

Please download the software Logisim from <http://www.cburch.com/logisim/download.html> and install in your computer. Then open Logisim. Read the tutorials in the HELP tab if needed.

- Design and implement a 3-bit sequential logic circuit using D flipflops that will perform a GRAY code count, i.e. a count of 0,1,3,2,4,5,7,6,0,1,3,2 ... Employ an asynchronous RESET to force the counter to 0 when asserted. Set the simulation clock of the counter at 1 Hz and check its operation. Include a *picture* (not the *.circ* Logisim code) of the Logisim implementation of your counter in the pdf of this assignment.

3-bit Gray Code Counter
Logic Table

#	Input			Output		
	S2	S1	S0	S2'	S1'	S0'
0	0	0	0	0	0	1
1	0	0	1	0	1	1
2	0	1	1	0	1	0
3	0	1	0	1	1	0
4	1	1	0	1	1	1
5	1	1	1	1	0	1
6	1	0	1	1	0	0
7	1	0	0	0	0	0

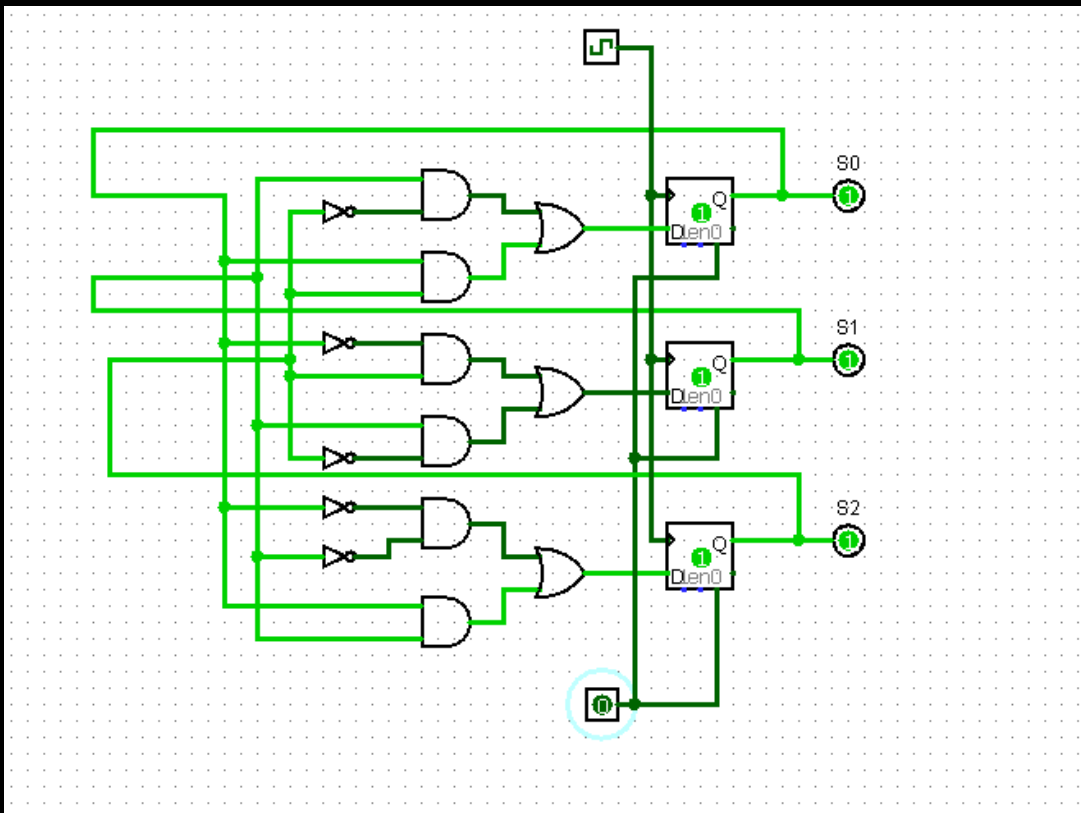
Simplified Logic Equations:

$$S2' = s1 \sim s0 + s2s0$$

$$S1' = \sim s2 s0 + s1 \sim s0$$

$$S0' = \sim s1 \sim s2 + s2s1$$

PICTURE OF THE LOGISIM CIRCUIT SCHEMATIC:

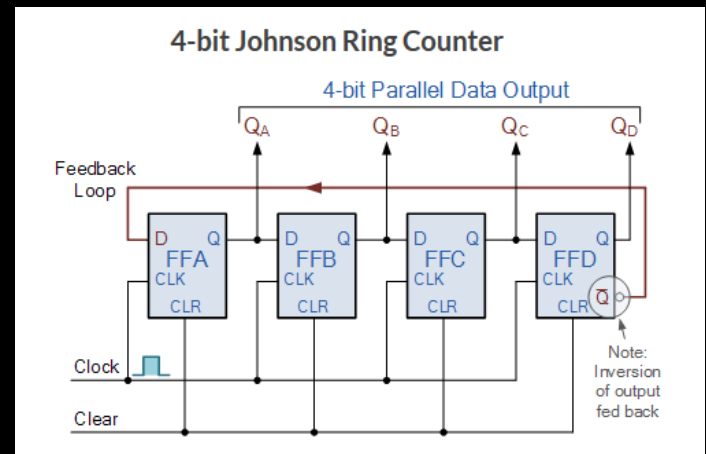


2. Using Logisim, build this counter and determine its 4-bit output and complete the logic table below. Submit a picture of your Logisim logic circuit. The *Clear* input is asserted to reset the counter. The clock frequency for the FFs should be 1 Hz. Find the cycle time of the count before it repeats.

Logic Table for Johnson Counter

Cycle time of the count = 8

		Current State				Next State			
M		Q_A	Q_B	Q_C	Q_D	Q_A'	Q_B'	Q_C'	Q_D'
0		0	0	0	0	1	0	0	0
8		1	0	0	0	1	1	0	0
12		1	1	0	0	1	1	1	0
14		1	1	1	0	1	1	1	1
15		1	1	1	1	0	1	1	1
7		0	1	1	1	0	0	1	1
3		0	0	1	1	0	0	0	1
1		0	0	0	1	0	0	0	0
2		0	0	1	0	x	x	x	x
4		0	1	0	0	x	x	x	x
5		0	1	0	1	x	x	x	x
6		0	1	1	0	x	x	x	x
9		1	0	0	1	x	x	x	x
10		1	0	1	0	x	x	x	x
11		1	0	1	1	x	x	x	x
13		1	1	0	1	x	x	x	x



Minimized Logic Equations: $Q_A' = \sim Q_D$

$Q_B = Q_A$

$Q_B' =$

$Q_C' = Q_B$

$Q_D' = Q_C$

PICTURE OF THE LOGISIM CIRCUIT SCHEMATIC:

