

# Our Videogame

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## Background

Our game takes place in: The Zoo  
(space? the desert? a mall?)

## The Player

The player is a Lion.

The player moves only up and down.

## The Target

*Your player GAINS points when they hit the target.*

The Target is a Escaped gazelle.

The Target moves only to the left and right.

## The Danger

*Your player LOSES points when they hit the danger.*

The Danger is a Zookeeper.

The Danger moves only to the left and right.