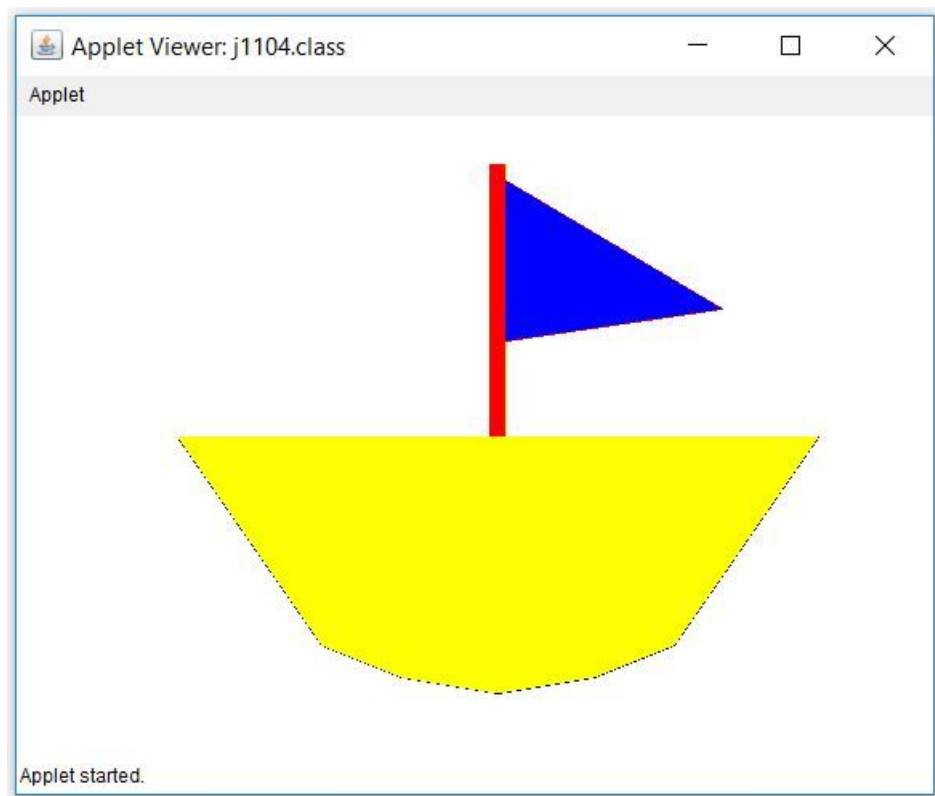


งานมอบหมายที่ 10.2

1. วาดรูปเรือใบ

```
j1104.java x
1 import java.applet.*;
2 import java.awt.*;
3 public class j1104 extends Applet {
4     Image img;
5     public void init() {
6         setBackground(Color.white);
7         img = getImage(getDocumentBase(),"x.gif");
8     }
9     public void paint(Graphics g) {
10
11         int[] x={100,190,240,300,360,410,500};
12         int[] y={200,330,350,360,350,330,200};
13         g.drawPolygon(x,y,7);
14         g.setColor(Color.yellow);
15         g.fillPolygon(x,y,7);
16
17         int[] a={295,295,305,305};
18         int[] b={30,200,200,30};
19         g.drawPolygon(a,b,4);
20         g.setColor(Color.red);
21         g.fillPolygon(a,b,4);
22
23         int[] c={305,440,305};
24         int[] d={40,120,140};
25         g.drawPolygon(c,d,3);
26         g.setColor(Color.blue);
27         g.fillPolygon(c,d,3);
28     }
29 }
```



2. วาดรูปโดเรมอน

```

1  import java.applet.*;
2  import java.awt.*;
3  public class doraemon extends Applet {
4      Image img;
5      public void init() {
6          setBackground(Color.white);
7          img = getImage(getDocumentBase(),"x.gif");
8      }
9      public void paint(Graphics g) {
10         g.setColor(Color.black);
11         /*=====Head main=====*/
12         g.drawOval(90,40,310,310);
13         g.setColor(Color.blue);
14         g.fillOval(90,40,310,310);
15
16         /*=====Body=====*/
17         int[] x={40,40,45,55,68,83,95,92,92,96,102,108,108,
18                 115,125,143,158,175,190,200,
19                 202,213,228,248,264,
20                 278,288,298,306,314,320,323,
21                 318,312,300,300,320,338,353,368,380,390,|
22                 398,405,408,374,364,350,335,313,300,318,100,87,80};
23         int[] y={250,270,290,310,332,344,353,363,405,425,447,463,497,
24                 508,513,515,515,513,508,500,
25                 490,483,480,483,488,
26                 496,486,474,464,450,437,418,
27                 413,408,406,400,400,394,388,379,370,360,
28                 348,337,328,310,320,328,334,337,340,283,270,258,246};
29         g.drawPolygon(x,y,55);
30         g.fillPolygon(x,y,55);

```

```

32      /*=====left hand=====*/
33      g.setColor(Color.black);
34      g.drawOval(30,200,55,55);
35          g.setColor(Color.white);
36          g.fillOval(30,200,55,55);
37
38      /*=====right hand=====*/
39      g.setColor(Color.black);
40      g.drawOval(373,274,55,55);
41          g.setColor(Color.white);
42          g.fillOval(373,274,55,55);
43
44      /*=====left shoe=====*/
45      g.setColor(Color.black);
46      int[] a={115,125,143,158,175,190,200,
47              210,210,200,182,158,133,118,102,90,88,91,102,110};
48      int[] b={508,513,515,515,513,508,500,
49              512,532,542,552,558,558,554,548,538,525,515,504,500};
50      g.drawPolygon(a,b,20);
51          g.setColor(Color.white);
52          g.fillPolygon(a,b,20);
53
54      /*=====right shoe=====*/
55      g.setColor(Color.black);
56      int[] c={278,288,298,306,314,320,323,
57              333,350,361,365,365,359,351,342,333,313,297,288,280};
58      int[] d={496,486,474,464,450,437,418,
59              410,410,419,430,448,463,478,492,504,518,518,514,504};
60      g.drawPolygon(c,d,20);
61          g.setColor(Color.white);

```



```
62         g.fillPolygon(c,d,20);
63
64         /*=====tail=====*/
65         g.setColor(Color.black);
66         g.drawLine(228,479,233,490);
67
68         g.drawOval(225,487,33,33);
69         g.setColor(Color.red);
70         g.fillOval(225,487,33,33);
71
72         /*=====face=====*/
73         g.setColor(Color.black);
74         g.drawArc(100,95,265,265,-60,260);
75         g.setColor(Color.white);
76         g.fillArc(100,95,265,265,-60,260);
77
78         /*=====stomuch=====*/
79         g.setColor(Color.black);
80         g.drawArc(104,290,170,170,22,-265);
81         g.setColor(Color.white);
82         g.fillArc(104,290,170,170,22,-265);
83
84         /*=====stomuch 2=====*/
85         g.setColor(Color.white);
86         int[] h={148,190,270};
87         int[] i={299,377,344};
88         g.drawPolygon(h,i,3);
89         g.setColor(Color.white);
90         g.fillPolygon(h,i,3);
```

```

92      /*=====neckle=====*/
93      int[] e={108,300,297,105};
94      int[] f={271,341,354,284};
95      g.drawPolygon(e,f,4);
96      g.setColor(Color.yellow);
97      g.fillPolygon(e,f,4);
98
99      /*=====face 2=====*/
100     g.setColor(Color.white);
101     int[] j={108,300,237};
102     int[] k={271,341,218};
103     g.drawPolygon(j,k,3);
104     g.setColor(Color.white);
105     g.fillPolygon(j,k,3);
106
107     /*=====bag=====*/
108     g.setColor(Color.black);
109     g.drawArc(120,298,140,140,-20,-200);
110     g.setColor(Color.white);
111     g.fillArc(120,298,140,140,-20,-200);
112     g.setColor(Color.black);
113     g.drawLine(118,357,258,393);
114
115     /*=====bell=====*/
116     g.setColor(Color.black);
117     g.drawOval(164,308,48,48);
118     g.setColor(Color.yellow);
119     g.fillOval(164,308,48,48);

```

```

121      /*=====bell 2=====*/
122      g.setColor(Color.black);
123      g.drawOval(173,335,15,10);
124      g.setColor(Color.black);
125      g.fillOval(173,335,15,10);
126      g.drawLine(179,343,177,354);
127      g.drawLine(168,316,211,334);
128      g.drawLine(166,322,210,340);
129
130      /*=====mouth=====*/
131      g.setColor(Color.black);
132      g.drawArc(135,75,220,220,-30,-170);
133      g.drawLine(148,105,208,171);
134      g.drawLine(117,138,198,183);
135      g.drawLine(105,190,192,200);
136      g.drawLine(260,238,330,297);
137      g.drawLine(269,219,360,253);
138      g.drawLine(278,200,375,200);
139
140      /*=====left eye=====*/
141      g.setColor(Color.black);
142      int[] l={249,237,228,216,210,210,214,224,237,
143              249,260,269,278,284,285,280,268};
144      int[] m={63,68,74,84,98,111,122,132,138,
145              135,131,125,112,100,83,70,63};
146      g.drawPolygon(l,m,17);
147      g.setColor(Color.white);
148      g.fillPolygon(l,m,17);
149      g.setColor(Color.black);

```



```

150         g.drawLine(237,113,252,106);
151         g.drawLine(252,106,271,107);
152
153         /*=====right eye=====*/
154         g.setColor(Color.black);
155         int[] n={302,290,284,273,270,273,280,292,305,
156                 317,326,333,340,344,342,333,320};
157         int[] o={98,106,104,125,138,153,163,171,173,
158                 170,164,156,141,128,111,98,94};
159         g.drawPolygon(n,o,17);
160         g.setColor(Color.white);
161         g.fillPolygon(n,o,17);
162         g.setColor(Color.black);
163         g.drawLine(287,119,296,133);
164         g.drawLine(296,133,298,150);
165
166         /*=====nose=====*/
167         g.setColor(Color.black);
168         g.drawLine(196,273,245,168);
169         g.drawOval(232,133,40,40);
170         g.setColor(Color.red);
171         g.fillOval(232,133,40,40);
172
173         g.drawOval(248,142,10,10);
174         g.setColor(Color.white);
175         g.fillOval(248,142,10,10);
176     }
177 }

```