# 2D tRNA Graph Generator

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## **Sequence Information**

## **Basepair Information Format**

■ Total Number, Acceptor1, Length\_acc, D1, Length\_d, D2, Anticodon1, Length\_ant, Anticodon2, Y1, Length\_t, Y2, Acceptor2

```
info = {StringLength[sequence],
1, 7, 10, 4, 25, 27, 5, 43, 49, 5, 65, 72};
```

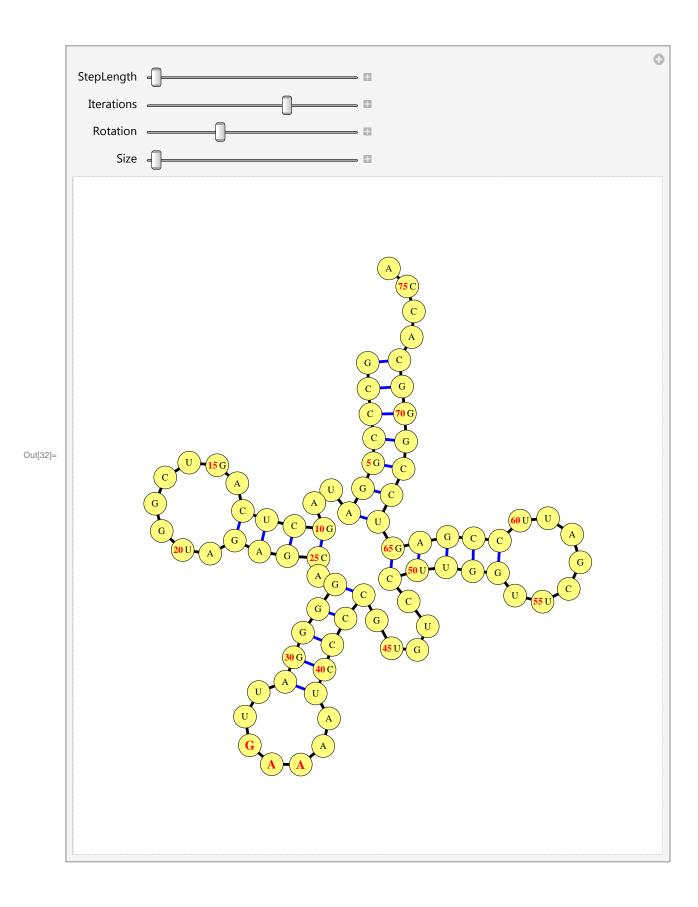
#### Generator

```
In[26]:= Text[Style["RGBColor Picker", 18]]
                  {ColorSlider[Dynamic[x]], Dynamic[x]}
                  Text[Style["Adjust the parameters.", 18]]
                  Seq2D[N_, Acc1_, Lacc_, D1_, Ld_, D2_, Ant1_, Lant_, Ant2_, Y1_, Ly_, Y2_, Acc2_] :=
                       (anti = (Ant1 + Ant2) / 2;
                         seq = Table[n \rightarrow n + 1, \{n, N - 1\}];
                         arm1 = Table[D1 + k - 1 \rightarrow D2 - k + 1, \{k, Ld\}];
                         arm2 = Table[Ant1 + k - 1 \rightarrow Ant2 - k + 1, \{k, Lant\}];
                         arm3 = Table [Y1 + k - 1 \rightarrow Y2 - k + 1, {k, Ly}];
                         arm4 = Table[Acc1 + k - 1 \rightarrow Acc2 - k + 1, \{k, Lacc\}];
                         loop = {Acc1 + Lacc - 1 \rightarrow D1, D2 \rightarrow Ant1, Ant2 \rightarrow Y1};
                         graph = Join[seq, arm1, arm2, arm3, arm4, loop];
                     )
                  Seq2D@@info;
                  plot[StepLength_, Iterations_, Rotation_, Size_] :=
                      GraphPlot[graph, VertexRenderingFunction →
                              ({EdgeForm[Black], RGBColor[1.`, 1.`, 0.5019607843137255`], Disk[#1, 0.4], Black,
                                         Text[If[Divisible[#2, 5] \&\& #2 \neq anti, Style[#2, Bold, Red], 1] If[Abs[#2 - anti] < 2,
                                                   \texttt{Style[base[[\#2]], Medium, Bold, Red], base[[\#2]]], \#1]} \ \&) \,, \, \texttt{EdgeRenderingFunction} \rightarrow \texttt{Style[base[[\#2]]], \#1]} \ \&) \,, \, \texttt{EdgeRenderingFunction} \rightarrow \texttt{EdgeRenderingFunction} \ \Rightarrow \texttt
                              (If [Or @@ Table[First[#2] == loop[[i]][[1]] && Last[#2] == loop[[i]][[2]], {i, 3}],
                                         {}, If[First[#2] == Last[#2] - 1, {Black, Thickness[0.005], Line[#1]},
                                             {Blue, Thickness[0.005], Line[#1]}]] &),
                          "Method" → {"SpringEmbedding", "RecursionMethod" → "Multilevel", "StepLength" → StepLength,
                                  "MaxIterations" → Iterations, "Rotation" → Rotation}, ImageSize → Size]
                  Manipulate[plot[StepLength, Iterations, Rotation, Size], {StepLength, 5, 20, 1},
                       {Iterations, 10, 200, 5}, {Rotation, 0, 2 Pi, 2 Pi / 18}, {Size, 600, 900, 50}]
```

## Out[26]= RGBColor Picker



Out[28]= Adjust the parameters.



## **Export 2D Image File**

```
ln[11]:= Export ["D:\userdata\desktop\phe.jpg", plot [5, 140, \frac{2\pi}{3}, 600], "jpg"];
```

### 3D Extention and Rough Structure Predictor

Add additional contacts to the graph

```
In[12]:= contacts = {};
     link = Table[contacts[[i]][[1]] → contacts[[i]][[2]], {i, Length[contacts]}];
     newgraph = Union[graph, link];
```

Prediction (Just for fun. By no chance should it be trusted)

```
In[33]:= plot3D[StepLength_, Iterations_] := GraphPlot3D[newgraph,
       VertexRenderingFunction → ({RGBColor[1.`, 1.`, 0.5019607843137255`], Sphere[#1, 0.4], Black,
            Text[If[Divisible[#2, 5] && #2 \neq anti, Style[#2, Bold, Red], 1] If[Abs[#2 - anti] < 2,
               (If [Or @@ Table[First[#2] == loop[[i]][[1]] && Last[#2] == loop[[i]][[2]], {i, 3}] || ! Or @@
               Table[First[#2] == graph[[i]][[1]] && Last[#2] == graph[[i]][[2]], {i, Length[graph]}],
            {}, If[First[#2] == Last[#2] -1, {RGBColor[0.`, 0.`, 0.`], Thickness[0.005],
              Cylinder[#1, 0.1]}, {Blue, Thickness[0.005], Cylinder[#1, 0.1]}]] &),
       "Method" \rightarrow {"SpringEmbedding", "RecursionMethod" \rightarrow "Multilevel",
          "StepLength" \rightarrow StepLength, "MaxIterations" \rightarrow Iterations, "InferentialDistance" \rightarrow 0.5}]
     Manipulate[plot3D[StepLength, Iterations], {StepLength, 5, 20, 1}, {Iterations, 10, 200, 5}]
```

