



Master's thesis in Applied Computer Science

CoolingGen

A parametric 3D-modeling software for turbine blade cooling geometries using NURBS

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I hereby declare that this thesis has been written by myself and no other resources than those mentioned have been used.
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Introduction

1.1 Motivation

$$a^2 + b^2 = c^2$$

- 1.2 Bézier Curves and Surfaces
- 1.2.1 Definition
- 1.2.2 De Casteljau's Algorithm
- 1.2.3 Properties

Non-Uniform Rational B-Splines

- 2.1 Definition
- 2.1.1 NURBS Curve
- 2.1.2 NURBS Surface
- 2.2 De Boor's Algorithm
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- 2.4 Common Methods on NURBS Objects

Cooling Geometries

- 3.1 Chambers
- 3.2 Turnarounds
- 3.3 Slots
- 3.4 Film Cooling Holes
- 3.5 Impingement Inserts

Open CASCADE

Discussion

- 5.1 Grid-Searching With CoolingGen
- 5.2 Things Desired