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Caleb Katzenstein

SKILLS

- SteamVR
- Javascript
- C#

- C/C++
- Unity Engine
- Unreal Engine 4

EXPERIENCE

Software Engineer Co-op - Intelligrated, 08/2019-Current

Developed VR Simulations for training and real-time visualization.

Technical Intern - SAS Drive, 05/2019-08/2019 SAS - Cary, North Carolina

Used the OpenUI5 framework (Javascript). Implemented the Preview PDF feature. Fixed various defects.

Overnight Instructor, 06/2018 to 08/2018 iD Tech Camps - Manhattanville College - Harrison, NY

Taught courses teaching game development in Unreal Engine and Roblox, as well as 3D modeling in Autodesk Maya and Cinematics in Unreal Engine. Assisted with day to day operations of camp, supervised overnight campers.

Hackathon Coach, 07/2017 to 07/2017 Albert Einstein College of Medicine - New York, NY

Advised participants on creating game related answers to the question, "Can we hack the fountain of youth?"

EDUCATION

Rochester Institute of Technology, Rochester, NY — Game Design and Development

August 2016 - December 2020 Dean's List Fall 2016 to Spring 2019 GPA: 3.82/4.0

PROJECTS

GIF Finder

Used The Giphy API to fetch gifs based on search terms. Built with React.js and react-bootstrap.