

A new approach to NFA minimization

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Disclaimer 1

Joint work with Lynette van Zijl and Brink van der Merwe

Disclaimer 2

This is a presentation about work-in-progress.

- 1 Supernondeterminism
- 2 Model checking
- 3 NFA minimization

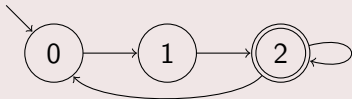
A nondeterministic finite automaton (NFA) is a tuple $M = (S, \Sigma, \Delta, \hat{s}, A)$ where

- S is a finite set of states,
- Σ is a finite alphabet,
- $\Delta \subseteq S \times \Sigma \times 2^S$ is the transition function,
- $\hat{s} \in S$ is the initial state, and
- $A \subseteq S$ is the set of accepting states.

Determinization

NFA

		<i>a</i>
→	0	1
	1	2
←	2	02

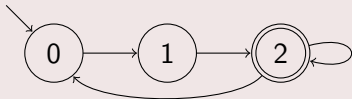


DFA

Determinization

NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



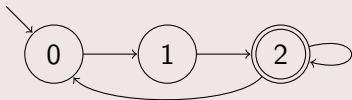
DFA

		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	012

Determinization

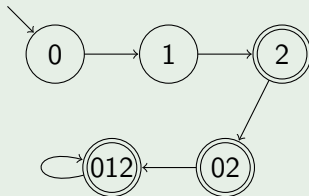
NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



DFA

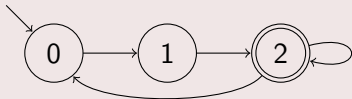
		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	012



Determinization

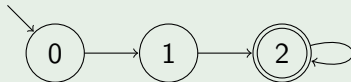
NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



DFA

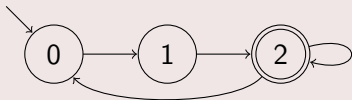
		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	012



Determinization

NFA

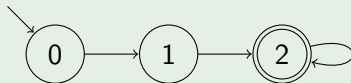
		<i>a</i>
→	0	1
	1	2
←	2	02



$$\mathcal{L} = \{a^k \mid k \geq 2\}$$

DFA

		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	012



Supernondeterminism

Supernondeterminism is a *generalization* of nondeterminism.

A symmetric-difference nondet. finite automaton (\oplus -NFA) is a tuple $M = (S, \Sigma, \Delta, \hat{s}, A)$ where

- S is a finite set of states,
- Σ is a finite alphabet,
- $\Delta \subseteq S \times \Sigma \times 2^S$ is the transition function,
- $\hat{s} \in S$ is the initial state, and
- $A \subseteq S$ is the set of accepting states.

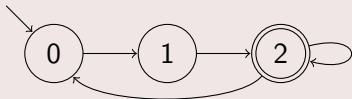
Exactly the same definition as for an NFA!

So, what's the point?

Determinization

\oplus -NFA

		a
\rightarrow	0	1
	1	2
\leftarrow	2	02

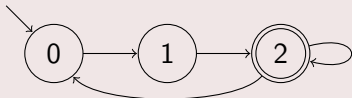


DFA

Determinization

\oplus -NFA

		a
\rightarrow	0	1
	1	2
\leftarrow	2	02



DFA

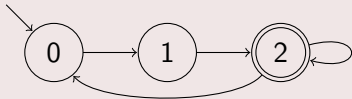
		a
\rightarrow	0	1
	1	2
\leftarrow	2	02
\leftarrow	02	012
\leftarrow	012	012

$$\{1\} \cup \{2\} \cup \{0, 2\}$$

Determinization

\oplus -NFA

		a
\rightarrow	0	1
	1	2
\leftarrow	2	02



DFA

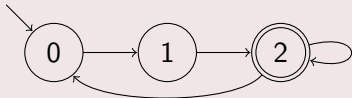
		a
\rightarrow	0	1
	1	2
\leftarrow	2	02
\leftarrow	02	012
\leftarrow	012	

$$\{1\} \oplus \{2\} \oplus \{0, 2\}$$

Determinization

\oplus -NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



DFA

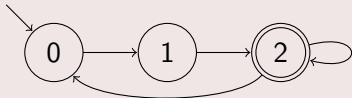
		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	01

$$\{1\} \oplus \{2\} \oplus \{0, 2\}$$

Determinization

\oplus -NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



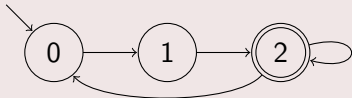
DFA

		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	01

Determinization

\oplus -NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



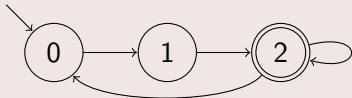
DFA

		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	01
	01	12
←	12	0

Determinization

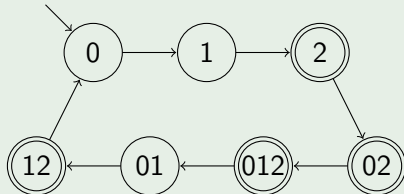
\oplus -NFA

		<i>a</i>
→	0	1
	1	2
←	2	02



DFA

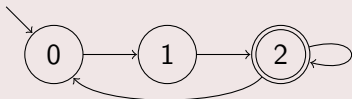
		<i>a</i>
→	0	1
	1	2
←	2	02
←	02	012
←	012	01
	01	12
←	12	0



Determinization

\oplus -NFA

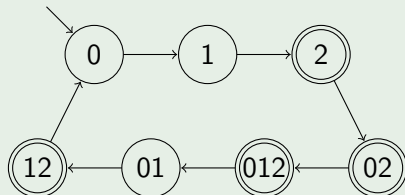
		a
\rightarrow	0	1
	1	2
\leftarrow	2	02



$$\mathcal{L} = \{a^{7k+m} \mid m = 2, 3, 4, 6\}$$

DFA

		a
\rightarrow	0	1
	1	2
\leftarrow	2	02
\leftarrow	02	012
\leftarrow	012	01
	01	12
\leftarrow	12	0



Supernondeterminism

- Plain old NFA \Leftrightarrow U-NFA
- Same representation, different interpretation.

Theorem [Van Zijl 1997]

\oplus -NFA can be exponentially more succinct than U-NFA.

- \cap -NFA and other \star -NFA are “not-so-hot”
- \oplus -NFA related to linear feedback shift registers
- Succinctness: important implications for data representation

Model checking

- Given program P and property ϕ , does $P \models \phi$?
- P : formal description of reactive system
- ϕ : formula of propositional temporal logic

Examples

- 1 P = description of avionic control system
 $\phi = \Box(H \geq 0)$
aeroplane stays above sea level
- 2 P = telecommunication protocol
 $\phi = \Box(send \Rightarrow \Diamond recv)$
if a message is sent, it is eventually received
- 3 P = HDL of a cpu
 $\phi = \Box \Diamond clk$
a clock signal occurs infinitely often

- First algorithms: Clarke & Emerson / Queille & Sifakis 1981

Model checking

- Progress over the last 25 years

- 1985 $\sim 10^4$ states

- 1995 $\sim 10^6$ states

- 2005 $\sim 10^8$ states

- Figures are deceptive: states have grown larger over the years
 - More aggressive techniques for exploring only some of the states
 - Model checkers for C, Java
 - Need to store all those states online
 - Space requirements ~ 1 terabyte

- Three main approaches

- 1 Symbolic model checking (good for hardware)
 - 2 Bounded model checking (based on SAT solving)
 - 3 Automata-theoretic model checking

- Automata already used in model checking

- We want to use minimal/reduced \oplus -NFA to store states

- DFA minimization is straightforward
 - Hopcroft algorithm
 - Minimal DFA is unique
- NFA min. is NP-hard when $|\Sigma| \geq 2$ (Jiang/Ravikumar 1991)
- Several algorithms have been proposed
 - Kamada/Weiner 1970
 - Arnold/Dicky/Nivat 1995, Carrez 1970
 - Matz/Potthoff 1995
 - Polák 2005
- Algorithms involve combinatorial search for subautomata of a universal automaton
 - complicated (need to manipulate dual automata, . . .)
 - not clear how to direct search, few heuristics
 - not intensely investigated
- Our suggestion: use constraint logic programming (CLP) in particular, convert NFA minimization to SAT instance

Algorithm

Input: NFA $M = (S, \Sigma, \Delta, \hat{s}, A)$

Output: NFA $M_* = (S_*, \Sigma, \Delta_*, \hat{s}_*, A_*)$

- 1 Determinize + reduce $M \longrightarrow \text{DFA } M_+ = (S_+, \Sigma, \Delta_+, \hat{s}_+, A_+)$
- 2 Let $n := \lceil \log_2 |S_+| \rceil$
- 3 Guess an NFA $M_? = (S_?, \Sigma, \Delta_?, \hat{s}_?, A_?)$ with $n = |S_?|$
- 4 Construct a SAT problem K to describe the fact that
 $M_+ = \text{determinize}(M_?)$
- 5 Apply a SAT solver to K
- 6 If K is satisfiable, extract and return $M_?$
- 7 If $n < \min(|S|, |S_+|)$, increment n and go to step 3
- 8 return M or M_+

Conversion to SAT instance

DFA $M_+ = (\dots)$

		a
\rightarrow	0	1
	1	2
	2	3
\leftarrow	3	0

Conversion to SAT instance

NFA $M_? = (\dots)$ for $n = 2$

\leftarrow	\rightarrow		a
a_0	i_0	0	$x_{00}x_{01}$
a_1	i_1	1	$x_{10}x_{11}$

DFA $M_+ = (\dots)$

		a
\rightarrow	0	1
	1	2
	2	3
\leftarrow	3	0

Conversion to SAT instance

NFA $M_? = (\dots)$ for $n = 2$

\leftarrow	\rightarrow		a
a_0	i_0	0	$x_{00}x_{01}$
a_1	i_1	1	$x_{10}x_{11}$

DFA $M_+ = (\dots)$

		a
\rightarrow	0	1
	1	2
	2	3
\leftarrow	3	0

$determinize(M_?)$

		a
\rightarrow	$t_{00}t_{01}$	$t_{10}t_{11}$
	$t_{10}t_{11}$	$t_{20}t_{21}$
	$t_{20}t_{21}$	$t_{30}t_{31}$
\leftarrow	$t_{30}t_{31}$	$t_{00}t_{01}$

Conversion to SAT instance

NFA $M_? = (\dots)$ for $n = 2$

\leftarrow	\rightarrow		a
a_0	i_0	0	$x_{00}x_{01}$
a_1	i_1	1	$x_{10}x_{11}$

DFA $M_+ = (\dots)$

		a
\rightarrow	0	1
	1	2
	2	3
\leftarrow	3	0

determinize($M_?$)

		a
\rightarrow	$t_{00}t_{01}$	$t_{10}t_{11}$
	$t_{10}t_{11}$	$t_{20}t_{21}$
	$t_{20}t_{21}$	$t_{30}t_{31}$
\leftarrow	$t_{30}t_{31}$	$t_{00}t_{01}$

- $(t_{00} \Leftrightarrow i_0) \wedge (t_{01} \Leftrightarrow i_1)$
- $(t_{30} \wedge a_0) \vee (t_{31} \wedge a_1)$
- $t_{10} \Leftrightarrow ((t_{00} \wedge x_{00}) \vee (t_{01} \wedge x_{10}))$
- $t_{11} \Leftrightarrow ((t_{00} \wedge x_{01}) \vee (t_{01} \wedge x_{11}))$
- $t_{20} \Leftrightarrow ((t_{10} \wedge x_{02}) \vee (t_{11} \wedge x_{12}))$
- ...

■ Pros

- New algorithm is straightforward
- SAT solvers are highly optimized
- SAT problem is actively studied
- Easy to convert to distributed/parallel environment
- Algorithm accepts any \star -NFA as input
- Produces any \star -NFA as output
- Not known if older algorithms can be used for \star -NFA
- Easy to find NFA with least nr. of transitions, other properties

■ Cons

- SAT problems can grow exponentially (but not necessarily)
(may need to be integrated with SAT solvers)
- Not easy to know which SAT solver works best
- SAT problem is more general,
direct study of minimization problem may yield better results

- Work-in-progress (viz. Disclaimer 2)
- Current implementation to be completed (excuses, excuses)
- Works well interactively for up to ~ 12 -state NFA
Only available alternative is limited to 32-state DFA
- Greatest obstacle: implementing older methods