# Algorithms

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Lesson #5:

DFS,

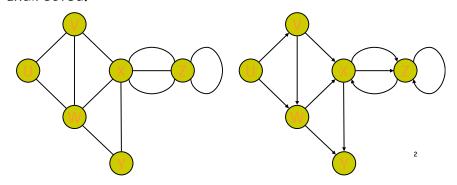
Topological Sort

Strongly Connected Components



# Graph

- A graph is a pair (V, E), where
  - Vis a set of nodes, called vertices
  - E is a collection of pairs of vertices, called edges  $\subseteq$  (  $V \times V$ )
- If edge pairs are ordered, the graph is directed, otherwise undirected.



## **Paths**

- Path
  - sequence of vertices  $\{v_0, v_1, ..., v_p\}$  where  $(v_i, v_{i+1}) \in E$
- Simple path
  - If no vertex in the path appears more than once

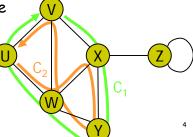


# Cycles

- Circuit
  - A path  $\left\{v_0, v_1, ..., v_p\right\}$  where  $v_0 = v_p$ .
- Simple circuit
  - If no vertex, other than the start-end vertex, appears more than once, and the start-end vertex does not appear elsewhere





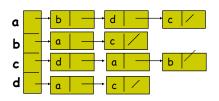


# Graph Representations



• Adjacency Lists.





• Adjacency Matrix.



	1	2	3	4
1	0	1	1	1
2	1	0	1	0
3	1	1	0	1
4	1 0 1 1 1	0	1	0

## Breadth-first Search



- Input: Graph G = (V, E), directed or undirected, and source vertex S ∈ V.
- Output:

for all  $v \in V$ 

- d[v] = distance from s to v.
- $\pi[v] = u$  such that (u, v) is the last edge on shortest path from s to v.
- Builds breadth-first tree with root s that contains all reachable vertices.
- Colors the vertices to keep track of progress.
  - White Undiscovered.
  - Gray Discovered but not finished.
  - Black Finished.

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# Depth-first Search



- Input: G = (V, E), directed or undirected.
- Output:
  - for all  $v \in V$ .
    - d[v] = discovery time (v turns from white to gray)
    - f[v] = finishing time (v turns from gray to black)
  - $\pi[\nu]$ : predecessor of  $\nu = u$ , such that  $\nu$  was discovered during the scan of u's adjacency list.
- Forest of depth-first trees:  $G_{\pi} = (V, E_{\pi})$   $E_{\pi} = \{(\pi[v], v), v \in V \text{ and } \pi[v] \neq \text{null}\}$

# DFS(G)



- 1. **for** each vertex  $u \in V[G]$
- 2. **do**  $color[u] \leftarrow$  white
- 3.  $\pi[u] \leftarrow \text{NULL}$
- 4.  $time \leftarrow 0$
- 5. **for** each vertex  $u \in V[G]$
- 6. **do if** color[u] = white
- 7. **then DFS-Visit**(u)

Running time is  $\theta(V+E)$ 

## $\overline{\text{DFS-Visit}(u)}$

6.

- 1.  $color[u] \leftarrow GRAY$
- 2.  $time \leftarrow time + 1$
- 3.  $d[u] \leftarrow time$
- 4. **for** each  $v \in Adj[u]$
- **do if** color[v] = WHITE
  - then  $\pi[v] \leftarrow u$
- DFS-Visit(*v*)
- 8.  $color[u] \leftarrow BLACK$
- 9.  $f[u] \leftarrow time \leftarrow time + 1$

# Example (DFS)



# Parenthesis Theorem



#### Theorem

For all u, v, exactly one of the following holds:

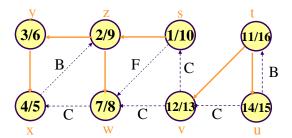
- 1. a[u] < f[u] < a[v] < f[v] or a[v] < f[v] < a[u] < f[u] and neither u nor v is a descendant of the other.
- 2. a[u] < a[v] < f[v] < f[u] and v is a descendant of u.
- 3. d[v] < d[u] < f[u] < f[v] and u is a descendant of v.
- So d[u] < d[v] < f[u] < f[v] cannot happen.
- Corollary
  v is a proper descendant of u if and only if
  a[v] < a[v] < f[v]</li>

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# Example (Parenthesis Theorem)



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(s(z(y(xx)y)(ww)z)s)(t(vv)(uu)t)

# White-path Theorem



## Theorem

v is a descendant of u if and only if at time d[u], there is a path  $u \sim v$  consisting of only white vertices.

## DFS: classification of edges

Theorem 3: In a depth-first search of an undirected graph G=(V,E), every edge in E is either a tree edge or a back edge.

<u>Proof</u>: Let (u,v) be an an edge in E, and suppose that a[u] < a[v]. Then v must be discovered and finished before u is finished (current) since v is on us adjacency list. If the edge (u,v) is explored in the direction  $u \rightarrow v$ , then u is not\_visited until that time. If the edge is explored in the other direction,  $u \leftarrow v$ , then it is a back edge since u is still current at the time the edge is first explored.



## Classification of Edges



- Tree edge: Edges in  $G_{\pi}$ .  $\nu$  was found by exploring  $(u, \nu)$ .
- Back edge: (u, v), where u is a descendant of v in  $G_{\pi}$ .
- Forward edge: (u, v), where v is a descendant of u, but not a tree edge.
- Cross edge: any other edge. Can go between vertices in same depth-first tree or in different depth-first trees.

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# Identification of Edges

- Edge type for edge (u, v) can be identified when it is first explored by DFS.
- Identification is based on the color of v.
  - White tree edge.
  - Gray back edge.
  - Black forward or cross edge.



## Identification of Edges



## Theorem:

In DFS of an undirected graph, we get only tree and back edges. No forward or cross edges.

#### Proof:

- Let  $(u,v) \in E$ . w.l.o.g let a[u] < a[v]. Then v must be discovered and finished before u is finished.
- If the edge (u,v) is explored first in the direction  $u \rightarrow v$ , then v is white until that time then it is a tree edge.
- If the edge is explored in the direction,  $\nu \rightarrow u$ , u is still gray at the time the edge is first explored, then it is a back edge.

# Directed Acyclic Graph - DAG



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- partial order:
  - a > b and  $b > c \Rightarrow a > c$ .
  - But may have a and b such that neither a > b nor b > a.
- Can always make a total order
  (either a > b or b > a for all a ≠ b) from a partial order.

Characterizing a DAG

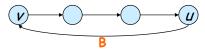


#### Lemma

A directed graph G is acyclic iff a DFS of G yields no back edges.

### Proof:

- ⇒:
  - Suppose there is a back edge (u, v). Then v is an ancestor of u in depth-first forest.
  - Therefore, there is a path  $v \sim u$ , so  $v \sim u \sim v$  is a cycle.



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# Characterizing a DAG

#### Lemma

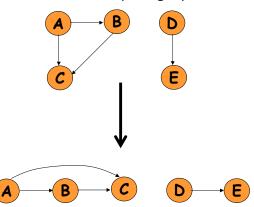
A directed graph G is acyclic iff a DFS of G yields no back edges.

## Proof (Cont.):

- **⇐**:
  - c: cycle in G, v: first vertex discovered in c, (u, v): preceding edge in c.
  - At time a[v], vertices of c form a white path  $v \sim u$ . Why?
  - By white-path theorem, u is a descendent of v in depth-first forest.
  - Therefore, (u, v) is a back edge.

# Topological Sort

Want to "sort" a directed acyclic graph (DAG).





# Topological Sort



- Performed on a DAG.
- Linear ordering of the vertices of G such that if  $(u, v) \in E$ , then u appears somewhere before v.

## Topological-Sort (6)

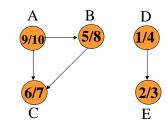
- 1. call DFS(G) to compute finishing times f[v] for all  $v \in V$
- 2. as each vertex is finished, insert it onto the front of a linked list
- 3. return the linked list of vertices

Running time is  $\theta(V+E)$ 

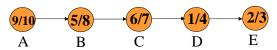
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## Example





## Linked List:



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## Correctness Proof

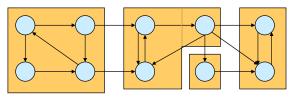


- Just need to show if  $(u, v) \in E$ , then f[v] < f[u].
- When we explore (u, v), what are the colors of u and v?
  - *u* is gray.
  - Is vgray, too?
    - No, because then v would be an ancestor of u.
    - $\Rightarrow$  (*u*, *v*) is a back edge.
    - $\Rightarrow$  contradiction of Lemma (DAG has no back edges).
  - Is vwhite?
    - v is a descendant of u.
    - By parenthesis theorem, d[u] < d[v] < f[v] < f[u].
  - Is vblack?
    - Then vis already finished.
    - Since we're exploring (u, v), we have not yet finished u.
    - $\Rightarrow$  f[v] < f[u].

# Strongly Connected Components



- G is strongly connected if every pair (u, v) of vertices in G is reachable from each other.
- A strongly connected component (SCC) of G is a maximal set of vertices  $C \subseteq V$  such that for all u,  $v \in C$ , both  $u \curvearrowright v$  and  $v \curvearrowright u$  exist.

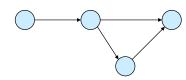


# Component Graph



- $G^{SCC} = (V^{SCC}, E^{SCC}).$
- VSCC has one vertex for each SCC in G.
- E<sup>SCC</sup> has an edge if there is an edge between the corresponding SCC's in G.

 $G^{SCC}$  for the example considered:



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## GSCC is a DAG



#### Lemma

Let C and C' be distinct SCC's in G, let  $u, v \in C, u', v' \in C'$ , and suppose there is a path  $u \curvearrowright u'$  in G. Then there cannot also be a path  $v \curvearrowright v$  in G.

#### Proof:

- Suppose there is a path  $v^{\sim}v$  in G.
- Then there are paths  $u \sim u' \sim v'$  and  $v' \sim v \sim u$  in G.
- Therefore, u and v' are reachable from each other, so they are not in separate SCC's.

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# Transpose of a Directed Graph



- $G^{\mathsf{T}}$  = transpose of directed G.
  - $G^T = (V, E^T), E^T = \{(u, v) : (v, u) \in E\}.$
  - $G^T$  is G with all edges reversed.
- Can create  $G^T$  in  $\Theta(V + E)$  time if using adjacency lists.
- G and  $G^T$  have the same SCC's. (u and v are reachable from each other in G if and only if reachable from each other in  $G^T$ .)

# Algorithm to determine SCCs



## SCC(G)

- 1. call DFS(G) to compute finishing times f[u] for all u
- 2. compute  $G^{T}$
- 3. call DFS( $G^T$ ), but in the main loop, consider vertices in order of decreasing f[u] (as computed in first DFS)
- 4. output the vertices in each tree of the depth-first forest formed in second DFS as a separate SCC

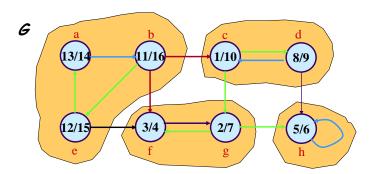
Running time is  $\theta(V+E)$ 

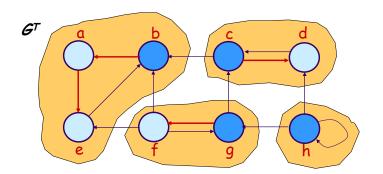
# Example



# Example





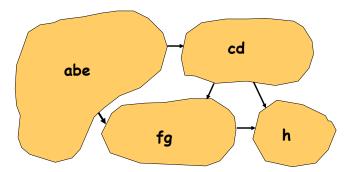


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# Example





## How does it work?



## • Idea:

- By considering vertices in second DFS in decreasing order of finishing times from first DFS, we are visiting vertices of the component graph in topologically sorted order.
- Because we are running DFS on  $G^T$ , we will not be visiting any  $\nu$  from a u, where  $\nu$  and u are in different components.

## • Notation:

- a[u] and f[u] always refer to first DFS.
- Extend notation for d and f to sets of vertices  $U \subseteq V$ :
  - $d(U) = \min_{u \in U} \{d[u]\}$  (earliest discovery time)
  - $f(U) = \max_{u \in U} \{ f[u] \}$  (latest finishing time)

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## SCCs and DFS finishing times



## Lemma

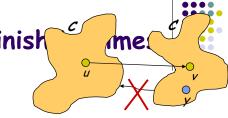
Let *C* and *C'* be distinct SCC's in G = (V, E). Suppose there is an edge  $(u, v) \in E$  such that  $u \in C$  and  $v \in C'$ . Then f(C) > f(C').\_\_

## Proof:

- Case 1: d(C) < d(C')
  - Let x be the first vertex discovered in C.
  - At time d[x], all vertices in C and C' are white. Thus, there exist paths of white vertices from x to all vertices in C and C'.
  - By the white-path theorem, all vertices in *C* and *C'* are descendants of *x* in depth-first tree.
  - By the parenthesis theorem, f[x] = f(C) > f(C').

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- Case 2: d(C) > d(C')
  - Let y be the first vertex discovered in C'.
  - At time d[y], all vertices in C' are white and there is a white path from y to each vertex in  $C' \Rightarrow$  all vertices in C' become descendants of y. Again, f[y] = f(C').
  - At time d[y], all vertices in C are also white.
  - By earlier lemma, since there is an edge (u, v), we cannot have a path from C to C'.
  - So no vertex in *C* is reachable from *y*.
  - Therefore, at time f[y], all vertices in C are still white.
  - Therefore, for all  $w \in C$ , f[w] > f[y], which implies that f(C) > f(C').

# SCCs and DFS finishing times



## Corollary

Let C and C be distinct SCC's in G = (V, E). Suppose there is an edge

 $(u, v) \in E^{T}$ , where  $u \in C$  and  $v \in C$ . Then f(C) < f(C).

## Proof:

- $(u, v) \in E^T \Rightarrow (v, u) \in E$ .
- Since SCC's of G and  $G^{T}$  are the same, f(C') > f(C), by previous Lemma.

## Correctness of SCC



- When we do the second DFS, on  $G^T$ , start with SCC C such that f(C) is maximum.
  - The second DFS starts from some  $x \in C$ , and it visits all vertices in C.
  - The Corollary says that since f(C) > f(C) for all  $C \neq C$ , there are no edges from C to C in  $G^T$ .
  - Therefore, DFS will visit only vertices in C.
  - Which means that the depth-first tree rooted at x contains exactly the vertices of C.

## Correctness of SCC



- The next root chosen in the second DFS is in SCC C such that f(C) is maximum over all SCC's other than C.
  - DFS visits all vertices in C, but the only edges out of C go to C, which we've already visited.
  - Therefore, the only tree edges will be to vertices in  $\mathcal{C}$ .
- We can continue the process.
- Each time we choose a root for the second DFS, it can reach only
  - vertices in its SCC—get tree edges to these,
  - vertices in SCC's already visited in second DFS— $_{37}$  get no tree edges to these.