

List of TD causes and their categories identified in InsighTD BR

The categories identified were:

- **Lack of knowledge:** refers to the causes related to the team's lack of knowledge to develop the project. This category grouped seven causes, such as *lack of understanding* and *lack of experience*;
- **External factors:** brings together causes that are related to issues that are external to the development team and organization. With seven causes, this category grouped items such as *discontinued component* and *customers do not know their own needs*;
- **Infrastructure:** refers to causes related to tools, technologies, and development environments. With four causes, this category groups causes such as *inadequate use of tools* and *unavailable infrastructure*;
- **Methodology:** groups causes related to processes and methodologies used in the development of the project. There were 17 causes associated with this category, which includes items like *lack of a well defined process* and *lack of code review*;
- **Organizational:** groups organization level related causes. This category groups items such as *inadequate management decision* and *lack of qualified professionals*, totaling six causes;
- **People:** groups causes directly related to members of software development teams. This category grouped eight causes like *lack of commitment* and *overload of the team*;
- **Planning and management:** groups causes related to project planning and management. In this category, we have 12 as, for example, *inadequate planning* and *poor resource allocation*;
- **Development issues:** groups issues that occur during project development. With 18 associated causes, this category has items like *poor quality* and *non-adoption of good practices*.

List of causes:

Development Issues

Non-adoption of good practices
Requirements elicitation issues
Inaccurate or complex requirement
Bad design
Sloppy code
Change in design
Complexity of the project
Change of scope
Change of requirements
Lack of quality
Poor scope definition
Problems in architecture
Non-compliance with non-functional requirements
No bug fixes
Adoption of contour solutions as definitive
Inadequate data model

Version Incompatibility

Poor choice of framework

External factors

Pressure

Customer does not know his own needs

Customer does not listen to project team

External component dependency

Discontinued component

Third party team involved in the project

Structural change in the companies involved

Infrastructure

Required infrastructure unavailable

Inadequate choice of technology / tool / platform

Problems with test environment

Inappropriate use of tools

Lack of knowledge

Lack of knowledge

Lack of experience

Lack of knowledge on development tools

Lack of domain knowledge

Lack of understanding

Lack of interest in acquiring knowledge

Lack of information

Methodology

Lack of a well-defined process

Outdated / incomplete documentation

Test not performed

Lack of refactoring

Inappropriate / poorly planned / poorly executed test

Lack of code review

Nonexistent documentation

Lack of automated testing

Lack of reuse practices

Non-compliance with policies established by management

Lack of requirements analysis

Lack of change control

Lack of IT Governance

Lack of pair programming

Lack of traceability of bugs

Lack of validation

Organizational

Lack of qualified professionals

Lack of specific team

High turnover of the team

The company does not give importance to documentation

Lack of training

Inadequate management decision

People

- Lack of commitment
- Team overload
- Lack of team communication
- Low productivity
- Developers do not like to do some activities
- Lack of motivation
- Lack of transparency between client and development team
- Non-sharing of knowledge

Planning and management

- Deadline
- Inappropriate planning
- Not effective project management
- Inaccurate time estimate
- Focus on producing more at the expense of quality
- Inadequate impact and risk analysis
- Cost
- Poor allocation of resources
- Lack of perception of the importance of testing and refactoring
- Manager's lack of awareness of customer needs
- Concern with just back-end development
- Poorly crafted SLAs