

Learning and Adapting from the Web for Visual Recognition

Boqing Gong

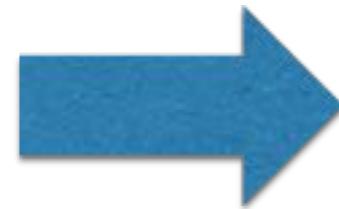


Learning based visual recognition



Courtesy K. Grauman

Domain adaptation: key to use simulation “for real”



Tencent
AI Lab



Simulation to reality for **segmentation, detection, Dynamics planning & control, etc.**

Learning based visual recognition



Web data with **noisy labels**
Need different training methods

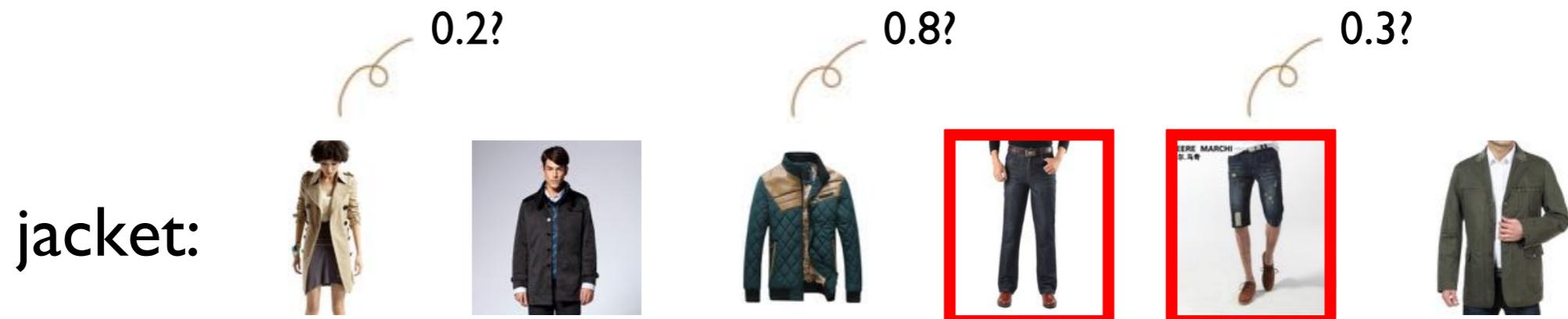
Courtesy K. Grauman

Label correction & re-weighting

Correct wrong labels



Reweigh data/label terms



Label ~~correction~~ & ~~re-weighting~~ removal

Correct wrong labels



Hard to rectify wrong labels

Easier to simply remove them (but keep the images)

Semi-supervised learning?

Caveat: outlier images



Label ~~correction~~ & ~~re-weighting~~ removal

Correct wrong labels



Hard to rectify wrong labels

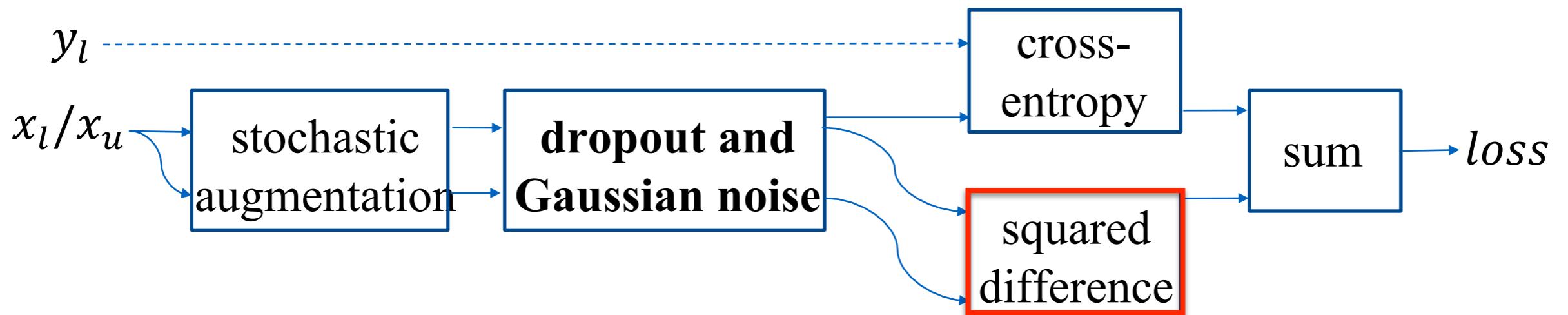
Easier to simply remove them (but keep the images)

Semi-supervised learning?

Caveat: outlier images



A consistent term & its dual effect



Outlier images still help.

“Web data” with noisy labels, no outlier

Results on CIFAR10 & MNIST

Table 3. Comparison results on CIFAR-10 and MINIST

Methods	CIFAR-10 14-layer ResNet				MNIST fully connected			
	$p = 0$	sy. $p = 0.2$	asy. $p = 0.2$	asy. $p = 0.6$	$p = 0$	sy. $p = 0.2$	asy. $p = 0.2$	asy. $p = 0.6$
cross-entropy [37]	87.8	83.7	85.0	57.6	97.9 \pm 0.0	96.9 \pm 0.1	97.5 \pm 0.0	53 \pm 0.6
unhinged (BN) [57]	86.9	84.1	83.8	52.1	97.6 \pm 0.0	96.9 \pm 0.1	97.0 \pm 0.1	71.2 \pm 1.0
sigmoid (BN) [12]	76.0	66.6	71.8	57.0	97.2 \pm 0.1	93.1 \pm 0.1	96.7 \pm 0.1	71.4 \pm 1.3
savage [30]	80.1	77.4	76.0	50.5	97.3 \pm 0.0	96.9 \pm 0.0	97.0 \pm 0.1	51.3 \pm 0.4
bootstrap soft [40]	87.7	84.3	84.6	57.8	97.9 \pm 0.0	96.9 \pm 0.0	97.5 \pm 0.0	53.0 \pm 0.4
bootstrap hard [40]	87.3	83.6	84.7	58.3	97.9 \pm 0.0	96.8 \pm 0.0	97.4 \pm 0.0	55.0 \pm 1.3
backward [37]	87.7	80.4	83.8	66.7	97.9 \pm 0.0	96.9 \pm 0.0	96.7 \pm 0.1	67.4 \pm 1.5
forward [37]	87.4	83.4	87.0	74.8	97.9 \pm 0.0	96.9 \pm 0.0	97.7 \pm 0.0	64.9 \pm 4.4
cross-entropy	87.9	82.4	85.5	56.2	98.0 \pm 0.1	97.1 \pm 0.1	97.6 \pm 0.2	52.9 \pm 0.6
improved baseline	87.8	83.6	85.2	74.1	98.0 \pm 0.1	97.1 \pm 0.1	97.7 \pm 0.1	76.7\pm 1.6
ours	88.0	84.5	85.6	75.8	98.2\pm 0.1	97.7\pm 0.4	97.8\pm 0.1	83.4\pm 1.3

[Ding et al., WACV’18]



“Web data” with noisy labels & outlier images

Results on Clothing1M

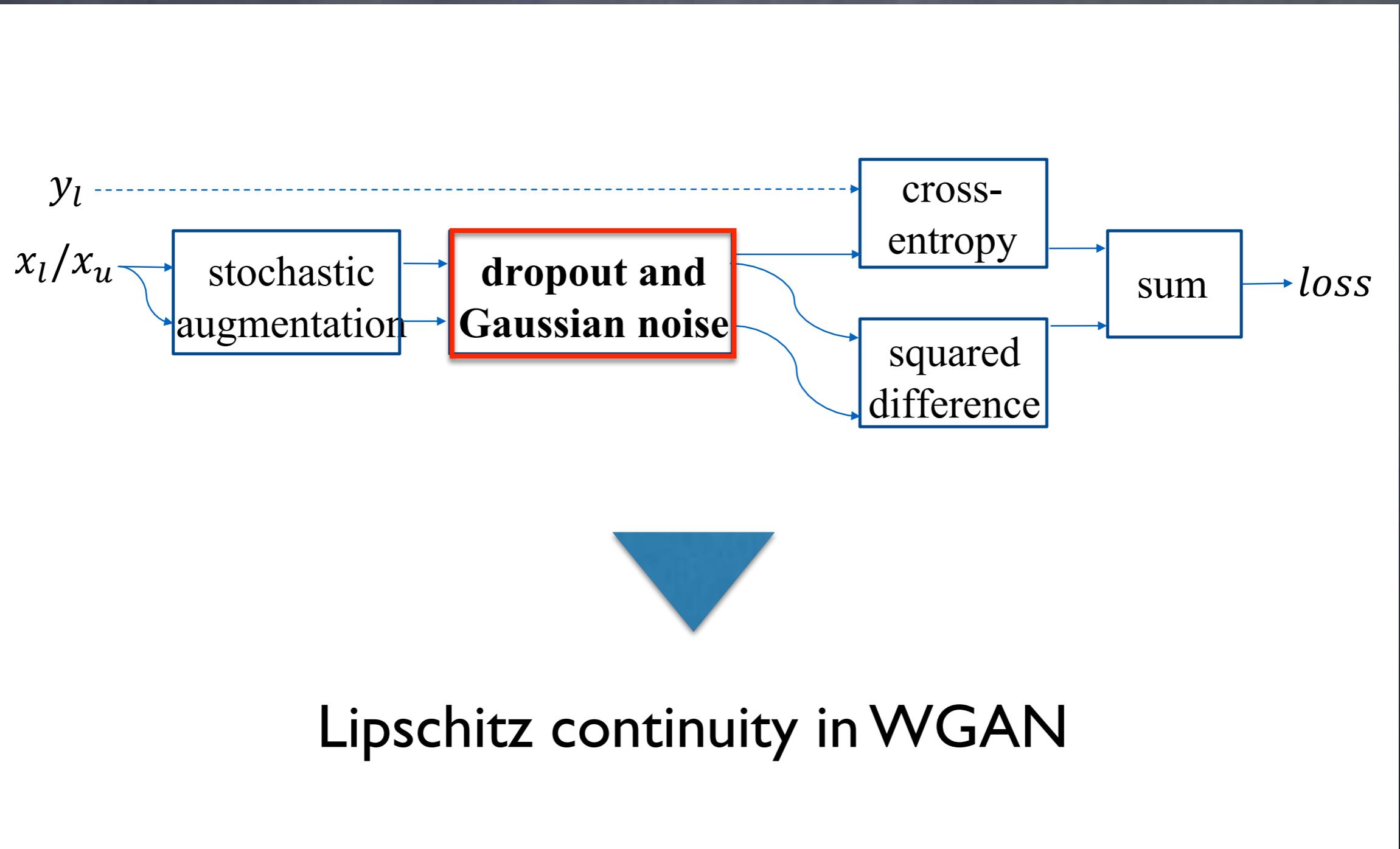
Table 4. Comparison results on the Clothing1M dataset [59].

#	model	loss / method	initialization	training set	accuracy (reported)	accuracy (our impl.)
1	AlexNet	pseudo-label [25]	#9	1M, 50K	73.04	–
2	AlexNet	bottom-up [47]	#9	1M, 50K	76.22	–
3	AlexNet	label noise model [59]	#9	1M, 50K	78.24	–
4	50-ResNet	cross-entropy	ImageNet	1M	68.94	69.03
5	50-ResNet	backward [37]	ImageNet	1M	69.13	–
6	50-ResNet	forward [37]	ImageNet	1M	69.84	–
7	50-ResNet	ours	ImageNet	1M	–	77.34
8	50-ResNet	ours	ImageNet	1M, 50K	–	79.38
9	AlexNet	cross-entropy	ImageNet	50K	72.63	–
10	50-ResNet	cross-entropy	ImageNet	50K	75.19	74.84
11	50-ResNet	cross-entropy	#6	50K	80.38	–
12	50-ResNet	cross-entropy	#7	50K	–	80.44
13	50-ResNet	cross-entropy	#8	50K	–	80.53

[Ding et al., WACV’18]



A consistent term & its dual effect

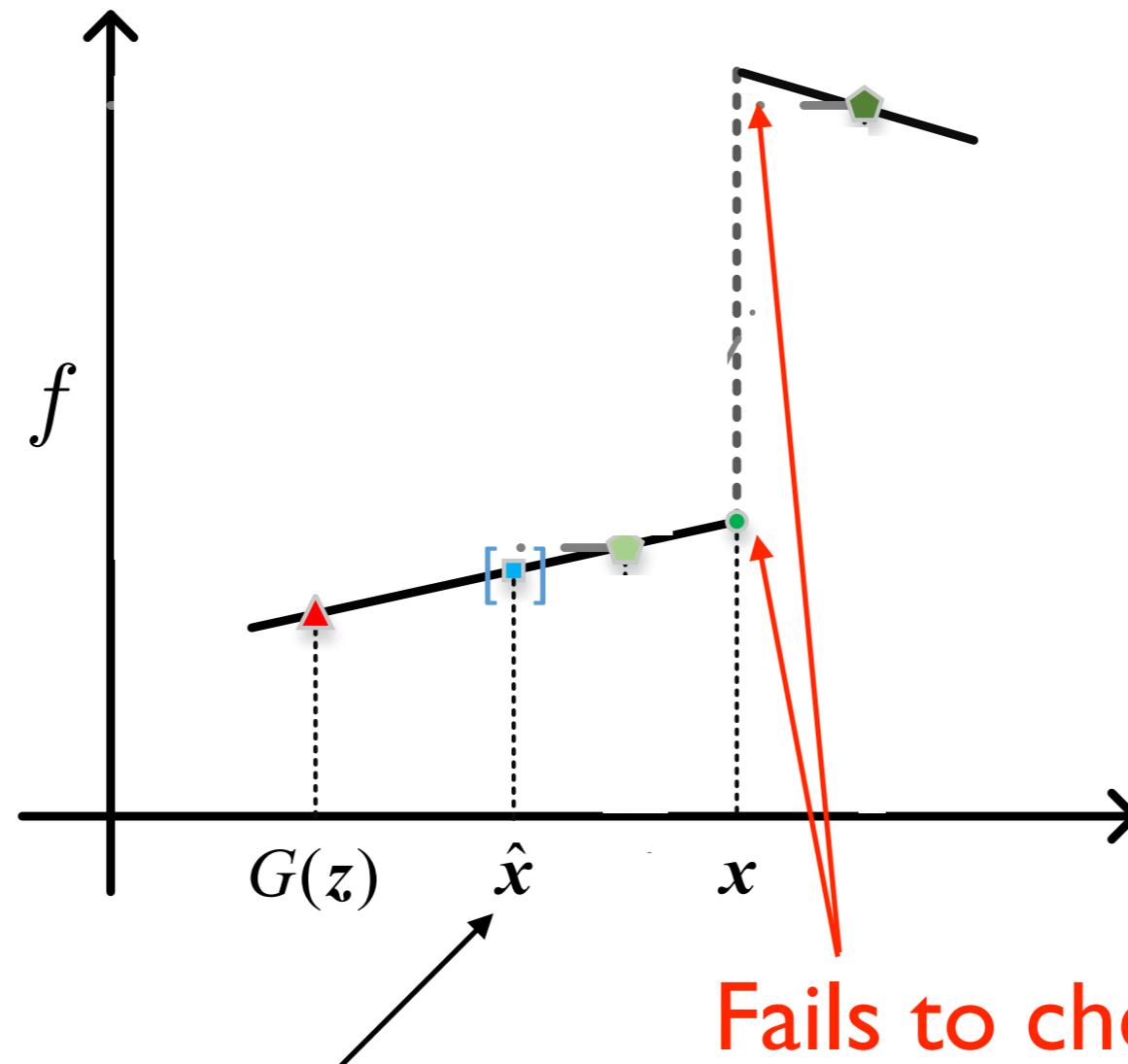


WGAN

Discriminator/critic is Lipschitz continuous

$$\begin{aligned} \min_f \quad & \text{LOSS} \\ \text{s.t.} \quad & \|f\|_L \leq 1 \end{aligned}$$

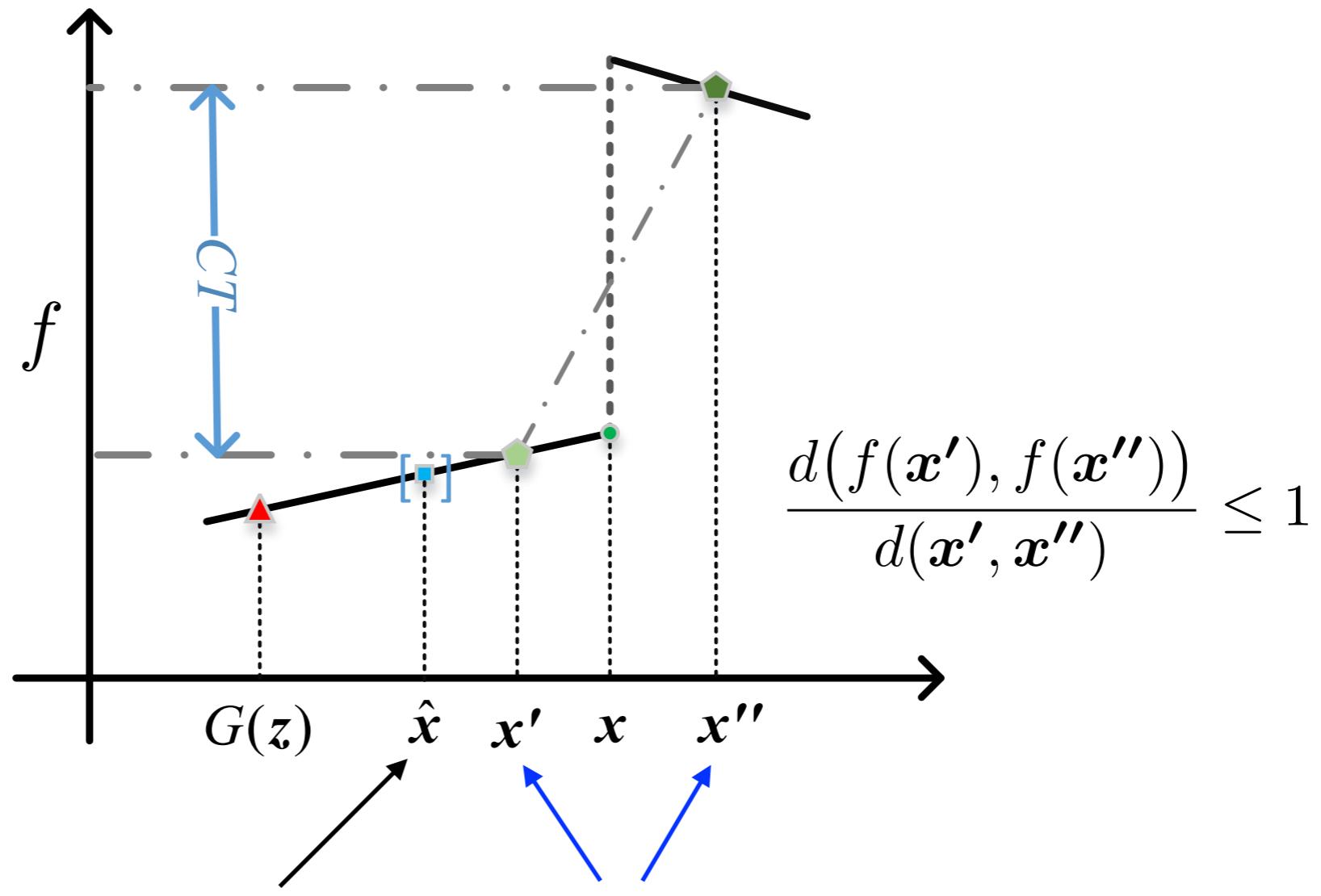
L-continuity by gradient penalty



[Gulrajani et al., NIPS'17]

Fails to check the
regions near real data

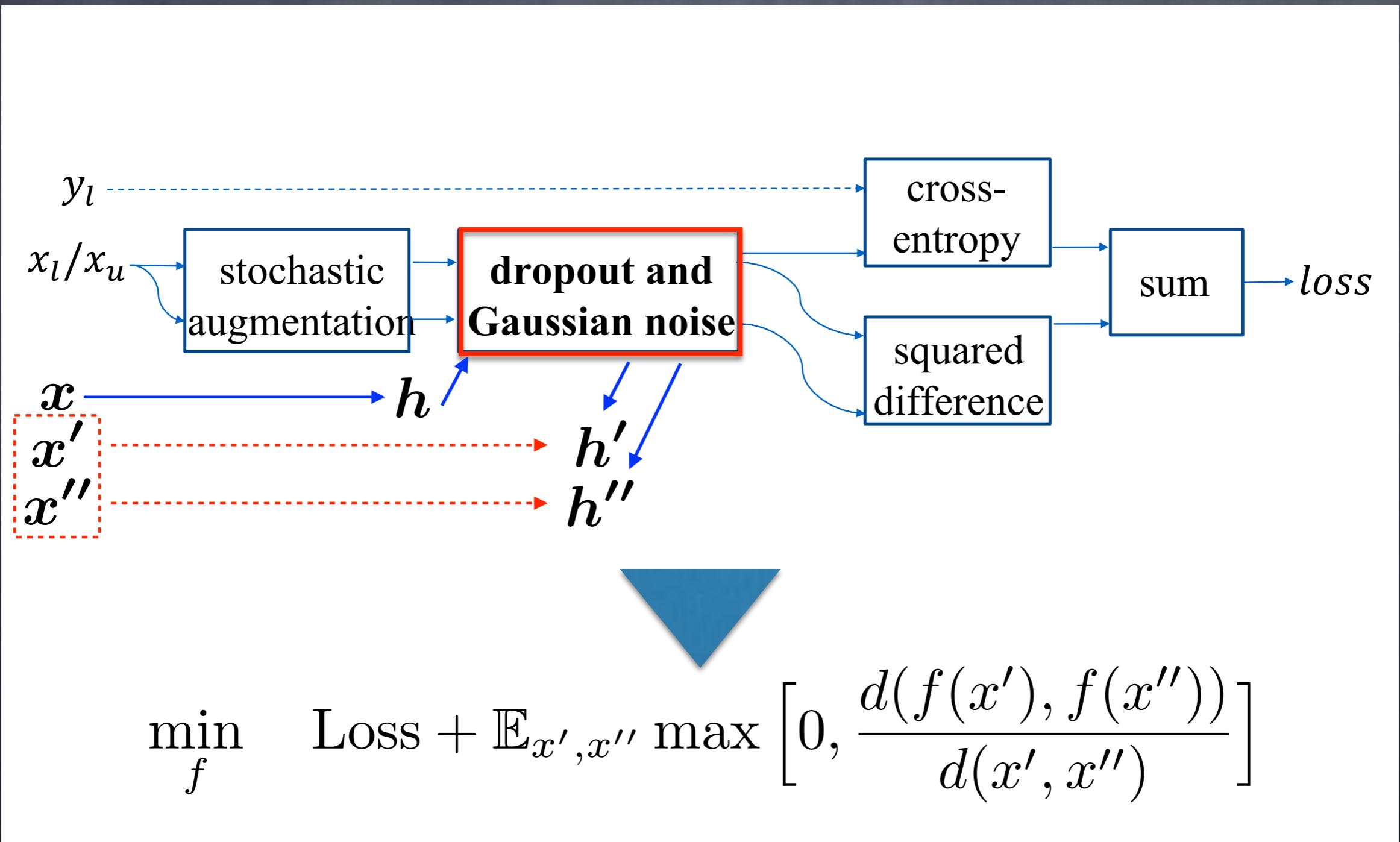
L-continuity by gradient penalty & definition



[Gulrajani et al., NIPS'17]

[Wei, Gong, et al., ICLR'18]

A consistent term & its dual effect



A consistent term & its dual effect

Results on CIFAR10 (Semi-Sup.)

Method	Test error (%)
Ladder (Rasmus et al., 2015)	20.40 ± 0.47
VAT (Miyato et al., 2017)	10.55
TE (Laine & Aila, 2016)	12.16 ± 0.24
Teacher-Student (Tarvainen & Valpola, 2017)	12.31 ± 0.28
CatGANs (Springenberg, 2015)	19.58 ± 0.58
Improved GANs (Salimans et al., 2016)	18.63 ± 2.32
ALI (Dumoulin et al., 2016)	17.99 ± 1.62
CLS-GAN (Qi, 2017)	17.30 ± 0.50
Triple GAN (Li et al., 2017a)	16.99 ± 0.36
Improved semi-GAN (Kumar et al., 2017)	16.78 ± 1.80
Our CT-GAN	9.98 ± 0.21

Outline

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Semi-sup. Learning

WGAN

Web data with **accurate labels**

3D videos/movies

Web data of **multi-modalities**

Web images vs. Web videos

3D videos/movies & geometry

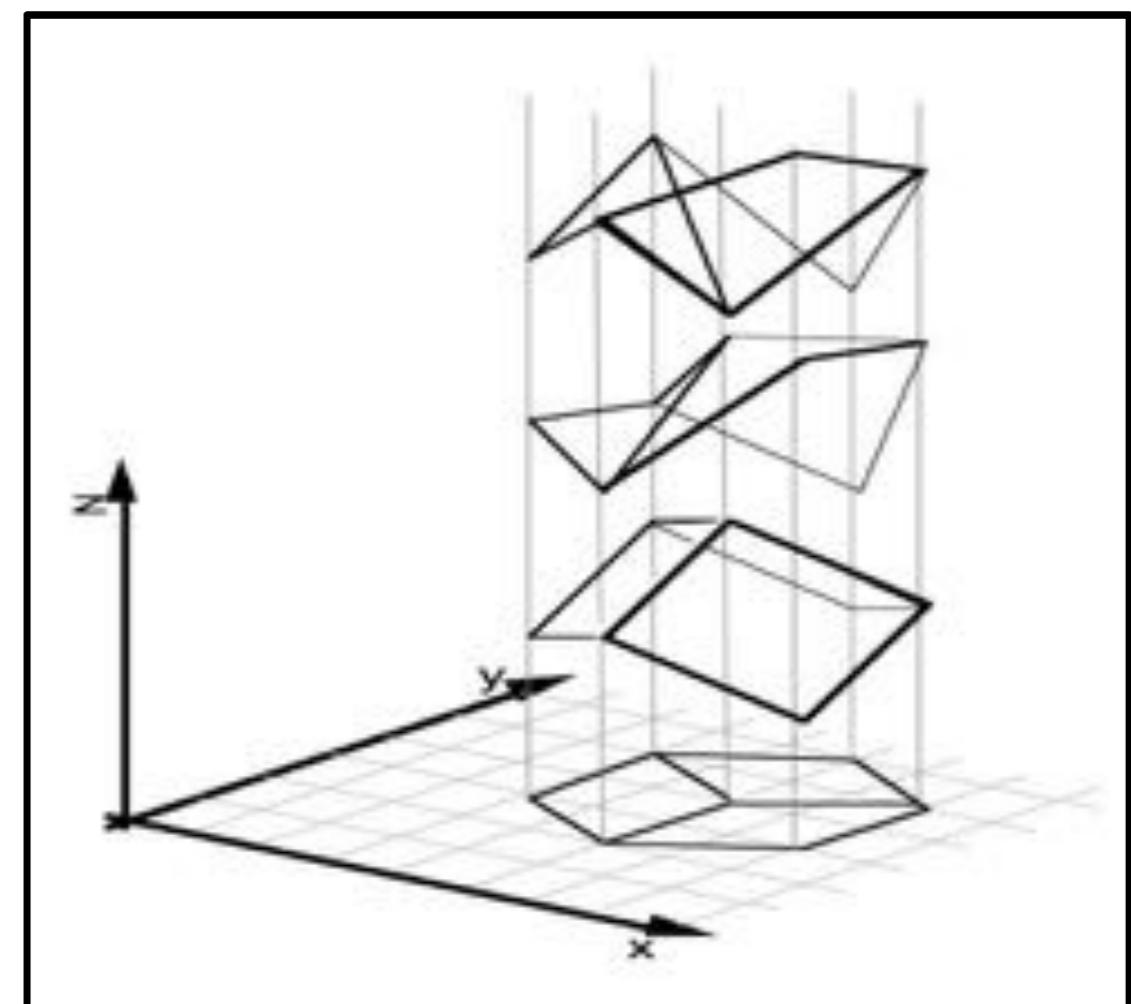


Geometry & semantics



[Snavely et al, CVPR '06]

Shape from dense views
geometric problem

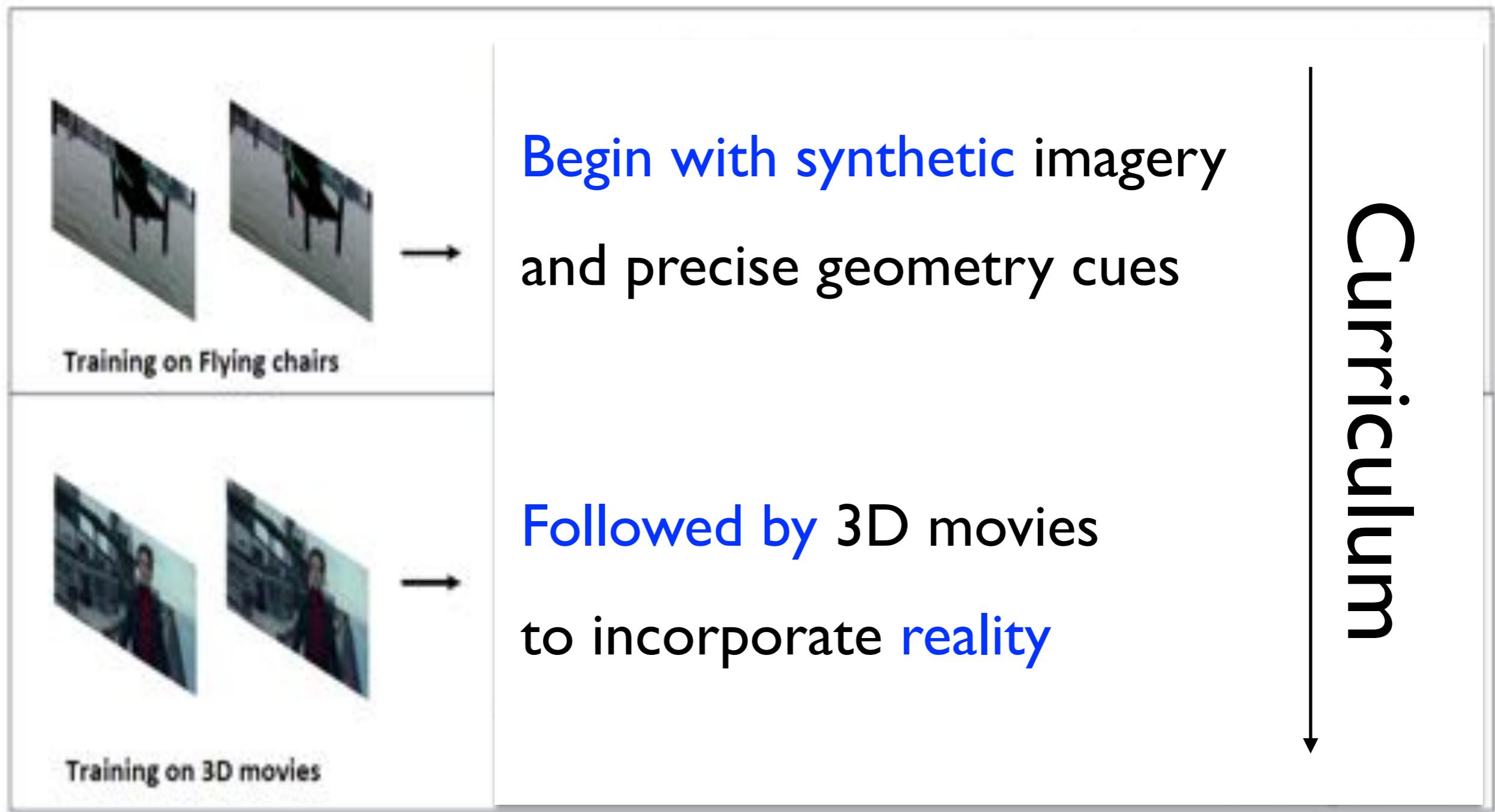


[Sinha et al, ICCV'93]

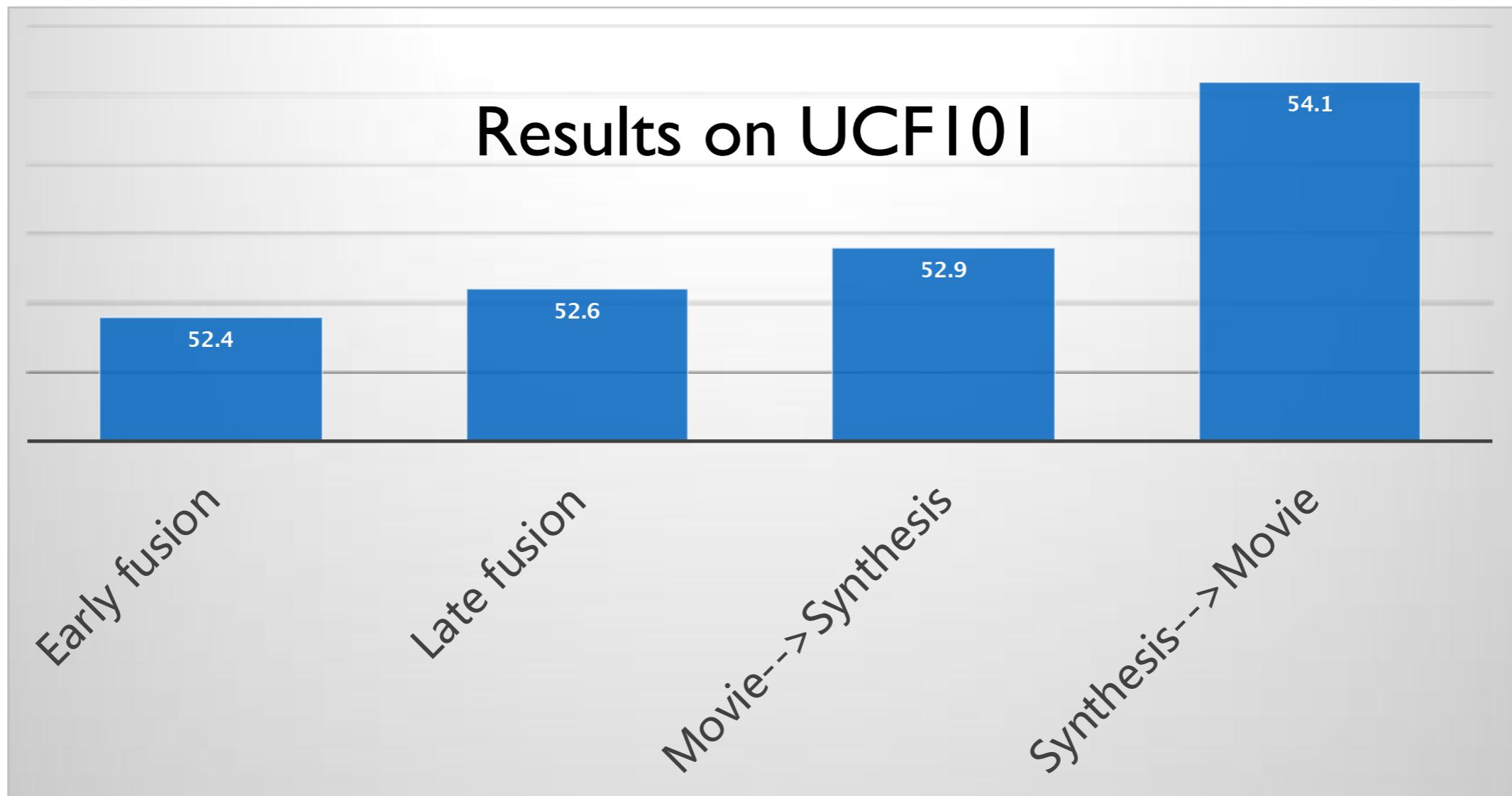
Shape from one view
semantic problem

Courtesy K. Grauman & D. Jayaraman

Geometry guided CNN for semantics tasks



Key: to follow the right curriculum

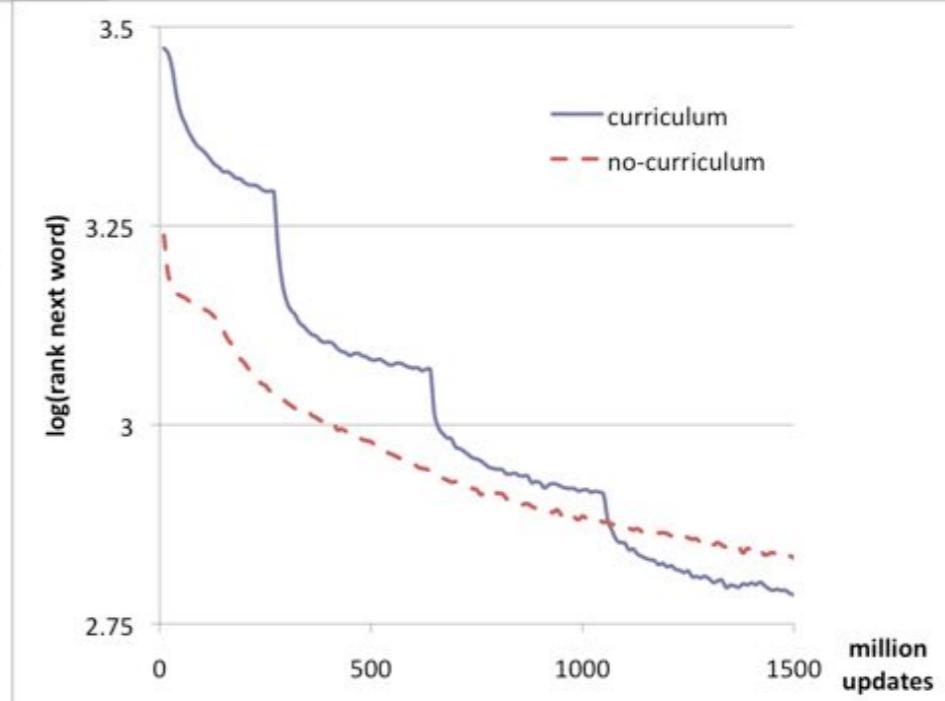
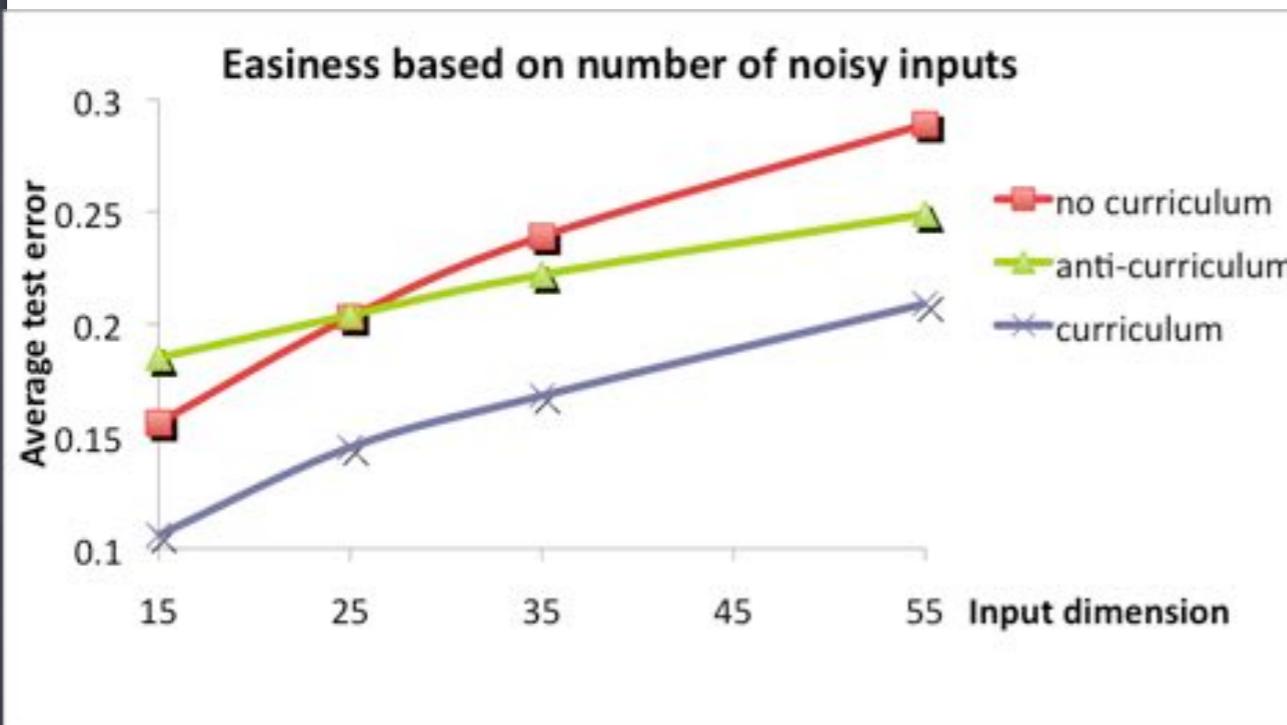


[Gan et al., CVPR'18]



Curriculum learning

Feed a learning system “easy” **examples** first
Gradually introduce more difficult ones



[Bengio et al., ICML’09]

Curriculum domain adaptation

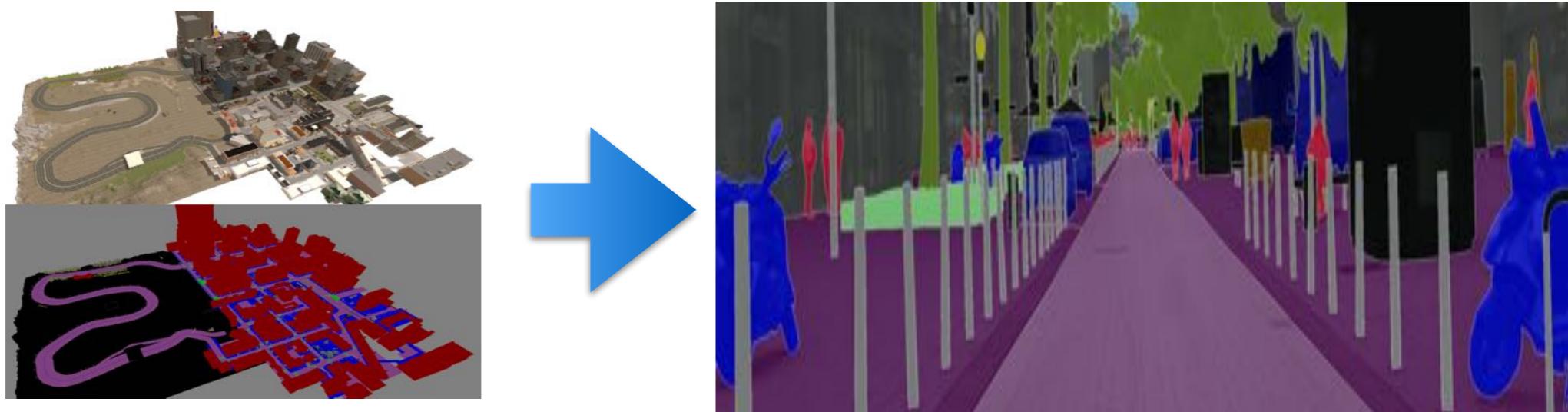
Feed a learning system “easy” **tasks** first

The solutions to them find good local optima,
acting as an effective regularizer

Curriculum domain adaptation

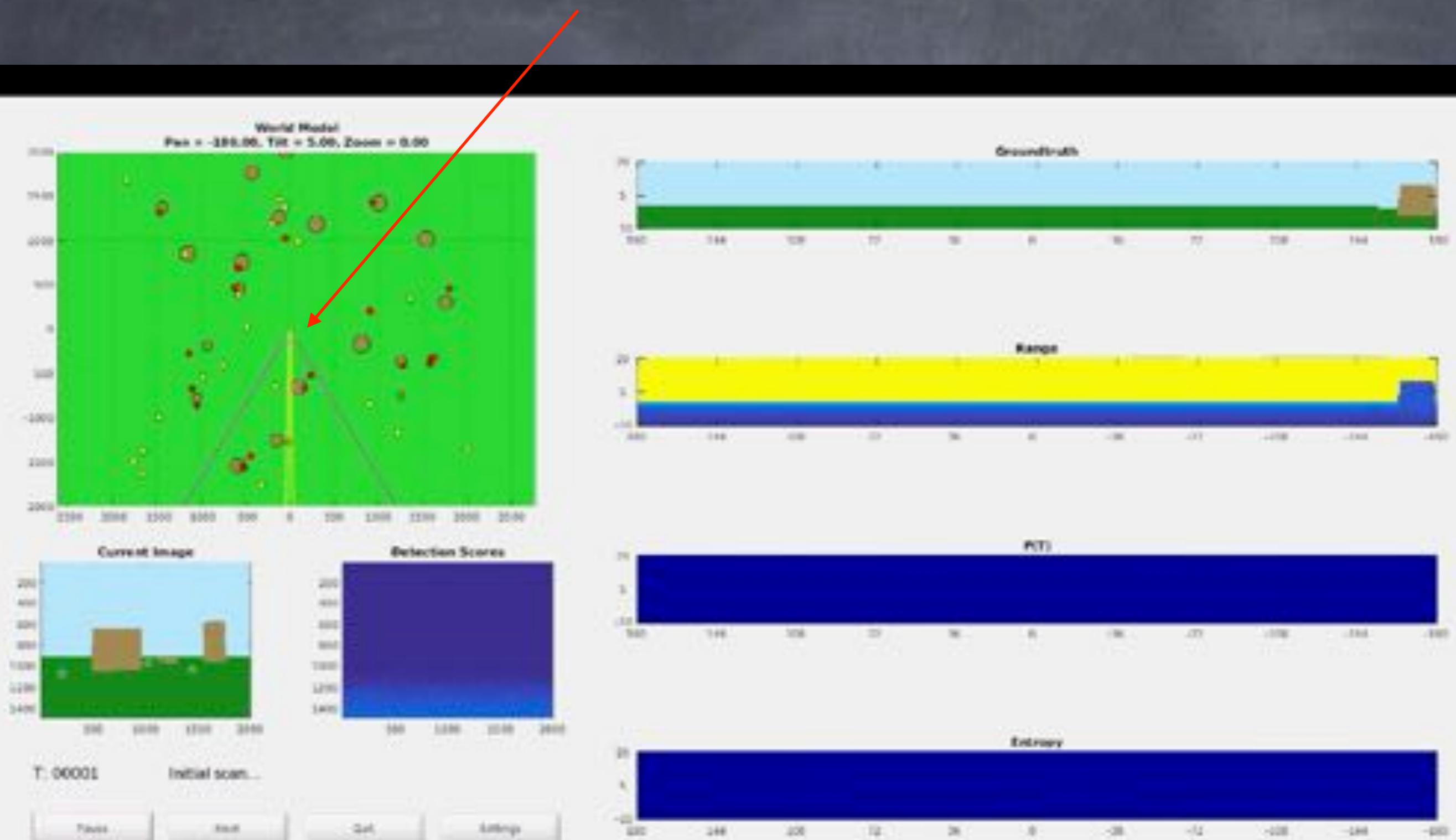
Feed a learning system “easy” **tasks** first

The solutions to them find good local optima,
acting as an effective regularizer



Synthetic imagery → Real photos

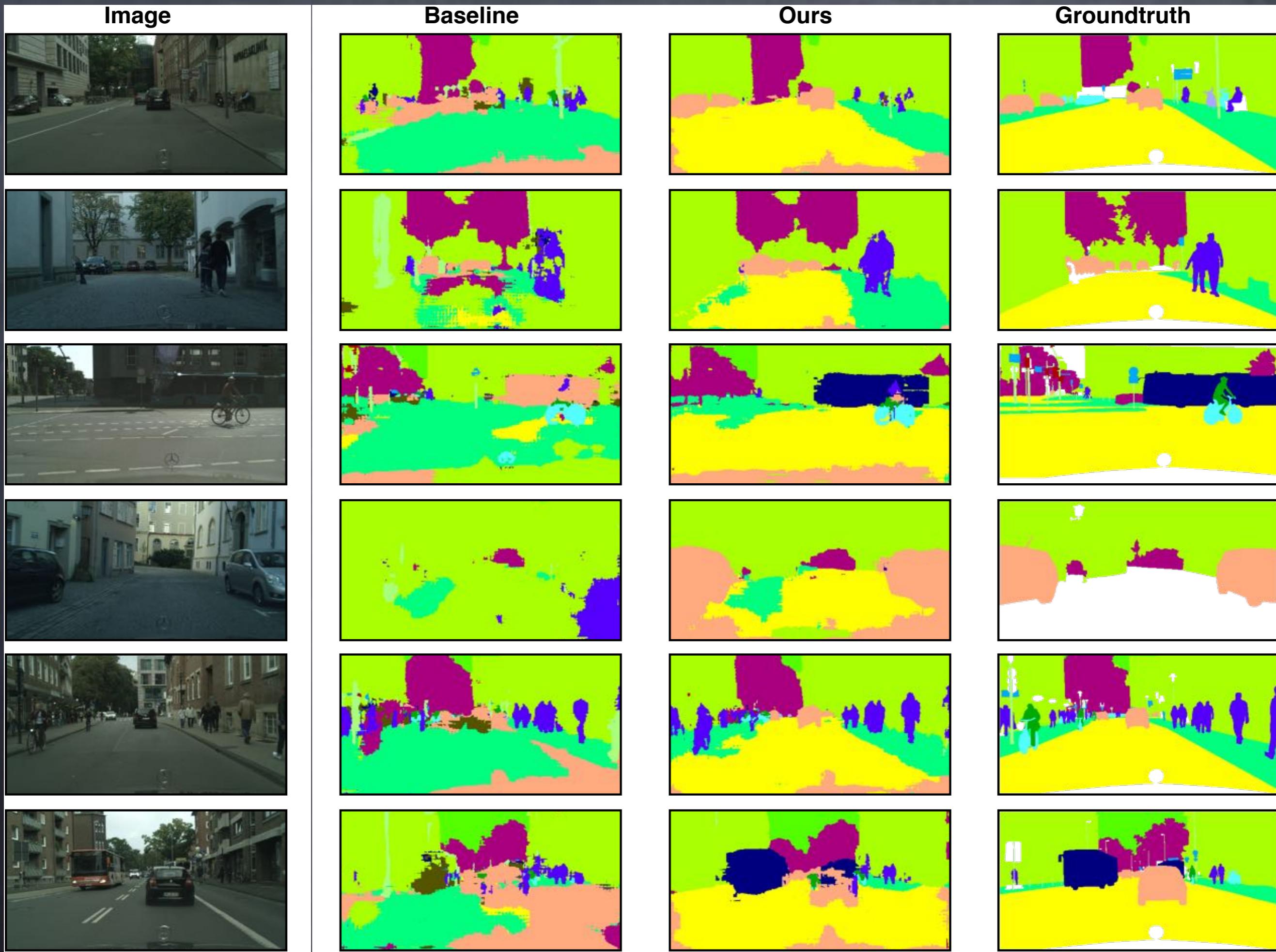
An intelligent robot



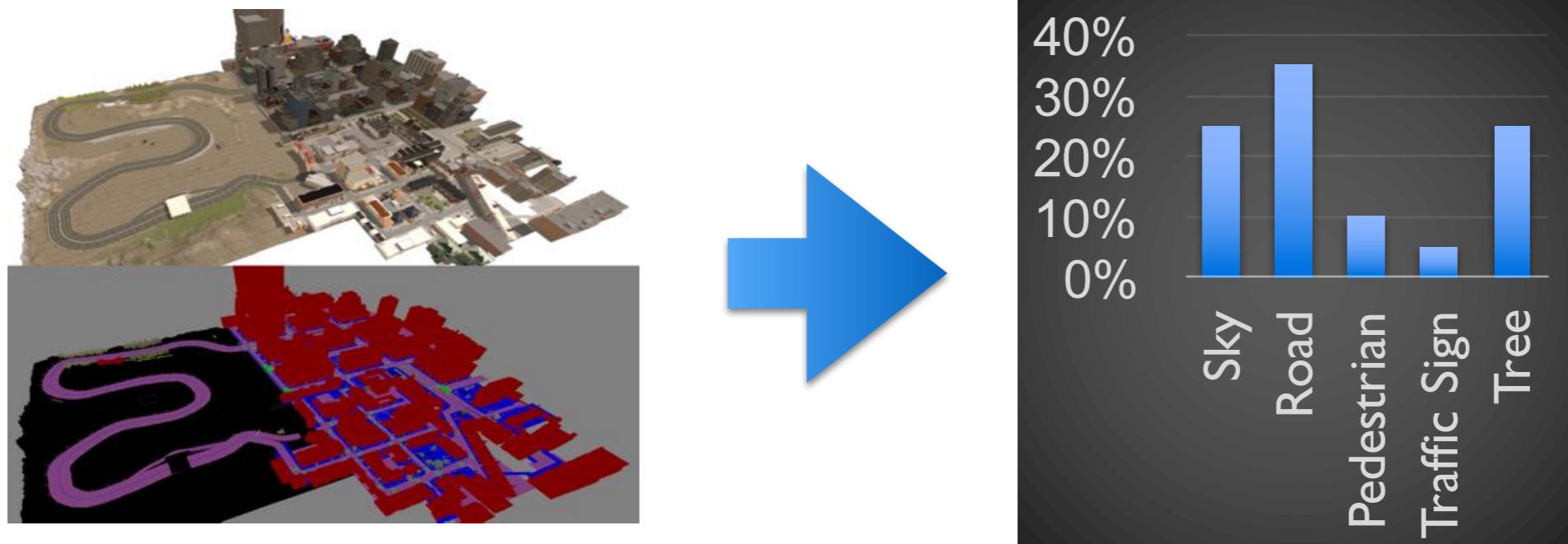
Curriculum domain adaptation



About 1.5 hrs to label one such image!

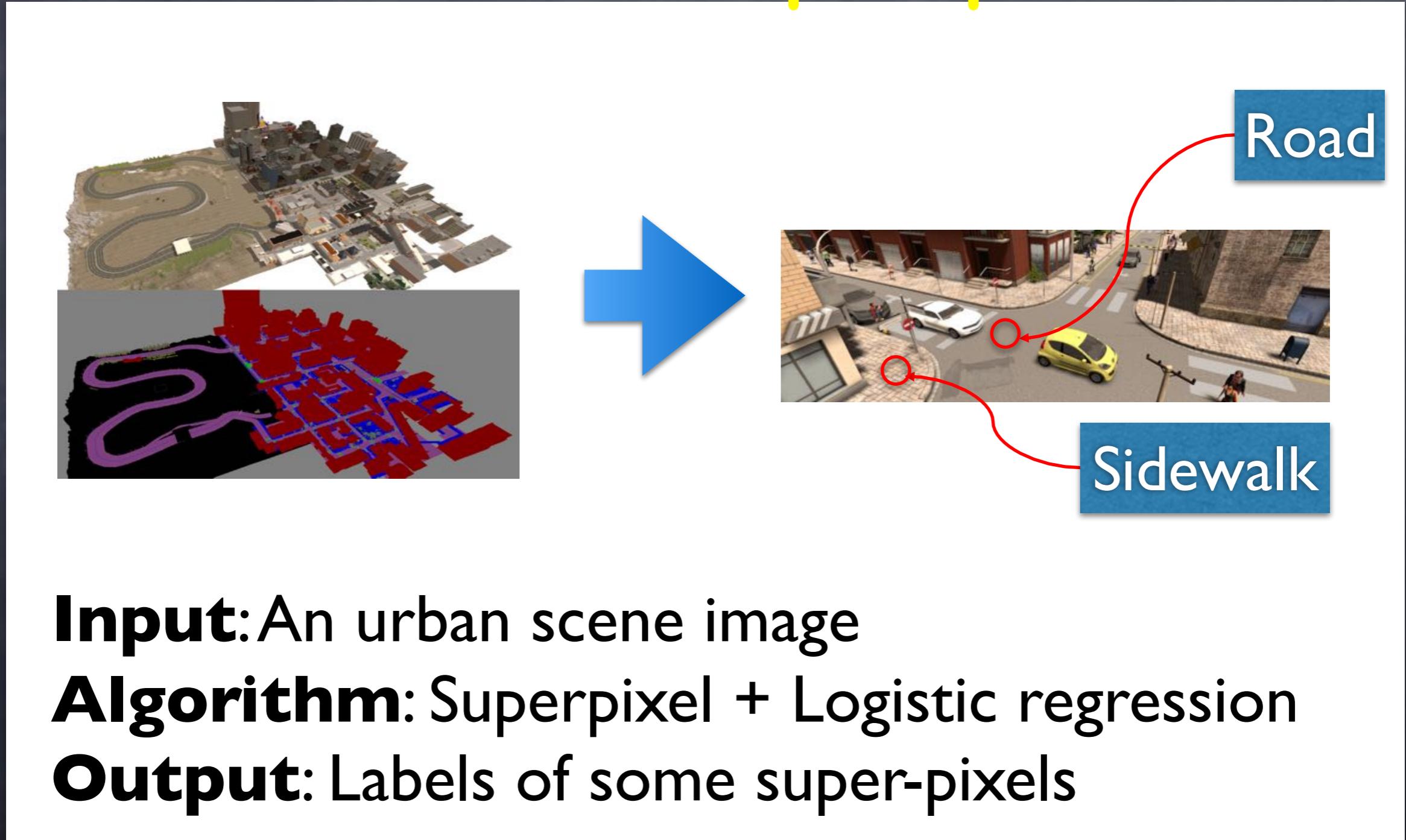


Easy task 1: predict label distributions

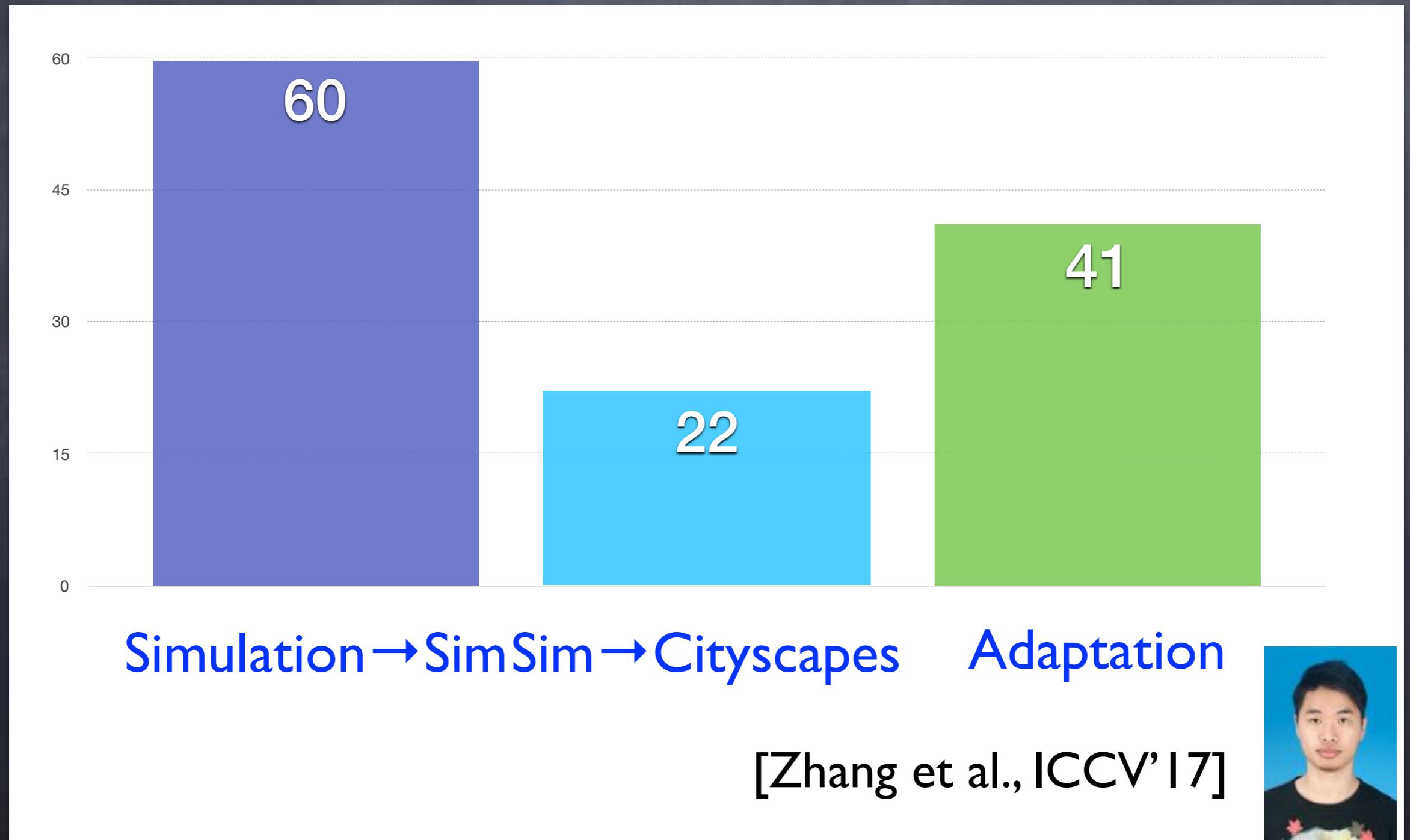


Input: An urban scene image
Algorithm: Logistic regression
Output: Label distributions

Easy task 2: Label landmark superpixels



Simulation → real world: ~~catastrophic~~ performance drop



Outline

Web data with **noisy labels**

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Easier to remove wrong labels

Semi-sup. Learning
WGAN

Web data with **accurate labels**

3D videos/movies

Curriculum learning
/ domain adaptation

Web data of **multi-modalities**

Web images vs. Web videos

The perils of mismatched domains

Cause: standard assumption in machine learning

Same underlying distribution for training and testing

Consequence:

Poor cross-domain generalization

Brittle systems in dynamic and changing environment

A realistic obstacle for autonomous systems

Systems often deployed to **new environments**,
not re-producible in house

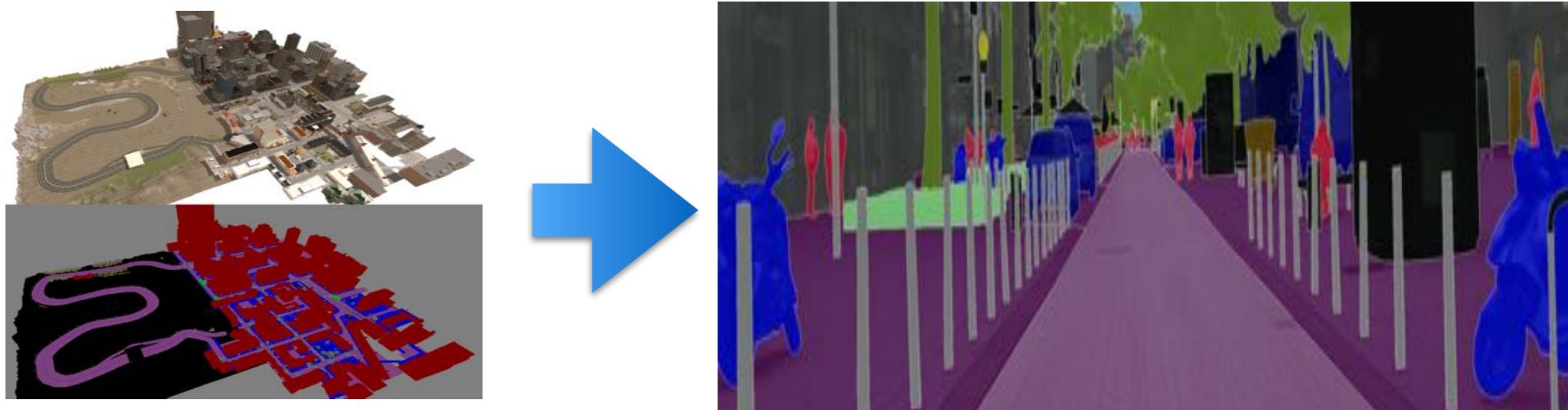
Expensive to collect training data to cover some
target environments

Systems degrade over time

Environments change over time

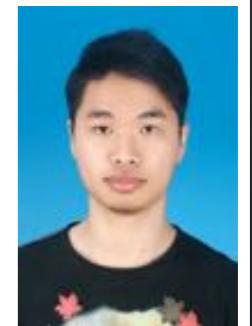
Etc.

The perils of mismatched domains

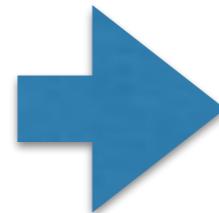


Synthetic imagery → Real photos

[Zhang et al., ICCV'17]



The perils of mismatched domains

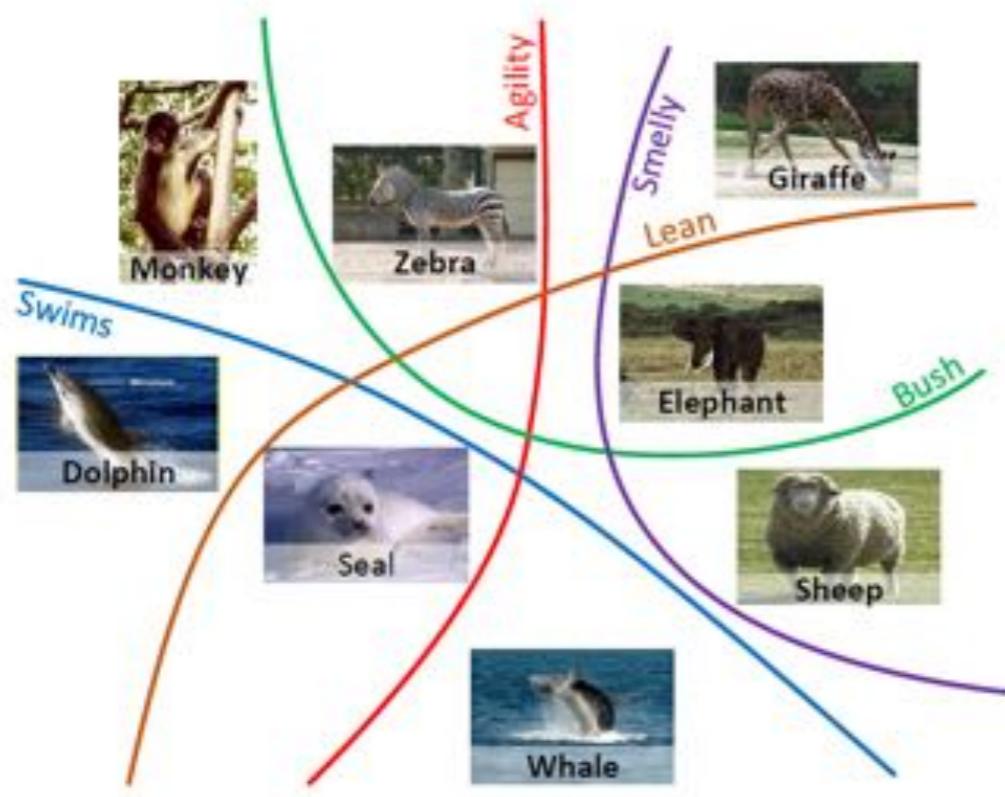


Adapting face detector to a user's album

[Jamal et al., CVPR'18]



The perils of mismatched domains



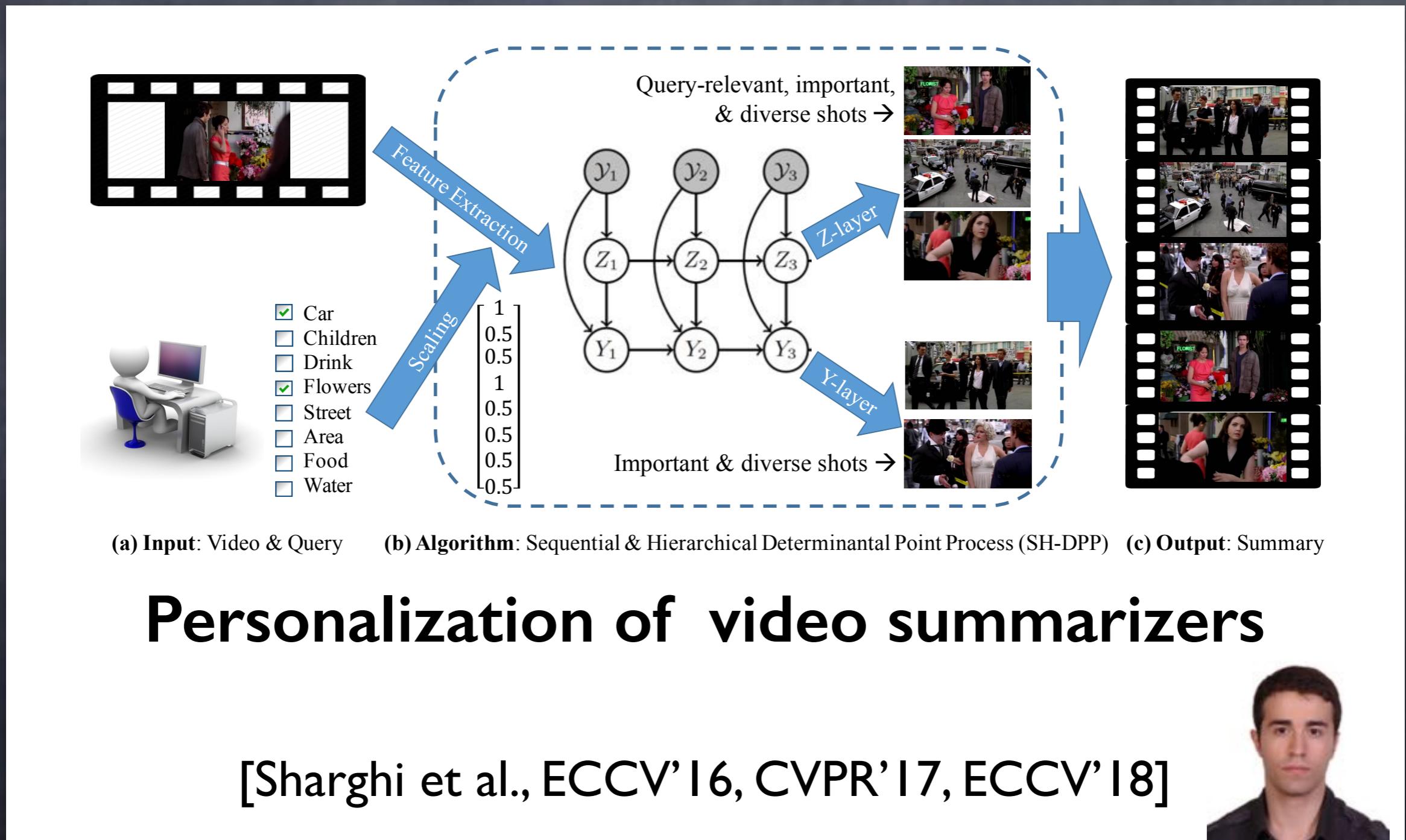
Middle-level concepts
describing objects, faces, etc.
Shared by different categories

Attribute detection

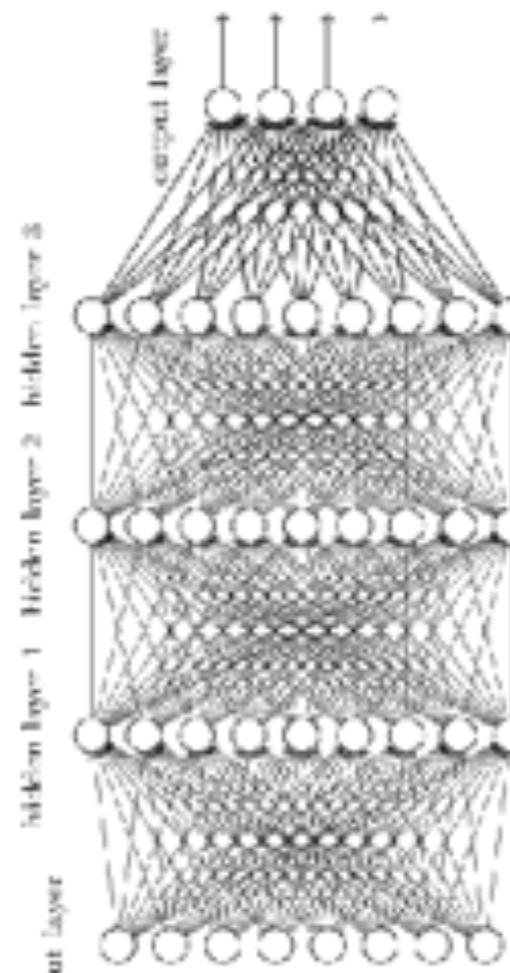
[Gan et al., CVPR'17]



The perils of mismatched domains



The perils of mismatched domains



Webly supervised learning

Abstract form: *unsupervised domain adaptation (DA)*

Source

$$D_S = \{(x_m, y_m)\}_{m=1}^M \sim P_S(X, Y)$$

Target

$$D_T = \{(x_n, \textcolor{red}{?})\}_{n=1}^N \sim P_T(X, Y)$$

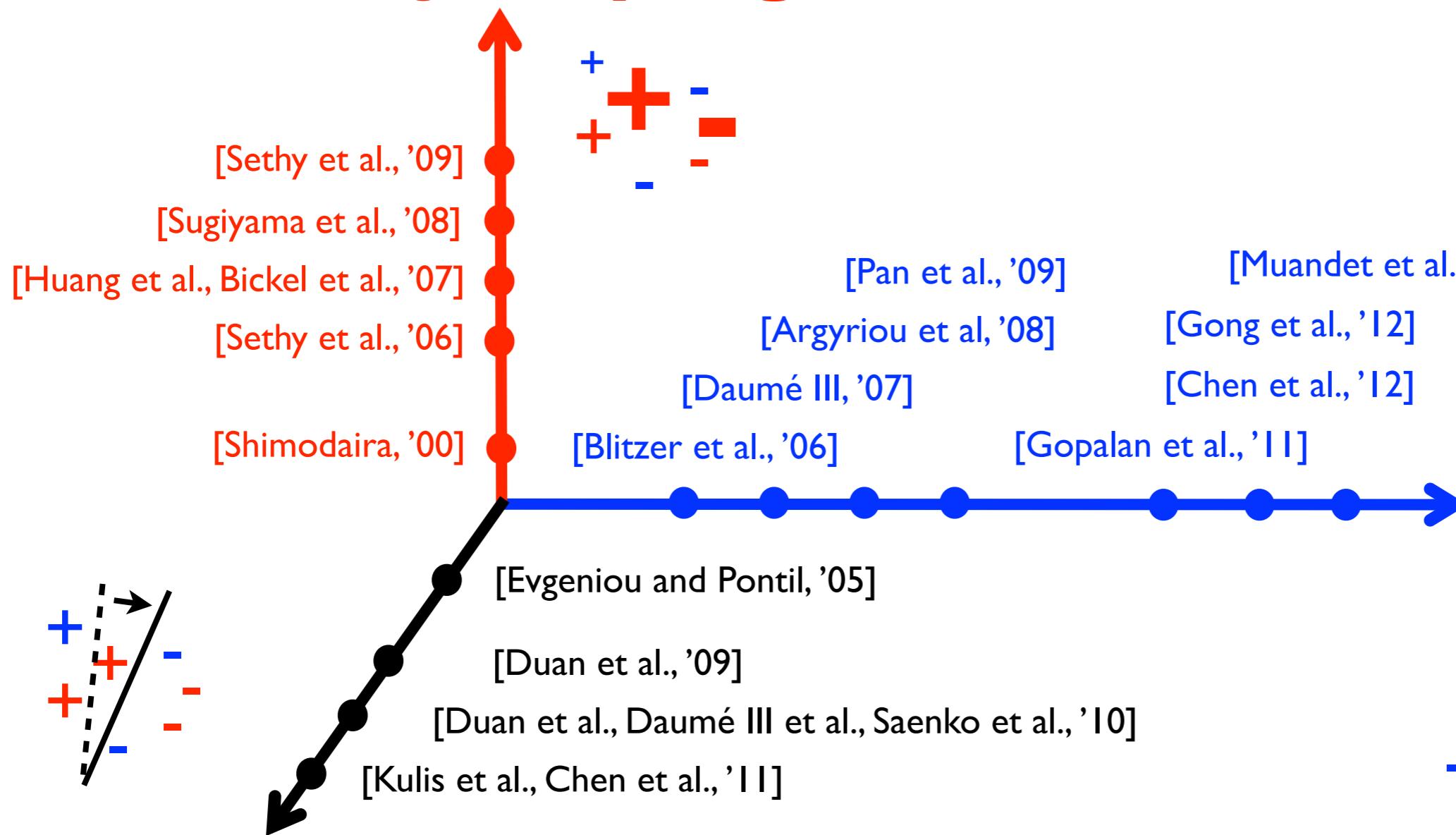
Different distributions

Objective

Learn models to work well on target

Popular methods

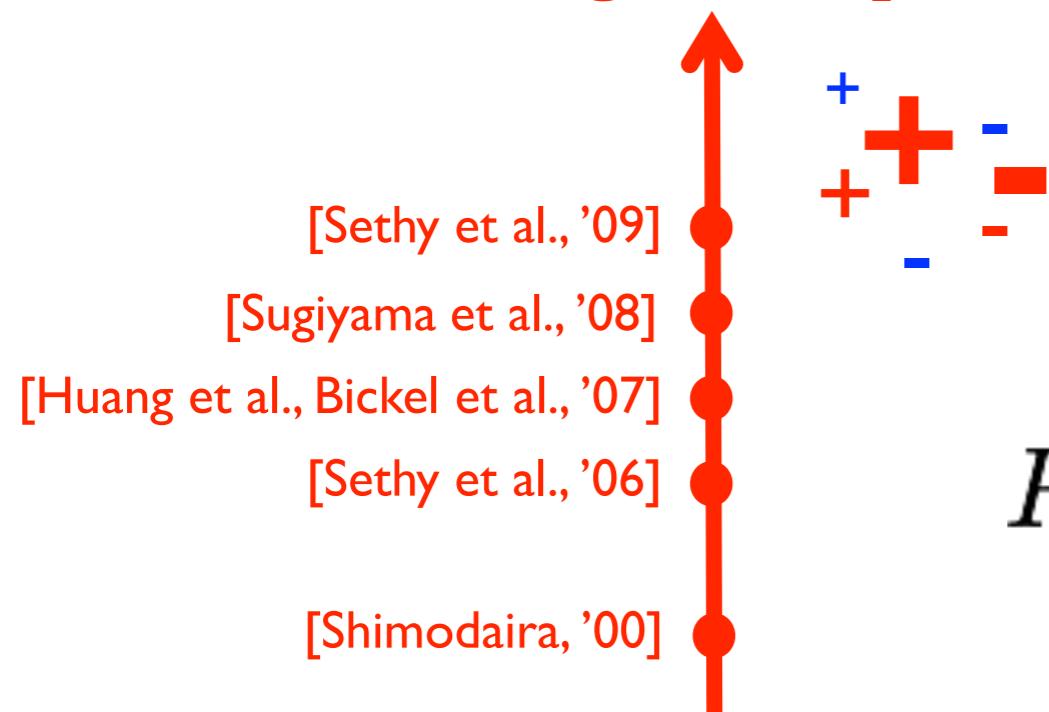
Correcting *sampling* bias



Adjusting mismatched *models*

Data selection for DA

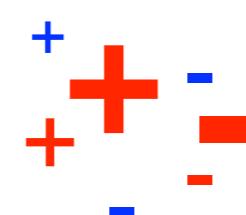
Correcting *sampling* bias



$$P_{\mathcal{L}}(\text{landmarks}) \approx P_{\mathcal{T}}(\text{target})$$

min
landmarks

$$d(P_{\mathcal{L}}, P_{\mathcal{T}})$$



Data selection for DA

Landmarks are labeled **source** instances distributed similarly to the **target** domain.



Source



Target

[Gong et al., ICML'13]

Data selection for DA

Landmarks are labeled **source** instances distributed similarly to the **target** domain.



Source

Identifying landmarks:

$$P_{\mathcal{L}}(\text{landmarks}) \approx P_{\mathcal{T}}(\text{target})$$

$$\min_{\text{landmarks}} d(P_{\mathcal{L}}, P_{\mathcal{T}})$$

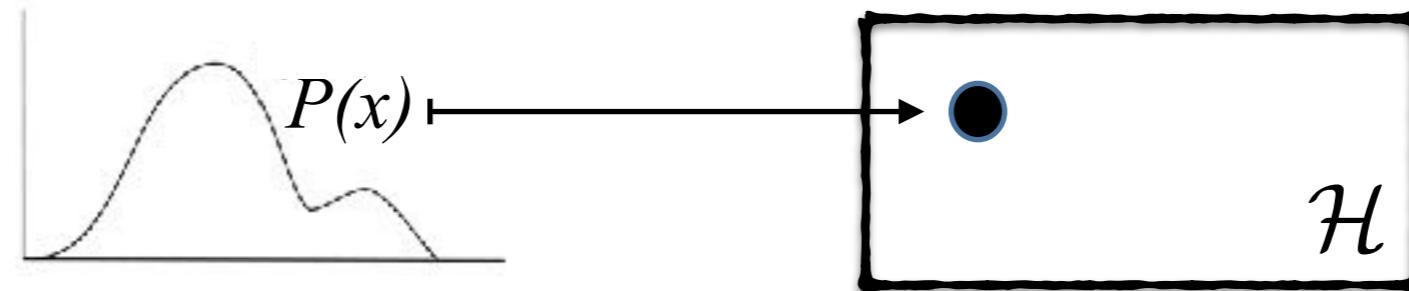


Target

[Gong et al., ICML'13]

Kernel mean embedding of distributions

$$\mu[P] \triangleq \mathbb{E}_x[\phi(x)]$$



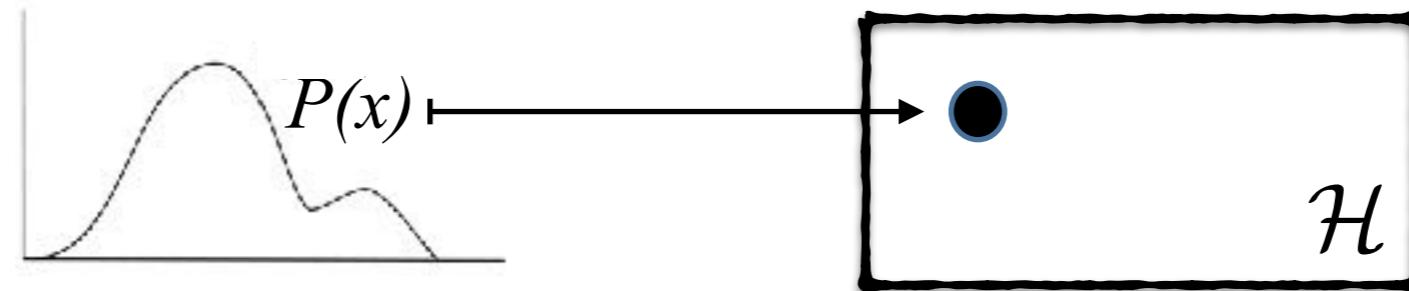
μ maps distribution P to Reproducing Kernel Hilbert Space

μ is injective if $\phi(\cdot)$ is characteristic

[Müller'97, Gretton et al.'07, Sriperumbudur et al.'10]

Kernel mean embedding of distributions

$$\mu[P] \triangleq \mathbb{E}_x[\phi(x)]$$



Empirical kernel embedding:

$$\hat{\mu}[P] = \frac{1}{n} \sum_{i=1}^n \phi(x_i), \quad x_i \sim P$$

[Müller'97, Gretton et al.'07, Sriperumbudur et al.'10]

Identifying landmarks by matching kernel means

Integer programming

$$\min_{\{\alpha_m\}} \left\| \frac{1}{\sum_i \alpha_i} \sum_{m=1}^M \alpha_m \phi(x_m) - \frac{1}{N} \sum_{n=1}^N \phi(x_n) \right\|_{\mathcal{H}}^2$$

where

$$\alpha_m = \begin{cases} 1 & \text{if } x_m \text{ is a landmark wrt target} \\ 0 & \text{else} \end{cases}$$

$$m = 1, 2, \dots, M$$

Other details

Convex relaxation

Recovering α_m^* from β_m^* ($= \frac{\alpha_m}{\sum_i \alpha_i}$)

Multi-scale analysis

Class balance constraint

How landmarks look like?

		Headphone	Mug
Target	target		
	Landmarks		
			
			
	Unselected		

Summary



Landmarks

[Gong et al., ICML'13]

- *Labeled source instances, distributed similarly to target*
- *Better approximation of discriminative loss of target*
- *Automatically identifying landmarks*
- *Benefiting other adaptation methods*

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Curriculum learning
/ domain adaptation

Web data of **multi-modalities**

Web images vs. Web videos

Web videos are often redundant, sometimes misleading



Bench Press



Pizza Tossing

Web images are informative for activity detection, *and noisy*



Bench Press



Pizza Tossing

Pruning by mutually voting

Query-relevant Web images and video frames *are alike*;

An *irrelevant* Web image or video frame is *irrelevant in its own way*.



(c) Pizza Tossing

Pruning by mutually voting

Query-relevant Web images and video frames *are alike*;

An *irrelevant* Web image or video frame is *irrelevant in its own way*.

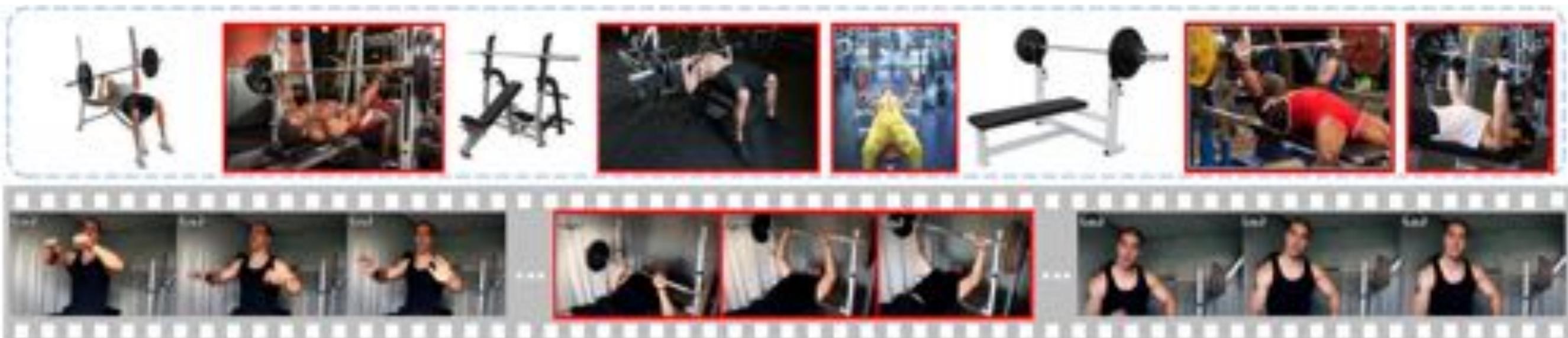


(a) Basketball Dunk

Pruning by mutually voting

Query-relevant Web images and video frames *are alike*;

An *irrelevant* Web image or video frame is *irrelevant in its own way*.



(b) Bench Press

Mutually vote by matching kernel means

Landmark video frames

$$\min_{\alpha, \beta \in \{0,1\}} \left\| \frac{1}{\sum_m \alpha_m} \sum_{m'} \alpha_{m'} \phi(I_m) - \frac{1}{\sum_n \beta_n} \sum_{m'} \beta_{m'} \phi(F_m) \right\| + \mathcal{R}(\beta)$$

Landmark images

$$\alpha_m = \begin{cases} 1 & \text{if } I_m \text{ is similar to selected video frames} \\ 0 & \text{else} \end{cases}$$

$\mathcal{R}(\beta)$ = Reconstruct video from the selected video frames

Experimental results on UCF101

Table 1: Comparison results on UCF101.

Method	Accuracy (%)
Karpathy et al. [20]	65.4
LRCN [7]	71.1
Spatial stream net. [29]	73.0

Sophisticated models learned from *manually pruned and labeled* training videos.

Ours	69.3
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SVM trained from *mutually pruned* *Google labeled* Web images & Web videos.

Experimental results on UCF101

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Method	Accuracy (%)
Karpathy et al. [20]	65.4
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Spatial stream net. [29]	73.0
LSTM composite [34]	75.8
C3D [40]	82.3
IDT + FV [41]	87.9
Ours	69.3

Sophisticated model learned from *manually pruned and labeled* training videos.

Motion, or temporal features

SVM trained from *mutually pruned Google labeled* Web images & Web videos.

Web for visual recognition

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Web images vs. Web videos

Kernel mean
matching

Web for visual recognition

Web for supervised video
summarization

Query-focused supervised video summarization

Disneyland and food

CHEAPEST DISNEYLAND FOOD!

Thingswevlog 1 month ago • 52,279 views

Looking to eat for cheap at Disneyland? Here are our favorite inexpensive meals and snacks on the Disneyland side! What are...

Disneyland's New Secret Menu Food items for 2017!

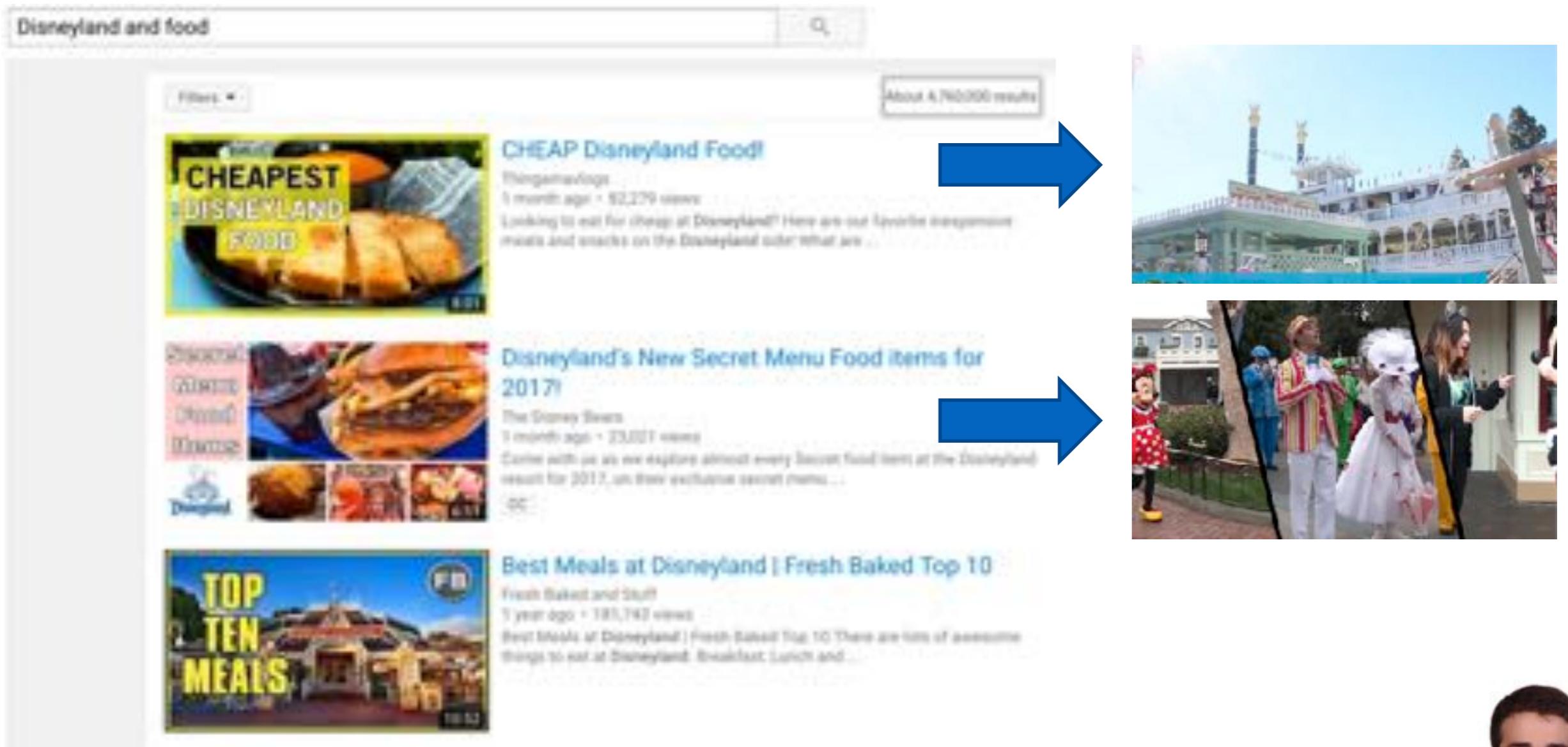
The Disney Sisters 1 month ago • 35,007 views

Come with us as we explore almost every Secret Food item at the Disneyland resort for 2017, on their exclusive secret menu...

Best Meals at Disneyland | Fresh Baked Top 10

Fresh Baked and Stuff 1 year ago • 185,743 views

Best Meals at Disneyland | Fresh Baked Top 10 There are lots of awesome things to eat at Disneyland. Breakfast, lunch and...



[Sharghi et al., ECCV'16, CVPR'17, ECCV'18]



Web for visual recognition

Web for supervised video summarization

Web for X (vQA, 3D reconstruction, etc.)

$$1. \quad \nabla \cdot \mathbf{D} = \rho_v$$

$$2. \quad \nabla \cdot \mathbf{B} = 0$$

$$3. \quad \nabla \times \mathbf{E} = -\frac{\partial \mathbf{B}}{\partial t}$$

$$4. \quad \nabla \times \mathbf{H} = \frac{\partial \mathbf{D}}{\partial t} + \mathbf{J}$$

[1] A Semi-Supervised Two-Stage Approach to Learning from Noisy Labels. Y Ding, L Wang, D Fan, & B Gong. WACV 2018.

[2] Improving the Improved Training of Wasserstein GANs: A Consistency Term and Its Dual Effect. X Wei*, B Gong*, Z Liu, & L Wang. ICLR 2018.

[3] Geometry-Guided CNN for Self-Supervised Video Representation Learning. C Gan, B Gong, K Liu, H Su, & L Guibas. CVPR 2018.

[4] Curriculum Domain Adaptation for Semantic Segmentation of Urban Scenes. Y Zhang, P David, & B Gong. ICCV 2017.

[5] Connecting the Dots with Landmarks: Discriminatively Learning Domain-Invariant Features for Unsupervised Domain Adaptation. B Gong, K Grauman, & F Sha. ICML 2013.

[6] Webly-supervised Video Recognition by Mutually Voting for Relevant Web Images and Web Video Frames. C Gan, C Sun, L Duan, & B Gong. ECCV 2016.

[7] Query-Focused Video Summarization: Dataset, Evaluation, and A Memory Network Based Approach. A. Sharghi, J Laurel, & B Gong. CVPR 2017.