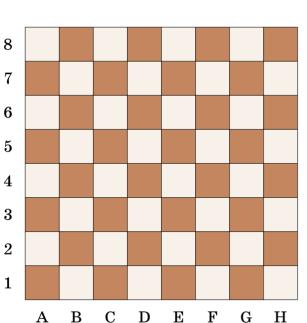
```
\mbox{newcommand}(\sz){4}
\draw[thick,rounded corners=0.65mm]
 (0.0)
  \foreach \t in \{0, \ldots, \{\sz\}\}\ {
    -- ++(0.55,0) -- ++(0,0.5)
    \foreach \i in \{2, \ldots, \{\sz\}\}
        \{-- ++(0.5,0) -- ++(0,0.5)\}
    -- ++(0.55,0) -- ++(0,-0.55)
   \foreach \i in \{2, ..., \{\sz\}\}
        \{-- ++(-0.5,0) -- ++(0,-0.5)\}
   -- ++(-0.5,0) -- ++(0,-0.55)
  -- ++(0,-0.075) -- ++(-0.075,0)
  \foreach \t in \{0, \ldots, \{\sz\}\}
      \{-- ++(-0.6,0) -- ++(0,0.6)\}
```

-- ++(0,0.075) -- cycle;

```
\draw (#1) node[above,circle,
       fill=white,fill opacity=0.75,
       inner sep=0.35ex{{large $#1$}}
   node[circle,fill=black,inner sep=0.6mm](#1){ }; }
\mbox{\newcommand{\lconnect}[2]{\draw (#1) -- (#2)}}
  coordinate[pos=-0.3](#1f#2)
  coordinate[pos=1.3](#2f#1)
    (#1f#2) -- (#2f#1); }
\coordinate (a) at (0.5,3); \coordinate (b) at (4,4);
\coordinate (c) at (5,1); \coordinate (d) at (0,0);
\lconnect{d}{a} \lconnect{a}{c}
```

\newcommand{\namenode}[1]{

\namenode{a} \namenode{b} \namenode{c} \namenode{d}

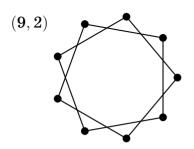


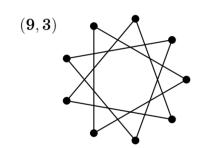
1 U .

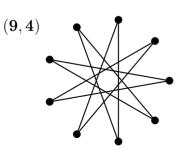
```
\foreach \x in {0,...,7}
  \foreach \y in {0,...,7} {
    \ifthenelse{\intcalcMod{\x+\y}{2}=0}
     {\fill[RawSienna!55!white]}
      {\fill[RawSienna!5!white]}
          (\x,\y) rectangle ++(1,1);
}

\foreach \i in {1,...,8} {
    \node (a\i) at (\i-0.5, -0.5) {\AlphAlph{\i}};
    \node (d\i) at (-0.5, \i-0.5) {\i};
}

\draw[step=1cm, black] (0,0) grid (8,8);
```







```
\foreach \j in {2,3,4} {
  \begin{scope}[yshift=-4.3 * \j cm]
  \draw (-1.6,1.4) node[left]{\( (9,\j) \))};

  \foreach \i in {0,...,8} {

  \fill[black] (360/9 * \i : 1.6cm)
      circle[radius=1mm];

  \draw[thick] (360/9 * \i : 1.6cm) --
      ({360/9 * (\i + \j)} : 1.6cm);

  }
  \end{scope}
```

Aa-ag

```
Aa ag
```

```
\draw (-2.5,0) -- (2.5,0);

\draw (-0.08,0) node[Dandelion,fill=black,left,
    rectangle,inner xsep=0.6mm,inner ysep=2mm]{\Huge Aa};

\draw (0.08,0) node[Dandelion,fill=black,right,
    rectangle,inner xsep=0.6mm,inner ysep=2mm]{\Huge ag};

\draw (-2.5.-3.5) -- (2.5.-3.5);
```

\draw (-0.08,-3.5) node[Dandelion,fill=black,left,
 rectangle,inner xsep=0.6mm,inner ysep=2mm,
 text height=4ex,text depth=1ex]{\Huge Aa};

\draw (0.08,-3.5) node[Dandelion,fill=black,right, rectangle,inner xsep=0.6mm,inner ysep=2mm, text height=4ex,text depth=1ex]{\Huge ag};

```
\clip (-0.56, -0.56) rectangle (1.16, 1.16);
\foreach \x in \{-6,...,6\} {
  \frac{15!}{\text{white}} (-1.12, \frac{x}{6}) --
    (1.12, \x/6) (\x/6, -1.12) -- (\x/6, 1.12);
\draw[thick, ->] (-1.16,0)--(1.16,0);
\draw[thick, ->] (0, -1.16) - -(0, 1.16);
\draw (0,0) circle[radius=1cm];
\draw[very thick,LimeGreen] (0:1cm) arc (0:60:1cm);
\draw[very thick, NavyBlue] (60:1cm) -- (60:1cm |- 0,0)
   node[black,midway,above,rotate=90] {$\sin \alpha$};
\filldraw\fill=YellowGreen,fill opacity=0.45,
   draw=black] (0,0) -- (0.28,0) arc (0:60:0.28)
   node[black,anchor=south west,inner sep=0.3ex,
   pos=0.35,text opacity=1]{$\alpha$} -- cycle;
\foreach \t / \ttext in {1, -1, 0.333 / \frac13,
  -0.333 / -\frac13, 0.666 / \frac23} {
  \draw (\t, 0.05) -- (\t, -0.05) node[below, fill=white,
        inner sep=0.3ex,text height=2.2ex]{$\ttext$};
  draw (0.05, t) -- (-0.05, t) node[left, fill=white,
        inner sep=0.3ex,text height=2.2ex7{$\ttext$};}
```

```
\begin{tikzpicture}[xscale=1.1,yscale=1.9,
    declare function={
        sdrob(\x) = Mod(\x+0.5, 1) - 0.5;
        main(\x) = (0.5 * \x)^3;
        invmain(\x) = \x^(1/3) * 2;}]

\draw[->] ({invmain(-6)}, -1.2)
        -- ({invmain(6)}, -1.2);

\foreach \x / \xtext in {0 / 0, -1 / -1,
        0.5 / \frac{1}{2}, 1.5 / \frac{3}{2},
```

1 / 1. 2 / 2. 3 / 3. -2 / -2. -3 / -3}

\foreach \t in $\{-4, \ldots, 4\}$ {

\end{tikzpicture}

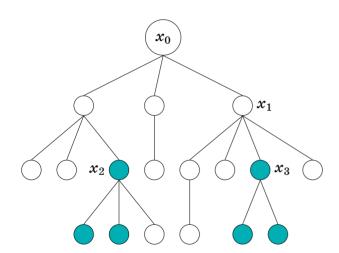
 ${\draw (\x cm, -11.25 mm) -- (\x cm, -12.75 mm) node[below, text height=1.6ex]{}\xtext};}$

\draw[domain=invmain(\t-0.49):invmain(\t+0.49), variable=\x, samples=12, Cyan!35!black,

smooth] $plot(\{\x\}, \{sdrob(main(\x))\});$

line cap=round, line width=0.5mm,

A Tree:



```
\newcommand{\tblue}{fill=TealBlue}
\begin{forest} for tree={circle,draw,l=1.7cm,%
  s sep=4mm, minimum size=2.7ex, inner sep=0.5ex}
    Γ$x 0$,alias=ROOT
        \lceil, before drawing tree=\{x-=0.45cm\}\rceil
        \lceil , before drawing tree={x-=0.45cm}\rceil
        Γ ,\tblue,alias=X2
          [,\tblue] [,\tblue] []]
          ГГЛ
      Γ ,alias=X1
        Γ ,\tblue,alias=X3
          [,\tblue] [,\tblue]]
        \lceil, before drawing tree={x+=0.45cm}]
  \node[left=-0.05cm of X2]{$x_2$};
  \node[right=-0.05cm of X3]{$x_3$};
  \node[right=-0.05cm of X1]{$x_1$};
  \node[above=0.5cm of ROOT]{A Tree:};
\end{forest}
```