KEVIN BOR-KAE HWANG

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OBJECTIVE

A software engineer with Database, Web-App, and general programming skills looking for full-time position, graduating April 2018

EDUCATION

University of Michigan Sep. 2016-Present

Master, Electrical and Computer Engineering (Signal Processing and Machine Learning) (GPA: 3.8)

Ann Arbor, MI

- Expected Graduation: April 2018
- Courses: Operating Systems, Database Management Systems, Machine Learning, Self-Driving Car, Big Data System, Matrix Methods,
 Probability and Random Process

National Tsing Hua University

Sep. 2011-Jun. 2015

Bachelor, Electrical Engineering (Signal Processing) (GPA: 4.05/4.3, overall class ranking: 1/56)

Hsinchu, Taiwan

- Won the Academic Achievement Award (top 3 students in fall 2012)
- Courses: Digital Signal Processing, Operating Systems, Data Structures, Computer Architecture, Signals and Systems

WORK EXPERIENCE

Clinc Inc. May. 2017-Aug. 2017

Software Engineer, Finie for the Family back-end team (14 weeks)

Ann Arbor, MI

- Built a monthly budget tracking feature for conversational AI assistant, allow user to manage personal budget by spoken language
- Created a family assistant for managing budget, shopping list, and notification through spoken language
- Used Python for back-end logic computation; utilized Django framework to interact with MySQL database
- Designed a web-based chatbot interface by HTML, CSS, JS

PROJECTS

Front-End Web Design: Starkque

Feb. 2017-Present

- Initiated a web-app with log-in system, users can play games, post photos, and send messages; implemented with HTML, CSS, JS
- Implemented responsive web design for all size of device screens with Bootstrap
- Established back-end support with MySQL and PHP

Multi-class AdaBoost Algorithms Comparison

Nov. 2016-Dec. 2016

- Programmed 3 different versions of AdaBoost algorithm (M1, M2, SAMME) with Matlab
- Built decision tree as weak learner for AdaBoost algorithms
- Investigated the pros and cons of AdaBoost algorithms; M2 is accurate for small dataset with few classes, SAMME is fast with large dataset

2D Indoor Positioning System through Android Game App

Jan. 2014-Jan. 2015

- Developed Android game app to demonstrate player's movement in real-time, with 1s latency
- Implemented RSSI and INS as measurement for distance achieving 20% improvement in accuracy with Kalman filter
- Awarded research funding for honorable recognition from National Science Council (NSC) in Taiwan

Augmented Reality Implementation with Box Man

Dec. 2014-Jan. 2015

- Implemented coordinate transformation from real world to virtual world by OpenCV
- Used Webcam to capture real-world image and projected virtual character moving with 3 dimensions
- Designed three control modes "walk", "skate", and "teleport"

SKILLS

Language: Python, Ruby, Java, C/C++, Swift **Database**: SQL, Oracle SQL*Plus, MySQL

Web: HTML, CSS, JavaScript (jQuery), Bootstrap, PHP

Tool: Linux, Git, MATLAB

LEADERSHIP

Prime Organizer, Graduate Student Association Activity Department

Nov. 2014-Jun. 2015

Coordinated Escape Room; attracted over 200 participants and generated over \$1000 revenue

President, NTHU HSNU&ZS Alumni Association

Aug. 2012-Aug. 2013

- Elected by over 100 members as president and organized 12 activities annually aiming to enhance connections among over 200 alumni
- Organized 3 large events: summer camp, campus tour, Christmas carnival, over 200 participants in each event

Delegate, 24th World Model United Nations, Seoul, Korea

Mar. 2015

Won opportunities against over 100 candidates to debate as school delegation, and collaboratively produced a resolution on water sanitation issues in Model United Nations ESCAP (Economic and Social Commission for Asia and the Pacific)