Alvin Wong

San Francisco CA - (415)627-8253 -linkedin.com/in/alvin-wong-0588069a/ alwong125@gmail.com - github.com/bopkid

I am a full stack software engineer who loves to program. It took me a long time to realise that I wanted to be a software engineer. The reason I love programming is that it is problem solving using logic and that there are multiple ways to approach a problem. I like that frontend provides me satisfaction from actually seeing a product. But I also like logic and the backend gives me that satisfaction of handling logic .

Technical Skills

 Javascript, HTML, CSS, C++, Java, Python, JQuery, Node, Express, Git, MongoDB, Mongoose, Visual studio, Atom, Mozilla developer tool, Slack, skype, Linux, Mysql

Developer Experience

Project Let's Eat (full-Stack Application) team project

- The site gets 4 random recipes based on the user's food preference and will give user ability to add, edit ,and delete their recipes as well as be able to see all the recipes.
- My team used node, express, ejs, javascript, mongoose, and heroku to deploy

Project Movies Book (full-Stack Application) Team Project

- A social media site about movies allowing user to leaves comments and add their favorite movies
- My team used python and Django for auth, movies and used a movie api, and used heroku to deploy

Project Character Bank

- A Full stack that lets users make and store their character and share with other user on the app
- I used react for the front and built api for my backend using node and mongodb

Project UNO (Front-End application) solo project

- Play a game uno with up to three computer players. With all the special cards and action of a regular game of Uno.
- I used javascript for all the game logic and a little custom css to style the page and hosted on github

Education

General Assembly

Software Engineering Immersive .

• Completed 12 week 450 hours+ Immersive Software Engineering course in March 2020

Treehouse

Front End Web Development Track A online learning website