

# Boris Dev — AI Engineer

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## Interests

subjective AI evaluation • modeling a niche domain's concepts for AI automation • innovating human processes

## Stack

- **Data Science:** Dspy, Pandas, Sklearn, Numpy, Plotly, PySpark, DataBricks, Jupyter, PyTorch, GroundTruth, SQLAlchemy, geo-spatial data and social science data
- **Web BE:** Pydantic, Azure Search, FastAPI/Flask/Django, docker-compose, kubectl, Postgres, Mongo
- **Cloud & Pipelines:** Azure, AWS, Jenkins, Kafka, SageMaker, GroundTruth, Splunk, SageMaker

## Education

PhD in Quantitative Human Geography, at SDSU and UCSB, 2015. Data science for location referenced social science problems. Dissertation: [New Metrics for Assessing Inequality using Geographic Data](#)

## Experience

### Sindri, 2025 - current, Consultant

Built initial evaluation framework to score the quality of an AI agent's supplier-error remediation.

- **Temporal AI workflow evaluation steps:**
  1. Author an expectations yaml containing post-run predicates and pre-run scenarios
  2. Run temporal workflow and collect snapshot (post-run db side-effects and activity outputs)
  3. Test each expectation and report failures
- **LLM-as-judge and prompt fine-tuning steps:**
  1. Patch the AI system with a candidate prompt
  2. Build a batch of input test examples synthetically
  3. Using a Jinja prompt template, instruct the LLM to identify major and minor faults per test example
  4. Instruct LLM to summarize the aggregation of faults per prompt: score, score rationale, top faults, propose prompt changes.
  5. iterate
- **Design doc for SME-authored executable expectations** [in progress]

### Nobsmed, 2024 - current, Founder

Built LLM based website, <https://nobsmed.com/>, for users to search for biohacking experiences found in clinical studies and Reddit comments.

- Semantic data modeling that canonicalizes medical questions and clinical studies into a shared standard schema for deterministic retrieval (ontology design)
- LLM-based extraction
- Built full-stack product and Azure deployment
- created [bertopic-easy](#) for clustering/topic modeling

## Smaller consulting gigs

- The Program Labs, 2025 - Building LLM AI automation tooling and a Google Ads Experimentation platform for a non-profit accelerator that helps startups in disadvantaged communities.
- EcoR1, 2025 - Built LLM AI scraper to extract earnings calls
- Intuitive Systems, 2023, NED (Name Entity Disambiguation) of vendor receipts fed into AMD's sales analytic pipeline. Used LangSmith for evaluation.

## **AI Engineer consultant at Wolf Games, 2023-2024**

Wolf Games is a murder mystery gaming company piloted by the producers of Law & Order.

- Built a DAG-based story composition engine that dynamically chained LLM prompts to maintain narrative coherence across overlapping multi-step workflows to ensure consistency in plot and in character MMOs (Means, Motive, Opportunity). [Read Google AI showcase here](#)

## **AI Engineer consultant at SimpleLegal, 2022-2023**

SimpleLegal is a legal billing analytics company.

- Training examples curation: two SME lawyers and five human annotators
- Deployed PyTorch SLM on SageMaker and its client in to the product.

## **Lead Analytic Endpoint Engineer at Sight Machine, 2018-2021**

Sight Machine is a manufacturing analytics company.

- Built the backend engineering on biggest public facing analytic feature
- Coordinated QA process with sales and engineering
- Built company's first distributed tracing
- Built the containerized frontend engineering development environment

## **Lead Data Engineer at HiQ Labs, 2015-2018**

HiQ Labs was a people analytics company.

- Built the scraping system and observability (Splunk)
- Led the migration from a monolith to a micro-service paradigm
- Migrated the data science team to DataBricks PySpark and microservices

## **Developer at Urban Mapping, 2011-2013**

Urban Mapping provided geospatial analytics to Tableau.

- Formulated first map rendering and query performance metrics integrated into our CI/CD pipeline

## **Impactful projects**

- Revived a stuck AI feature by shifting the team's focus from training data quantity to quality
- Reduced Tableau customer complaints by building a new observability system and CI/CD pre-commit metrics
- Reduced the data science team's firefighting by building a microservice architecture
- Built a gaming company's first murder mystery story generator by chaining to prompts to force consistency ([post](#)).

## **Papers and code**

- LLM based taxonomy (topic modeling): [bertopic-easy](#).
- [Language AI Evaluation 101: Know your user](#)
- [Langchain PR: Causal Program-aided Language \(CPAL\)](#). See Harrison Chase's [Tweet](#).
- [Work papers](#)
- [Academic papers](#)

## **Non-tech fun points**

- Climbed Cotopaxi (21,000 ft).
- Bodyboarded Mexpipe.
- Taught with students in Medellín, Columbia to make an open-source geo clustering library (ClusterPy)
- Taught kids snowboarding, as an instructor
- Managed service workers, as a restaurant assistant manager
- Counseled severely emotionally disturbed children