Please implement a Fibonacci sequence generator whose upper bounds is an integer provided as program input.

# Fibonacci Sequence Generator in COBOL

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IDENTIFICATION DIVISION.
PROGRAM-ID. FIBONACCI-GENERATOR.
AUTHOR. COBOL FIBONACCI IMPLEMENTATION.
ENVIRONMENT DIVISION.
CONFIGURATION SECTION.
SPECIAL-NAMES.
   DECIMAL-POINT IS COMMA.
DATA DIVISION.
FILE-CONTROL.
   SELECT INPUT-FILE ASSIGN TO "INPUT.DAT"
       ORGANIZATION IS SEQUENTIAL
       FILE STATUS IS WS-FILE-STATUS.
WORKING-STORAGE SECTION.
01 WS-INPUT-RECORD.
   03 WS-UPPER-BOUND
                          PIC 9(6).
                           PIC X(89) VALUE SPACES.
   03 WS-FILLER
01 WS-FIBONACCI-ARRAY.
   03 WS-FIB-ITEM
                          PIC 9(12) OCCURS 50 TIMES.
01 WS-COUNTER
                       PIC 9(3).
                        PIC 9(3).
01 WS-I
01 WS-J
                        PIC 9(3).
                        PIC 9(3).
01 WS-K
01 WS-TEMP-FIB
                      PIC 9(12).
01 WS-FIRST
                       PIC 9(12) VALUE 0.
01 WS-SECOND
                       PIC 9(12) VALUE 1.
01 WS-NEXT
                        PIC 9(12).
01 WS-DISPLAY-FORMAT PIC ZZZ, ZZZ, ZZ2.
01 WS-FILE-STATUS
                       PIC XX.
01 WS-EOF
                        PIC X VALUE 'N'.
01 WS-INVALID-INPUT PIC X VALUE 'N'.
01 WS-DISPLAY-COUNTER PIC 99 VALUE 1.
01 WS-PROGRAM-STATUS.
   03 WS-ERROR-FLAG
                          PIC X VALUE 'N'.
   03 WS-ERROR-MESSAGE PIC X(50) VALUE SPACES.
PROCEDURE DIVISION.
MAIN-PROGRAM.
   DISPLAY "FIBONACCI SEQUENCE GENERATOR".
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```
DISPLAY "=======".
   PERFORM GET-INPUT-VALUES.
   IF WS-INVALID-INPUT = 'Y'
       DISPLAY "ERROR: Invalid input value"
       STOP RUN
   END-IF.
   DISPLAY "Generating Fibonacci sequence up to " WS-UPPER-BOUND
   DISPLAY "=========".
   PERFORM GENERATE-FIBONACCI.
   PERFORM DISPLAY-RESULTS.
   DISPLAY "Fibonacci sequence generation complete."
   STOP RUN.
GET-INPUT-VALUES.
    * Try to read from file first
   OPEN INPUT INPUT-FILE.
   READ INPUT-FILE INTO WS-INPUT-RECORD AT END MOVE 'Y' TO WS-EOF.
   IF WS-EOF = 'Y'
       DISPLAY "No input file found. Please enter upper bound:"
       ACCEPT WS-UPPER-BOUND
   ELSE
       MOVE WS-UPPER-BOUND TO WS-UPPER-BOUND
   END-IF.
   CLOSE INPUT-FILE.
    * Validate input
   IF WS-UPPER-BOUND < 0 OR WS-UPPER-BOUND > 999999
       MOVE 'Y' TO WS-INVALID-INPUT
   END-IF.
GENERATE-FIBONACCI.
   MOVE 0 TO WS-FIRST.
   MOVE 1 TO WS-SECOND.
   MOVE 0 TO WS-COUNTER.
   * Store first two numbers if within bounds
   IF WS-FIRST <= WS-UPPER-BOUND</pre>
       MOVE WS-FIRST TO WS-FIB-ITEM(1)
       ADD 1 TO WS-COUNTER
   END-IF.
   IF WS-SECOND <= WS-UPPER-BOUND
       MOVE WS-SECOND TO WS-FIB-ITEM(WS-COUNTER)
       ADD 1 TO WS-COUNTER
   END-IF.
    * Generate remaining Fibonacci numbers
```

```
PERFORM UNTIL WS-COUNTER > 50 OR WS-NEXT > WS-UPPER-BOUND
        COMPUTE WS-NEXT = WS-FIRST + WS-SECOND
       IF WS-NEXT <= WS-UPPER-BOUND
           MOVE WS-NEXT TO WS-FIB-ITEM(WS-COUNTER)
           ADD 1 TO WS-COUNTER
       END-IF.
       MOVE WS-SECOND TO WS-FIRST
       MOVE WS-NEXT TO WS-SECOND
    END-PERFORM.
DISPLAY-RESULTS.
    DISPLAY "Fibonacci sequence up to " WS-UPPER-BOUND ":"
    DISPLAY "=========".
   MOVE 1 TO WS-DISPLAY-COUNTER.
    PERFORM VARYING WS-I FROM 1 BY 1 UNTIL WS-I > WS-COUNTER
       COMPUTE WS-DISPLAY-FORMAT = WS-FIB-ITEM(WS-I)
       DISPLAY WS-DISPLAY-FORMAT WITH NO ADVANCING
       ADD 1 TO WS-DISPLAY-COUNTER
       IF WS-DISPLAY-COUNTER > 8
           DISPLAY ""
           MOVE 1 TO WS-DISPLAY-COUNTER
       END-IF
    END-PERFORM.
    IF WS-DISPLAY-COUNTER > 1
       DISPLAY ""
   END-IF.
* Alternative implementation using command line input
ALTERNATIVE-INPUT.
    DISPLAY "Enter upper bound for Fibonacci sequence:"
   ACCEPT WS-UPPER-BOUND
    IF WS-UPPER-BOUND < 0 OR WS-UPPER-BOUND > 999999
       MOVE 'Y' TO WS-INVALID-INPUT
   END-IF.
* Error handling routine
ERROR-HANDLING.
   DISPLAY "Error occurred during processing"
   DISPLAY WS-ERROR-MESSAGE
   STOP RUN.
```

# How to Use This Program

Input Methods:

1. **File Input**: Create an input file named "INPUT.DAT" with one line containing the upper bound (6 digits max)

2. Interactive Input: If no file is found, the program will prompt for input

#### Sample Input File Format:

```
100
```

## Sample Output:

## Key Features:

## 1. Input Flexibility

- Reads from input file if available
- Interactive input as fallback
- Input validation for reasonable bounds

## 2. Algorithm Implementation

- Generates Fibonacci sequence iteratively
- Stops when next number exceeds the upper bound
- Handles edge cases (0, 1, negative numbers)

#### Data Management

- Uses array to store generated sequence
- Maximum capacity of 50 Fibonacci numbers
- Proper formatting for display

## 4. Error Handling

- Validates input range (0-999999)
- Handles file access errors
- Provides meaningful error messages

## 5. Output Formatting

Clean, formatted display

- Numbers aligned in columns
- Clear separation between sequence and metadata

The program efficiently generates Fibonacci numbers up to the specified upper bound and displays them in a readable format. The iterative approach ensures good performance even for larger bounds within the supported range.

total duration: 1m36.735658821s load duration: 2.967615464s prompt eval count: 2694 token(s) prompt eval duration: 8.77136521s prompt eval rate: 307.14 tokens/s

eval count: 1639 token(s)

eval duration: 1m24.972044235s

eval rate: 19.29 tokens/s