

Route Description	Request Type	Data Needed	Data returned	Controller
User submits finished image	POST	{ "username": username "imageBase64": image }		GameController
User votes for an image	POST	{ "sessionId/username": "imageId" }		GameController
Get current votes / get winner	GET		{ imageData: [{ imageId: Points }] votingEnded?: boolean }	GameController
Get all submitted pictures	GET		{	GameController

			[{ "imageBase64": "imageId": }] }	
Create Account	POST	{ Username: hashedPassword: Avatar? }		AccountController
Change password?	PUT	{ Username: oldpassword: newpassword: }		AccountController
Get Game Info	GET		{ Users: [{ userId, avatar, score }] maxRounds: currentRound: }	GameController