trained from scratch, we compute d_{90} for six datasets; MRPC, QQP, Yelp Polarity, SST-2, MNLI, and ANLI. If we were unable to compute a d_{90} for a specific checkpoint, we do not plot the point, hence some datasets start at later points. Unable to compute means either we could not fine-tune the full checkpoint to accuracy above majority class or stabilize SAID training.

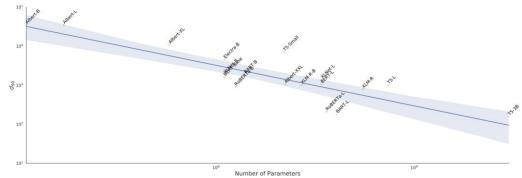


Figure 3: We calculate the intrinsic dimension for a large set of pre-trained models using the SAID method on the MRPC dataset.

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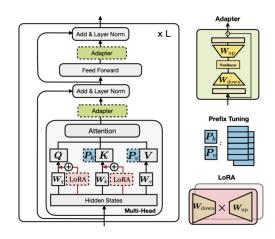
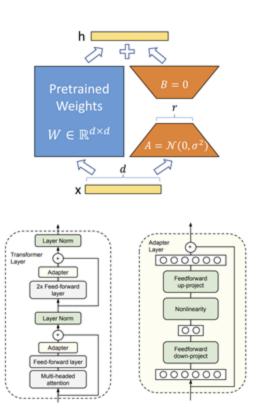


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Prompt engineering

- Prompt engineer does not learn any weight updates
- But you don't have to train!
 - If you have a long prompt, you are paying for it in inference compute.
 - o KV Caching can help.