

Generated by Cython 0.29.32

Yellow lines hint at Python interaction.

Click on a line that starts with a "+" to see the C code that Cython generated for it.

Raw output: [cython\\_filters.c](#)

```

+01: """Cython implementation of filter functions"""
02:
+03: import numpy as np
04: cimport numpy as np
05:
06: """ # IGNORE
07: # BEGIN PROMPT
08: def cython_color2gray(image):
09: # END PROMPT
10: """ # IGNORE
11: # BEGIN SOLUTION NO PROMPT
+12: def cython_color2gray(np.ndarray[np.uint8_t, ndim=3] image):
13: # END SOLUTION
14: """Convert rgb pixel array to grayscale
15:
16: Args:
17:     image (np.array)
18: Returns:
19:     np.array: gray_image
20: """
21: # BEGIN SOLUTION
+22: cdef int height=image.shape[0], width=image.shape[1]
+23: cdef np.ndarray[np.float64_t, ndim=3] gray_image = np.empty(shape=(height, width, 3), dtype=np.float64)
24: cdef int i, j
25:
+26: for i in range(height):
+27:     for j in range(width):
+28:         gray_image[i,j,0] = gray_image[i,j,1] = gray_image[i,j,2] = 0.21 * image[i,j,0] + 0.72 * image[i,j,1] + 0.07 * image[i,j,2]
+29: return gray_image.astype("uint8")
30: # END SOLUTION
31:
32: """ # IGNORE
33: # BEGIN PROMPT
34: def cython_color2sepia(image):
35: # END PROMPT
36: """ # IGNORE
37: # BEGIN SOLUTION NO PROMPT
+38: def cython_color2sepia(np.ndarray[np.uint8_t, ndim=3] image):
39: # END SOLUTION
40: """Convert rgb pixel array to sepia
41:
42: Args:
43:     image (np.array)
44: Returns:
45:     np.array: gray_image
46: """
47: # BEGIN SOLUTION
+48: cdef np.ndarray[np.uint8_t, ndim=3] sepia_image = np.empty_like(image)
+49: cdef int height=image.shape[0], width=image.shape[1]
50: cdef int i, j
51: cdef float r, g, b
52:
+53: for i in range(height):
+54:     for j in range(width):
+55:         r = image[i,j,0] * 0.393 + image[i,j,1] * 0.769 + image[i,j,2] * 0.189
+56:         g = image[i,j,0] * 0.349 + image[i,j,1] * 0.686 + image[i,j,2] * 0.168
+57:         b = image[i,j,0] * 0.272 + image[i,j,1] * 0.534 + image[i,j,2] * 0.131
+58:         if r > 255:
+59:             sepia_image[i,j,0] = 255
60:         else:
+61:             sepia_image[i,j,0] = int(r)
+62:         if g > 255:
+63:             sepia_image[i,j,1] = 255
64:         else:
+65:             sepia_image[i,j,1] = int(g)
+66:         if b > 255:
+67:             sepia_image[i,j,2] = 255
68:         else:
+69:             sepia_image[i,j,2] = int(b)
+70: return sepia_image
71: # END SOLUTION

```