# Programming with C++

# COMP2011: Program Flow Control I

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#### Introduction



- So far, our C++ program consists of only the main() function.
- Inside main() is a sequence of statements, and all statements are executed once and exactly once.
- Such sequential computation can be a big limitation on what can be computed. Therefore, we have
  - selection
  - iteration

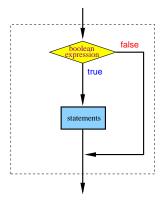
### Part I

# You Have a Choice: if



#### if Statement

#### Syntax: if Statement



• Example: Absolute value |x| of x.

```
int x;
cin >> x;

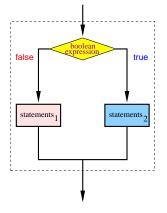
if (x < 0)
{
    x = -x;
}</pre>
```

# Example: To Sort 2 Numbers

```
#include <iostream> /* File: swap.cpp */
using namespace std;
int main() /* To sort 2 numbers so that the 2nd one is larger */
{
   int x, y; // The input numbers
   int temp;
                      // A dummy variable for manipulation
   cout << "Enter two integers (separated by whitespaces): ";</pre>
   cin >> x >> y;
   if (x > y)
       temp = x;  // Save the original value of x
       x = y; // Replace x by y
       y = temp; // Put the original value of x to y
   cout << x << '\t' << y << endl;
   return 0;
}
```

#### if-else Statement

# Syntax: if-else Statement if (<bool-exp>) <stmt> else <stmt> if (<bool-exp>) { <stmts> } else { <stmts> }



• Example: To find the larger value.

```
int x, y, larger;
cin >> x >> y;
if (x > y)
    larger = x;
else
    larger = y;
```

#### if-else-if Statement

#### Syntax: if-else-if Statement

```
if (<bool-exp>) <stmt>
else if (<bool-exp>) <stmt>
else if (<bool-exp>) <stmt>
else < stmt >
if (<bool-exp>) { <stmts> }
else if (<bool-exp>) { <stmts> }
else if (<bool-exp>) { <stmts> }
else { <stmts> }
```

# Example: Conversion to Letter Grade

```
#include <iostream> /* File: if-elseif-grade.cpp */
using namespace std;
int main()
                      /* To determine your grade (fictitious) */
   char grade; // Letter grade
   int mark; // Numerical mark between 0 and 100
   cin >> mark:
   if (mark >= 90)
       grade = 'A': // mark >= 90
   else if (mark \ge 60)
       grade = 'B'; // 90 > mark >= 60
   else if (mark >= 20)
       grade = 'C'; // 60 > mark >= 20
   else if (mark >= 10)
       grade = 'D'; // 20 > mark >= 10
   else
      grade = 'F': // 10 > mark
   cout << "Your letter grade is " << grade << endl;</pre>
   return 0;
```

# Relational Operators

Матн	C++	Meaning
=	==	equal to
<	<	less than
<u> </u>	<=	less than or equal to
>	>	greater than
$\geq$	>=	greater than or equal to
<i>≠</i>	! =	not equal to

- Relational operators are used to compare two values.
- The result is boolean indicating if the relationship is true or false.
- Don't mix up the 2 following different expressions:

```
x = y // This is an assignment

x == y // This is an equality comparison
```

# Logical Operators

- Logical operators are used to modify or combine boolean values.
- C++ has 3 logical operators:
  - !: logical NOT
  - ||: logical OR
  - &&: logical AND
- Boolean values
  - true: internally represented by 1; ANY non-zero number is also considered true
  - false: internally represented by 0

р	q	!p	p && q	p    q
Т	Т	F	Т	Т
T	F	F	F	T
F	Т	Т	F	T
F	F	Т	F	F

# Precedence and Associativity of Boolean Operators

OPERATOR	DESCRIPTION	Associativity
()	parentheses	_
++! -	increment, decrement,	Right-to-Left
	logical NOT, unary minus	
* / %	multiply, divide, mod	Left-to-Right
+ -	add, subtract	Left-to-Right
> >= < <=	relational operator	Left-to-Right
== !=	equal, not equal	Left-to-Right
&&	logical AND	Left-to-Right
	logical OR	Left-to-Right
=	assignment	Right-to-Left

- Operators are shown in decreasing order of precedence.
- When you are in doubt of the precedence or associativity, use extra parentheses to enforce the order of operations.



- Both x = y and x == y are valid C++ expressions
  - x = y is an assignment expression, assigning the value of y to x. The expression has a result which is the final value of x. (That is why the cascading assignment works.)
  - x == y is a boolean expression, testing if x and y are equal, and the result is either true or false.
- But since C++ also interprets integers as boolean, so
  - in if (x = 3) { <stmts> }, <stmts> are always executed because (x = 3) evaluates to 3 a non-zero value which is interpreted as true.
  - in if (x = 0) { <stmts> }, <stmts> are always NOT executed because (x = 0) evaluates to 0 which is interpreted as false.
- It is not recommended to use an assignment expression as a boolean expression.

# if-else Operator: ?:

#### Syntax: if-else Expression

```
(<bool-exp>) ? <then-exp> : <else- exp>;
```

- The ternary if-else operator: ?: is used.
- Unlike an if-else statement, an if-else expression has a value!

#### Example

#### Nested if

- In the if or if-else statement, the < stmts > in the if-part or else-part can be any statement, including another if or if-else statement. In the latter case, it is called a nested if statement.
- "Nested" means that a complete statement is inside another.

```
if (condition1)
{

    if (condition2)

        if (condition3)
            cout « "conditions 1,2,3 are true." « endl;
        else
            cout « "conditions 1,2 are true." « endl;
    else
        cout « "condition1 true; condition2 false." « endl;
}
```

# "Dangling else" Problem

What is the value of x after the following code is executed?

#### Program code:

```
int x = 15;
if (x > 20)
if (x > 30)
x = 8;
else
x = 9;
```

#### Interpretation 1:

```
int x = 15;
if (x > 20)
{
    if (x > 30)
        x = 8;
    else
        x = 9;
}
```

#### Interpretation 2:

```
int x = 15;
if (x > 20)
{
    if (x > 30)
        x = 8;
}
else
    x = 9;
```

# "Dangling else" Problem ...

- C++ groups a dangling else with the most recent if.
- Thus, for the code in the previous page, interpretation 1 is used.
- It is a good programming practice to use extra braces "{ } "
  - to control how your nested if statements should be executed.
  - to clarify your intended meaning, together with proper indentation.

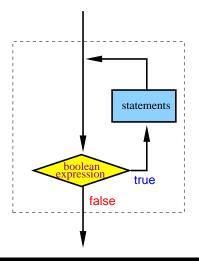
# Part II

# Loops or Iterations



# while Loop (Statement)

# Syntax: while Statement while (<bool-exp>) { <stmts> }



- <stmts> will be repeated as long as the value of <bool-exp> is true.
- As usual, <stmts> can be a single statement, or a sequence of statements (including another while statement), or even no statement!
- What does while (x > 0); do?
- In general, while statement only makes sense if the value of <bool-exp> may be changed by <stmts> inside the while loop.

# Example: Factorial using while Loop

```
#include <iostream> /* File: while-factorial.cpp */
using namespace std;
/* To compute x! = x(x-1)(x-2)...1, where x is a non -ve integer */
int main()
    int factorial = 1;
    int number:
    cout << "Enter a non-negative integer: ";</pre>
    cin >> number;
    while (number > 0)
        factorial *= number; // Same as: factorial = factorial*number
        --number:
                        // Same as: number = number-1
    cout << factorial << endl;</pre>
    return 0;
```

# Example: Factorial using while Loop ...

(assume the user enters 4 for the variable *number*)

Iteration	factorial	number	(number > 0)
0	1	4	true
1	4	3	true
2	12	2	true
3	24	1	true
4	24	0	false

# Example: Find the Maximum using while Loop

```
#include <iostream> /* File: while-max.cpp */
using namespace std;
// To find the maximum of a list of +ve integers. Stop by inputting a
// character that is not a digit. Assume there is at least one number.
int main()
    cout << "Enter a number: ":</pre>
    int x; cin >> x; // Input integers
   int max = x: // Result initialized with the first number
    cout << "Enter the next number: ":
    while (cin >> x) // If there is input, cin returns TRUE else FALSE
    {
        if (x > max)
            max = x;
        cout << "Enter the next number: ":
    }
    cout << endl << "The maximum number = " << max << endl:</pre>
   return 0;
```

# Example: Continuously Halving a float Number

```
#include <iostream> /* File: halving-float.cpp */
using namespace std;
int main()
    int count = 0;  // Count how many times that x can be halved
    float x;
                        // Number to halve
    cout << "Enter a positive number: ";</pre>
    cin >> x:
    while (x > 0.1)
    {
        cout << "Halving " << count++ << " time(s); "</pre>
             << "x = " << x << endl;
        x /= 2;
    return 0;
```

# Example: Continuously Halving a float Number ..

```
Enter a positive number: 7
Halving 0 time(s); x = 7
Halving 1 time(s); x = 3.5
Halving 2 time(s); x = 1.75
Halving 3 time(s); x = 0.875
Halving 4 time(s); x = 0.4375
Halving 5 time(s); x = 0.21875
Halving 6 time(s); x = 0.109375
```

# Example: Continuously Halving an int Number

```
#include <iostream> /* File: halving-int.cpp */
using namespace std;
int main()
    int count = 0;  // Count how many times that x can be halved
    int x;
                        // Number to halve
    cout << "Enter a positive number: ";</pre>
    cin >> x:
    while (x > 0.1)
    {
        cout << "Halving " << count++ << " time(s); "</pre>
             << "x = " << x << endl;
        x /= 2;
    return 0;
```

# Example: Continuously Halving an int Number ...

```
Enter a positive number: 7
Halving 0 time(s); x = 7
Halving 1 time(s); x = 3
Halving 2 time(s); x = 1
```

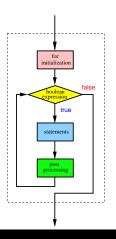
# A Good Programming Practice on Loops

After you have written the codes for a loop, try verifying the following cases:

- The first iteration.
- The second iteration.
- The last iteration.
- Do you know exactly how many iterations will be performed?
- How can the loop terminate? Otherwise, you have an infinite loop! And the program runs forever!

# for Loop (Statement)

```
Syntax: for Statement
for (<for-initialization> ; <bool-exp> ; <post-processing>)
{ <stmts> }
```



- for statement is a generalization of the while statement. The idea is to control the number of iterations, usually by a counter variable.
- <for-initialization> sets up the initial values of some variables, usually a counter, before executing <stmts>.
- <stmts> are iterated as long as <bool-exp> is true.
- At the end of each iteration,
   <post-processing> will be executed. The idea is to change some values, again usually the counter, so that <bool-exp> may become false.

# Example: Factorial using for Loop

```
#include <iostream> /* File: for-factorial.cpp */
using namespace std;
/* To compute x! = x(x-1)(x-2)...1, where x is a non -ve integer */
int main()
    int factorial = 1:
    int number;
    cout << "Enter a non-negative integer: ";</pre>
    cin >> number;
    for (int j = 1; j <= number; ++j) // Set up a counter to iterate</pre>
        factorial *= j;
    cout << number << "! = " << factorial << endl;</pre>
    return 0;
```

# Example: $x^n$ using for Loop

```
#include <iostream> /* File: for-power.cpp */
using namespace std;
/* To compute x^n, where x and n are integers, and n >= 0 */
int main()
   int x:
               // Power or exponent
   int n:
   int result = 1;  // Need to initialize it to 1. Why?
    cout << "Enter a number followed by its +ve power: ";</pre>
    cin >> x >> n:
   if (n < 0)
        cerr << "Error: n < 0!" << endl:
    else
        for (int j = 1; j <= n; j++)</pre>
            result *= x:
        cout << x << " to the power of " << n << " = " << result << endl;
    }
   return 0;
}
```

#### Remarks on for Statement

- Notice that the variable j in the above 2 examples are only defined inside the for loop. When the loop is done, j disappears, and you cannot use that j anymore.
- Don't mis-type a ";" after the first line of the for loop. E.g., what is the result of the following code?

```
for (int j = 1; j <= n; j++);
    result *= x;</pre>
```

- while statement is a special case of for statement. How can you simulate while using for?
- Sometimes, if the for-body is short, you may even further compact the code as follows:

```
for (int j = 1; j <= number; factorial *= j++)
;</pre>
```