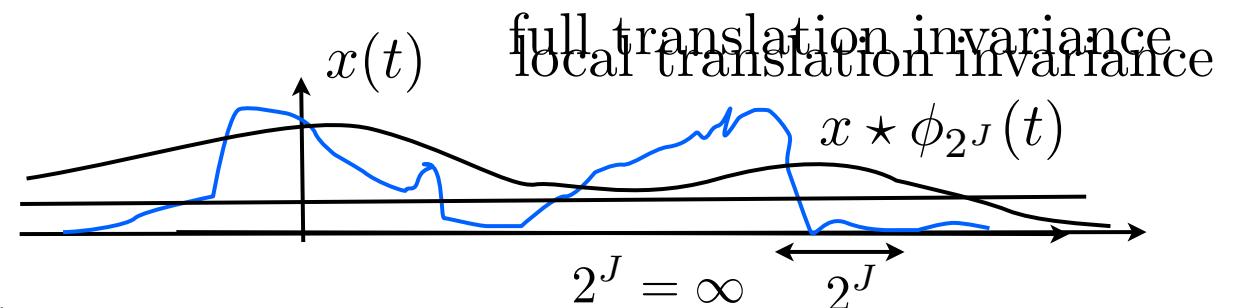


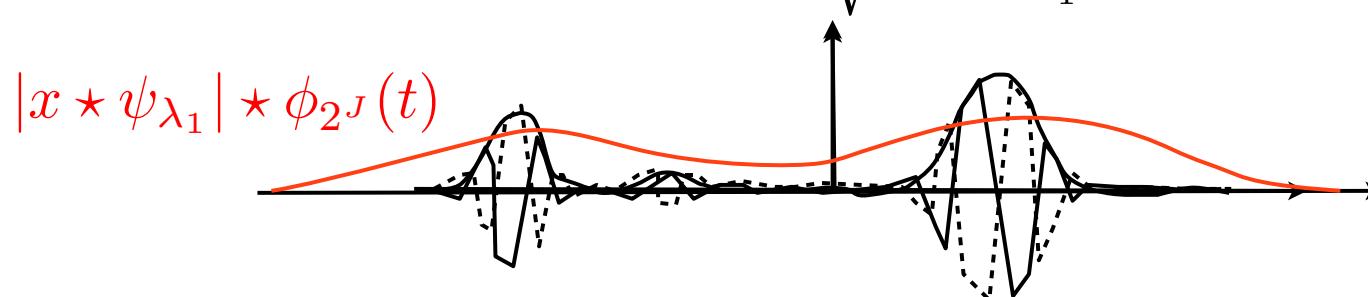
# Wavelet Translation Invariance

First wavelet transform

$$W_1^1 x \equiv \begin{pmatrix} x \star \phi_{2^J} \\ x \star \psi_{\lambda_1} \end{pmatrix}_{\lambda_1}$$



Modulus improves invariance:  $|x \star \psi_{\lambda_1}| \star \psi_{\lambda_1}(t) \neq \psi_{\lambda_1}^a \star (\psi_{\lambda_1}^a)^2(t) |x \star \psi_{\lambda_1}^b \psi_{\lambda_1}^b(t)|^2$

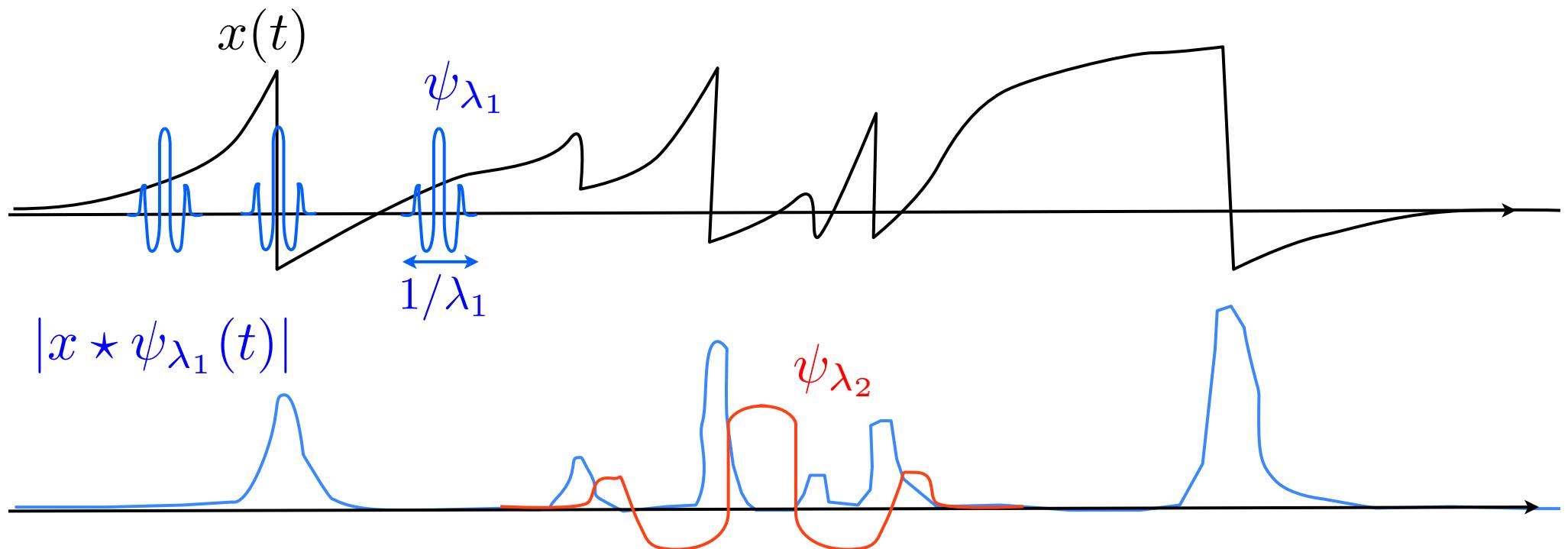


Second wavelet transform modulus

$$|W_2| |x \star \psi_{\lambda_1}| = \begin{pmatrix} |x \star \psi_{\lambda_1}| \star \phi_{2^J}(t) \\ ||x \star \psi_{\lambda_1}| \star \psi_{\lambda_2}(t)| \end{pmatrix}_{\lambda_2}$$

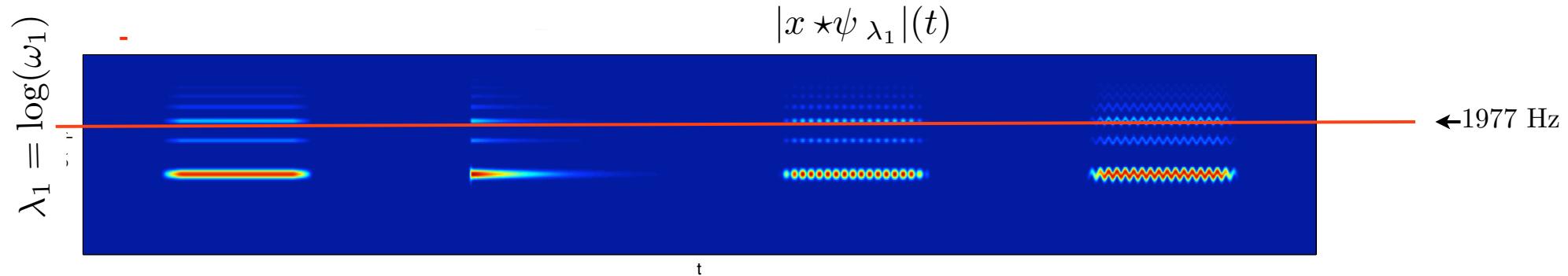
# Singular Functions

$$|x \star \psi_{\lambda_1}(t)| = \left| \int x(u) \psi_{\lambda_1}(t-u) du \right|$$



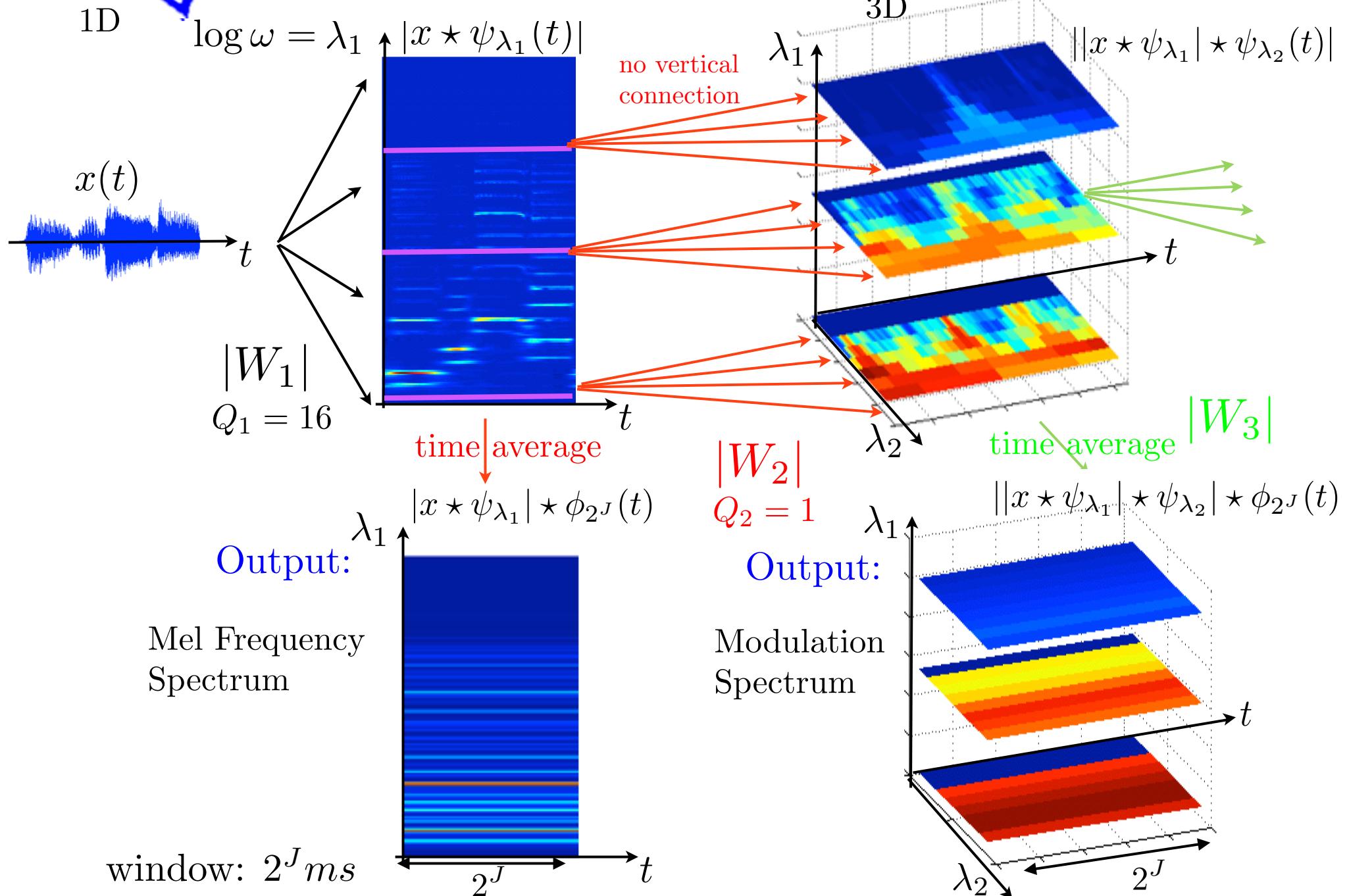
# Amplitude Modulation

Harmonic sound:  $x(t) = a(t) e \star h(t)$  with varying  $a(t)$





# Scattering Convolution Network



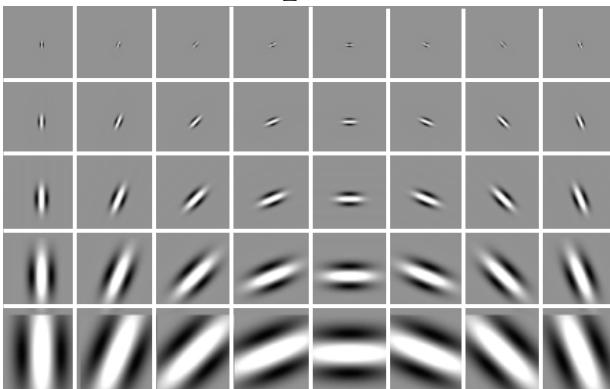
# Scale separation with Wavelets

- Wavelet filter  $\psi(u)$ :

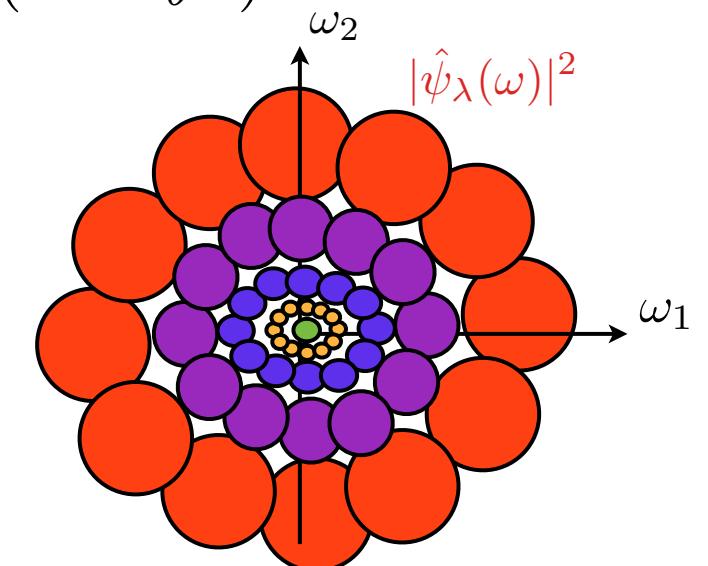
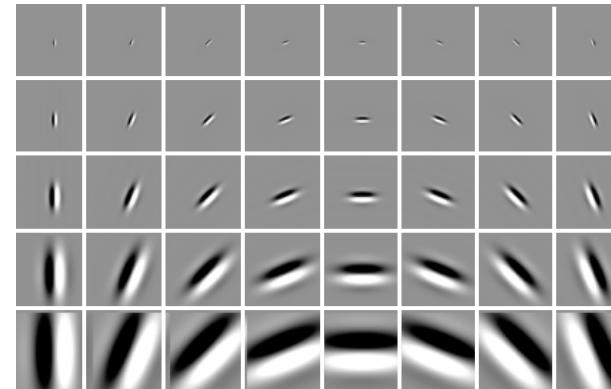


rotated and dilated:  $\psi_{2^j, \theta}(u) = 2^{-j} \psi(2^{-j} r_\theta u)$

real parts



imaginary parts



$$x \star \psi_{2^j, \theta}(u) = \int x(v) \psi_{2^j, \theta}(u - v) dv$$

- Wavelet transform:  $Wx = \begin{pmatrix} x \star \phi_{2^J}(u) \\ x \star \psi_{2^j, \theta}(u) \end{pmatrix}_{j \leq J, \theta}$ 
  - : average
  - : higher frequencies

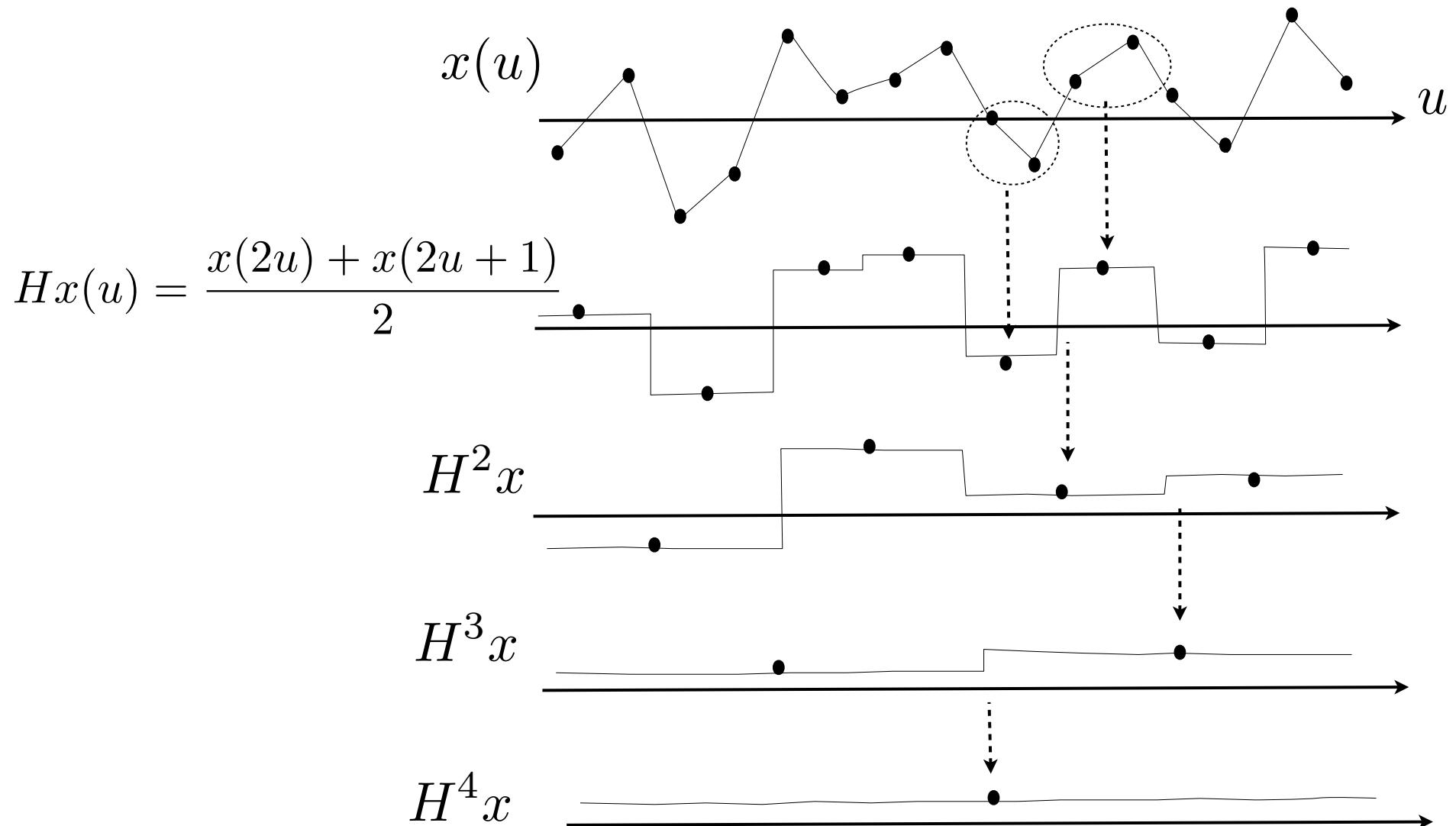
Preserves norm:  $\|Wx\|^2 = \|x\|^2$ .



ENS

# Averaging Pyramid

- Multiscale averaging by cascade of pair averaging:





ENS

# Haar Filtering

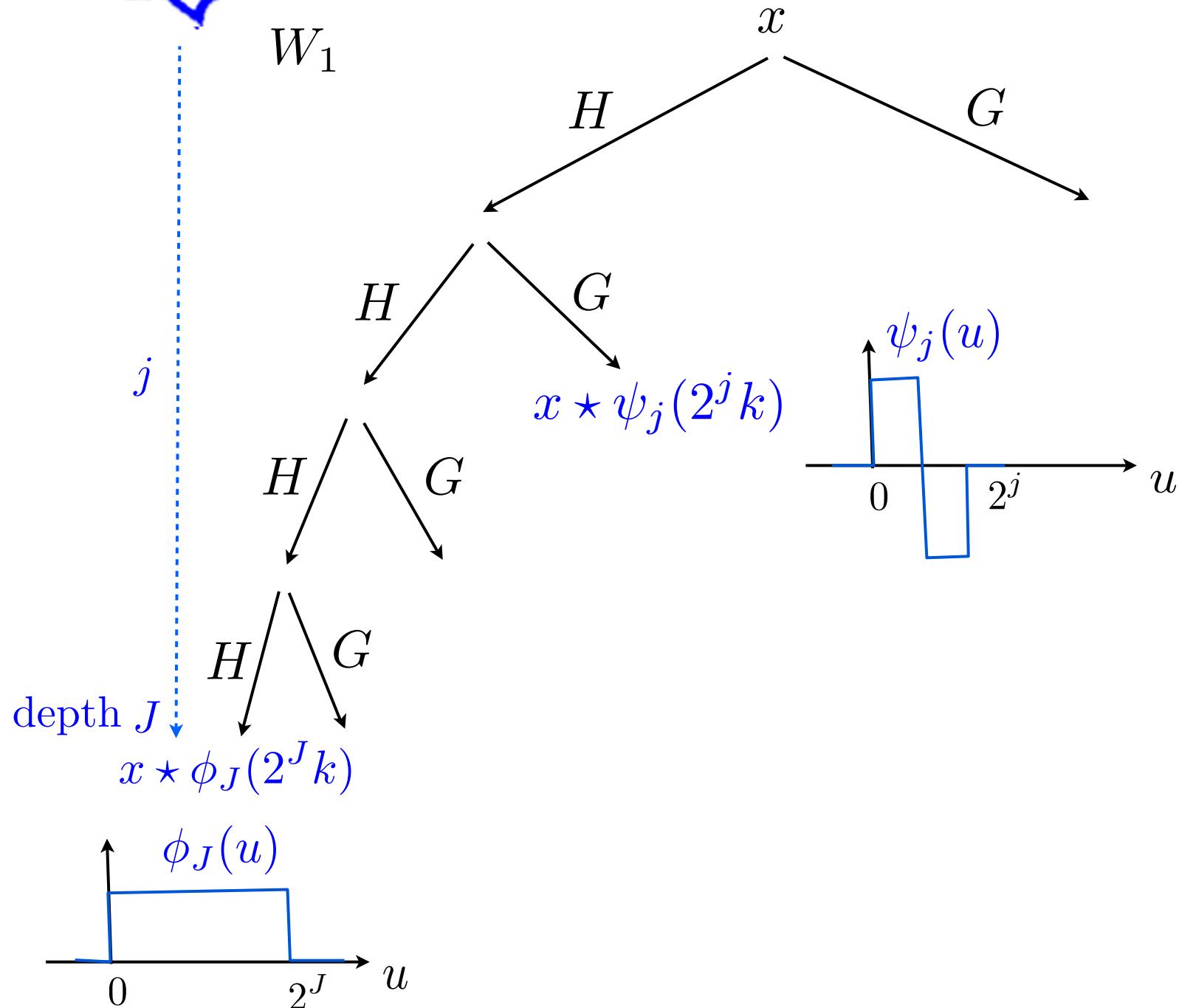
$$\{x(u)\}_{u \leq d}$$
$$\begin{array}{ccc} & H & G \\ & \swarrow & \searrow \\ \left\{ \frac{x(2u) + x(2u+1)}{\sqrt{2}} \right\}_{u \leq d/2} & & \left\{ \frac{x(2u) - x(2u+1)}{\sqrt{2}} \right\}_{u \leq d/2} \end{array}$$

$$Hx(u) = x \star h(2u) \text{ and } Gx(u) = x \star g(2u)$$

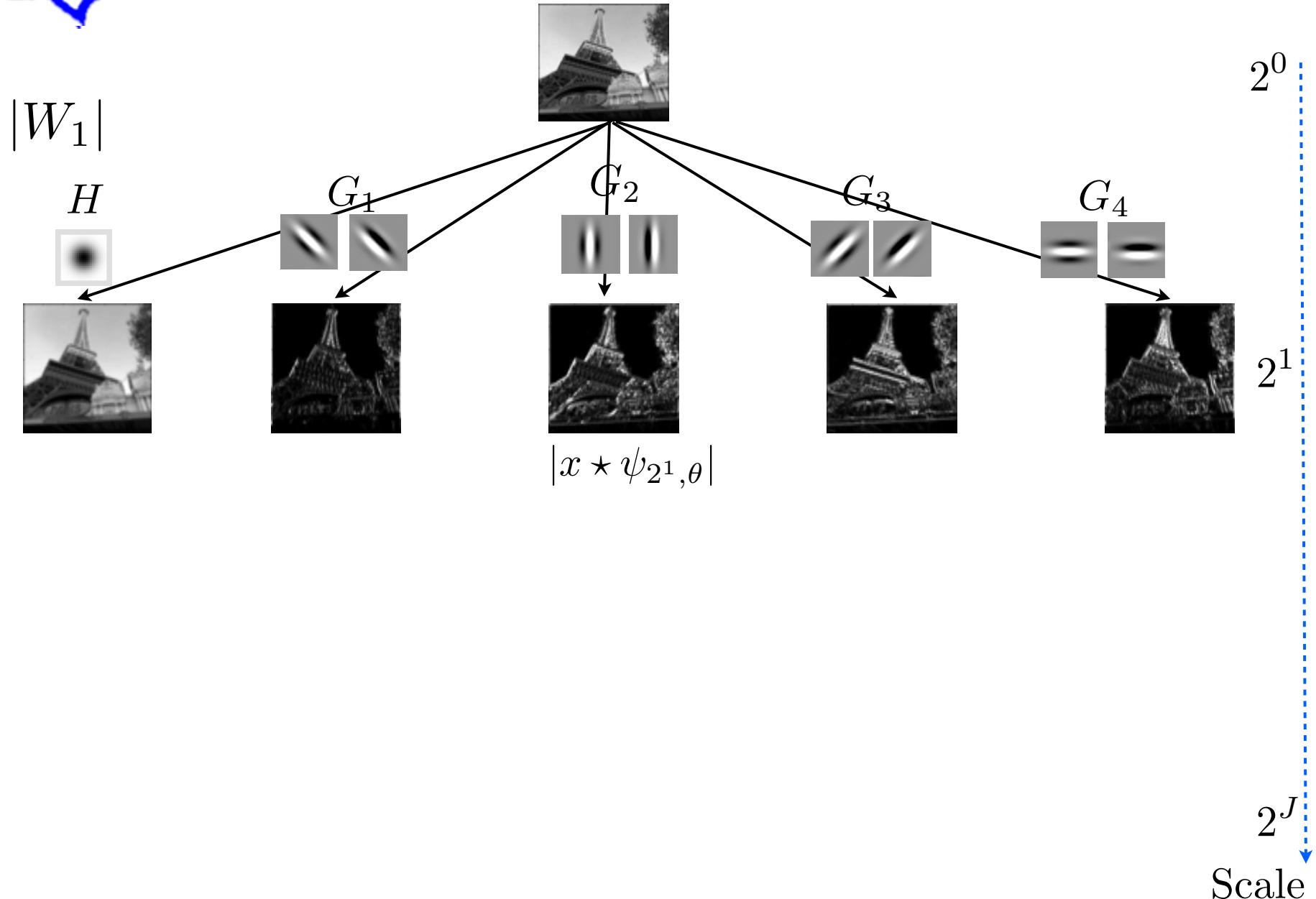
where  $h$  is a low frequency and  $g$  is a high frequency filter.



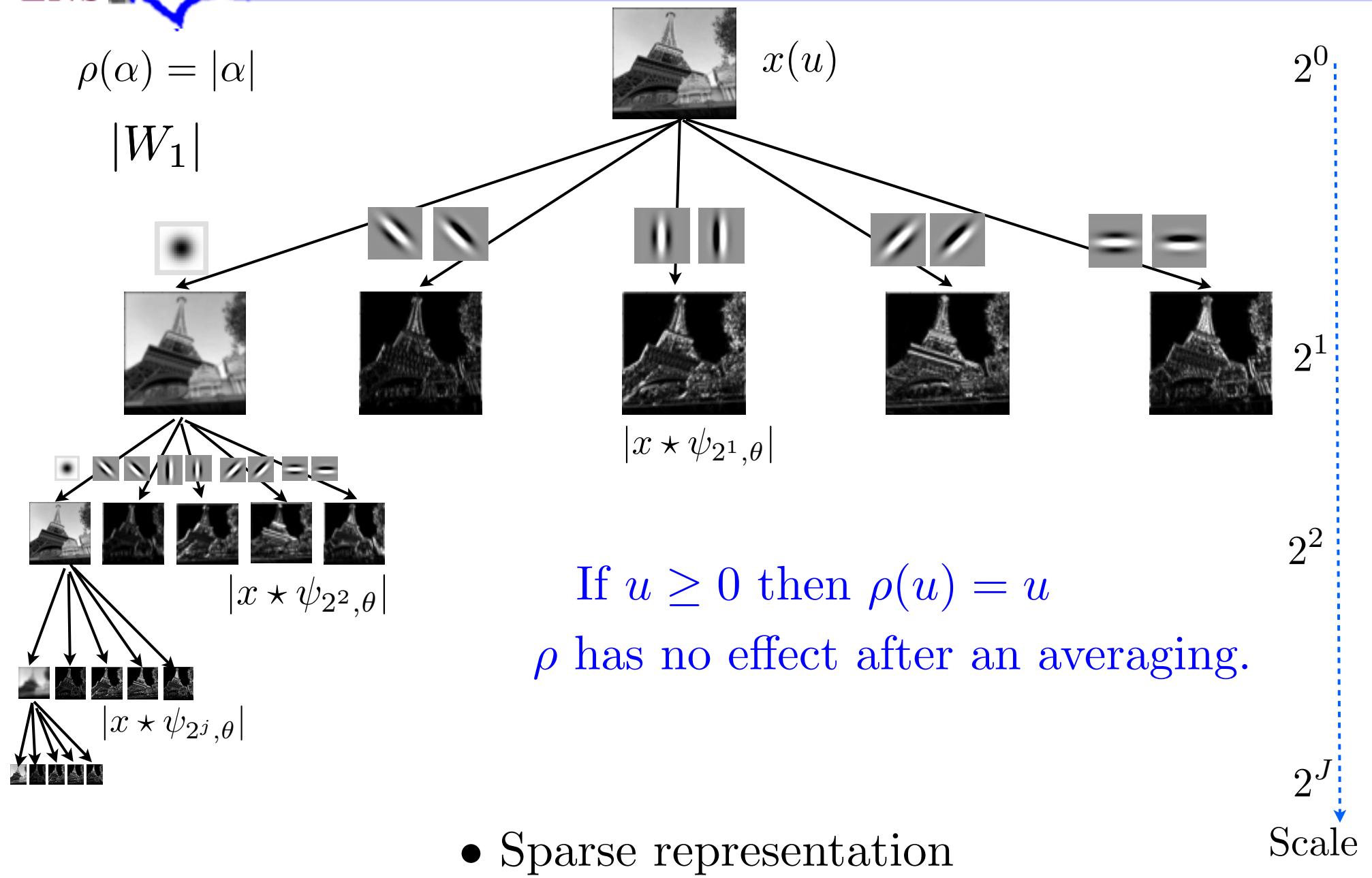
# Haar Wavelet Transform



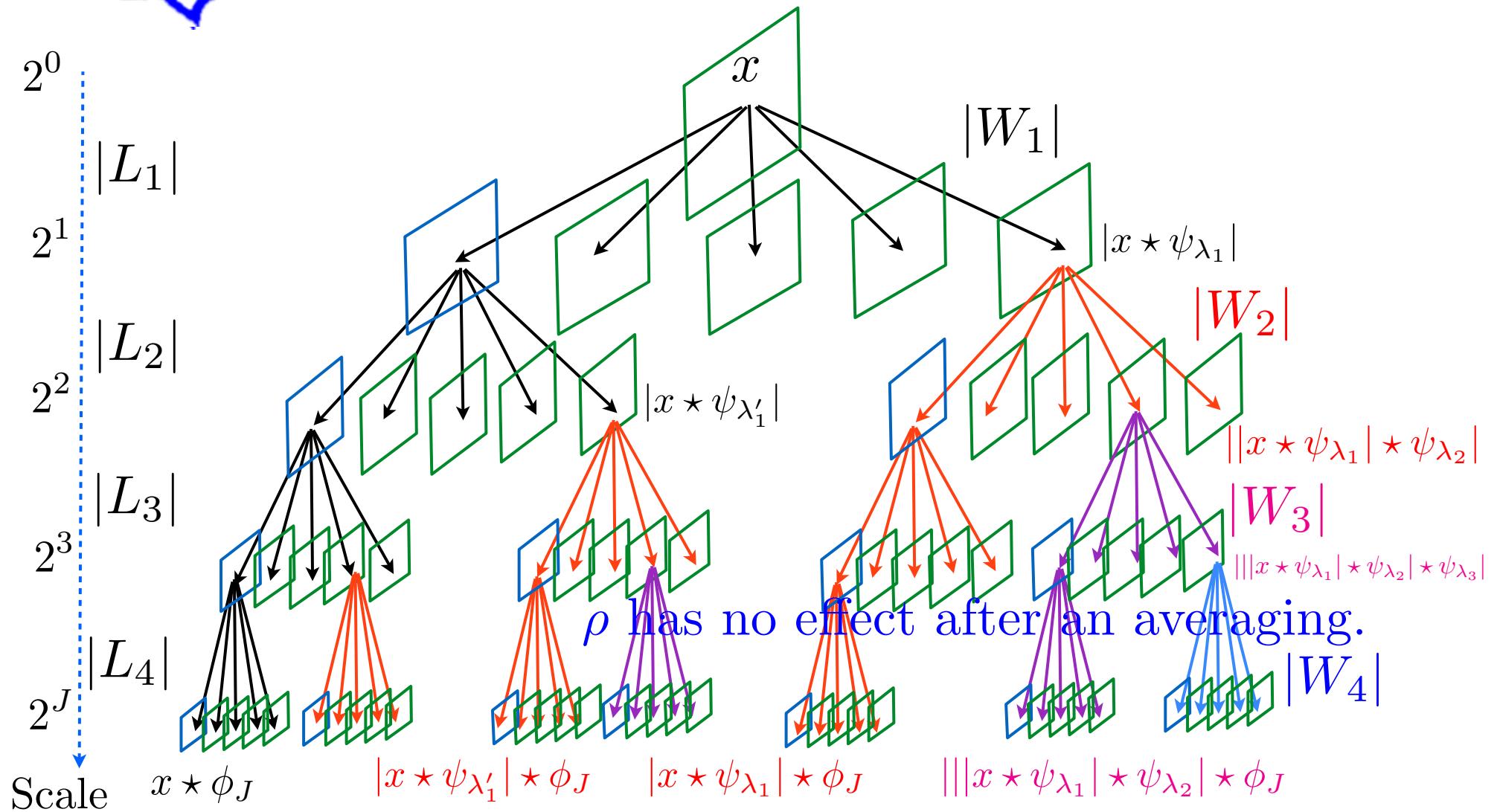
# Fast Wavelet Filter Bank



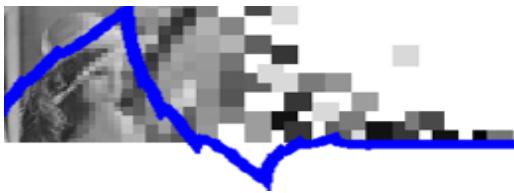
# Wavelet Filter Bank



# Wavelet Convolution Network Tree



$$S_4 x = |L_4| |L_3| |L_2| |L_1| x = |W_4| |W_3| |W_2| |W_1| x$$



# Contraction

---

$$Wx = \begin{pmatrix} x \star \phi(t) \\ x \star \psi_\lambda(t) \end{pmatrix}_{t,\lambda} \quad \text{is linear and } \|Wx\| = \|x\|$$

$$\rho(u) = |u|$$

$$|W|x = \begin{pmatrix} x \star \phi(t) \\ |x \star \psi_\lambda(t)| \end{pmatrix}_{t,\lambda} \quad \text{is non-linear}$$

- it is contractive  $\||W|x - |W|y\| \leq \|x - y\|$

because for  $(a, b) \in \mathbb{C}^2$   $||a| - |b|| \leq |a - b|$

- it preserves the norm  $\||W|x\| = \|x\|$

$$S_J x = \begin{pmatrix} x \star \phi_{2^J} \\ |x \star \psi_{\lambda_1}| \star \phi_{2^J} \\ ||x \star \psi_{\lambda_1}| \star \psi_{\lambda_2}| \star \phi_{2^J} \\ |||x \star \psi_{\lambda_1}| \star \psi_{\lambda_2}| \star \psi_{\lambda_3}| \star \phi_{2^J} \\ \dots \end{pmatrix}_{\lambda_1, \lambda_2, \lambda_3, \dots} = \dots |W_3| |W_2| |W_1| x$$

**Lemma:**  $\|x\|_{W_k \Rightarrow D_\tau} = \|x\|_{W_k} \|W_k D_\tau W_k' x\| \leq C' \|\nabla \tau\|_\infty$

**Theorem:** For appropriate wavelets, a scattering is

contractive  $\|S_J x - S_J y\| \leq \|x - y\|$  ( $L^2$  stability)

preserves norms  $\|S_J x\| = \|x\|$

translations invariance and deformation stability:

if  $D_\tau x(u) = x(u - \tau(u))$  then

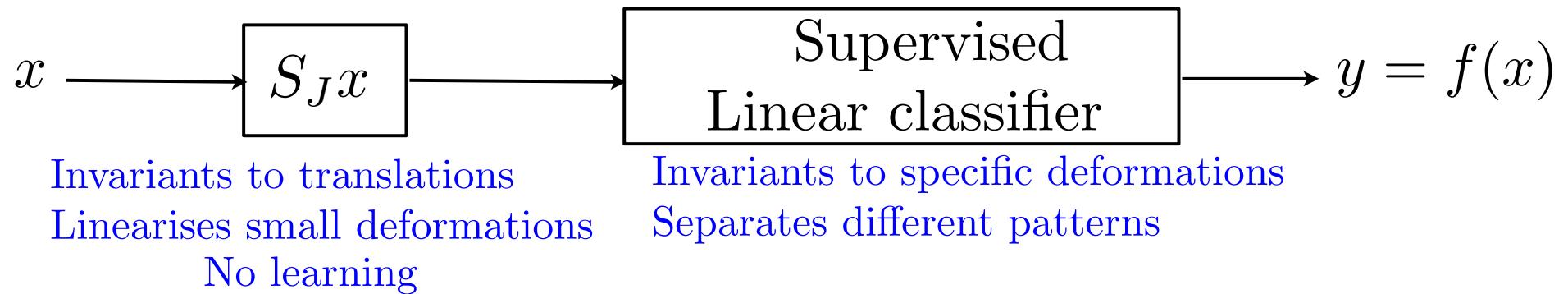
$$\lim_{J \rightarrow \infty} \|S_J D_\tau x - S_J x\| \leq C \|\nabla \tau\|_\infty \|x\|$$



# Digit Classification: MNIST

3 6 8 1 7 9 6 6 9 1  
6 7 5 7 8 6 3 4 8 5  
2 1 7 9 7 1 2 8 4 6  
4 8 1 9 0 1 8 8 9 4

*Joan Bruna*



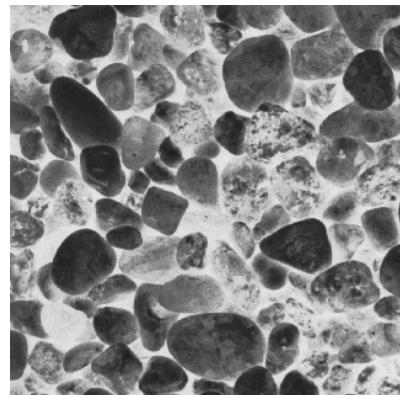
## Classification Errors

Training size	Conv. Net.	Scattering
50000	0.4%	0.4%

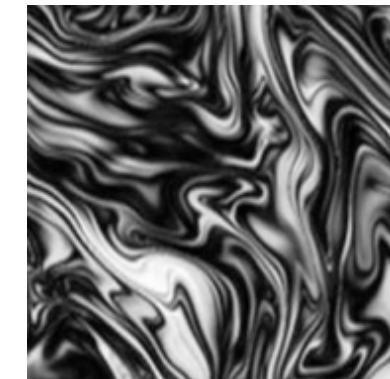
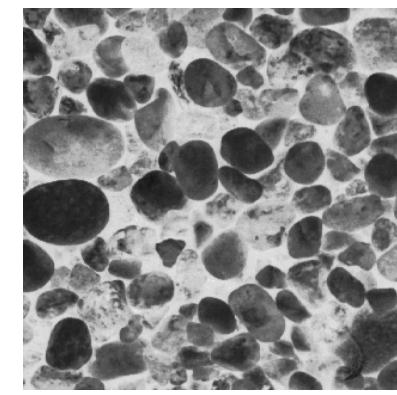
LeCun et. al.



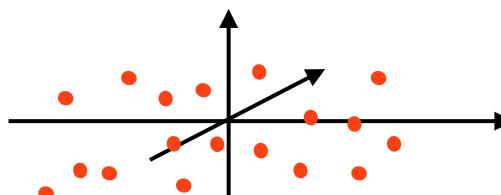
# Classification of Stationary Textures

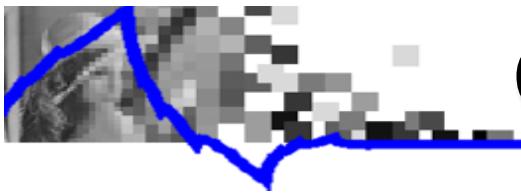
 $\Omega_1$ 

2D Turbulence  
 $\Omega_2$



- What stochastic models ?  
Non Gaussian with long-range dependance.
- Can we "Gaussianize" (linearize) such distributions in a reduced dimensional space ?

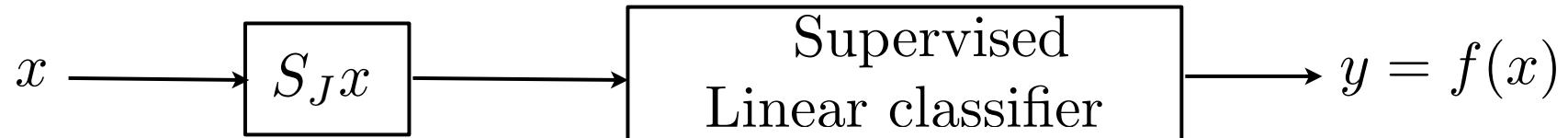
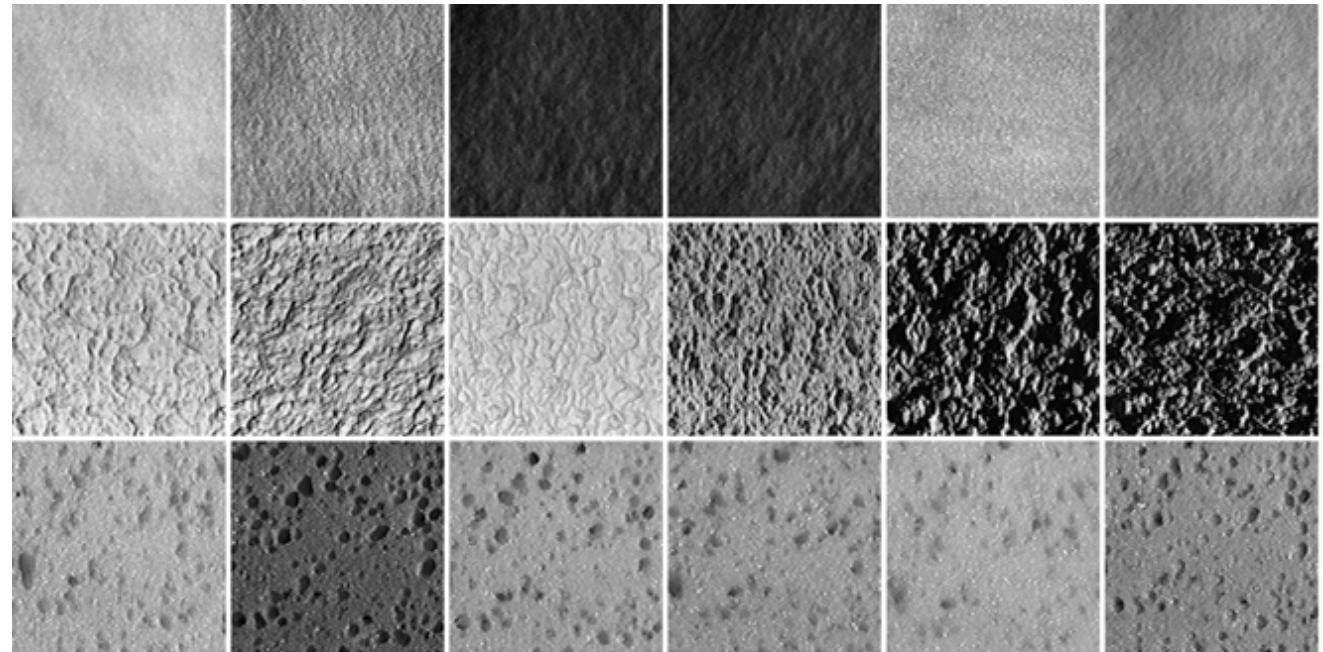




# Classification of Textures

J. Bruna

CUREt database



Classification Errors

Training per class	Fourier Spectr.	Scattering
46	1%	<b>0.2 %</b>

The scattering transform of a stationary process  $X(t)$

$$S_J X = \begin{pmatrix} X \star \phi_{2^J}(t) \\ |X \star \psi_{\lambda_1}| \star \phi_{2^J}(t) \\ ||X \star \psi_{\lambda_1}| \star \psi_{\lambda_2}| \star \phi_{2^J}(t) \\ |||X \star \psi_{\lambda_2}| \star \psi_{\lambda_2}| \star \psi_{\lambda_3}| \star \phi_{2^J}(t) \\ \dots \end{pmatrix}_{\lambda_1, \lambda_2, \lambda_3, \dots} : \text{stationary vector}$$

$J \rightarrow \infty$

Central limit theorem  
with "weak" ergodicity conditions

*J. Bruna*

Gaussian distribution:  $\mathcal{N}\left(\mathbb{E}(SX), \Sigma_J \rightarrow 0\right)$

$$\mathbb{E}(SX) = \begin{pmatrix} \mathbb{E}(X) \\ \mathbb{E}(|X \star \psi_{\lambda_1}|) \\ \mathbb{E}(||X \star \psi_{\lambda_1}| \star \psi_{\lambda_2}|) \\ \mathbb{E}(|||X \star \psi_{\lambda_2}| \star \psi_{\lambda_2}| \star \psi_{\lambda_3}|) \\ \dots \end{pmatrix}_{\lambda_1, \lambda_2, \lambda_3, \dots} : \text{scattering moments}$$

# Scattering Moments of Processes

The scattering transform of a stationary process  $X(t)$

$$S_J X = \begin{pmatrix} X \star \phi_{2^J}(t) \\ |X \star \psi_{\lambda_1}| \star \phi_{2^J}(t) \\ ||X \star \psi_{\lambda_1}| \star \psi_{\lambda_2}| \star \phi_{2^J}(t) \\ |||X \star \psi_{\lambda_1}| \star \psi_{\lambda_2}| \star \psi_{\lambda_3}| \star \phi_{2^J}(t) \\ \dots \end{pmatrix}_{\lambda_1, \lambda_2, \lambda_3, \dots} : \text{stationary vector}$$

$J \rightarrow \infty$

Central limit theorem  
with "weak" ergodicity conditions

Gaussian distribution:  $\mathcal{N}\left(\mathbb{E}(SX), \Sigma_J \rightarrow 0\right)$

- Reconstruction: compute  $\tilde{X}$  which minimises

$$\|S_J \tilde{X} - S_J X\|^2$$

- Gradient descent

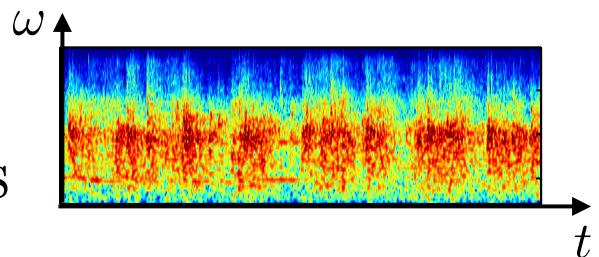


# Representation of Audio Textures

*Joan Bruna*

Original

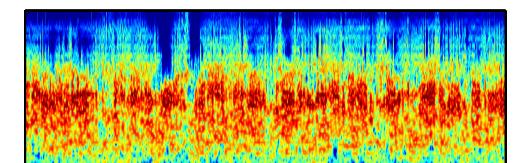
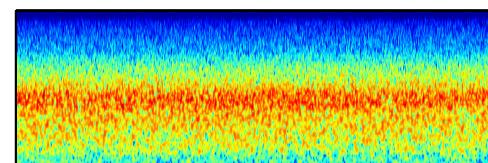
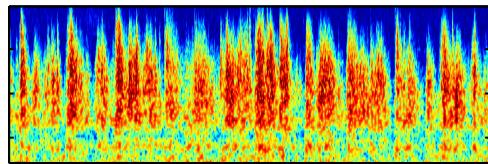
Applauds



Gaussian  
in time

Gaussian  
in scattering

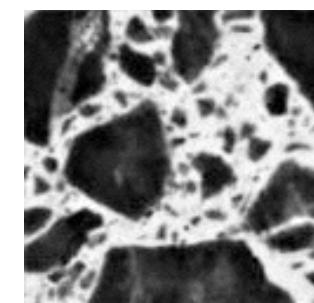
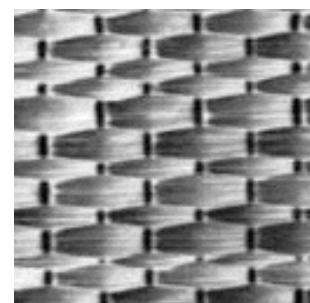
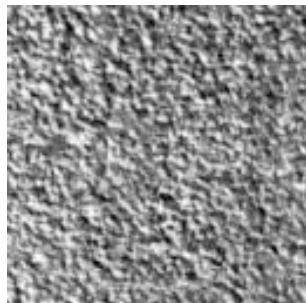
Paper



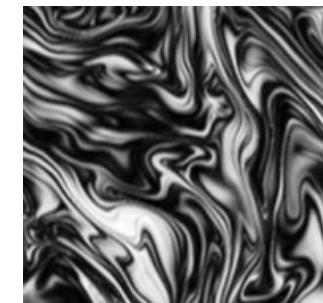
Cocktail Party

# Ergodic Texture Reconstructions

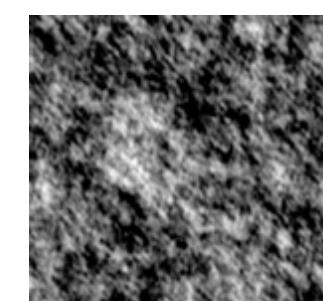
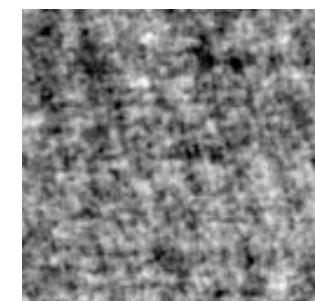
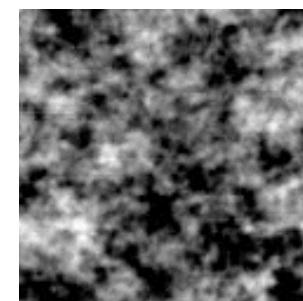
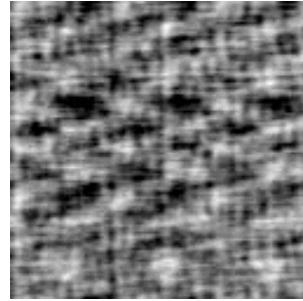
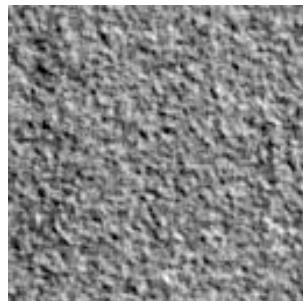
Textures of  $N$  pixels



2D Turbulence

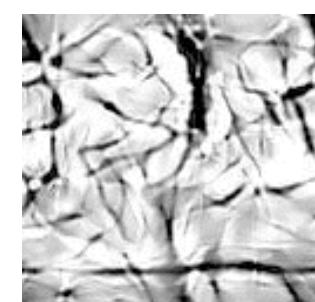
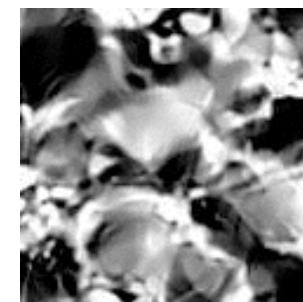
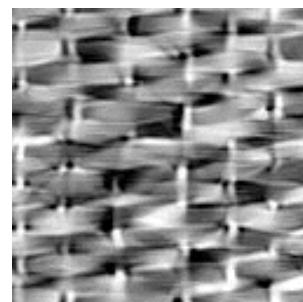
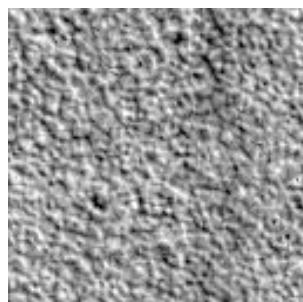


Gaussian process model with  $N$  second order moments



Second order Gaussian Scattering:  $O(\log N^2)$  moments

$$\mathbb{E}(|x \star \psi_{\lambda_1}|), \quad \mathbb{E}(||x \star \psi_{\lambda_1}| \star \psi_{\lambda_2}|)$$





# Ising Model and Inverse Problem

Bruna, Dokmanic, Maarten de Hoop

$$p(x) = Z_\beta^{-1} \exp \left( -\beta \sum_{i,j} J_{i,j} x(i) x(j) \right) \text{ with } x(i) = \pm 1$$

Ising

Gaussian  
scattering

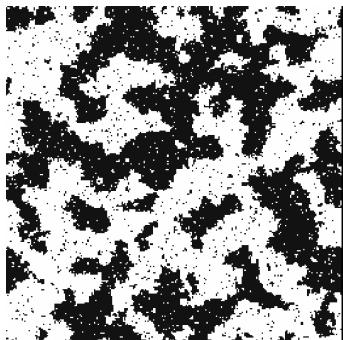
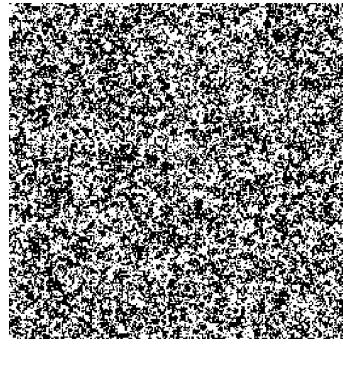
low-resolution

TV optim.

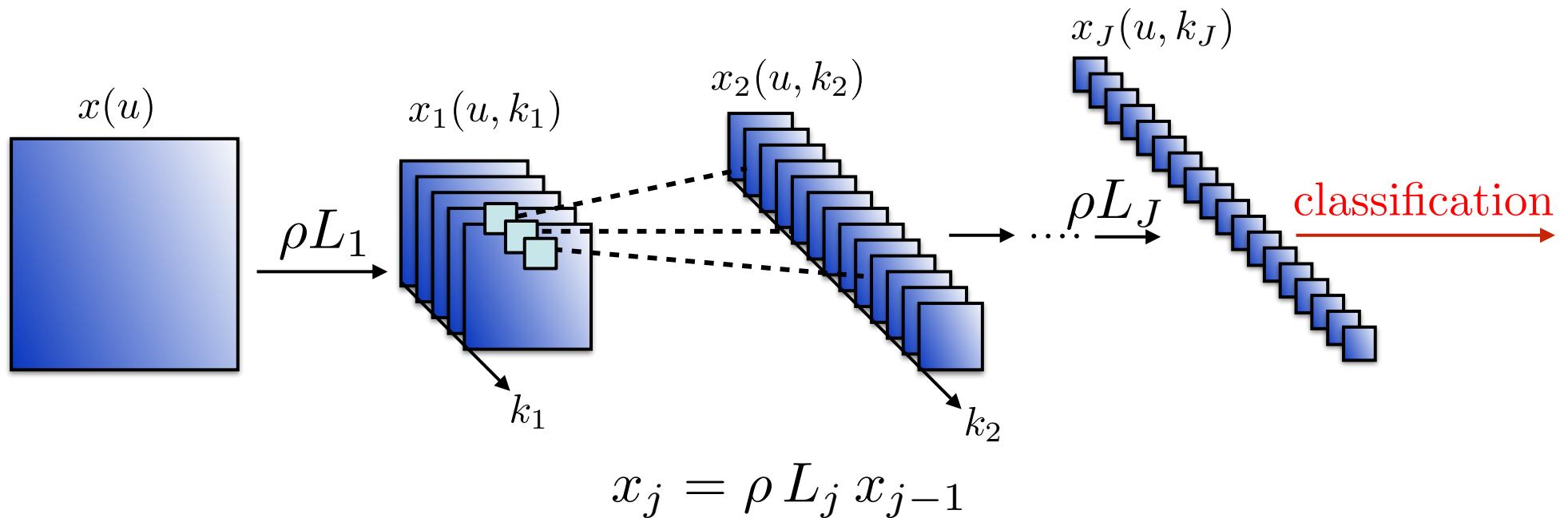
Scat pred.

$\beta_c$

$\beta$



# Deep Convolutional Trees



$L_j$  is composed of convolutions and subs samplings:

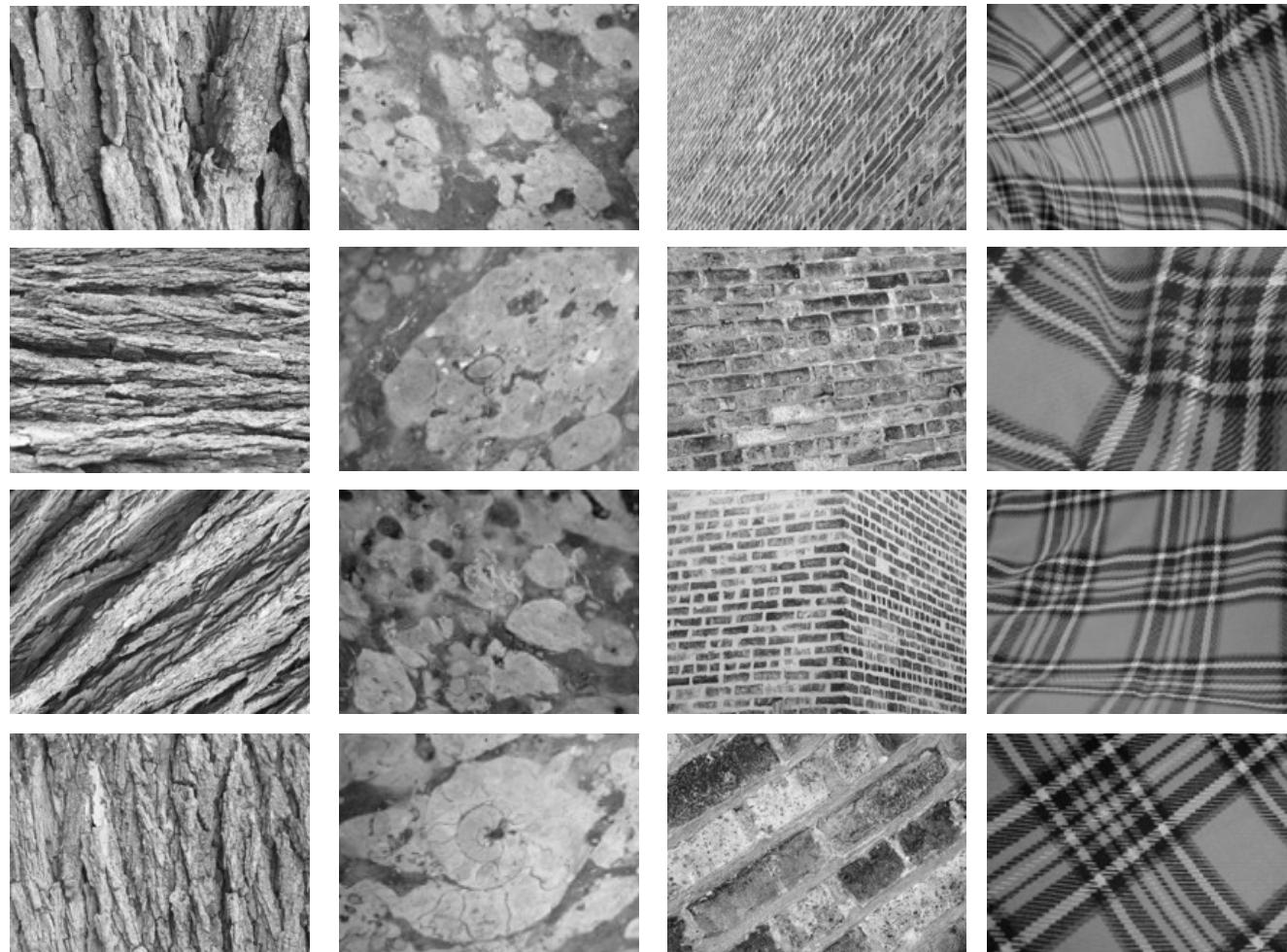
$$x_j(u, k_j) = \rho \left( x_{j-1}(\cdot, k) \star h_{k_j, k}(u) \right)$$

No channel communication: what limitations ?

# Rotation and Scaling Invariance

Laurent Sifre

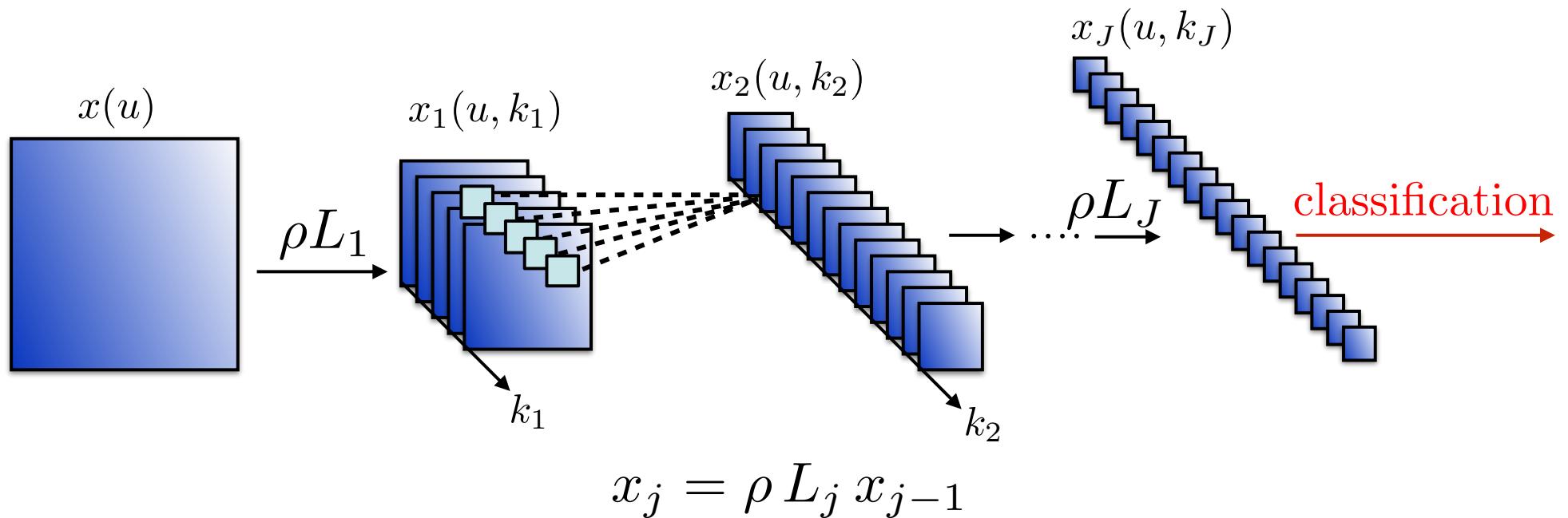
UIUC database:  
25 classes



Scattering classification errors

Training	Scat. Translation
20	20 %

# Deep Convolutional Networks



- $L_j$  is a linear combination of convolutions and subsampling:

$$x_j(u, k_j) = \rho \left( \sum_k x_{j-1}(\cdot, k) \star h_{k_j, k}(u) \right)$$

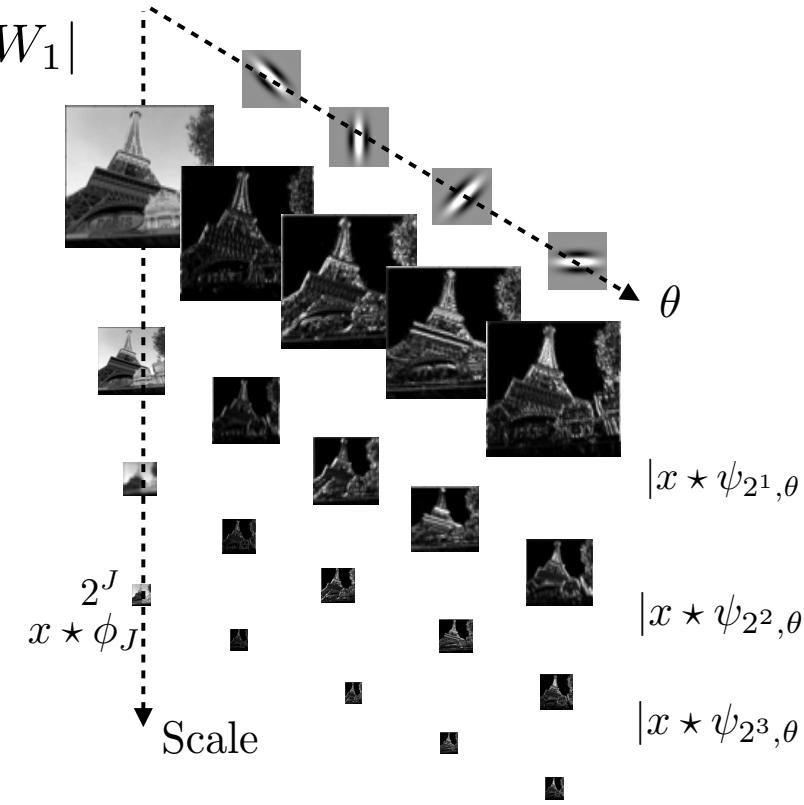
sum across channels

What is the role of channel connections ?

Linearize other symmetries beyond translations.

# Rotation Invariance

- Channel connections linearize other symmetries.



- Invariance to rotations are computed by convolutions along the rotation variable  $\theta$  with wavelet filters.  
⇒ invariance to rigid movements.



# Extension to Rigid Movements

Laurent Sifre

Need to capture the variability of spatial directions.

- Group of rigid displacements: translations and rotations
- Action on wavelet coefficients:

rotation & translation

$$x(r_\alpha(u) x(u)) \rightarrow |W_1| \rightarrow x_j(u_\alpha \theta) = \psi_1 \psi_2 \alpha_\theta(u)$$

$|W_1|$

↓

$\int x(u) du$

rotation & translation , angle translation

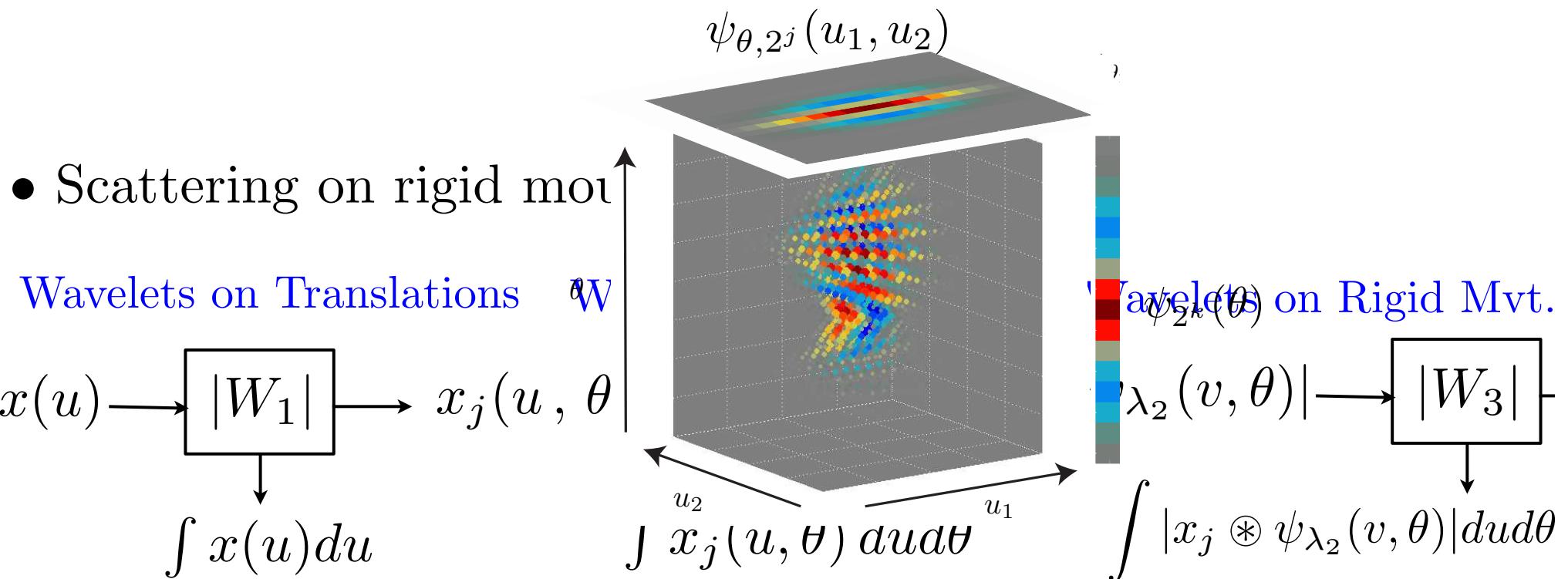


# Extension to Rigid Movements

Laurent Sifre

- To build invariants: second wavelet transform on  $\mathbf{L}^2(G)$ : convolutions of  $x_j(u, \theta)$  with wavelets  $\psi_{\lambda_2}(u, \theta)$

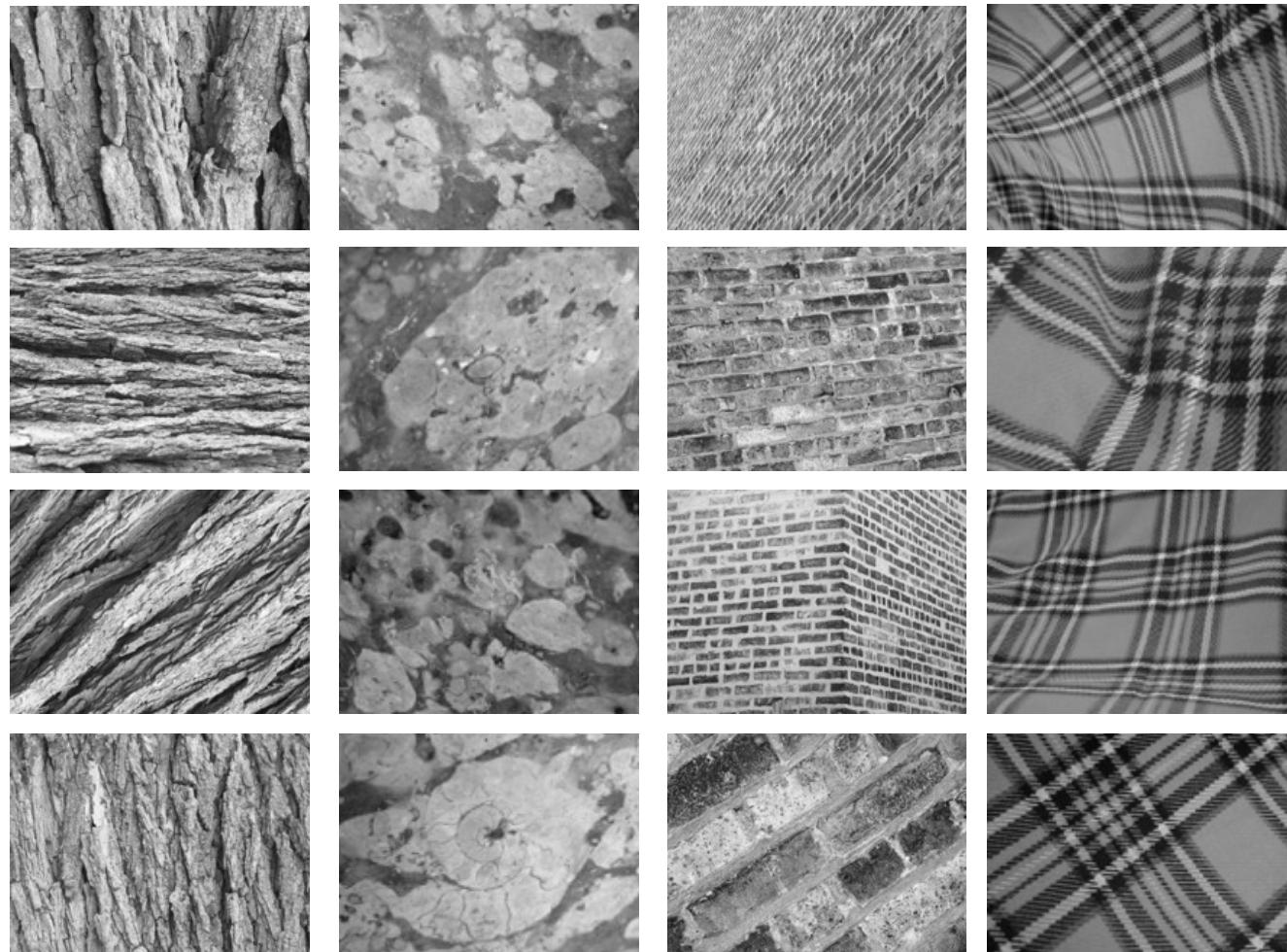
$$x \circledast \psi_\lambda(u, \theta) = \int_0^{2\pi} \left( \int_{\mathbb{R}^2} x(u', \theta') \psi_{\theta, 2^j}(r_{-\theta'}(u - u')) \right) \psi_{2^k}(\theta - \theta') d\theta' dt'$$



# Rotation and Scaling Invariance

Laurent Sifre

UIUC database:  
25 classes



Scattering classification errors

Training	Scat. Translation	Scat. Rigid Mouv.
20	20 %	<b>0.6%</b>

- Energy of  $d$  interacting bodies:

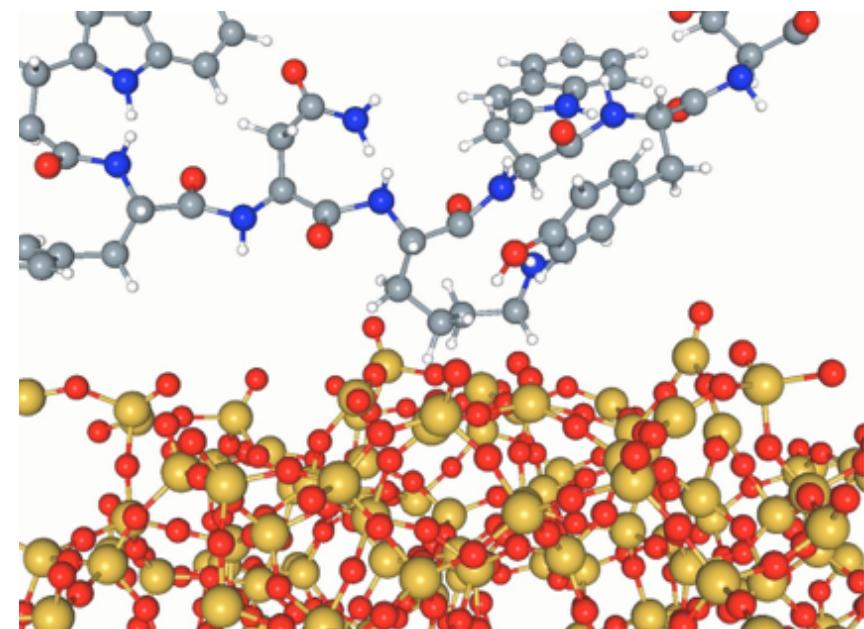
*N. Poilvert  
Matthew Hirn*

Can we learn the interaction energy  $f(x)$  of a system  
with  $x = \{\text{positions, values}\}$  ?

Astronomy

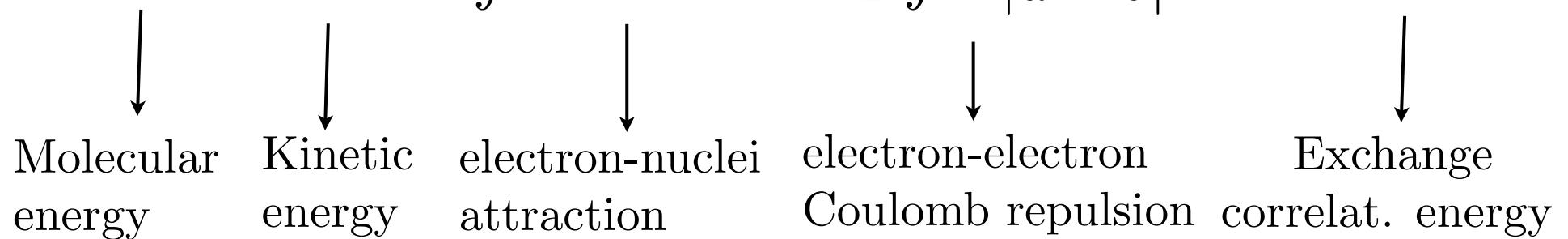


Quantum Chemistry



*Kohn-Sham* model:

$$E(\rho) = T(\rho) + \int \rho(u) V(u) + \frac{1}{2} \int \frac{\rho(u)\rho(v)}{|u - v|} dudv + E_{xc}(\rho)$$



At equilibrium:

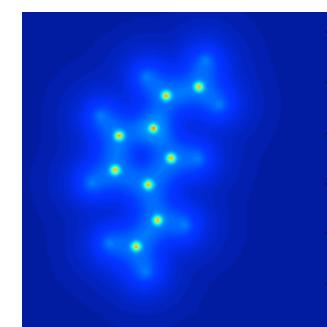
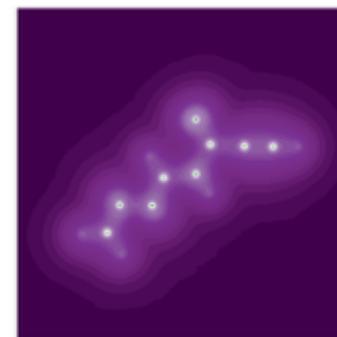
$$f(x) = E(\rho_x) = \min_{\rho} E(\rho)$$

# Quantum Chemistry Invariants

Quantum chemistry:  $f(x)$  is invariant to rigid movements,  
stable to deformations.

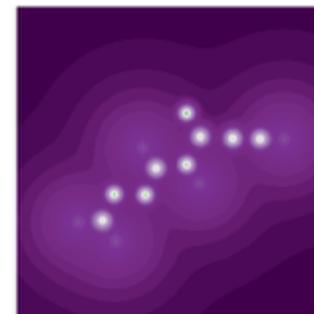
Depends on the true electronic density (Kohn-Sham)

Ground state  
electronic density  
computed with Schroedinger



- Can we estimate  $f(x)$  from a naive electronic density ?

Density  $\tilde{\rho}_x$  computed  
as a sum of blobs



- Linear regressions computed with invariant change of variables:

$$\Phi x = \{\phi_n(\tilde{\rho}_x)\}_n : \left| \begin{array}{l} \text{Fourier modulus coefficients and squared} \\ \text{or} \\ \text{scattering coefficients and squared} \end{array} \right.$$

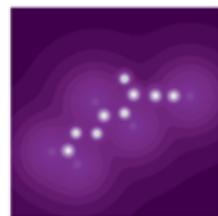
$$f_M(x) = \sum_{k=1}^M w_k \phi_{n_k}(\tilde{\rho}_x)$$

Regression coefficients  $w_k$ : equivalent potential.

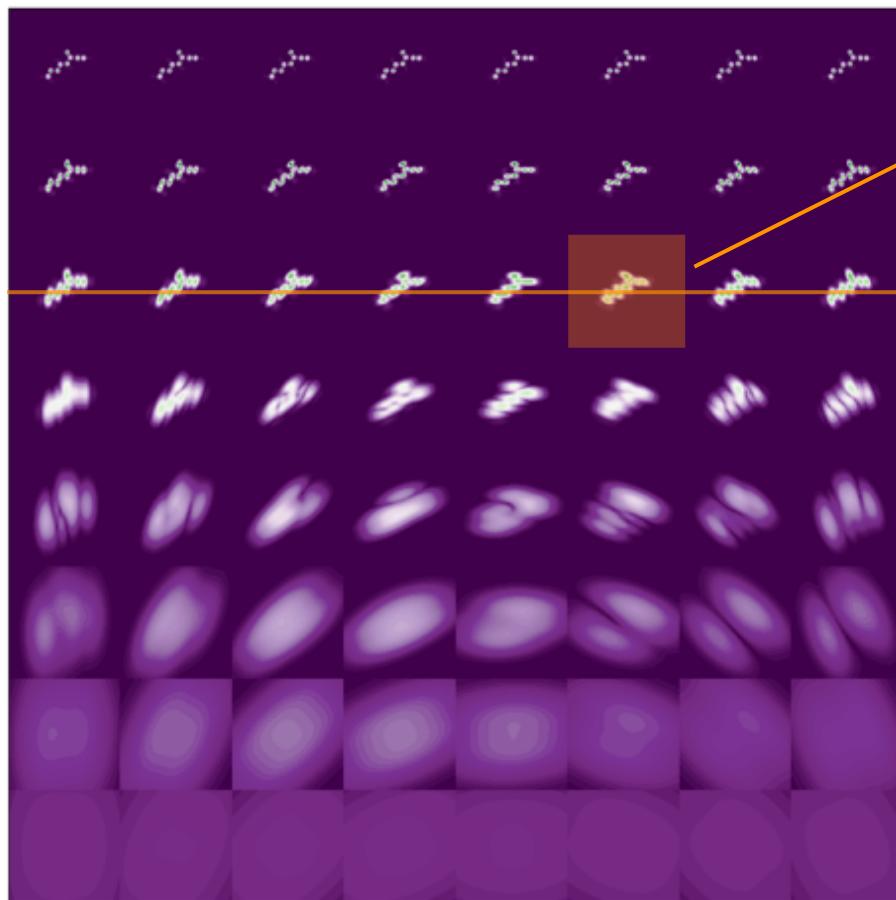


# Scattering Dictionary

$$\rho(u)$$



$$\downarrow |\rho * \psi_{j_1, \theta_1}(u)|$$



2nd Order Interferences

Recover translation variability:

$$|\rho * \psi_{j_1, \theta_1}| * \psi_{j_2, \theta_2}(u)$$

Recover rotation variability:

$$|\rho * \psi_{j_1, \cdot}(u)| \circledast \bar{\psi}_{l_2}(\theta_1)$$

Combine to recover  
roto-translation variability:

$$||\rho * \psi_{j_1, \cdot}| * \psi_{j_2, \theta_2}(u) \circledast \bar{\psi}_{l_2}(\theta_1)||$$

Rotations  $\theta_1$

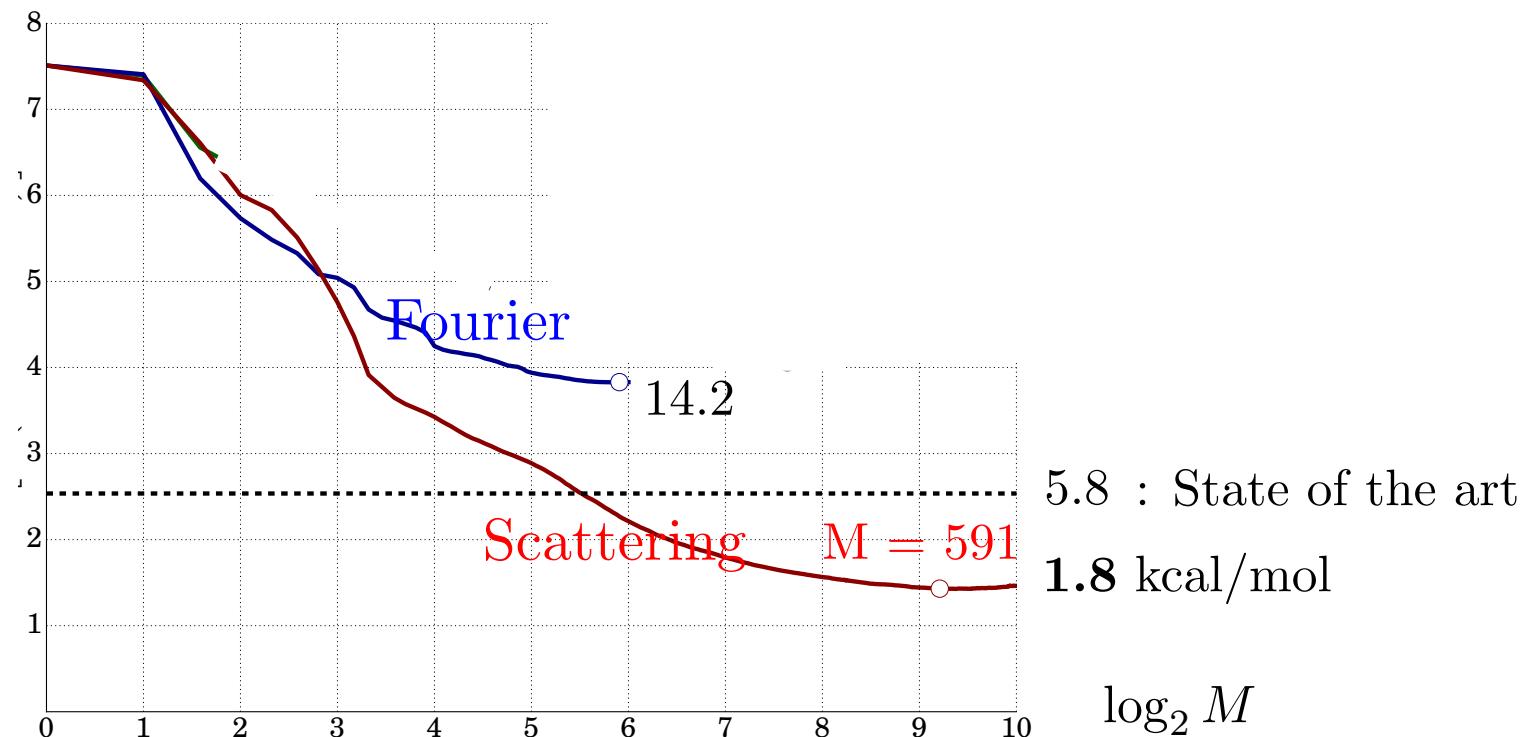
# Scattering Regression

Data basis  $\{x_i, f(x_i)\}_{i \leq N}$  of 4357 planar molecules

Regression:  $f_M(x) = \sum_{m=1}^M w_m \phi_{k_m}(\tilde{\rho}_x)$

Interaction terms  
across scales

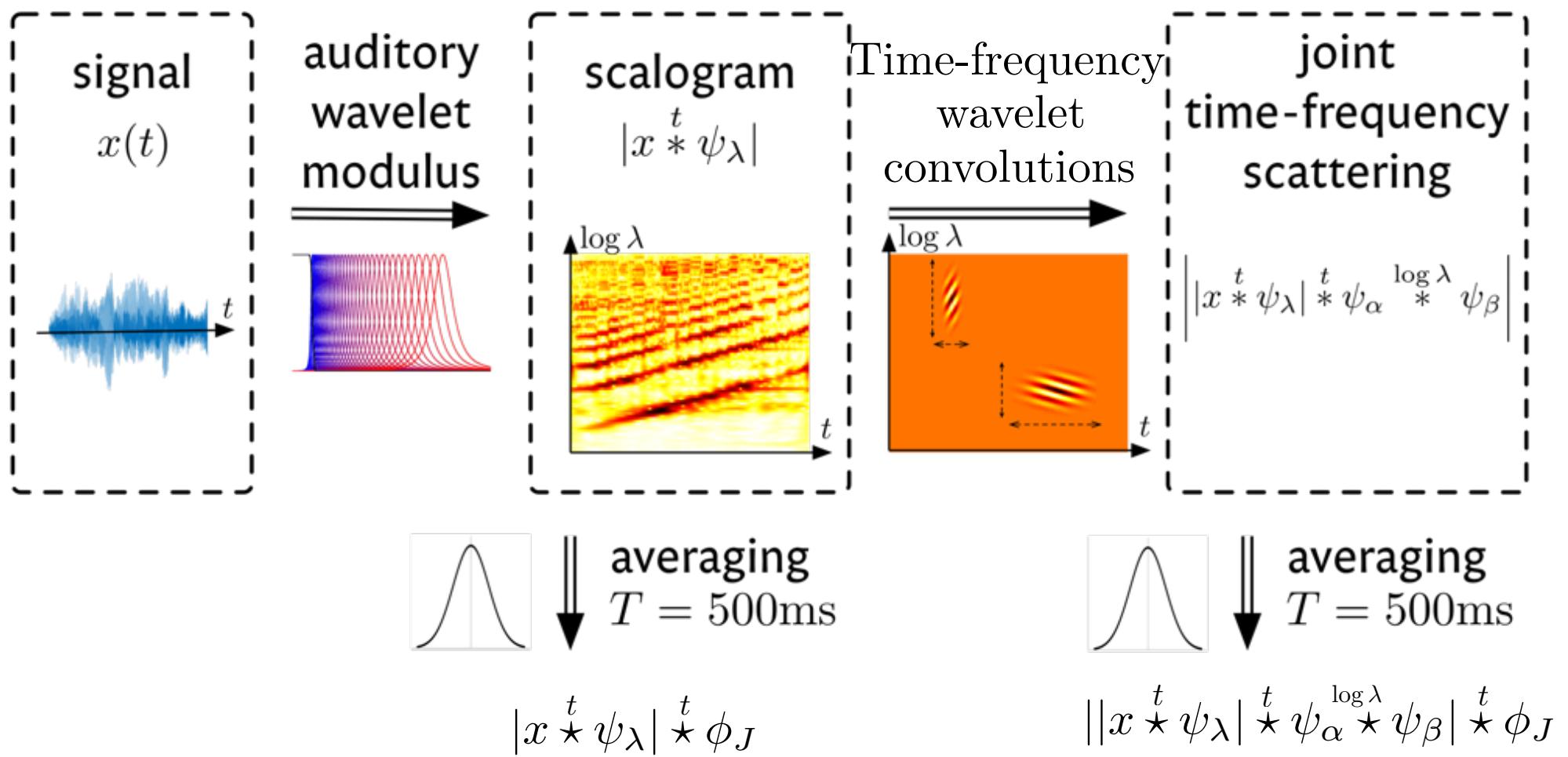
Testing error  
 $2^{-1} \log_2 \mathbb{E}|f_M(x) - y(x)|^2$

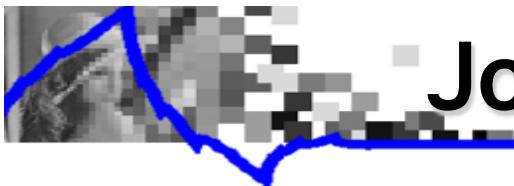




# Time-Frequency Translation Group

J. Anden and V. Lostanlen

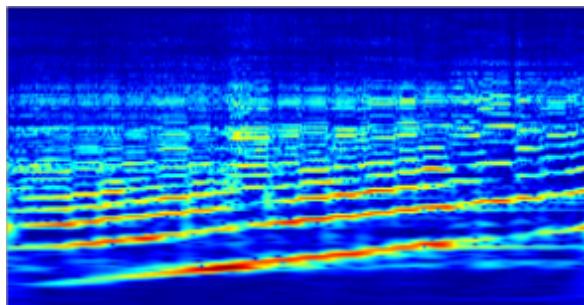




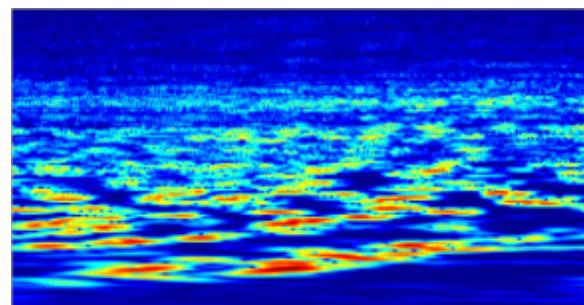
# Joint Time-Frequency Scattering

*J. Anden and V. Lostanl*

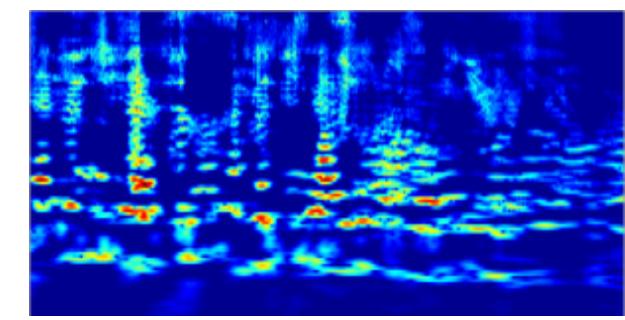
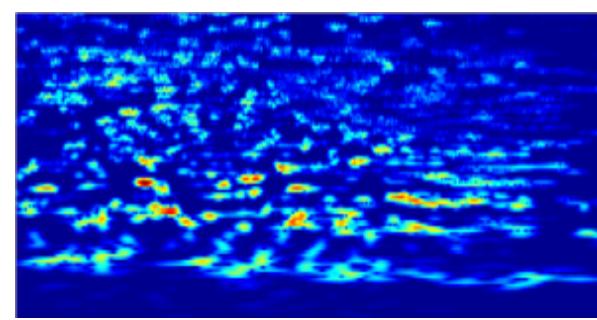
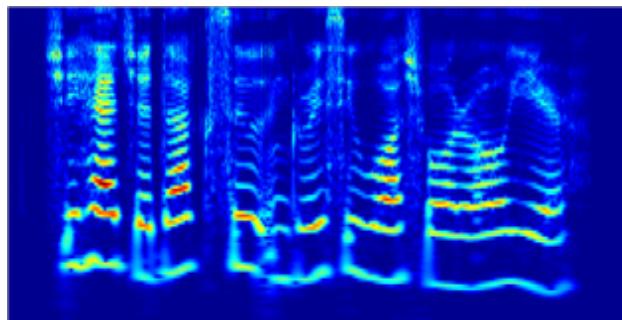
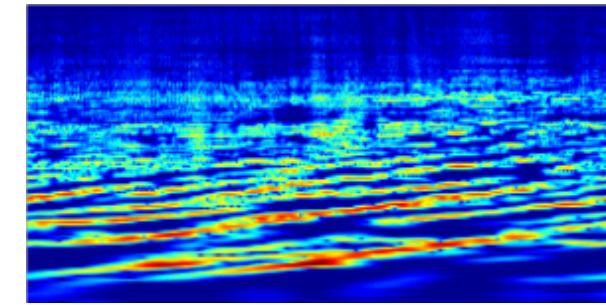
Original



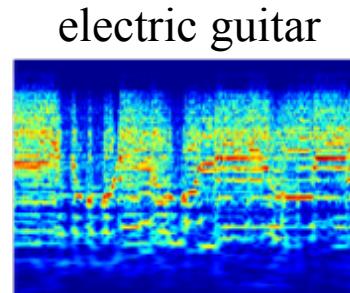
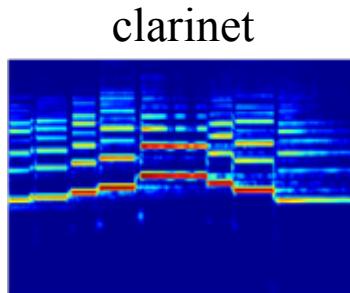
Time Scattering



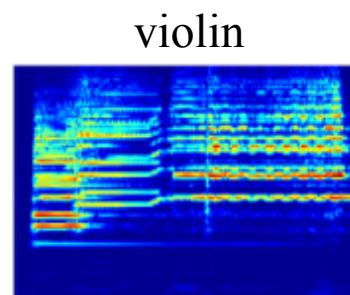
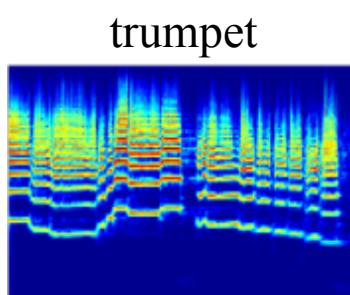
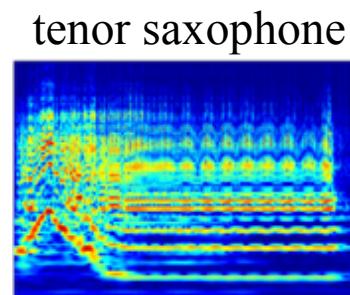
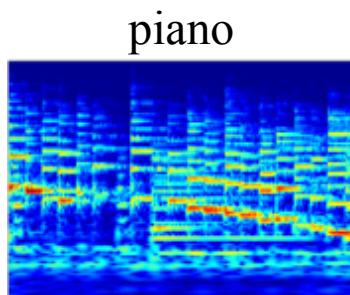
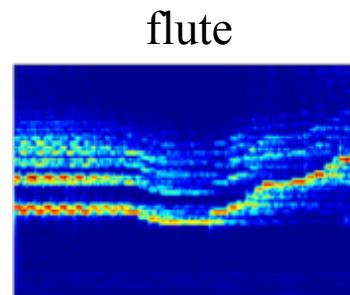
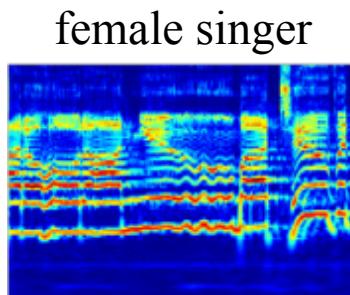
Time/Freq Scattering



# Musical Instrument Classification



*J. Anden and V. Lostanlen*

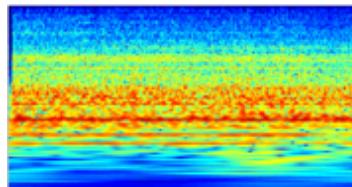


MedleyDB: 8 classes  
10k training examples

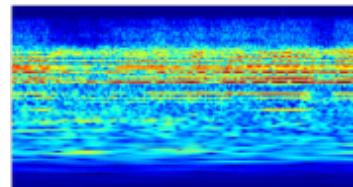
class-wise average error

MFCC audio descriptors	0,39
time scattering	0,31
ConvNet	0,31
time-frequency scattering	0,18

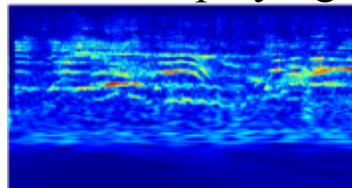
air conditioner



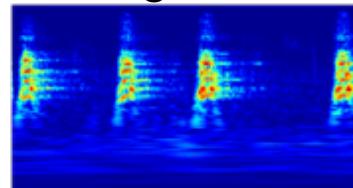
car horns



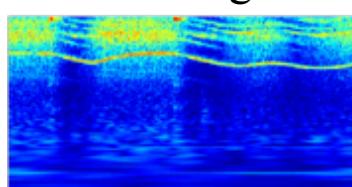
children playing



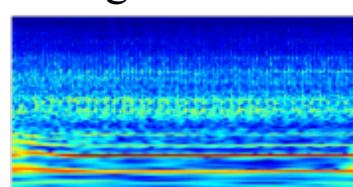
dog barks



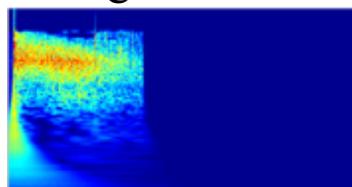
drilling



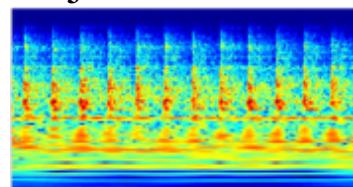
engine at idle



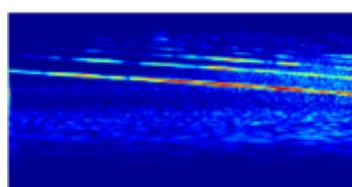
gunshot



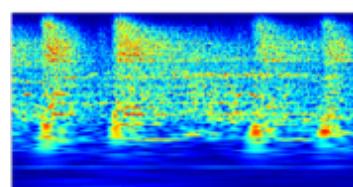
jackhammer



siren



street music



*J. Anden and V. Lostanlen*

UrbanSound8k: 10 classes  
8k training examples

class-wise average error

MFCC audio descriptors	0,39
time scattering	0,27
ConvNet (Piczak, MLSP 2015)	0,26
time-frequency scattering	0,2

# Complex Image Classification

*Edouard Oyallon*

Arbre de Joshua



Ancre



Metronome



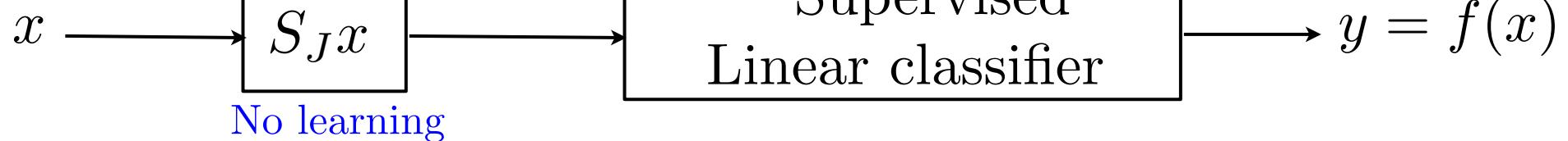
Castore



Nénuphar



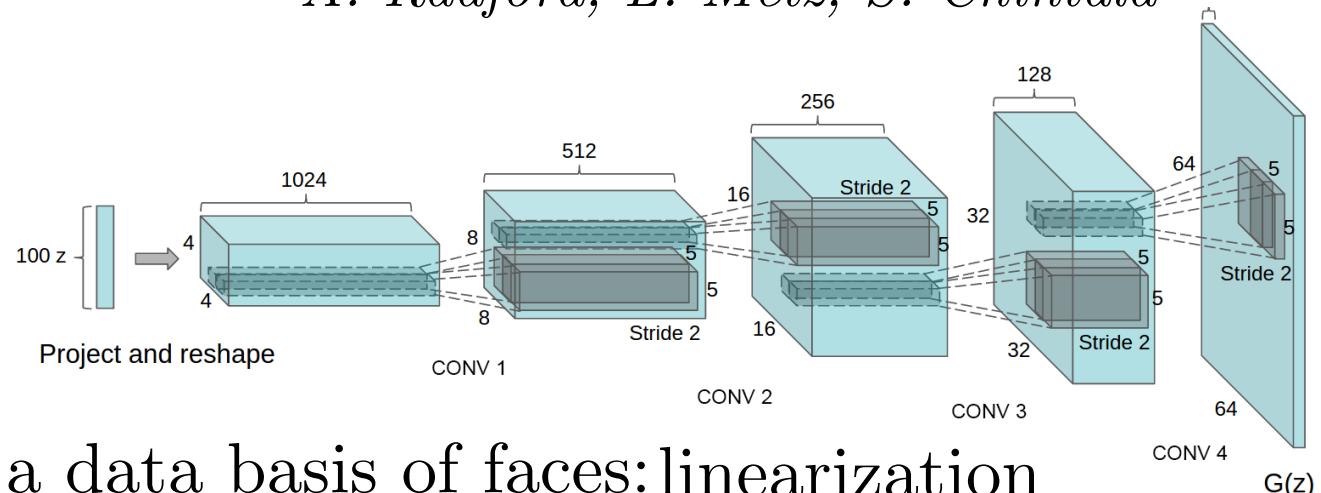
Bateau



Data Basis	Deep-Net	Scat/Unsupervised
CIFAR-10	7%	20%

# Linearisation in Deep Networks

A. Radford, L. Metz, S. Chintala



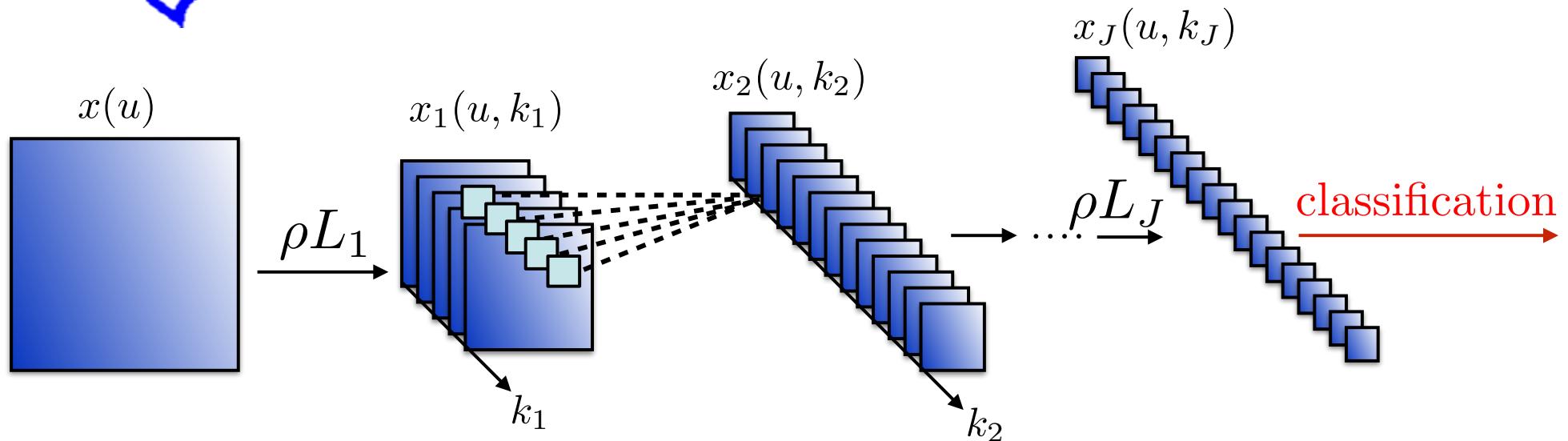
- Trained on a data basis of faces: linearization



- On a data basis including bedrooms: interpolations

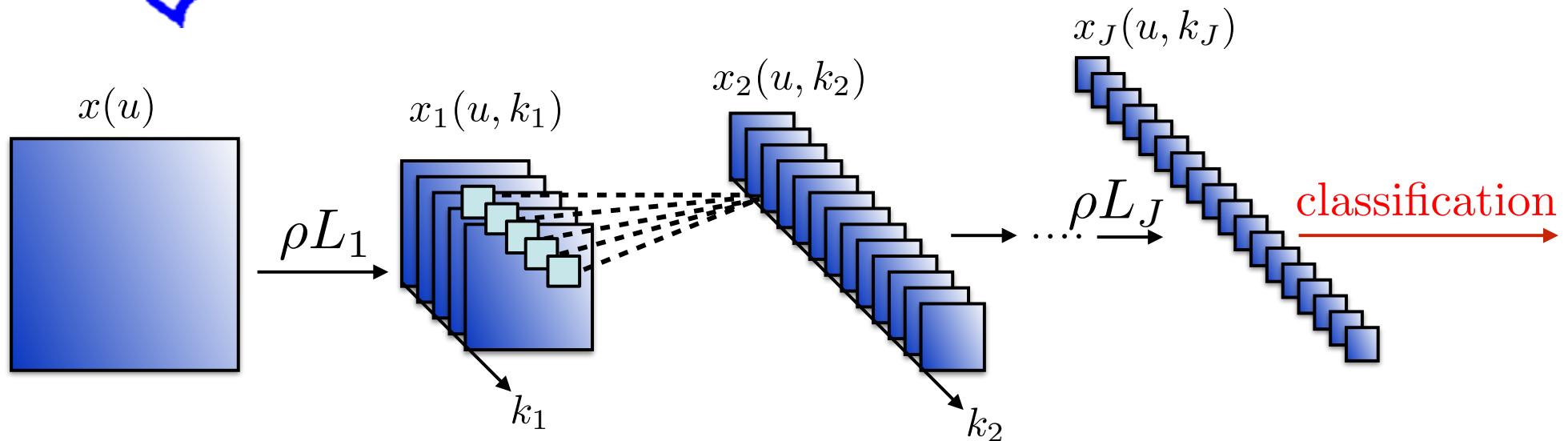


# Deep Convolutional Networks



- The convolution network operators  $L_j$  have many roles:
  - Linearize non-linear transformations (symmetries)
  - Reduce dimension with projections
  - Memory storage of « characteristic » structures
- Difficult to separate these roles when analyzing learned networks

# Open Problems



- Can we recover symmetry groups from the matrices  $L_j$  ?
- What kind of groups ?
- Can we characterise the regularity of  $f(x)$  from these groups ?
- Can we define classes of high-dimensional « regular » functions that are well approximated by deep neural networks ?
- Can we get approximation theorems giving errors depending on number of training examples, with a fast decay ?

# Conclusions

- Deep convolutional networks have spectacular high-dimensional approximation capabilities.
- Seem to compute hierarchical invariants of complex symmetries
- Used as models in physiological vision and audition
- Close link with particle and statistical physics
- Outstanding mathematical problem to understand them:  
notions of complexity, regularity, approximation theorems...

*Understanding Deep Convolutional Networks*, arXiv 2016.