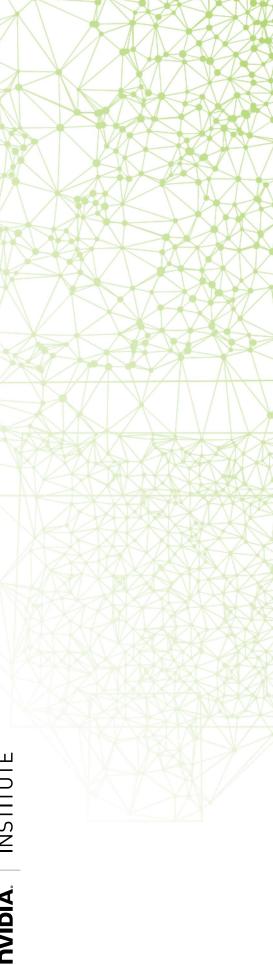
DATA PARALLELISM: HOW TO TRAIN DEEP LEARNING MODELS ON MULTIPLE GPUS

-AB 3, PART 2: OPTIMIZATION STRATEGIES



DEEP LEARNING INSTITUTE



WHAT CAN WE DO TO IMPROVE THE **OPTIMIZATION PROCESS?**

- Manipulate the learning rate?
- Add noise to the gradient?
- Manipulate the batch size?
- Change the learning algorithm?

Early approaches: scaling the learning rate

should multiply the learning rate by I(k) to keep the variance in the "Theory suggests that when multiplying the batch size by k, one gradient expectation constant.

 $\cot \left(\Delta \mathbf{w}, \Delta \mathbf{w} \right) \approx \frac{\eta^2}{M} \left(\frac{1}{N} \sum_{n=1}^{N} \mathbf{g}_n \mathbf{g}_n^{\top} \right) \longrightarrow \eta \propto V$

Theory aside, for the batch sizes considered in this note, the heuristi when multiplying the batch size by k. I can't explain this discrepancy that I found to work the best was to multiply the learning rate by k between theory and practice."

In practice linear scaling is still frequently used.

Krizhevsky, A. (2014). One weird trick for parallelizing convolutional neural networks. <u>arXiv:1404.5997</u>

Warmup strategies

- A lot of networks will diverge early in the learning process
- Warmup strategies address this challenge

gradually ramps up the learning rate from a small to a large value. This ramp avoids a sudden increase of the learning sults are robust to the exact duration of warmup). After the **Gradual warmup.** We present an alternative warmup that In practice, with a large minibatch of size kn, we start from rate, allowing healthy convergence at the start of training. a learning rate of η and increment it by a constant amount at each iteration such that it reaches $\hat{\eta} = k\eta$ after 5 epochs (rewarmup, we go back to the original learning rate schedule.

Goyal, P., Dollár, P., Girshick, R., Noordhuis, P., Wesolowski, L., Kyrola, A., ... & He, K. (2017). Accurate, Large Minibatch SGD: Training ImageNet in 1 Hour. <u>arXiv:1706.02677</u>

Batch Normalization

Batch normalization improves the learning process by minimizing drift in the distribution of inputs to a layer It allows higher learning rates and reduces the need to use dropout

The idea is to normalize the inputs to all layers in every batch (this is more sophisticated than simply normalizing the input dataset)

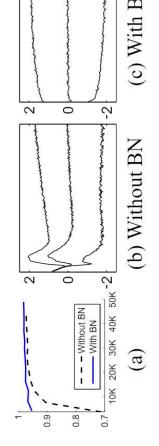


Figure 1: (a) The test accuracy of the MNIST natrained with and without Batch Normalization, we number of training steps. Batch Normalization heretwork train faster and achieve higher accuracy of The evolution of input distributions to a typical moid, over the course of training, shown as {15,50 percentiles. Batch Normalization makes the distributed more stable and reduces the internal covariate shift

loffe and Szegedy (2015). Batch Normalization: Accelerating Deep Network Training by Reducing Internal Covariate Shift. <u>arXiv:1502.03167</u>

Ghost Batch Normalization

- The original batch normalization paper suggests using the statistics for the entin batch, but what should that mean when we have multiple GPUs?
- We can introduce additional noise by calculating smaller batch statistics ("ghos batches").
- Batch normalization is thus carried out in isolation on a per-GPU basis.

Hoffer, E., Hubara, I., & Soudry, D. (2017). Train longer, generalize better: closing the generalization gap in large batch training of neural networks. arXiv:1705.08741

Adding noise to the gradient

- Keeps the covariance constant with changing batch size (as $\sigma^2 \propto M$)
- Does not change the mean

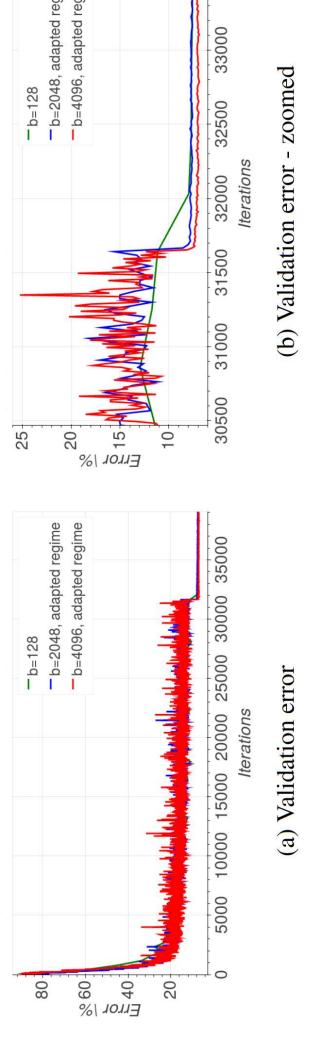
Furthermore, we can match both the first and second order statistics by adding multiplicative nois the gradient estimate as follows:

$$\hat{\mathbf{g}} = rac{1}{M} \sum_{n \in B}^{N} \mathbf{g}_n z_n \, ,$$

where $z_n \sim \mathcal{N}(1, \sigma^2)$ are independent random Gaussian variables for which $\sigma^2 \propto M$. This be verified by using similar calculation as in appendix section A. This method keeps the covaria constant when we change the batch size, yet does not change the mean steps $\mathbb{E}[\Delta \mathbf{w}]$.

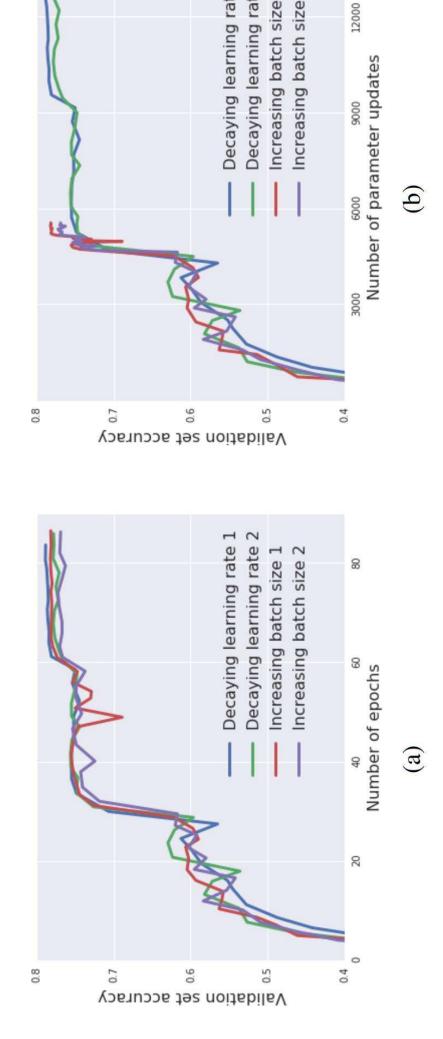
Hoffer, E., Hubara, I., & Soudry, D. (2017). Train longer, generalize better: closing the generalization gap in large batch training of neural networks. arXiv:1705.08741

Longer training with larger learning rate



Hoffer, E., Hubara, I., & Soudry, D. (2017). Train longer, generalize better: closing the generalization gap in large batch training of neural networks. arXiv:1705.08741

Increasing the batch size, instead of learning rate decay



Smith, S. L., Kindermans, P. J., & Le, Q. V. (2017). Don't Decay the Learning Rate, Increase the Batch Size. arXiv:1711.00489

.ARS: Layer-wise Adaptive Rate Scaling

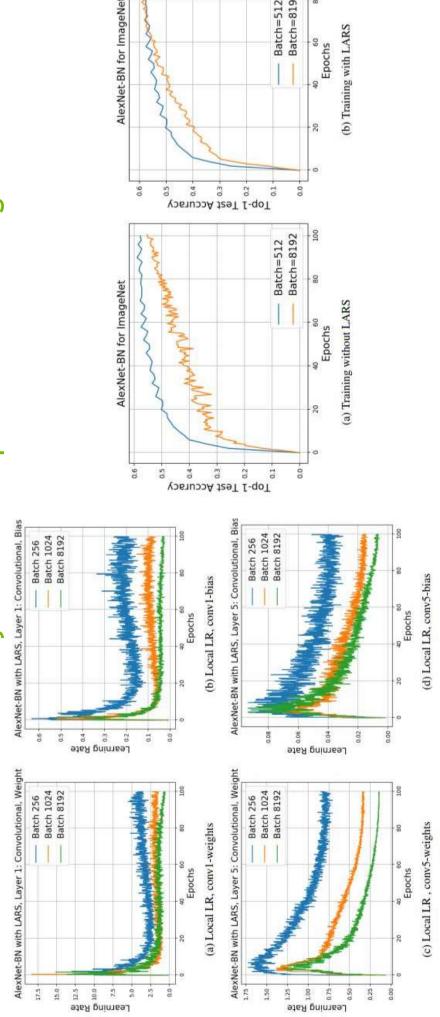


Figure 2: LARS: local LR for different layers and batch sizes

You, Y., Gitman, I., & Ginsburg, B. Large batch training of convolutional networks. arXiv:1708.03888

LARS: Layer-wise Adaptive Rate Scaling

Control magnitude of the layer k update through local learning rate λ_k :

$$\Delta w_k(t+1) = \lambda_k * G_k(w(t))$$

where:

 $G_k(w(t))$: stochastic gradient of L with respect to w_k ,

 λ_k : local learning rate for layer k, defined as

$$\lambda_k = min(\gamma, \ \eta \cdot \frac{||w_k(t)||_2}{||G_k(w(t))||_2})$$

where

 η is trust coefficient (how much we trust stochastic gradient)

 γ is global learning rate policy (steps, exponential decay, ...)

You, Y., Gitman, I., & Ginsburg, B. Large batch training of convolutional networks. arXiv:1708.03888

LARC: Layer-wise learning rates with clipping; SGD with momentum is base optimize

<u>LAMB</u>: Layer-wise learning rates; <u>Adam</u> as base optimizer

More successful than LARC at language models like BERT

NovoGrad: Moving averages calculated on a per-layer basis

Also useful in several different domains

