

Algorithms

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Lesson #8:

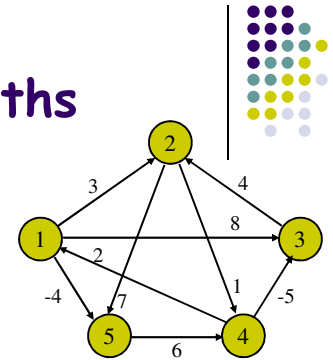
All-Pairs Shortest Paths



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All-Pairs Shortest Paths

- **Given:**
 - Directed graph $G = (V, E)$
 - Weight function $w : E \rightarrow \mathbb{R}$
- **Compute:**
 - The shortest paths between all pairs of vertices in a graph
 - Representation of the result: an $n \times n$ matrix of shortest-path distances $\delta(u, v)$



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All-Pairs Shortest Paths - Solutions

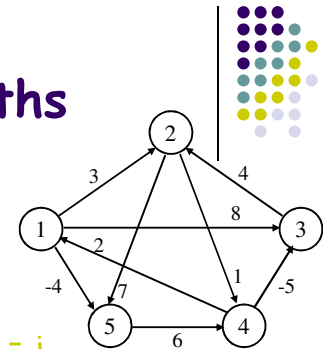


- Run **BELLMAN-FORD** once from each vertex:
 - $O(|V|^2|E|)$, which is $O(|V|^4)$ if the graph is dense
- If no negative-weight edges, could run **Dijkstra's** algorithm once from each vertex:
 - $O(|V|^3)$ if the graph is dense.
 - $O(|V||E|\lg|V|)$ if the graph is sparse.

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All-Pairs Shortest Paths

- Assume the graph (G) is given as adjacency matrix of weights
 - $W = (w_{ij})$, $n \times n$ matrix, $|V| = n$
 - Vertices numbered 1 to n
- $$w_{ij} = \begin{cases} 0 & \text{if } i = j \\ \text{weight of } (i, j) & \text{if } i \neq j, (i, j) \in E \\ \infty & \text{if } i \neq j, (i, j) \notin E \end{cases}$$
- Output the result in an $n \times n$ matrix $D = (d_{ij})$, where $d_{ij} = \delta(i, j)$
 - Note: negative weights are allowed but for now no negative cycles.



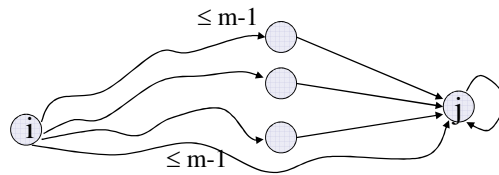
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Dynamic Programming



- $d_{ij}^{(m)}$ = weight from i to j with $\leq m$ edges
- $d_{ij}^{(0)} = 0$ if $i = j$ and $d_{ij}^{(0)} = \infty$ if $i \neq j$
- $d_{ij}^{(m)} = \min(d_{ij}^{(m-1)}, \min_k \{d_{ik}^{(m-1)} + w_{kj}\}) = \min_k \{d_{ik}^{(m-1)} + w_{kj}\}$ (Why?)

- Runtime = $O(n^4)$



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Matrix Multiplication



- Similar: $C = A \cdot B$, two $n \times n$ matrices
 $c_{ij} = \sum_k a_{ik} \cdot b_{kj}$ $O(n^3)$ operations
 - $c_{ij} = \min_k \{a_{ik} + b_{kj}\}$
 - $D^{(1)} = W$
 - $D^{(m)} = D^{(m-1)} \cdot W = W^m$
- Time is $O(n \cdot n^3) = O(n^4)$
- Repeated squaring: $W^{2^n} = W^n \times W^n$
 Compute $W, W^2, W^4, \dots, W^{2^k}$, $k = \log n$, $O(n^3 \log n)$

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Floyd-Warshall Algorithm



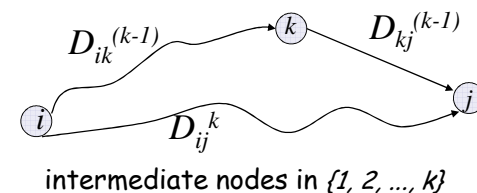
- Vertices in G are given by $V = \{1, 2, \dots, n\}$
- Consider a path $p = \langle v_1, v_2, \dots, v_k \rangle$
 - An **intermediate** vertex of p is any vertex in the set $\{v_2, v_3, \dots, v_{k-1}\}$

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Floyd-Warshall Algorithm



- $d_{ij}^{(k)}$ = length of shortest path from i to j with intermediate vertices from $\{1, 2, \dots, k\}$:
- $\delta(i, j) = d_{ij}^{(n)}$
- Dynamic Programming: recurrence
 - $d_{ij}^{(0)} = w_{ij}$
 - $d_{ij}^{(k)} = \min \{d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\}$

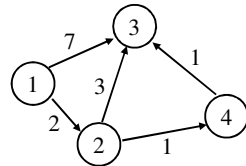


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Example

$d_{ij}^{(k)}$ = the weight of a shortest path from vertex i to vertex j with all intermediary vertices drawn from $\{1, 2, \dots, k\}$

- $d_{13}^{(0)} =$
- $d_{13}^{(1)} =$
- $d_{13}^{(2)} =$
- $d_{13}^{(3)} =$
- $d_{13}^{(4)} =$



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The Structure of a Shortest Path

- k is not an intermediate vertex of path p
 - Shortest path from i to j with intermediate vertices from $\{1, 2, \dots, k\}$ is a shortest path from i to j with intermediate vertices from $\{1, 2, \dots, k-1\}$
- k is an intermediate vertex of path p
 - p_1 is a shortest path from i to k
 - p_2 is a shortest path from k to j
 - k is not intermediary vertex of p_1, p_2
 - p_1 and p_2 are shortest paths from i to k with vertices from $\{1, 2, \dots, k-1\}$

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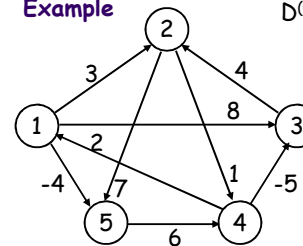
FLOYD-WARSHALL(W)

1. $D^{(0)} \leftarrow W$
 2. **for** $k \leftarrow 1$ **to** n
 3. **do for** $i \leftarrow 1$ **to** n
 4. **do for** $j \leftarrow 1$ **to** n
 5. **do** $d_{ij}^{(k)} \leftarrow \min(d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)})$
 6. **return** $D^{(n)}$
- Running time: $\Theta(n^3)$

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$$d_{ij}^{(k)} = \min \{d_{ij}^{(k-1)}, d_{ik}^{(k-1)} + d_{kj}^{(k-1)}\}$$

Example



$$D^{(2)}$$

	1	2	3	4	5
1	0	3	8	4	-4
2	∞	0	∞	1	7
3	∞	4	0	5	11
4	2	5	-5	0	-2
5	∞	∞	∞	6	0

$$D^{(0)} = W$$

	1	2	3	4	5
1	0	3	8	∞	-4
2	∞	0	∞	1	7
3	∞	4	0	∞	∞
4	2	∞	-5	0	∞
5	∞	∞	∞	6	0

$$D^{(3)}$$

	1	2	3	4	5
1	0	3	8	4	-4
2	∞	0	∞	1	7
3	∞	4	0	5	11
4	2	-1	-5	0	-2
5	∞	∞	∞	6	0

$$D^{(1)}$$

	1	2	3	4	5
1	0	3	8	∞	-4
2	∞	0	∞	1	7
3	∞	4	0	∞	∞
4	2	5	-5	0	-2
5	∞	∞	∞	6	0

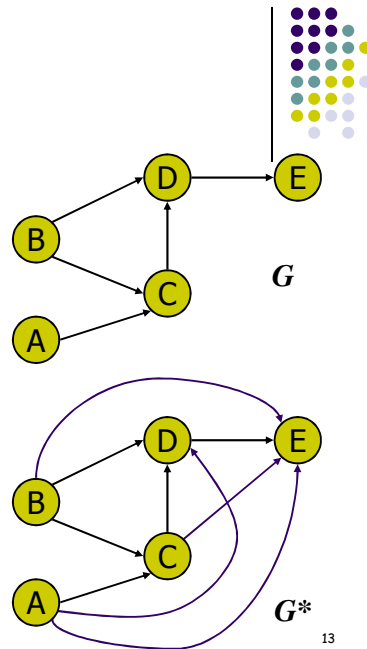
$$D^{(4)}$$

	1	2	3	4	5
1	0	3	-1	4	-4
2	3	0	-4	1	-1
3	7	4	0	5	3
4	2	-1	-5	0	-2
5	8	5	1	6	0



Question

- A *Transitive Closure* of a graph
 $G=(V,E)$ is the graph
 $G^*=(V,E^*)$ where
 $E^*=\{(i,j) \mid \text{there exist a path from } i \text{ to } j \text{ in } G\}$
 Given a graph G , use Floyd-Warshall's algorithm to compute the closure of G



Summary- Single Source Shortest Path

Type of Graph	Algorithm	Time
No weights	BFS	$O(V + E)$
Non negative weights	Dijkstra	$O(V ^2)/O(E \log V)$
Weighted graph	Belman-Ford	$O(V E)$

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Summary- All-Pairs Shortest Paths

Type of Graph	Algorithm	Time
No weights	$ V $ times BFS	$O(V (E + V))$
Non negative weights	$ V $ times Dijkstra	$O(V ^3)/O(V E \log V)$
Weighted graph	$ V $ times Belman-Ford	$O(V ^2 E)$
Weighted graphs No negative cycles	Floyd-Warshall	$O(V ^3)$

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Sparse graphs

- What if the graph is sparse?
 - If no negative edges - run repeated Dijkstra's
 - If negative edges - let us somehow change the weights of all edges (to w') and then run repeated Dijkstra's
- Requirements for **reweighting**:
 - Non-negativity**: for each (u,v) , $w'(u,v) \geq 0$
 - Shortest-path equivalence**: for all pairs of vertices u and v , a path p is a shortest path from u to v using weights w if and only if p is a shortest path from u to v using weights w' .

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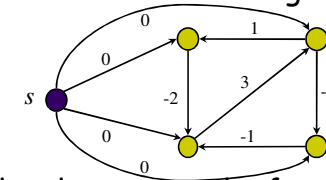
Reweighting theorem

- *Rweighting does not change shortest paths*
 - Let $h: V \rightarrow \mathbb{R}$ be any function
 - For each $(u, v) \in E$, define $w'(u, v) = w(u, v) + h(u) - h(v)$.
 - Let $p = (v_1, v_2, \dots, v_k)$ be any path from v_1 to v_k
 - Then: $w(p) = \delta(v_1, v_k) \Leftrightarrow w'(p) = \delta'(v_1, v_k)$

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Choosing reweighting function

- How to choose function h ?
- The idea of Johnson:
 - 1. Augment the graph by adding vertex s and edges (s, v) for each vertex v with 0 weights.



- 2. Compute the shortest paths from s in the augmented graph (using Bellman-Ford).
 - 3. Make $h(v) = \delta(s, v)$

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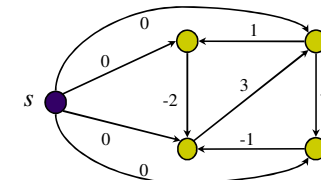
Johnson's algorithm

- Why does it work?
 - By definition of the shortest path: for all edges (u, v) , $h(v) \leq h(u) + w(u, v)$
 - Thus, $w(u, v) + h(u) - h(v) \geq 0$
- Johnson's algorithm:
 1. Construct augmented graph
 2. Run Bellman-Ford (possibly report a negative cycle), to find $h(v) = \delta(s, v)$ for each vertex v
 3. Reweight all edges:
 - $w'(u, v) \leftarrow w(u, v) + h(u) - h(v)$.
 4. For each vertex u :
 - Run Dijkstra's from u , to find $\delta'(u, v)$ for each v
 - For each vertex v : $D[u][v] \leftarrow \delta'(u, v) + h(v) - h(u)$

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Example, Analysis

- Do the reweighting on this example:



- What is the running time of Johnson's?

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