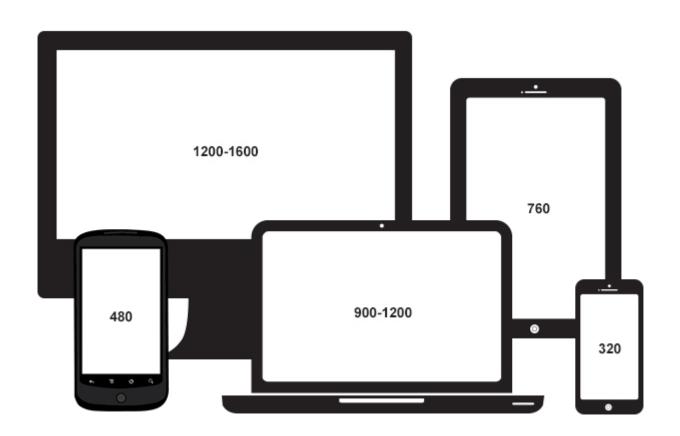
# Mobile Design Considerations



#### Mobile Web Limitations

- Small Screen Size
- Low bandwidth
- Awkward controls
- Limited processor and memory
- Lack of Adobe Flash support



## Mobile Web Design Best Practices



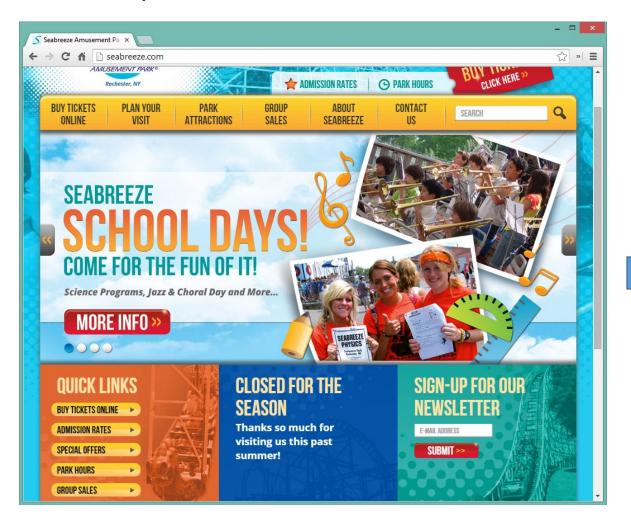
- Recommended by the W3C
  - http://www.w3.org/TR/mobile-bp
  - http://www.w3.org/2007/02/mwbp\_flip\_cards.html
  - Optimize for Mobile Use...
  - Layout
  - Navigation
  - Graphics
  - Text

## Adaptive and Responsive

#### Responsive



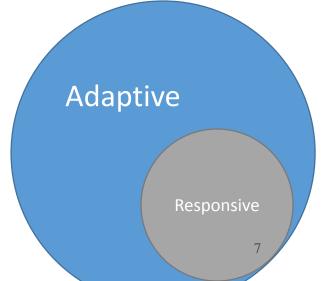
#### Adaptive





#### Adaptive and Responsive

- Responsive: "responds" to changes in the client device (including the web browser) to alter the presentation
  - When the user re-sizes the web browser
  - When the user rotates the hand-held device
- Adaptive: reconfigures the content's presentation based on the current parameters of the device
  - Adaptive will swap in/out content and layout based on the capabilities of the device
  - Responsivness is a form of Adaptive behavior



#### Adaptive and Responsive (cont'd)

- Responsive Web Design
  - The most common One Web approach typically, client-side
  - Proportional-based size values modify the presentation of a website based on the width and height of the browser's viewport.
    - In CSS: width, height ...using percentages or "em" or "rem" units
- Adaptive Web Design
  - Client-Side Adaptive
    - Determine how to layout a webpage on the device, in real-time
    - Takes advantage of device capabilities (e.g. Retina Display)
    - Uses client-size technologies: typically CSS "media queries"; sometimes JavaScript
  - Server-Side Adaptive
    - Determine how to layout a webpage on the server, based on the HTTP request
    - Customized templates for various device-types; optimized content that loads faster
    - Requires deep configurations of the server and a lot of server-side scripts

## **Best Practices**

Layout, Navigation, Graphics, Text

## Optimize Layout for Mobile Use

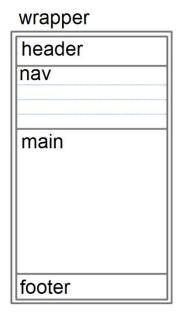
- Single column design
- Limit scrolling to one direction
- Use heading elements
- Use lists
- Avoid using tables
- Provide labels for form controls footer
- Avoid using pixel units in style sheets
- Avoid absolute positioning in style sheets
- Hide content that is not essential for mobile use.





#### Optimize Navigation for Mobile Use

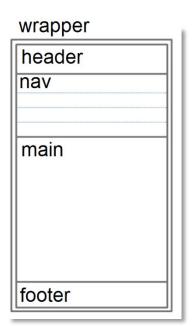
- Provide minimal navigation near the top of the page
- Provide consistent navigation
- Avoid hyperlinks that open files in new windows or popup windows





#### Optimize Graphics for Mobile Use

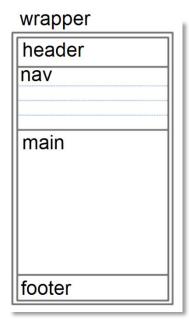
- Avoid displaying images that are wider than the screen width
- Configure alternate, small optimized background images
- Some mobile browsers will downsize all images, so avoid using images that contain text
- Avoid the use of large graphic images
- Provide alternate text for graphics and other non-text elements.





#### Optimize Text for Mobile Use

- Configure good contrast between text and background colors
- Use common font typefaces
- Configure font size with em units or percentages
- Use a short, descriptive page title





Remember: images can scale; text stays the same size

# Techniques

#### Mobile Design Activities

#### Three techniques:

- Add viewport meta tag
- Scale images and tables as necessary
- Use media queries to UNDO desktop layouts

#### Goals:

- No horizontal scroll bars
- Elements fit their containers
- Content is usable (readable & clickable/tappable)

## Viewport Meta Tag

The default action for most mobile devices is to zoom out and scale the web page

The fix...

- Viewport Meta Tag
- Created as an Apple extension to configure display on mobile devices
- Configures width and initial scale of browser viewport
- Insert, in the <head>...

<meta name="viewport" content="width=device-width, initial-scale=1.0">







## Flexible Images in HTML

**Desktop Browser** 



Tablet Display Width



Smartphone Display Width



- In the HTML: remove height and width attributes
- In the CSS:

```
img { max-width: 100%; }
  and/or
img {width: 100%; }
```

#### Media Queries

- Media Query
  - Determines the capability of the mobile device, such as screen resolution
  - Directs the browser to styles configured specifically for those capabilities
- Example with link tag

```
<link href="lighthousemobile.css" rel="stylesheet"
    media="max-device-width: 480px">
```

Examples within CSS

```
@media (max-width: 768px) {
    //CSS here
}
@media (max-width: 480px) {
    //CSS here
}
```



Reference:

https://developer.mozilla.org/en-US/docs/Web/Guide/CSS/Media\_queries