

ECON485 Introduction to Database Systems

Lecture 08 – Quality Requirements for Databases

Quality Requirements

A quality requirement is a requirement about how a functionality should be, not what it should be.

Being fast, being secure, being dependable, etc.

For databases we have some very common quality requirements.

Quality requirements dictate the design of a system. Therefore they form design constraints.

This is usually the concern of engineers however, anyone involved in database systems should understand these requirements.

Satisfying every design constraint comes at a cost in the production process. This cost is paid partially as a trade-off between other quality requirements and partially as more money.

We also have the notion of data quality, which is another subject.

Quality Requirements

Integrity

Caches and cache integrity

Vertical sharding

Horizontal sharding

Quality Requirements

Availability

Uptime as an availability metric

Availability per service offered

Design for high availability

Vertical and horizontal sharding

Erasure coding

Load balancers

Quality Requirements

Scalability

Increase in requests

Scalability per service offered

Scaling up vs scaling down

Vertical and horizontal sharding

Load balancers

Quality Requirements

Reliability

Uptime

MTBF – Mean Time Between Failure

MTTR – Mean Time To Repair

Expectation of an error within a given duration.

Maintenance plans

Quality Requirements

Backups and Recovery

- Backup strategies

 - Differential

 - Incremental and Multi-level Incremental

 - Reverse Incremental

 - Synthetic Full Backup

- Backup rotation

- Availability during backup operations

- Time to recovery

- State recovered to

 - Point in time recovery

Quality Requirements

Security

Access towards the database

Access control models within the database

Authentication models

Integration of database security into general model

Detection of security related problems

Quality Requirements

Performance

Transactions per second/minute
I/O operations per second/minute
Active sessions at any time
Duration of query execution
Use of locks