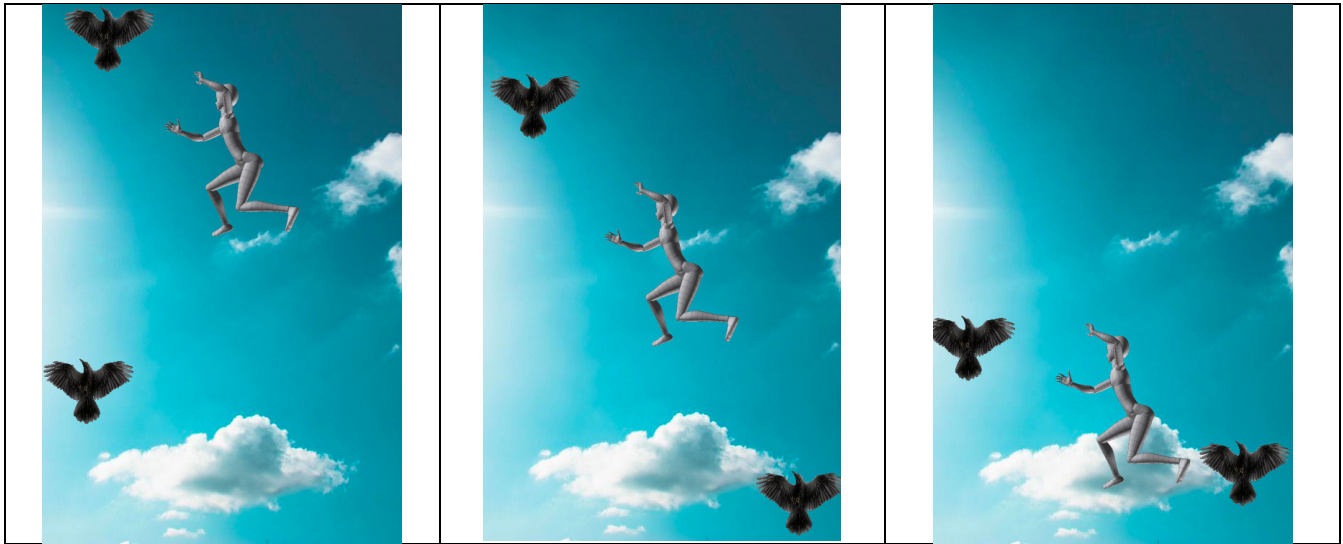


Identifying Animation Data Worksheet

Draw a sketch for three distinct moments of the animation



Sketch A

Sketch B

Sketch C

What things are changing?

Thing	Describe how it changes
Person's y-coordinate	Decreases consistently
Bird1's x coordinate	Increases consistently when onscreen, resets at random when it resets
Bird1's y-coordinate	Increases consistently
Bird2's x-coordinate	Increases consistently when onscreen, resets at random when it resets
Bird2's y-coordinate	Increases consistently

What fields do you need to represent the things that change?

Field name (dangerX, score, playerIMG...)	Datatype (Number, String, Image, Boolean...)
persony	Number
bird1x	Number
bird1y	Number
bird2x	Number
bird2y	Number

(worksheet continues on the next page)