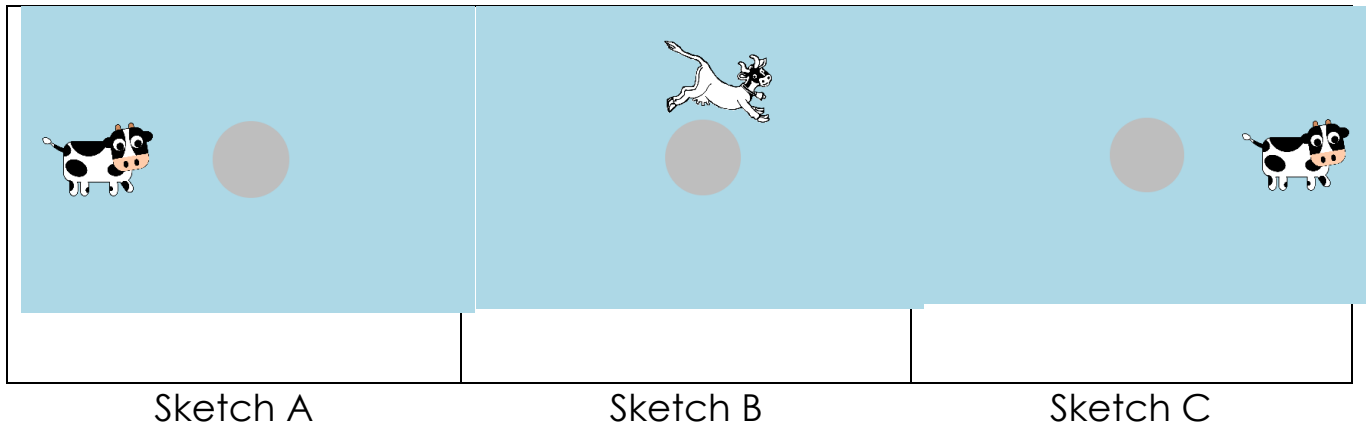


Identifying Animation Data Worksheet

Draw a sketch for three distinct moments of the animation



What things are changing?	
Thing	Describe how it changes
Cow's x-coordinate	Location increases – moves to the right
Cow's y-coordinate	Stays consistent until cow reaches the moon, then increases, decreases when cow has finished jumping
Cow image	Switches from normal to jumping cow image when cow is jumping over the moon

What fields do you need to represent the things that change?	
Field name (dangerX, score, playerIMG...)	Datatype (Number, String, Image, Boolean...)
xpos	Number
ypos	Number
cow-img	Image

(worksheet continues on the next page)