

# Non-inertial motion - Rotating frames

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We start with noting a direct corollary of one of the axioms of classical mechanics:

**Thm.** *Given a motion  $\vec{x} : \mathbb{R} \rightarrow \mathbb{R}^3$ , one can always find a frame in which  $\vec{F} = m\ddot{\vec{x}}$ . Such frames are inertial frames.*

That is, a motion specifies a system of *inertial* forces and vice versa. Note, however, that it is not always easy to work with inertial frames. As an example, try to solve the first discussion problem in inertial coordinates.

**Thm.** *Let  $\vec{x}_{NI}$  be a non-inertial motion. Then, in this non-inertial frame there is an effective system of forces such that*

$$\vec{F}_{eff} = m\ddot{\vec{x}}_{NI}.$$

where  $\vec{F}_{eff} = \vec{F}_{real} + \vec{F}_{fake}$ .

*Proof.*  $\vec{x}_{NI}$  is a trajectory and has the usual nice properties one expects of a solution to a second order ODE. So, (by Picard's theorem), such an  $\vec{x}_{NI}$  solves *some* second order ODE which we may massage in to the form of Newton's second law. Clearly, the system of forces is not just the physical/real forces as this would contradict the previous theorem. Hence, the given decomposition.  $\square$

Let us specialize to rotating frames and rework this idea more explicitly.

**Prop.** *Let  $x$  denote motion in the non-inertial rotating frame and let the primed coordinates be relative to the inertial frame. These coordinates are related through relation  $x' = x + x_0$  ( $x_0$  denoting origin of rotating frame). We have infinitesimally*

$$\dot{x}' = \dot{x} + \dot{x}_0 + \omega \times x$$

*This is true in general for any vector  $\vec{x}$ , not just positions/motion.*

*Proof.* I'm sure you'll see this result derived in class.  $\square$

For reference, here is this result expressed more cleanly:

$$\vec{v}_I = \vec{v}_0 + \vec{v}_{NI} + \vec{\omega} \times \vec{x}$$

$\vec{\omega}$  is the rotation frequency of the frame.

**Thm.** Let  $\vec{x}_{NI}$  be a motion in a rotating frame. Then, in this non-inertial frame there is an effective system of forces such that

$$\vec{F}_{eff} = m\ddot{\vec{x}}_{NI}.$$

where

$$\vec{F}_{eff} = \vec{F}_{real} - m\dot{v}_0 - m\dot{\omega} \times x_{NI} - m\omega \times (\omega \times x_{NI}) - 2m\omega \times v_{NI}$$

*Proof.* Start with  $F = m\dot{v}_I$  and carefully differentiate in inertial frame to obtain  $F_{fake}$ .  $\square$

*Remark.* Note that we can write  $\dot{v}_0 = \omega \times v_0 = \omega \times (\omega \times x_0)$  by our proposition applied twice.

**Defn.** The force of the form  $2m\omega \times v_{NI}$  felt by a rotating observer is the *Coriolis force*.  $-m\omega \times (\omega \times x_{NI})$  is the *centrifugal force*.

#### Motion relative to rotating Earth

First, note that the rotation of the Earth about its center is almost constant in time,  $\dot{\omega} = 0$ . Also note in general that  $\vec{F}_{real}$  is very complicated. We often write  $\vec{F}_{real} = \vec{f} + mg_I$  and we don't worry about the  $\vec{f}$ . Then,

$$F_{eff} = f + mg_I - m\dot{v}_0 - m\omega \times (\omega \times x_{NI}) - 2m\omega \times v_{NI}.$$

We can replace the acceleration of the origin  $\dot{v}_0$  with  $\omega \times (\omega \times x_0)$  and get

$$F_{eff} = f + mg_I - m\dot{v}_0 - m\omega \times (\omega \times (x_{NI} + x_0)) - 2m\omega \times v_{NI}.$$

The action of the centrifugal force is usually absorbed into an effective non-inertial gravitational acceleration

$$g_{NI} = g_I - \omega \times (\omega \times (x_{NI} + x_0)).$$

Finally,

$$F_{eff} = f + mg_{NI} - 2m\omega \times v_{NI}$$

In practice, you will usually only care about the Coriolis part of this expression.