# Scraping for Games

What makes a board game popular?

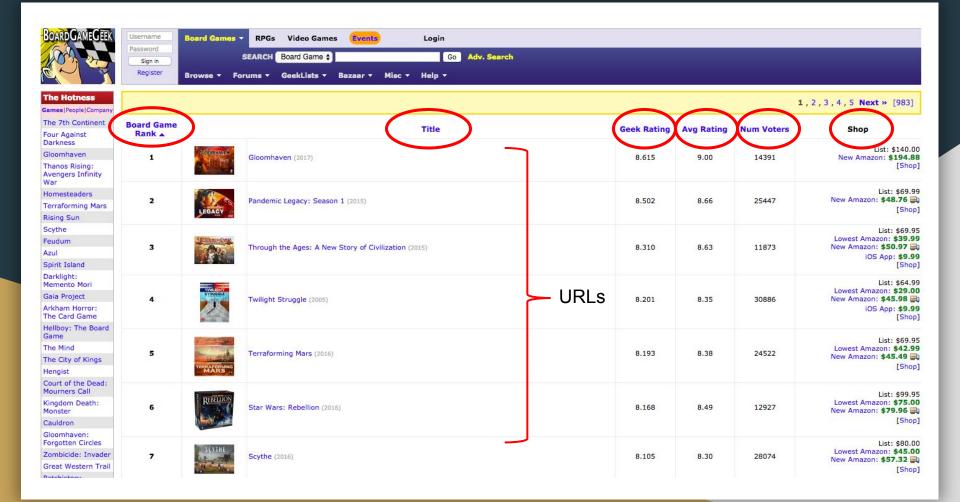
## Project idea

What makes a board game "popular"?

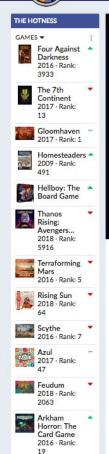
Can we predict how hobbyists will rate a game?

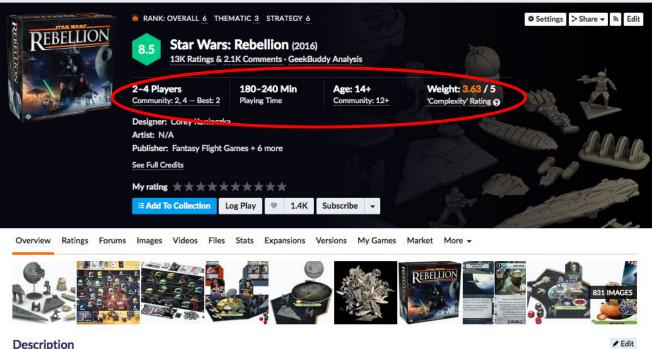
BoardGameGeek





Advertisement







Star Wars: Rebellion is a board game of epic conflict between the Galactic Empire and Rebel Alliance for two to four players!

Experience the Galactic Civil War like never before. In Rebellion, you control the entire Galactic Empire or the fledgling Rebel Alliance. You must command starships, account for troop movements, and rally systems to your cause. Given the differences between the Empire and Rebel Alliance, each side has different win

CLASSIFICATION /

Type Strategy, Thematic .li

Fighting

Category

Miniatures

https://boardgamegeek.com/image/2738138

### Model

- Ordinary Least Squares Linear Regression
- $R^2 = .24$
- A low score for a ranking problem

### Outcome

- Games with more player are more likely to be popular
- An increase in the year the game was published was a negative impact on it's rating ( $B_1 = -.277$ )
- Kurtosis: 2.01

# How can the model be improved?

# Increase sample size





Azul 2017 - Rank:



Feudum 2018 · Rank: 2063



Arkham Horror: The Card Game 2016 · Rank: 19



Gaia Project 2017 · Rank: 14



Spirit Island 2017 - Rank:



The Mind 2018 · Rank: 1564

### Description



### From the publisher:

Star Wars; Rebellion is a board game of epic conflict between the Galactic Empire and Rebel Alliance for two to four players!

Experience the Galactic Civil War like never before. In Rebellion, you control the entire Galactic Empire or the fledgling Rebel Alliance. You must command starships, account for troop movements, and rally systems to your cause. Given the differences between the Empire and Rebel Alliance, each side has different win conditions, and you'll need to adjust your play style depending on who you represent:

- . As the Imperial player, you can command legions of Stormtroopers, swarms of TIEs, Star Destroyers, and even the Death Star. You rule the galaxy by fear, relying on the power of your massive military to enforce your will. To win the game, you need to snuff out the budding Rebel Alliance by finding its base and obliterating it. Along the way, you can subjugate worlds or even destroy them.
- As the Rebel player, you can command dozens of troopers, T-47 airspeeders, Corellian corvettes, and fighter squadrons. However, these forces are no match for the Imperial military. In terms of raw

### + More

### AWARDS & HONORS

### 2017 Goblin Magnifico Nominee

2016 UK Games Expo Best Boardgame with Miniatures Winner

2016 Tric Trac Nominee

2016 International Gamers Award - General Strategy: Two-players Nominee

+ More

### OFFICIAL LINKS

Star Wars: Rebellion product page (www.fantasyflightgames.com)

### ADDITIONAL SUGGESTIONS

Language Dependence

Extensive use of text - massive conversion needed to be playable ...

### **COMMUNITY STATS**

20K Want In Trade: 4 1,327 Own: Wishlist: 7.1K Has Parts: For Trade: 48 139 Wants Parts:

See All Stats

BGG Item ID: 187645

### CLASSIFICATION /

Type

Strategy, Thematic .ll

Category Flighting

Miniatures

Movies / TV / Radio theme

Science Fiction

Wargame

Mechanisms

Area Control / Area Influence

Area Movement

Dice Rolling

Hand Management

Partnerships

Variable Player Powers

Family

Components: Miniatures

Star Wars

Advertisement

# Thank you!

# Geek Rating Explained

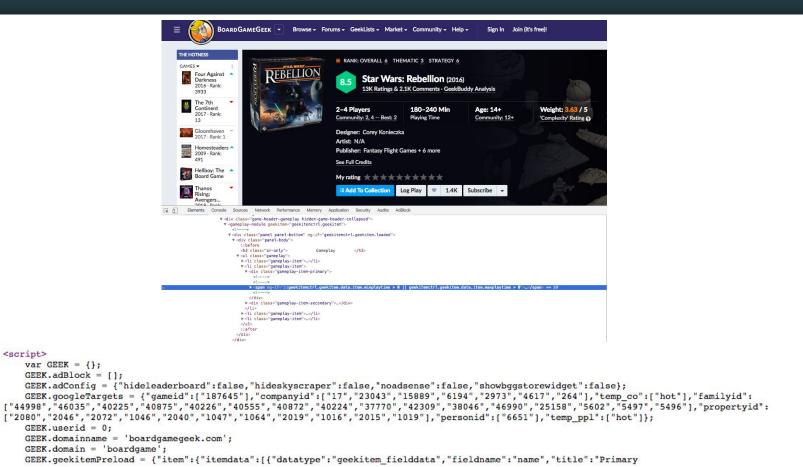
• To prevent games with relatively few votes climbing to the top of the BGG Ranks, artificial "dummy" votes are added to the User Ratings. These votes are currently thought to be 100 votes equal to the midrange of the voting scale: 5.5, but the actual algorithm is kept secret to avoid manipulation. The effect of adding these dummy votes is to pull BGG Ratings toward the mid range. Games with a large number of votes will see their BGG Rating alter very little from their Average Rating, but games with relatively few user ratings will see their BGG Rating move considerably toward 5.5.

$$ar{x} = rac{Cm + \sum_{i=1}^n x_i}{C+n}$$

# Dropped variables

- Min number of players
- Average rating (not used for default rating, plus correlates with GeekRating
- Original game price

# Scraping when JS is present



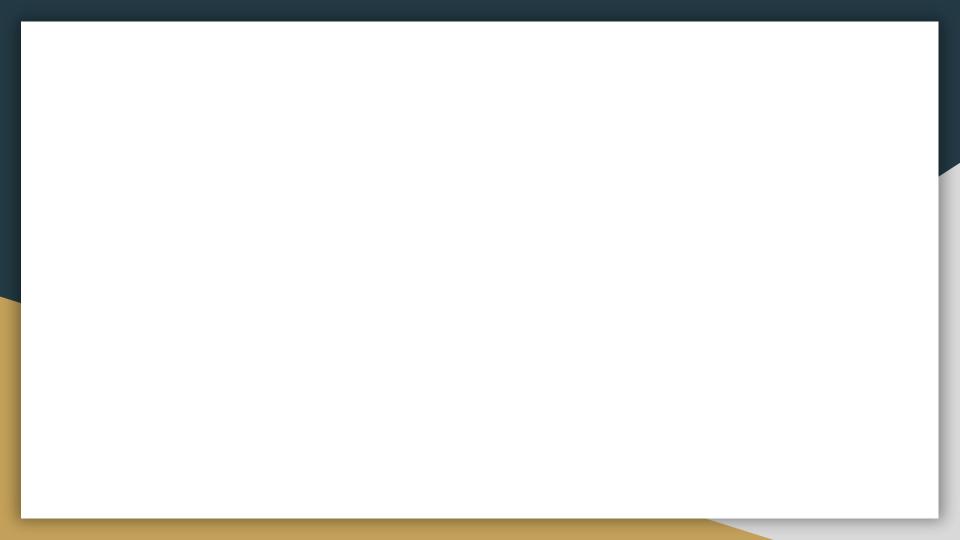
<script>

var GEEK = {};

GEEK.userid = 0;

# Pairplot





# Image sources

**Google Drive**